









Product Designer

& Prototype Developer

Hi, I'm Emin, a self-taught Product Designer with a degree in Computer Science and various coding experience. I enjoy working on innovative products with nice design details.

Freelance

04.22 - Present | Product Designer | Istanbul & Remote

I'm currently working with Agile Content part-time (they're based in Malta and similar to Catena). In addition to that, I'm doing personal projects to improve myself in prototyping, motion and 3d design.

Catena Media

3y5m | 07.18 - 11.21 | Product Designer | Malta

Catena is a high-value online lead generation company with many products in igaming, sports and finance verticals.

- Craft UI & UX designs and prototypes for multiple products.
- Conduct user research to measure results and find out problems.
- Work with POs, designers, engineers, QA, SEO and content teams.

HelloTalk

2y | 04.15 - 04.17 | Product Designer | China & Remote

HelloTalk is a language learning & exchange app with more than 30 million users worldwide.

- Worked on the redesign of the app for iOS and Android platforms.
- Did designs and prototypes for the new features.

Korvus

9m | 11.13 - 07.14 | R&D Engineer | Ankara

My role there was hybrit. I was involved in design and development of the web and mobile interfaces of various big-data related projects as iOS & front-end developer and UI designer.

Internships & Side Projects

10m | iOS & Android Developer, UI Designer | Ankara & Eskisehir

- At Ester I was involved in development and design of the Android app of TCDD, and at Expokent I did various graphic designs.
- As side projects, I published 2 iOS apps on the App Store. A
 personal finance app and a language dictionary app.

Education

2008 - 2013 | Full Scholarship

Computer Engineering (GPA 3.3 / 4.0) at TOBB University of Economics and Technology

Languages

English: Professional Proficiency

Turkish: Native

Skills

High fidelity prototyping
Interaction design
Responsive design
Mobile design
Figma, Origami Studio,
Noodl, Sketch
Motion 5, Final Cut Pro
HTML, CSS

User research, Icon design Framer, Webflow, Pixelmator Javascript, Swift, Git Photography

3d and motion design Javascript, Swift Videography