

# Noémie Tapie

User Experience Researcher & Designer

[Portfolio](#)  
[LinkedIn](#)

User Research

Prototyping

User Testing

Redesign

Team player

Creative thinking

Communication

## ABOUT ME

I am Noémie, a professional UX researcher with dual Master's degrees in Human Factors from two prestigious universities.

I maximize your company's benefits by bringing genuine user insights and data-driven strategies. I tailor my approach to each project, drawing from my collection of over 40 user-centered methods and creating interfaces that truly meet your users' needs.

## WORK EXPERIENCE

THALES

### UX RESEARCHER & DESIGNER

February 2024 - now

THALES - INNOVATION & GREEN OPERATIONS

- UX research and design of a collaborative application for flight dispatchers, aiming at optimizing the fuel costs of flights by 5 to 10%.

LISN

### USER EXPERIENCE RESEARCHER

May - August 2023

LABORATOIRE INTERDISCIPLINAIRE DES SCIENCES DU NUMERIQUE

- Organisation of the workflow of a multi actor and collaborative publishing tool.
- Conducting user experience research (Interviews, breakdown analysis, persona, user groups, user journey map)
- Prototyping of the initial interactions and preparing workshops to test them.
- Redesigning the interactions on Protopie

*Supervisor* - Michel Beaudoin-Lafon

*External contact* - Nicolas Taffin

*Note* - Participation in illustrating examples for a novel design methods publication by Wendy Mackay

statista

### PRESENTATION DESIGNER

2020 - 2022

STATISTA

- Design of statistics and powerpoint
- Communication with all members of the publication workflow
- Training of new team members
- Occasional design of posters and flyers for company events.

### CUSTOMER SERVICE

2018 - 2020

LEMONI CAFE, DOWN UNDER, HOPI RESTAURANT

## LANGUAGES

French - native

English - fluent (*TOEFL*)

German - fluent (*Test DAF*)

## SOFT SKILLS

- analytical
- problem solving
- self-organized
- structured
- motivated
- team player
- communicator
- creative thinking,
- curious
- open minded

## HARD SKILLS

- Prototipe, Figma
- Miro, Notion, Trello, Office 365, Pitch
- Unity, Blender, Shapr3D
- Illustrator, Photoshop, Filmora, Powerpoint
- VSCode, GitHub
- HTML, CSS, JavaScript, C#, Python, Flutter
- Design Thinking
- User Research, Prototyping, User Testing, Redesing
- Psychology, sociology

## INTERESTS

- Dancing, visiting friends, travelling, playing games, hiking, singing, cooking,
- Ethical and philosophical concerns, environment, well-being, inclusivity

## EDUCATION



### **M. Sc. HUMAN-COMPUTER INTERACTION AND DESIGN**



EIT Digital double degree, 2022 - 2024

Aalto University, Finland

Université Paris-Saclay, France



### **B. Sc. HUMAN-COMPUTER INTERACTION**

Hamburg University, 2018 - 2022, Germany

## PROGRAMS AND DISTINCTIONS



### **DUBSTECH PROTOTHON 2024**

UX Hackathon, 2024, University of Washington



### **INTERNATIONAL ADVISOR**

Athene Guild, Aalto, 2024, Finland



### **GROUP LEAD VOLUNTEER AREA**

SLUSH, Start-up event, 2023, Finland



### **AI AND DIGITAL WELLBEING**

EIT Digital Summer School, 2023, Lithuania



### **XR AND E-HEALTH**

EUGLOH Summer School, 2023, Germany, first place



### **AirBus GameJam**

Airbus hackathon, 2021, Germany



### **EuVsVirus**

Pan-European Hackathon, 2020



### **EXPO 2020**

Campus exhibition, Germany, 2020, third place