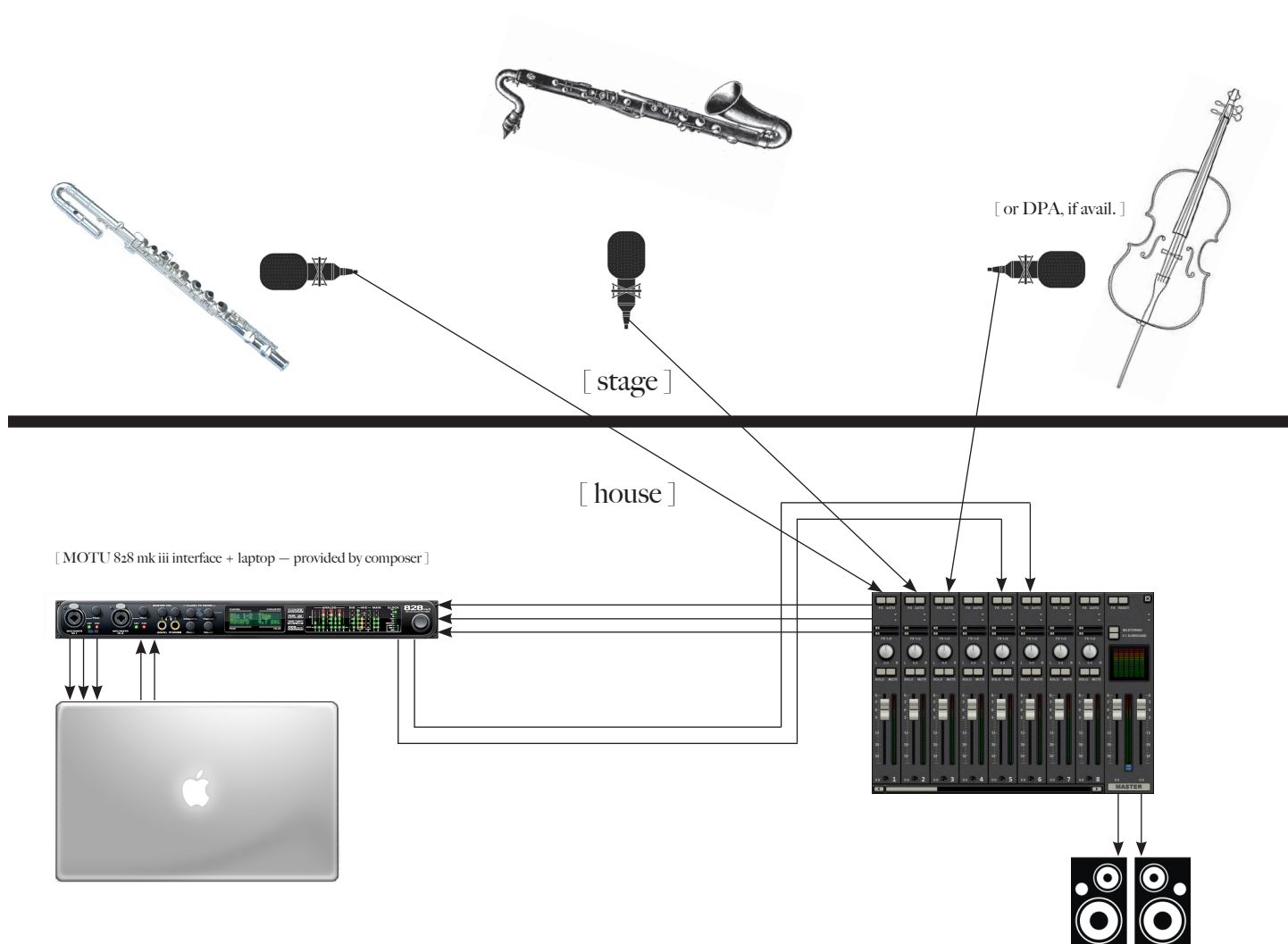# *The Fiction of Time Destroyed* – Tech Rider

composer — Louis Goldford // performers — TBA

version for ICMC, Utrecht, 4/14/16 in anticpation of 9/12/16

[or DPA, if avail.]

[stage]

[house]

[MOTU 828 mk iii interface + laptop — provided by composer]

INPUT LIST:

1. alto flute (close-mic, condenser)
2. bass clarinet (close-mic, condenser)
3. cello (condenser or DPA if available)
4. from laptop stereo L (balanced TRS)
5. from laptop stereo R (balanced TRS)

Please supply mic stands and booms.

OUTPUT LIST:

1, 2, 3 – balanced TRS to MOTU interface.
main L/R – to house amplification

Composer will supply laptop with all Max patching and software.
Composer can supply MOTU 828 Mk. III interface if necessary,
but prefers not to travel internationally with his interface.
If possible, furnishing an audio interface and other equipment for this performance.

