First

<PROGRAM> -> {class}

<DECLARA> -> {declare £}

<AUX1> -> {id}

<AUX2> -> {declare £}

<AUX3> -> { [ £ ]

<AUX4> -> { [ }

<AUX5> -> { [ £ }

<TIPO> -> { int float char string}

<ESTATUTOS> -> { id if while do read write £ }

<AUX6> -> { id if while do read write }

<EST\_ASIGN> -> {id}

<ASIG> -> { id }

<AUX7> -> { £ ! }

<AUX8> -> { ! }

<AUX9> -> { , £ }

<EST\_IF> -> { if }

<AUX10> -> { else £ }

<EST\_WHILE> -> { while }

<EST\_DO> -> { do }

<EST\_READ> -> { read }

<EST\_WRITE> -> { write }

<AUX11> -> { id }

<AUX12> -> { , £ }

<AUX13> -> { ! £ }

<AUX14> -> { , £ }

<EXPR> -> { ! £ }

<AUX15> -> { || £ }

<EXPR2> -> { ! £ }

<AUX16> -> { && £ }

<EXPR3> -> { ! £ }

<AUX17> -> { ! £ }

<EXPR4> -> { cteentera ctefloat ctenotacion ctecaracter ctestring ( id }

<AUX18> -> { == != < <= > >= £ }

<EXPR5> -> { cteentera ctefloat ctenotacion ctecaracter ctestring ( id }

<AUX19> -> { + - }

<AUX20> -> { + - }

<TERM> -> { cteentera ctefloat ctenotacion ctecaracter ctestring ( id }

<FACT> -> { cteentera ctefloat ctenotacion ctecaracter ctestring ( id }

<OPEREL> -> { == != < <= > >= }

<AUX21> -> { \* / % }

<AUX22> -> { \* / % }