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# Emin Inanc Unlu

## Product Designer & Prototype Developer

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**ARTICLES** medium.com/@einancunlu

Hello, I am a self-taught Product Designer with a degree in Computer Science and various coding experience. I love working on UI & UX and I always stay hungry for self-improvement.

Understanding the development side of the products helps me a lot while designing and working with the developers in the team.

In my spare time, I like writing and sharing my knowledge on Medium, traveling the world, go for hiking, reading, watching, working on side projects and contributing to the community.

Some of my articles and Sketch plugins were featured on Sketch Newsletter, Designer News, Hey Designer and Indie iOS Dev Weekly.



### EXPERIENCE

APR 2015 – APR 2017 • REMOTE

#### Product Designer — HelloTalk

HelloTalk is a language learning & exchange app with more than 6 million users worldwide. I worked on the redesign of the UI and on the new features.

SEP 2014 – FEB 2015 • PERSONAL PROJECT

#### Languru — Universal iOS App

I made a dictionary app which is focused on using human translated example sentences for language learning. It supports more than 100 languages.

NOV 2013 – JUL 2014 • ANKARA, TURKEY

#### iOS & Front-End Developer, UI Designer — Korvus

Worked in design and development of the web and mobile parts of a social advertising project.

FEB 2013 – JUN 2013 • PERSONAL PROJECTS

#### Finimalist and TOBB ETU — iPhone Apps

SEP 2012 – DEC 2012 • INTERNSHIP • ANKARA, TURKEY

#### Graphic Designer — Expokent

JAN 2011 – APR 2011 • INTERNSHIP • ESKISEHIR, TURKEY

#### Android Developer, UI Designer — Ester



### EDUCATION

2008 – 2013 • FULL SCHOLARSHIP

#### Computer Engineering — GPA: 3.3 out of 4.0

TOBB University of Economics and Technology



### LANGUAGES

#### English — Professional Proficiency

TOEFL IBT Score: 80 / 120 – February 2014 (Outdated)

#### Turkish — Native

German and Spanish — Beginner

Mobile Design  
Prototyping  
Interaction, Icon Design

Web, Desktop Design  
Photography  
Motion Design

Illustration  
3D and Print Design

Swift, Objective-C  
HTML, CSS, JSON  
FramerJS, Coffeescript

Javascript, SASS, LESS  
Cocoascript, JQuery  
Foundation, Bootstrap

Java, Android  
XML, SQLite

Mac OS, Sketch, Framer  
Noodl, Origami Studio  
Xcode, Slack, Screenflow

Zeplin, Invision, Trello  
Atom, Pixelmator  
Motion 5, Figma, Git

Photoshop, Blender  
Affinity Designer