

Homework 2 of Computational Mathematics

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April 1, 2024

Problem 1. Use a fixed-point iteration method to determine a solution accurate to within 10^{-2} for $x^3 - x - 1 = 0$ on $[1, 2]$. Use $p_0 = 1$.

Solution. By Algebra, we have

$$x^3 - x - 1 = 0$$

$$x^2 = 1 + \frac{1}{x}$$

$$x = \sqrt{1 + \frac{1}{x}}$$

for $x > 0$. We want to find the solution to $f(x) = x$ with $f(x) = \sqrt{1 + \frac{1}{x}}$. Then, by calculator,

$$p_1 = \sqrt{2} = 1.414,$$

$$p_2 = 1.307,$$

$$p_3 = 1.329,$$

$$p_4 = 1.324,$$

which is accurate to within 10^{-2} for $x^3 - x - 1 = 0$ on $[1, 2]$. □

Problem 2. Use Theorem 2.1 to find a bound for the number of iterations needed to achieve an approximation with accuracy 10^{-3} to the solution of $x^3 + x - 4 = 0$ lying in the interval $[1, 4]$. Find an approximation to the root with this degree of accuracy.

Solution. Let $f(x) = x^3 + x - 4$. Since $f \in C[1, 4]$ and $f(1) \cdot f(4) = (-2) \cdot 64 < 0$. The Bisection method generates a sequence $\{p_n\}_{n=1}^{\infty}$ approaches to a zero p of f with

$$|p_n - p| \leq \frac{4 - 1}{2^n}, \quad \text{when } n \geq 1.$$

Then,

$$\frac{3}{2^n} \leq 10^{-3} \implies n \geq \log_2(3000) > 11.$$

```

HW2 > 111652004_CM_HW2_P2.py > ...
1  end_point_1 = 1
2  end_point_2 = 4
3  tolerance = 0.001
4  maximum_number_of_iterations = 50
5  p_0 = 2.5
6  i = 1
7
8  def f(x):
9      return x**3 + x - 4
10
11  FA = f(end_point_1)
12
13  while i <= maximum_number_of_iterations:
14      p = end_point_1 + (end_point_2 - end_point_1) / 2
15      FP = f(p)
16      if (p == 0 or (end_point_2 - end_point_1) / 2 < tolerance):
17          print(f"p = {p} with {i} iterations.")
18          exit(0)
19      i = i + 1
20      if FA * FP > 0:
21          end_point_1 = p
22          FA = FP
23      else:
24          end_point_2 = p
25
26  print(f"Method failed after {maximum_number_of_iterations}.")

PROBLEMS  OUTPUT  DEBUG CONSOLE  TERMINAL  PORTS  GITLENS  COMMENTS
● PS E:\Eiken\Visual Studio Code Git Sync\CM_HW2 & C:/Users/yungh/AppData/Local/Microsoft/WindowsApps/python3.11.exe "e
p = 1.378662109375 with 12 iterations.

```

Using the bisection method, by Python, $p = 1.37866$.

□

Problem 3. The following four methods are preposed to compute $21^{1/3}$. Rank them in order, based on their apparent speed of convergence, assuming $p_0 = 1$.

- a. $p_n = \frac{20p_{n-1} + \frac{21}{p_{n-1}^2}}{21}$
- b. $p_n = p_{n-1} - \frac{p_{n-1}^3 - 21}{3p_{n-1}^2}$
- c. $p_n = p_{n-1} - \frac{p_{n-1}^4 - 21p_{n-1}}{p_{n-1}^2 - 21}$
- d. $p_n = \sqrt{\frac{21}{p_{n-1}}}$

