Moore Machine architecture implemented purely on a multi-layer Hopfield network



A perspective of sequential memory in humans

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* Abstract

- We aim to look at how **sequential memory**, and by extension some elementary data processing, might work in neural circuits
- We assume Moore's paradigm for as the basis of processing, transitions are aided by **Hopfield networks** to reduce errors
- We analyze a possible perceptron network and a more biologically focused one

Theoretical introduction

- Multilayer networks are used to simulate different layers of memory needs.
- Basic perceptron networks use standard connectivity models and an extra processing minterm layer for transitions
- Neural networks use the concept of **BioLogic** to exploit the topology of Hodgkin-Huxley model neurons for transitions

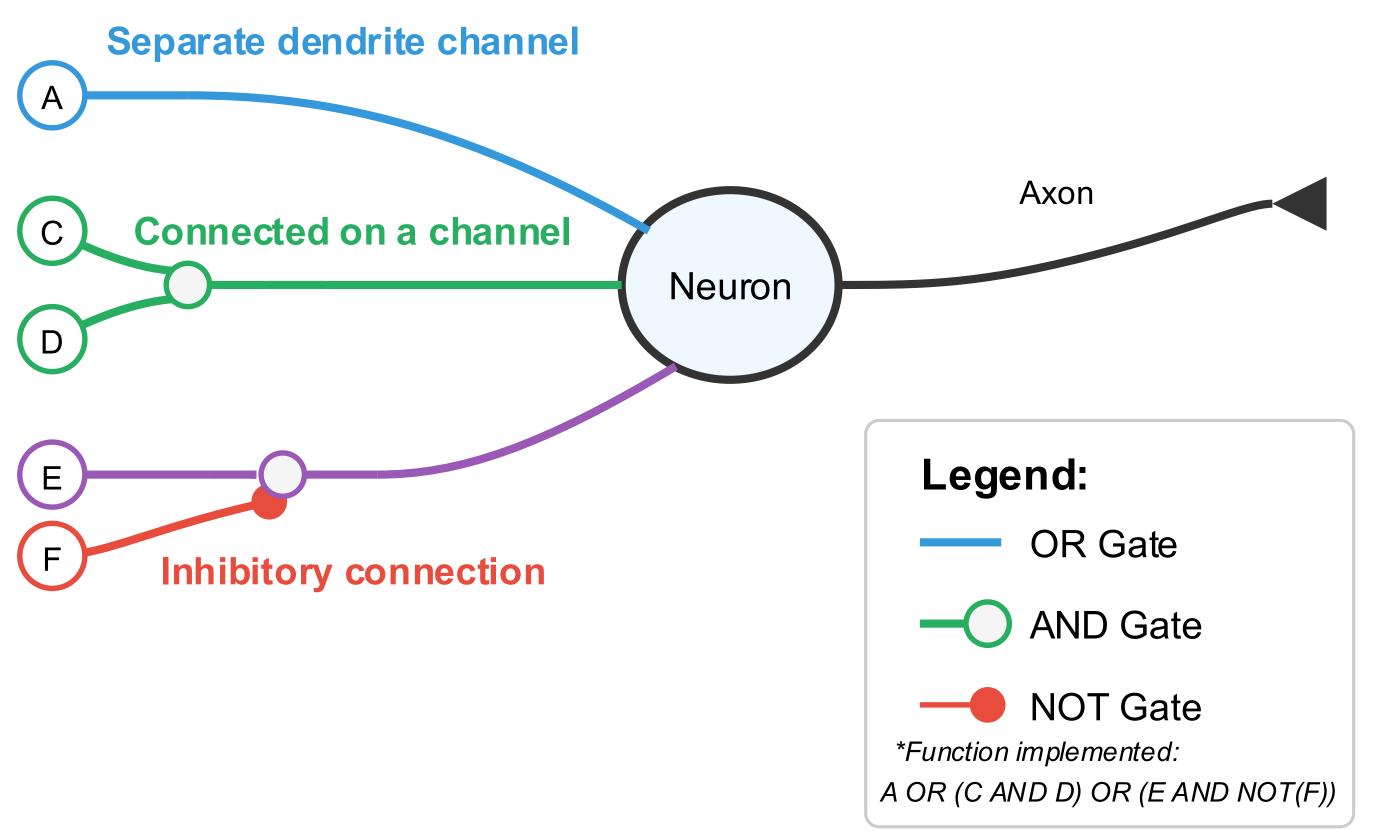
Perceptron Network Structure

* BioLogic

- Topology of neural connections can be exploited to implement Boolean functions
- Separated dendrite channels can be treated as OR gates, as achieving the trigger limit in any will make the whole neuron fire.
- In a single dendrite channel, there can be multiple neural connections and setting the firing threshold correctly can act as an AND gate.
- Strong inhibitory connections can stop the neuron from reaching the trigger limit acting as NOT gates.

Output Input Neurons Minterm Layer Memory Layer * Model adding the minterm layer between input and memory

BioLogic Gates



- For perceptron networks the effects of *BioLogic* can be replicated by
- For neural networks we can achieve transitions by connecting a select number of neurons inside the memory layer as well as the input layer
- We can also achieve the transitions using a Hopfield network as memory and treating the input as an energy source
- Both models have advantages and disadvantages

*** Future work**

- Final state machines endowed with memory can be considered **Turing** complete which is my next project
- Representation of information in the brain is still a mystery but with control signals attached to final state machines we can gain insight
- These kinds of mechanisms can act as building blocks for more complex systems explaining certain types of learning

*Analysis & Discussion

- Network size requirements are dependent on the connectivity density to solve the issues of memory differentiation
- This is a possible model of sequential memory in humans. It stores memory sequences with options for transitions so it's a good model of procedural knowledge
- The model is very limited in its computational power and requires specific learning mechanisms
- Special thanks to my unofficial mentor doc. dr. sc. Nikolina Frid for helping with all the questions in preparing my first academic poster
- You can scan the QR code on the right to find my contact, CV and some related relevant works to this



