## Demonstration







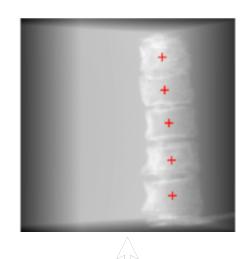






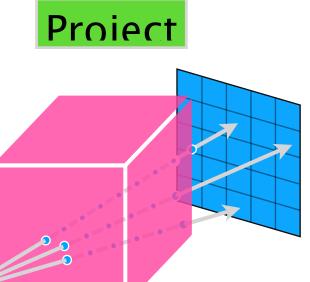








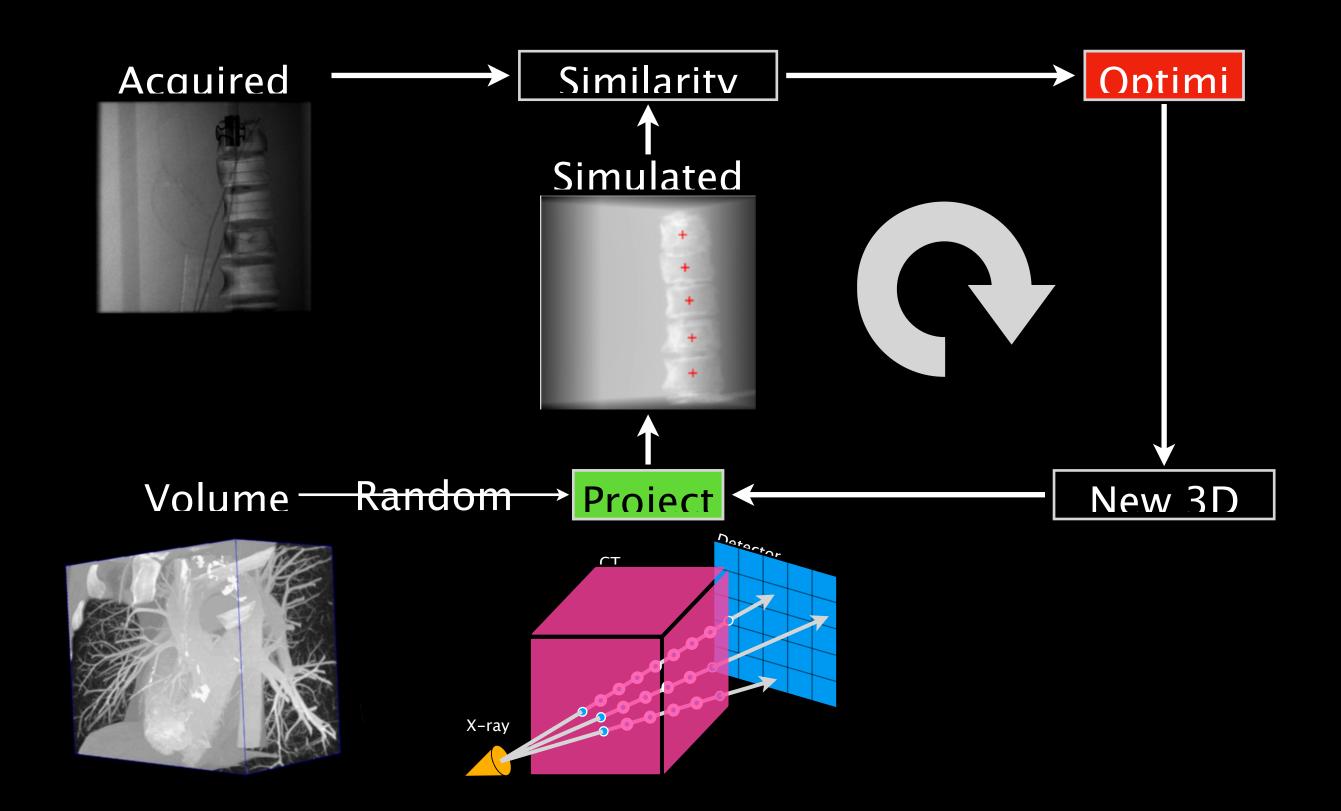




## Demonstration

2D-to-3D registration (6DoF)

- 1. Generate a target DRR (fixed)
- 2. Generate a random initial DRR (moving)
- 3. Pick an optimizer
  - Nelder-Mead
  - Gradient Descent
  - Momentum



## Demonstration

2D-to-3D registration (6DoF)