Solution. For a, choose $g_1(x) = \frac{20x + \frac{21}{x^2}}{21} = \frac{20x}{21} + \frac{1}{x^2}$. Then $g_1'(x) = \frac{20}{21} - \frac{2}{x^3}$. Hence

$$g_1'(\sqrt[3]{21}) = \frac{20}{21} - \frac{2}{21} \approx 0.86.$$

For b, choose $g_2(x) = x - \frac{x^3 - 21}{3x^2} = \frac{2x}{3} + \frac{7}{x^2}$. Then $g_2'(x) = \frac{2}{3} - \frac{14}{x^3}$. Hence

$$g_2'(\sqrt[3]{21}) = \frac{2}{3} - \frac{1}{3} \approx 0.33.$$

For c, choose $g_3(x) = x - \frac{x^4 - 21x}{x^2 - 21} = \frac{x^3 - x^4}{x^2 - 21}$. Then $g_3'(x) = \frac{-2x^5 + x^4 + 84x^3 - 63x^2}{x^4 - 42x^2 + 441}$. Hence

$$g_3'(\sqrt[3]{21}) \approx 5.7.$$

For d, choose $g_4(x) = \sqrt{\frac{21}{x}}$. Then $g_4'(x) = \frac{-\sqrt{21}}{2x^{\frac{3}{2}}}$. Hence

$$g_4'(\sqrt[3]{21}) = \frac{1}{2}.$$

To sum up, the apparent speed of convergence in order is b, d, a, and c does not converge (the derivative at $\sqrt[3]{21}$ is greater than 1.) □

Problem 4. Use Theorem 2.3 to show that $g(x) = 2^{-x}$ has a unique fixed point on $\left[\frac{1}{3}, 1\right]$. Use fixed-point iteration to find an approximation to the fixed point accurate to within 10^{-4} . Use corollary 2.5 to estimate the number of iterations required to achieve 10^{-4} accuracy, and compare this theoretical estimate to the number actually needed.

Solution. We know that $g \in C\left[\frac{1}{3}, 1\right]$ and $g(x) \in [0.5, 0.9637] \subseteq \left[\frac{1}{3}, 1\right]$ for all $x \in \left[\frac{1}{3}, 1\right]$. Then g has at least a fixed point in $[a, b]$. Moreover, $g'(x)$ exists on $\left(\frac{1}{3}, 1\right)$. Choose $k = 0.7$. Then

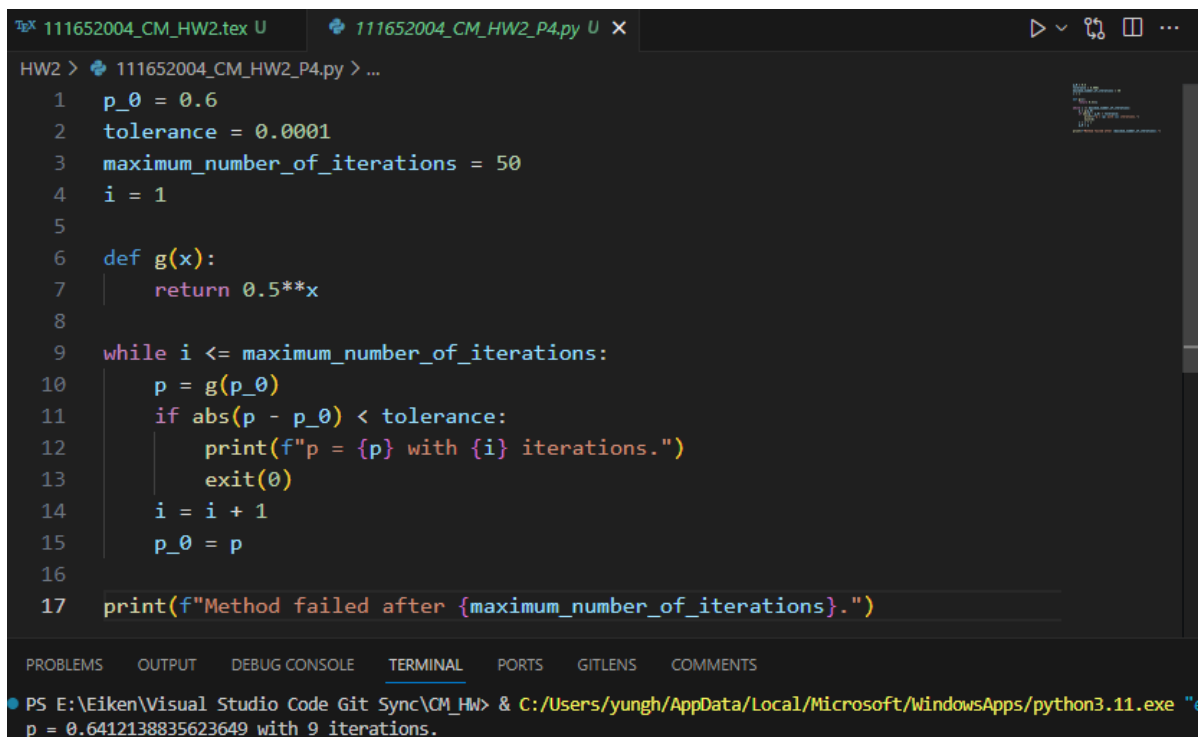
$$\begin{aligned} \left| \frac{d}{dx} 2^{-x} \right| &= \ln 2 \cdot 2^{-x} \\ &< \ln 2 \cdot 2^{-0} \\ &= \ln 2 \\ &< k \end{aligned}$$

