

Sprint Retrospective (Week 3):

Accomplishments:

- Finishing functional soundmixer
- Finishing map overview
- Finishing welcome section
- Being on track with our must- and should-haves – organised with Trello
- Applying potential of SCSS

Struggles:

- Multi-tasking -> lack of focus on one task
- Understanding React logic (routes, states, etc...)
- Not finishing Image API on deadline

Future plan:

- Adding color memory on overview map. The user can see by color change what was the previous greenhouse visit
- Adding preset function for the soundmixer => create object for building greenhouses
- Adding a quiz or trivia API for sound sections
- Add navbar and footer
- Add pop-up for trivia info
- Create more icon and graphics to supplement CSS

Improvements:

- Better understanding of React (finishing up quests and covering tutorials on state, effect, hooks and API)
- Time-management (try Pomodoro technique and not multi-tasking)