OPENIT CODEFEST 2025

Next Level Code: Refining Good into Great

- EVENT GUIDELINES -	
Description:	Participants will tackle real-world challenges the organizers provide, developing Minimum Viable Products (MVPs) to address these issues as solutions. An MVP should showcase core functionality and features while demonstrating the solution's feasibility and potential. Emphasis will be placed on essential features, usability, and scalability within the hackathon timeframe.
Code of Conduct	The code of Conduct for the event will be sent in a separate file
Pre-Hackathon Resources:	Participants will be provided with development resources, APIs, and datasets related to the Hackathon theme.
Tech Requirements	- Each team member should have a functional laptop for coding and programming. - Participants may use any programming language, Integrated Development Environments (IDEs), and tools they prefer. - Technologies chosen should align with the problem statement's requirements and the solution's desired functionalities. - Considerations should include scalability, performance, security, and ease of maintenance. - Solutions should include a graphical user interface (GUI), whether web, mobile, or desktop based.
Submission Guidelines:	- Teams must submit their final MVP and present their output with a brief documentation outlining the solution, features, and use of instructions. - All submissions must be made through the designated platform by the specified deadline.
Post-Hackathon:	- Winners will be announced during the closing ceremony. - Prizes will be awarded to the top three teams. - Participants will receive certificates of participation.
Additional Support:	- Refreshments and meals will be provided throughout the event. - Sleeping and relaxation areas will be available for participants needing rest. - First aid and medical assistance will be on standby for any emergencies.

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- RULES OF THE HACKATHON-
The Rules of the Hackathon are in place to ensure a clean, organized, and safe environment for all participants and members of the organizing committee.

1. **Full Attendance Required**
   All participants must be present throughout the entire 2-day Hackathon event, which will be held at the Open iT premises. The organizer will provide meals, snacks, beverages, and first-aid kits.

2. **Medical Requirement Submission**
   Participants are required to present their medical forms or health clearances upon arrival at the registration area.

3. **Nametag Usage**
   All participants must always wear their assigned nametags during the event.

4. **Cleanliness & Food Policy**
   *Eating at the designated workstations is **not allowed** to ensure cleanliness and safety of the equipment. Participants are encouraged to bring their own **tumblers** for water and coffee. All meals and snacks should be consumed in the **pantry area.***

5. **Use of Code & Project Start Guidelines**
   *Participants are allowed to use libraries, frameworks, or open-source code in their projects. However, working on a project before the event and open-sourcing it for the sole purpose of using it during the Hackathon is **not allowed**.*

6. **Submission Deadline**
   *Projects must be finalized and submitted by the end of the 20-hour development period. Editing or changing outputs after the deadline is **not permitted**.*

7. **Code of Conduct Compliance**
   Any project that violates the official Code of Conduct will be disqualified.

8. **Organizer's Right to Disqualify**
   Teams may be disqualified at the discretion of the organizing committee for reasons including but not limited to violation of rules, Code of Conduct breaches, or any form of unsporting behaviors.

9. **AI Use is Strictly Prohibited**
   *The use of Artificial Intelligence tools, models, or code generation is **strictly prohibited** throughout the competition. Any team found using AI will be **automatically disqualified.***

10. **Phone Policy**
    *While the use of mobile phones is **allowed** during the event, we emphasize **integrity** and expect participants **not to use their phones for accessing AI tools or related services.** Any such activity may be considered **cheating** and could result in **disqualification** if caught**.** We kindly ask that you keep your phones on your designated work area or table and avoid using them during the coding phase unless necessary.*

11. **In-Venue Policy**
    *For safety reasons, participants are not allowed to leave the venue during the Hackathon. Should you need any essentials from the outside, a standby driver will be able to assist. However, in the event of an **emergency or urgent situation,** participants may leave only with permission, but please note that they will no longer be allowed to rejoin their team for the remainder of the event.*

12. **Workstation Equipment Policy**
    *Participants are **strictly prohibited** from unplugging, removing, or altering any company-provided equipment or connections (including LAN cables, power cords, peripherals, and other devices) within their assigned workstations.*

    *All equipment has been set up and secured by the organizers for event use. **Any unauthorized modification or disconnection** may compromise system security and integrity and will result in **immediate disqualification**.*

    This rule ensures the safety, security, and proper functioning of all workstation materials and network systems throughout the competition.

We heavily rely on **integrity** during the Hackathon, as we value this as one of our core principles at Open iT. Upholding fairness and honesty are essential to making this event a meaningful and enriching experience for everyone involved.

Please take these rules seriously. **Violations may lead to disqualification**. Let's keep the competition fair, fun, and impactful!

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Judges will evaluate each team's output and presentation based on the following criteria:

- JUDGES CRITERIA -	
Functionality (30%)	Does the system meet its objectives and demonstrate working features?
Usability and Design (25%)	Is the interface user-friendly, responsive, and easy to navigate, with clear and accessible information?
Innovation (20%)	Does the project show originality or creative problem-solving through unique features or design?
Impact & Relevance (15%)	Does the solution address a meaningful need or problem, showing potential value or applicability in real-world settings?
Presentation (10%)	Did the team clearly and effectively present their problem, approach, and results?