for all $x \in (0, \infty)$. Hence, $g'(x)$ exists on $\left(\frac{1}{3}, 1\right)$ and a positive $0 < k < 1$ exists with $|g'(x)| \leq k$ for all $x \in \left(\frac{1}{3}, 1\right)$. Then there exists exactly one fixed point in $\left[\frac{1}{3}, 1\right]$. It is known the assumption of Theorem 2.4 holds, i.e., $g'(x)$ exists on $\left(\frac{1}{3}, 1\right)$ and a positive $0 < k < 1$ exists with $|g'(x)| \leq k$ for all $x \in \left(\frac{1}{3}, 1\right)$. By Corollary 2.5,

$$|p_n - p| \leq 0.7^n \max\left\{0.6 - \frac{1}{3}, 1 - 0.6\right\}.$$

Then,

$$0.7^n \max\left\{0.6 - \frac{1}{3}, 1 - 0.6\right\} \leq 10^{-4} \implies n > 23.$$



The image shows a Visual Studio Code editor window with two tabs: '111652004_CM_HW2.tex U' and '111652004_CM_HW2_P4.py U'. The Python file is open, displaying the following code:

```
HW2 > 111652004_CM_HW2_P4.py > ...
1  p_0 = 0.6
2  tolerance = 0.0001
3  maximum_number_of_iterations = 50
4  i = 1
5
6  def g(x):
7      return 0.5**x
8
9  while i <= maximum_number_of_iterations:
10     p = g(p_0)
11     if abs(p - p_0) < tolerance:
12         print(f"p = {p} with {i} iterations.")
13         exit(0)
14     i = i + 1
15     p_0 = p
16
17 print(f"Method failed after {maximum_number_of_iterations}.")
```

The bottom of the window shows the 'TERMINAL' tab with the following output:

```
PS E:\Eiken\Visual Studio Code Git Sync\CM_HW> & C:/Users/yungh/AppData/Local/Microsoft/WindowsApps/python3.11.exe "e
p = 0.6412138835623649 with 9 iterations.
```

By Python, the number of iteration actually needed is 9, which is smaller due to my overestimation for error. □

Problem 5. Let A be a given positive constant and $g(x) = 2x - Ax^2$.

- a. Show that if fixed-point iteration converges to a nonzero limit, then the limit is $p = \frac{1}{A}$, so the inverse of a number can be found using only multiplications and subtractions.
- b. Find an interval about $\frac{1}{A}$ for which fixed-point iteration converges, provided p_0 is in that interval.

