

Majid Bhuiyan

Computer Science and Engineering
University of Rajshahi

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Experience

Flutter Developer Trainee - Geeky Solutions

Nov 2024 - May 2025 — Remote — Dhaka, Bangladesh

- Selected among 169 teams from 1000+ teams for Geeky Solutions Learnathon 3.0.
- Developed **VoiceBridge** using Flutter, following MVVM architecture and Agile methodologies.
- Managing state efficiently with Provider and GetX, integrating Flame for gamification.
- Utilizing Firebase Authentication, API integrations, and Git/GitHub for secure and collaborative development.

Flutter Developer(Intern) - Softaar

Jul 2025 - Present — Remote — Dhaka, Bangladesh

- Working at **Softaar Startup Company** as a Flutter Developer(Intern).
- Building mobile applications using **Flutter** and **Dart**.
- Integrating backend services with **Firebase Authentication** and **Cloud Firestore**.
- Implementing robust **API integrations** for dynamic and scalable features.
- Following clean code principles and version control best practices with **Git/GitHub**.

Projects

Voice Bridge - Child Learning App

- Developed a child learning app using Flutter to enhance brain development in children aged 3–8 years.
- Designed interactive games like Shape Matching and Fruit Slice using the Flame engine for cognitive skill improvement.
- Implemented study modules (A for Apple, B for Ball) to strengthen early literacy and logical thinking.
- Applied GetX and Provider for efficient state management and smooth user experience.

Flutter-Practice Project

- Working on a **Flutter practice project** with real-world feature implementations.
- Integrating REST **APIs** for dynamic data handling.
- Implementing **Firebase Authentication**
- Utilizing **GoRouter** for advanced and scalable navigation management.
- Storing and fetching data using **Cloud Firestore** for real-time updates.
- Strong understanding of **Flutter**, **Dart**, and **Object-Oriented Programming (OOP)** principles.

Star Wars App - API Fetching, Pagination, and Search

- Built a Flutter app to fetch and display character data from the Star Wars API using the Dio package.
- Implemented efficient pagination to load additional characters dynamically as the user scrolls.
- Developed real-time search functionality to filter characters by name through API queries.
- Optimized performance by fetching and storing the full dataset in memory for smooth searching and browsing.

Skills

- **Mobile Application Development:** Flutter, Firebase, Flame Game Engine, Widgets & UI, Animations
- **State Management:** Provider, GetX, RiverPod
- **Backend Development:** Firebase, Firestore, Authentication, Cloud Functions, REST APIs
- **Core Computer Science:** Data Structures, Algorithms, Object-Oriented Programming (OOP), Operating Systems, Database Management Systems (DBMS), Computer Networks, Software Engineering, Object-Oriented Design, Design Patterns
- **Machine Learning:** Supervised & Unsupervised Learning, Neural Networks, TensorFlow, Keras, Model Evaluation
- **Version Control & Tools:** Git, GitHub, Postman, VS Code
- **Problem Solving:** Solved 500+ problems on platforms like Codeforces, CodeChef, Beecrowd & LeetCode

Education

BSc in Computer Science and Engineering **University of Rajshahi**

Coursework: Data Structures, Algorithms, Object-Oriented Design, Git, Software Engineering, Object-Oriented Design Patterns, Project Management and Planning, Operating Systems, Database Management, Flutter Development, Web Engineering

Additional Skills

- **Graphic & UI/UX Design:** Figma, Adobe Photoshop, Adobe Illustrator
- **Soft Skills:** Critical Thinking, Team Collaboration & Leadership, Communication & Presentation Skills, Time Management & Adaptability.