![Open iT logo]

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- HACKATHON PARTICIPANT POLICY-
To ensure a productive, safe, and enjoyable environment during the hackathon, all participants are required to follow the guidelines below:

1. Venue Access & Movement
- Entry is limited to registered participants, professors and staff members.
- Use the main stairs when accessing:
    - The Event Hall on the 3rd Floor (for opening and closing programs)
    - The Pantry Area on the 2nd Floor (for meals and breaks)

2. Event Hall (3ʳᵈ Floor)
- This is the main venue for the hackathon opening and closing program.
- Keep noise to a minimum and maintain a respectful, collaborative atmosphere.

3. Pantry Area (2ⁿᵈ Floor) - Designated for eating, short breaks, and casual conversations.
- Food and supplies on the tables are available for free consumption or use.
- Please keep the area clean and return used dishes to the designated collection area.
- Our personnel will assist with dishwashing and offer general support.

4. Café Area – Open throughout the event for casual rest and social interaction.
- Snacks are available: coffee, juice, pica-pica snacks including nuts, candies, chocolates and biscuits.
- The café will be open throughout the event for light refreshments and casual breaks.
- Please consume responsibly and keep the area tidy.

5. Nap Rooms (1ˢᵗ Floor)
- Two nap rooms are available on the 1st Floor for short naps or rest.
- Please keep nap time to a maximum of 1 hour to allow others fair use.
- Observe silence and avoid disruptions in these areas.

6. Restrooms (1ˢᵗ Floor)
- There are two restrooms, one for male and one for female participants.
- Our personnel will regularly maintain cleanliness and supplies.

7. Health and Emergency Support
- A First Aid Kit will be available onsite.
- Certified first-aiders are on standby. If you need assistance, please approach our organized support team or any event personnel.
- All emergencies should be reported immediately to the event coordinator or any staff member on site.

8. Cleanliness & Waste Management
- Keep all personal and shared areas tidy.
- Use designated bins for waste disposal.
- Alert staff promptly for any maintenance, cleaning, or replenishment needs.

9. Safety & Security - Emergency exits must remain clear and unobstructed at all times. - Follow instructions from staff in the event of fire drills or real emergencies. - Avoid leaving personal belongings unattended.	

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10. Internet & Equipment
- Wi-Fi access will be provided.
- Participants are responsible for securing their gadgets and equipment.

11. Respect & Conduct
- Treat fellow participants, staff, and mentors with respect and courtesy.
- Any form of harassment, discrimination, or aggressive behavior will result in immediate disqualification and removal from the venue.

12. Assistance
- Our event personnel are stationed on all floors and are ready to assist you.
- Feel free to approach them for any support, requests, or clarifications throughout the event.

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Frequently Asked Questions	
Is this an online event?	This is an onsite, face-to-face event.
Is the event open to all ages?	Yes, and if you have successfully registered under the participating schools for this batch.
Are there any prerequisites or required skills?	While experience in coding and programming is a huge plus, teams will also need people with strong presentation skills and brilliant ideas.
Do I need a team?	Yes, you need to be part of a team to register and participate. A team should consist of 3 members only.
What should I bring?	Bring your laptops, mobile phones, and whatever inspires you or you want to work with.
Will you be issuing certificates?	Yes, we will issue a Certificate of Participation to attendees and participants.
Will there be wireless internet access?	Yes, there will be wireless internet access dedicated to the event only.
Is there a registration fee?	There is no registration fee. You will only need to pay for transportation to the venue.

Where can I find directions to the venue?	Our office is located at Doña Aurora Blvd. Brgy. Gulang-Gulang Lucena City, Quezon. Please see the link for further directions.
Are there parking spaces?	Yes, Parking spaces are available just across the street of the main office. The guards in the vicinity will be happy to assist you.
Where do we do the work?	We have allocated a working space for the teams participating in the event and designated area will be assigned for brainstorming and meetings.
Do I have to stay the whole time?	To be eligible to win, participants must stay at the venue for the whole duration of the event. However, should you request anything outside the vicinity, our team will be happy to assist you.
Will there be food?	Yes, meals, snacks, and beverages for the entire stay will be provided.
How will teams be judged, and who will be judging?	All teams will be asked to present their output to a set of judges. The set of judges from our company will evaluate each team's output and presentation.
Who is entitled to the intellectual property of my output for the event?	Any output produced during the event will belong to the host company.
What is the cancellation policy?	There's no backing out now! However, if you really wish to cancel due to emergency reasons or reasonable circumstances, please submit a formal Notice of Cancellation stating your reason/s to jobs@openit.com

We wish you all the best. Enjoy the Hackathon and take your code to the next level!

Other details will be provided during the Hackathon event.

For any inquiries, please send an email to **jobs@openit.com** or reach out through our contact numbers **+63 917 700 0753 / +63 917 700 3620.**

Thank you and see you there!