Solution.

- a. Suppose that fixed-point iteration converges to a nonzero limit, say p . We want to show that $p = \frac{1}{A}$. For the sake of contradiction, suppose $p \neq \frac{1}{A}$. Then, by the definition of convergence, we have

$$p = 2p - Ap^2.$$

By the fact that p is nonzero, we further have

$$1 = 2 - Ap,$$

which implies $Ap = 1$, a contradiction.

- b. We have $g(x) = 2x - Ax^2$ with $g \in C\left[\frac{2}{3A}, \frac{4}{3A}\right]$ and then

$$\begin{aligned} g(x) &= -A \left(x + \frac{1}{A}\right)^2 + \frac{1}{A} \\ &\leq -A \cdot \left(\frac{1}{3A}\right)^2 + \frac{1}{A} \\ &= \frac{1}{A} - \frac{1}{9A} \\ &= \frac{8}{9A}. \end{aligned}$$

Hence $g(x) \in \left[\frac{2}{3A}, \frac{4}{3A}\right]$ for all $x \in \left[\frac{2}{3A}, \frac{4}{3A}\right]$. In addition, $g'(x) = 2 - 2Ax$ exists on $\left(\frac{2}{3A}, \frac{4}{3A}\right)$. Then $|g'(x)| < \frac{2}{3}$ for all $x \in \left(\frac{2}{3A}, \frac{4}{3A}\right)$. By the fix-point theorem, the sequence defined by

$$p_n = g(p_{n-1}), \quad n \geq 1$$

converges to the unique fixed point $\frac{1}{A}$ in $\left[\frac{2}{3A}, \frac{4}{3A}\right]$. □

Problem 6. Show that if A is any positive number, then the sequence defined by

$$x_n = \frac{1}{2}x_{n-1} + \frac{A}{2x_{n-1}}, \quad \text{for } n \geq 1,$$

converges to \sqrt{A} whenever $x_0 > 0$.

Solution. Let $A > 0$. Let $x_0 > 0$. Let $k \in \mathbb{N}$. Suppose $x_k > 0$. Then $x_{k+1} = \frac{1}{2}x_k + \frac{A}{2x_k} > 0$. Thus $x_k > 0$ for all $k \in \mathbb{N}$. By the AM-GM inequality, we have

$$x_n = \frac{1}{2}x_{n-1} + \frac{A}{2x_{n-1}} \geq \sqrt{A} \quad (6.1)$$

for all $n \in \mathbb{N}$, and the equation does not hold provided that $x_{n-1} = \sqrt{A}$. We now separate three cases for the initial x_0 . First, suppose that $x_0 = \sqrt{A}$. Then it is obvious that $x_k = \sqrt{A}$ for all $k \in \mathbb{N}$. Hence $x_k \rightarrow \sqrt{A}$ as $k \rightarrow \infty$. We now deal with $x_0 \neq \sqrt{A}$. Suppose $x_0 \neq \sqrt{A}$. Then by (6.1), $x_k > \sqrt{A}$ for all $k \in \mathbb{N}$. Thus

$$\begin{aligned} x_{k+1} - x_k &= \frac{1}{2}x_k + \frac{A}{2x_k} - x_k \\ &= \frac{A}{2x_k} - \frac{1}{2}x_k \\ &= \frac{1}{2x_k} (A - x_k^2) \\ &< 0 \end{aligned}$$

for all $k \in \mathbb{N}$, which implies that $\{x_n\}$ is decreasing. Since $\{x_n\}$ is bounded and monotone, by the monotone convergence theorem, $\{x_n\}$ converges. Say the limit is L . Then by the recursive relation, $L = \frac{1}{2}L + \frac{A}{2L}$, which implies $L = \pm\sqrt{A}$. Since $\{x_n\} \subseteq [\sqrt{A}, \infty)$, the limit is \sqrt{A} . \square

Problem 7. Let $f(x) = -x^3 - \cos x$. With $p_0 = -1$ and $p_1 = 0$, find p_3 .

