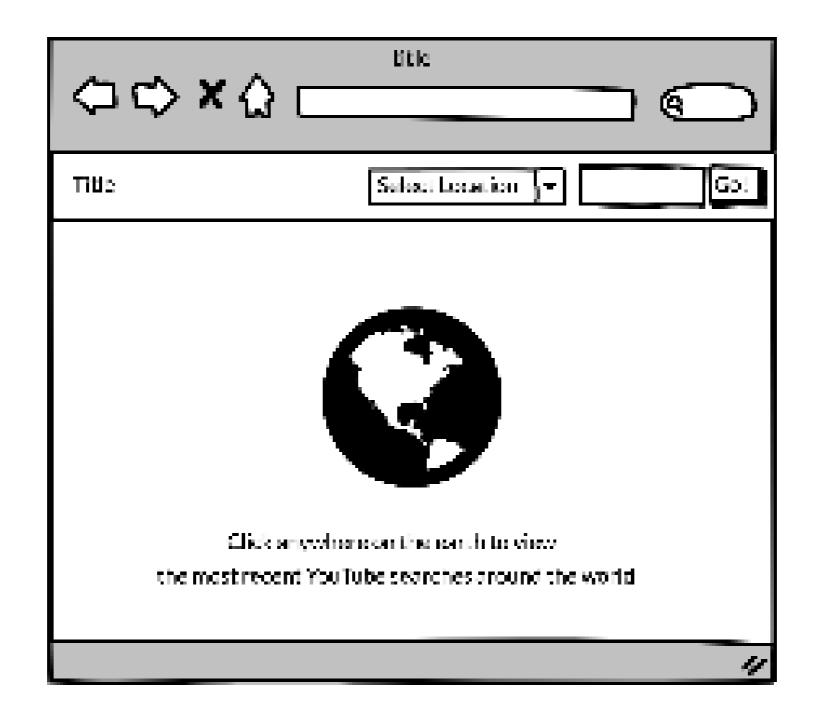


Arrive to world map with instructions.



Wireframes: