STORYCONCEPT

|  |  |
| --- | --- |
| **Title** | |
| Raison d’Etre | |
| **ProposedLength** | |
| ~10-15 Hours | |
| **Concept** | |
| Fantasy World with Magic | |
| **Genre** | |
| Gritty Fantasy | |
| **Theme***(CentralIdea)* | |
| Companionship | |
| **WhatIfStatement** | |
| What if I could’ve done it differently | |
| **Logline***(One-SentenceStoryConcept)* | |
| For I am conflicted to side with people I hate, my hands are still stained with red. | |
| **Plot***(Conflict)* | |
| *ManVSMan* | Main Protagonist vs The Church |
| *ManVsNature* | Main Protagonist vs Monsters |
| *ManVsSelf* | Main Protagonist vs Their Morals |

CHARACTERANDWORLDDEVELOPMENT

|  |  |
| --- | --- |
| **World** | |
| *TimePeriod* | Medieval Era |
| *Environment* | Vast Mountainous Plains |
| *Rules* |  |
| **Character1** | |
| *Name* | Lilia Alborne |
| *ExternalAttributes* | Brown Hair, Almond-shaped eyes, Black with faded brown Iris,  Average stature (152cm) |
| *InternalAttributes* | Ever-so serious outlook, attests to being morally inclined yet follows their obligation to the T. |
| *Needs* |  |
| *Wants* |  |
| *CharacterArc* | Her decisions pave way to her doomed loneliness or salvation. |
| *Stakes* | Death |

|  |  |
| --- | --- |
| **Character2** | |
| *Name* |  |
| *ExternalAttributes* |  |
| *InternalAttributes* |  |
| *Needs* |  |
| *Wants* |  |
| *CharacterArc* |  |
| *Stakes* |  |

*Note:Addmoretablesasneeded*

STORYSPINE

|  |  |  |
| --- | --- | --- |
|  |  | |
|  | *NarrativeDescription* |
| *Onceuponatime…* |  |
| *Everyday…* |  |
| *Untiloneday…* |  |
| *Becauseofthat…* |  |
| *Becauseofthat…* |  |
| *Becauseofthat…* |
| *Becauseofthat…* |
| *Untilfinally…* |  |
| *Andeversincethen…* |  |
| **Moral(Message)** | | |
|  | | |

INTENTANDTREATMENT

|  |  |
| --- | --- |
| **TeamName** |  |
| **Title** |  |
| **ProposedDuration** |  |
| **Intent** | |
|  | |
| **Treatment** | |
|  | |