- a. Use the Secant method.
- b. Use the method of False Position.

Solution.

- a. By the algorithm of the secant method, we have the formula

$$p_n = p_{n-1} - f(p_{n-1}) \cdot \frac{p_{n-1} - p_{n-2}}{f(p_{n-1}) - f(p_{n-2})}.$$

Thus, by calculator,

$$\begin{aligned} p_2 &= 0 - f(0) \cdot \frac{0 - (-1)}{f(0) - f(-1)} \\ &= \frac{1}{-1 - (1 - \cos(-1))} \\ &= \frac{1}{-2 + \cos(-1)} \\ &\approx -0.685, \end{aligned}$$

and

$$\begin{aligned} p_3 &= -0.685 - f(-0.685) \cdot \frac{-0.685 - 0}{f(-0.685) - f(0)} \\ &\approx -1.252. \end{aligned}$$

- b. We first check that $f(-1)$ and $f(0)$ has different sign. By calculator,

$$f(-1) \approx 0.45$$

and

$$f(0) = -1.$$

By the algorithm of the false position, we have the formula

$$p_n = p_{n-1} - f(p_{n-1}) \cdot \frac{p_{n-1} - p_{n-2}}{f(p_{n-1}) - f(p_{n-2})}.$$

Thus, by calculator,

$$\begin{aligned} p_2 &= 0 - f(0) \cdot \frac{0 - (-1)}{f(0) - f(-1)} \\ &= \frac{1}{-1 - (1 - \cos(-1))} \\ &= \frac{1}{-2 + \cos(-1)} \\ &\approx -0.685. \end{aligned}$$

By calculator, $f(p_2) \approx -0.453$. Hence the endpoints become -0.685 and 0 . By calculator,

$$\begin{aligned} p_3 &= 0 - f(0) \cdot \frac{0 - (-0.685)}{f(0) - f(-0.685)} \\ &\approx -0.841. \end{aligned}$$

□

Problem 8. Problems involving the amount of money required to pay off a mortgage over a fixed period of time involve the formula

$$A = \frac{P}{i} (1 - (1 + i)^{-n}),$$

known as an *ordinary annuity equation*. In this equation, A is the amount of the mortgage, P is the amount of each payment, and i is the interest rate per period for the n payment periods. Suppose that a 30-year home mortgage in the amount of \$135,000 is needed and that the borrower can afford house payments of at most \$1000 per month. What is the maximal interest rate the borrower can afford to pay?

Solution. Using the information, we have

$$A = 135000, \quad P = 1000, \quad \text{and} \quad n = 360,$$

and we aim to solve for i in the following equation

$$f(i) = 0 \tag{8.1}$$

with $f(i) = 135000i - 1000(1 - (1 + i)^{-360})$. We use the bisection method with Python to solve (8.1).

By calculator, we have

$$f(0.001) \approx -167.2$$

and

$$f(0.01) \approx 377.8.$$

Since f is continuous, by the intermediate value theorem, there is a solution to $f(i) = 0$ in $(0.001, 0.01)$.

By Python, we have that the solution (month interest) to (8.1) is approximately 0.675%.

```
111652004_CM_HW2.tex M 111652004_CM_HW2_P8.py U X
HW2 > 111652004_CM_HW2_P8.py > ...
1 def f(i):
2     return 135000*i-1000*(1-(1+i)**(-360))
3
4 # Set endpoints
5 a = 0.001
6 b = 0.01
7
8 # Set tolerance to 10^-9
9 TOL = 0.000000001
10
11 # Set the maximum number of iterations
12 N_0 = 500
13
14 FA = f(a)
15 for n in range(N_0):
16     i = a + (b - a) / 2
17     FI = f(i)
18     if FI == 0 or (b - a) / 2 < TOL:
19         print(f"The solution is approximately i_{n + 1} = {i}.")
20         exit(1)
21     if FA * FI > 0:
22         a = i
23         FA = FI
24     else:
25         b = i
26         FB = FI
27 print(f"The bisection method failed after {N_0} times.")
--
PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL PORTS GITLENS COMMENTS
PS E:\Eiken\Visual Studio Code Git Sync\CM_HW> & C:/Users/yungh/AppData/Local/Microsoft/WindowsApps/python3.11.exe
The solution is approximately i_24 = 0.006749917447566986.
```



Problem 9.

- a. Show that for any positive integer k , the sequence defined by $p_n = \frac{1}{n^k}$ converges linearly to $p = 0$.
- b. Show that the sequence $p_n = 10^{-2^n}$ converges quadratically to 0.

Solution.

- a. Let $k \in \mathbb{N}$. It is clear that $\frac{1}{n^k} \rightarrow 0$ as $n \rightarrow \infty$. Choose $\alpha = 1$. Then

$$\lim_{n \rightarrow \infty} \frac{\left| \frac{1}{(n+1)^k} - 0 \right|}{\left| \frac{1}{n^k} - 0 \right|^1} = \left(\lim_{n \rightarrow \infty} \frac{n}{n+1} \right)^k = 1$$

Hence the sequence is linearly convergent.

- b. It is clear that $10^{-2^n} \rightarrow 0$ as $n \rightarrow \infty$. Choose $\alpha = 2$. Then

$$\lim_{n \rightarrow \infty} \frac{\left| 10^{-2^{n+1}} - 0 \right|}{\left| 10^{-2^n} - 0 \right|^2} = \lim_{n \rightarrow \infty} 10^{-2^{n+1} + 2^{n+1}} = 1.$$

Since the asymptotic error constant is $\lambda = 1$, the sequence is quadratically convergent. □

Problem 10.

- a. The following sequences are linearly convergent. Generate the first five terms of the sequence $\{\hat{p}_n\}$ using Aitken's Δ^2 method.

$$p_0 = 0.5, \quad p_n = \cos(p_{n-1}), \quad n \geq 1$$

- b. Use Steffensen's method to find, to an accuracy of 10^{-4} , the root of $x^3 - x - 1 = 0$ that lies in $[1, 2]$.

Solution.

- a. Aitken's Δ^2 method requires the first 7 terms of $\{p_n\}$. By calculator, we have the table:

n	p_n
0	0.5
1	0.877583
2	0.639012
3	0.802685
4	0.694778
5	0.768196
6	0.719165

The sequence $\{\hat{p}_n\}$ generated by Aitken's Δ^2 method is defined by the following formula:

$$\hat{p}_n = p_n - \frac{(p_{n+1} - p_n)^2}{p_{n+2} - 2p_{n+1} + p_n}.$$

By calculator, we have

n	\hat{p}_n
0	0.731385
1	0.736087
2	0.737653
3	0.738469
4	0.738798

- b. Using the result in Problem 1, we look for the solution to $x = \sqrt{1 + \frac{1}{x}}$ in $[1, 2]$ with $p_0 = 1.3$. By Python, the solution is approximately 1.32472.

```
111652004_CM_HW2.tex M 111652004_CM_HW2_10b.py U X
HW2 > 111652004_CM_HW2_10b.py > ...
1 import math
2
3 def g(p):
4     return math.sqrt(1 + 1 / p)
5
6 # Set initial approximation
7 p_0 = 1.3
8
9 # Set tolerance to 10^-4
10 TOL = 0.0001
11
12 # Set the maximum number of iteration
13 N_0 = 500
14
15 for i in range(N_0):
16     p_1 = g(p_0)
17     p_2 = g(p_1)
18     p = p_0 - (p_1 - p_0) ** 2 / (p_2 - 2 * p_1 + p_0)
19     if abs(p - p_0) < TOL:
20         print(f"The solution calculated by Steffensen's method is
21             approximately {p}.")
22         exit(0)
23     p_0 = p
24 print(f"Steffensen's method failed after {N_0} times.")
```

PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL PORTS GITLENS COMMENTS

PS E:\Eiken\Visual Studio Code Git Sync\CM_HW> & C:/Users/yungh/AppData/Local/Microsoft/WindowsApps/python3.11.exe
The solution calculated by Steffensen's method is approximately 1.3247179572514045.



Problem 11. Given a polynomial $P(x) = x^3 - 5x^2 + 8x - 6$, do the following:

- Evaluate $P(2)$, $P'(2)$, $P(4)$, and $P'(4)$ by Horner's method.
- Find the root of $P(x)$ with error less than 0.00001 between $[2, 4]$ by using the Newton method with initial point $x_0 = 2$ and $x_0 = 4$. Determine which initial point may lead to the root.
- Deflate $P(x)$ into a quadratic polynomial by using the results in (b) and find the complex roots of $P(x)$.
- Perform one step of Müller's Method starting from initial $(0, P(0))$, $(1, P(1))$ and $(2, P(2))$.
- Implement a MATLAB^a code of Müller's Method to find the complex root within error less than 0.00001 and compare with the answer you find in (c).

^aProf. Wu says that we can use Python as well.

Solution.

- We first evaluate $P(2)$ and $P'(2)$. The table appears as follows:

	Coefficient of x^3	Coefficient of x^2	Coefficient of x	Constant term
$x_0 = 2$	$a_3 = 1$	$a_2 = -5$	$a_1 = 8$	$a_0 = -6$
		$b_3x_0 = 2$	$b_2x_0 = -6$	$b_1x_0 = 4$
	$b_3 = 1$	$b_2 = -3$	$b_1 = 2$	$b_0 = -2$

Hence

$$P(x) = (x - 2)(x^2 - 3x + 2) - 2.$$

We can therefore evaluate $P(2) = -2$ and $P'(2) = x^2 - 3x + 2|_{x=2} = 0$. We now evaluate $P(4)$ and

$P'(4)$. The table appears as follows:

	Coefficient of x^3	Coefficient of x^2	Coefficient of x	Constant term
$x_0 = 4$	$a_3 = 1$	$a_2 = -5$	$a_1 = 8$	$a_0 = -6$
		$b_3x_0 = 4$	$b_2x_0 = -4$	$b_1x_0 = 16$
	$b_3 = 1$	$b_2 = -1$	$b_1 = 4$	$b_0 = 10$

Hence

$$P(x) = (x - 4)(x^2 - x + 4) + 10.$$

We can therefore evaluate $P(4) = 10$ and $P'(4) = x^2 - x + 4|_{x=4} = 16$.

- b. Since $P'(2) = 0$, $x_0 = 2$ can't lead to the root. So we use $x_0 = 4$ only. By Python, the root is approximately 3.00002.

```

111652004_CM_HW2.tex M  111652004_CM_HW2_P11b.py U x
HW2 > 111652004_CM_HW2_P11b.py > ...
1  def f(x):
2      return x ** 3 - 5 * x ** 2 + 8 * x - 6
3
4  # Set initial approximation
5  x_0 = 4
6
7  # Set tolerance
8  TOL = 0.00001
9
10 # Set the maximum number of iterations
11 N_0 = 500
12
13 for i in range(N_0):
14     x = x_0 - f(x_0) / 16
15     if abs(x - x_0) < TOL:
16         print(f"The root of P(x) calculated by Newton's method is
17             approximately {x}.")
18         exit(0)
19     x_0 = x
20
21 print(f"Newton's method failed after {N_0} iterations.")

```

PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL PORTS GITLENS COMMENTS

PS E:\Eiken\Visual Studio Code Git Sync\CM_HW> & C:/Users/yungh/AppData/Local/Microsoft/WindowsApps/python3.11.exe
The root of P(x) calculated by Newton's method is approximately 3.000213667260756.

- c. By the approximation, we first guess that $x = 3$ is a solution to $P(x) = 0$. Indeed, $P(3) = 0$. Using the synthetic division, we have

	Coefficient of x^3	Coefficient of x^2	Coefficient of x	Constant term
$x_0 = 3$	$a_3 = 1$	$a_2 = -5$	$a_1 = 8$	$a_0 = -6$
		$b_3x_0 = 3$	$b_2x_0 = -6$	$b_1x_0 = 6$
	$b_3 = 1$	$b_2 = -2$	$b_1 = 2$	$b_0 = 0$

which suggests that $P(x) = (x - 3)(x^2 - 2x + 2)$. By the quadratic formula, the complex solutions are $1 \pm i$.

d. We have $p_0 = 0$, $p_1 = 1$, and $p_2 = 2$. Set

$$h_1 = 1 - 0 = 1,$$

$$h_2 = 2 - 1 = 1,$$

$$\delta_1 = \frac{P(1) - P(0)}{1} = 4,$$

$$\delta_2 = \frac{P(2) - P(1)}{1} = 0,$$

$$d = \frac{0 - 4}{1 + 1} = -2.$$

Then

$$b = 0 + 1 \cdot (-2) = -2,$$

$$D = \sqrt{(-2)^2 - 4 \cdot P(2) \cdot (-2)} = 2\sqrt{3}i.$$

Since $|b - D| > |b + D|$, set $E = b - D = -2 - 2\sqrt{3}i$. Then $h = -2 \cdot \frac{P(2)}{E} = \frac{2}{-1 - \sqrt{3}i} = \frac{-1}{2} + \frac{\sqrt{3}}{2}i$.

Thus $p = 2 + \frac{-1}{2} + \frac{\sqrt{3}}{2}i = \frac{3}{2} + \frac{\sqrt{3}}{2}i$.

e. By Python, the root is approximately $1.000000 + 1.000000i$.

```
111652004_CM_HW2.tex M 111652004_CM_HW2_P11e.py U X
HW2 > 111652004_CM_HW2_P11e.py > ...
1 def P(x):
2     return x ** 3 - 5 * x ** 2 + 8 * x - 6
3
4 # Set approximations
5 p_0 = 0; p_1 = 1; p_2 = 2
6
7 # Set tolerance
8 TOL = 0.00001
9
10 # Set the maximum number of iterations
11 N_0 = 500
12
13 h_1 = p_1 - p_0; h_2 = p_2 - p_1
14 delta_1 = (P(p_1) - P(p_0)) / h_1; delta_2 = (P(p_2) - P(p_1)) / h_2
15 d = (delta_2 - delta_1) / (h_2 + h_1)
16
17 for i in range(N_0):
18     b = delta_2 + h_2 * d
19     D = (b ** 2 - 4 * P(p_2) * d) ** 0.5
20     if abs(b - D) < abs(b + D):
21         E = b + D
22     else:
23         E = b - D
24     h = -2 * P(p_2) / E
25     p = p_2 + h
26     if abs(h) < TOL:
27         print(f"The solution calculated by Muller's method is
28             approximately {p}.")
29         exit(0)
30     p_0 = p_1; p_1 = p_2; p_2 = p
31     h_1 = p_1 - p_0; h_2 = p_2 - p_1
32     delta_1 = (P(p_1) - P(p_0)) / h_1; delta_2 = (P(p_2) - P(p_1)) / h_2
33     d = (delta_2 - delta_1) / (h_2 + h_1)
34
35 print(f"Muller's method failed after {N_0} iterations.")
```

PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL PORTS GITLENS COMMENTS

PS E:\Eiken\Visual Studio Code Git Sync\CM_HW> & C:/Users/yungh/AppData/Local/Microsoft/WindowsApps/python3.11.exe
The solution calculated by Muller's method is approximately (1.000000000019976+0.9999999999982199j).