Please contact ljgoldford@gmail.com or 314.629.7913 with any questions.

Main Patch Interface + Guide —
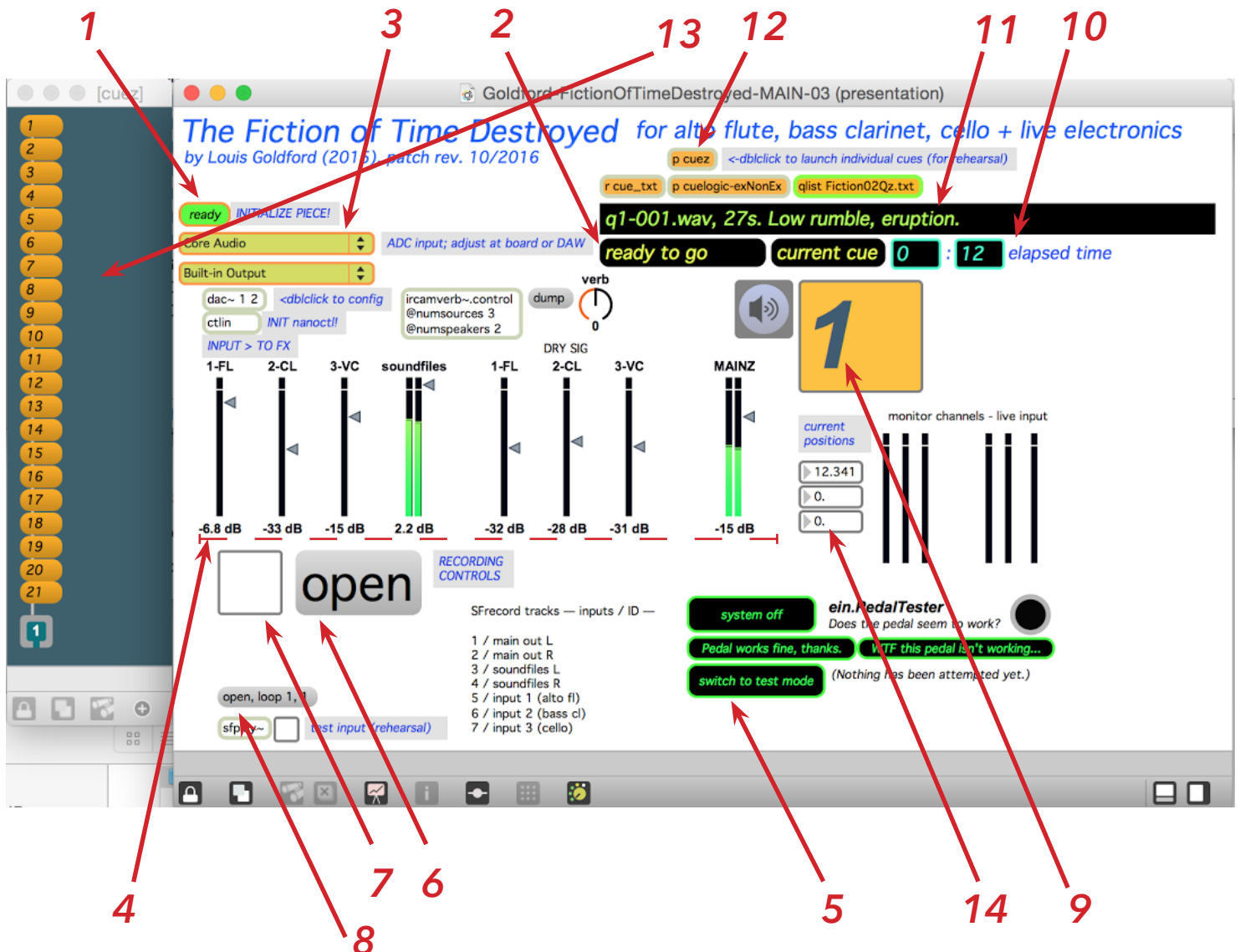
1. "init!" button — Press when ready to begin piece or test levels. This turns audio on, as reflected in the blue colored ezdac~ object.
2. Reads, "ready to go" once "init" button is pressed. Until it is pressed, this reads, "NOT INITIALIZED."
3. Adjust audio driver and input settings — set to the audio interface being used in performance. If the audio interface does not appear in this menu, check audio driver settings for your interface.
4. Panel of mixing sliders (see next page for mappings to Korg *nanoKONTROL2*) — Set levels for instruments. Lef-to-right channels: [1-3] instruments as they are mixed into effects (reverb); [soundfiles] level of stereo soundfile playback; [1-3] dry gain of instruments; [MAINZ] stereo master bus.
5. If using a pedal to advance cues, follow instructions in this subpatch. (It is easy enough to use a spacebar or a USB/MIDI controller such as the Korg *nanoKONTROL2*, as described on next page).
6. To record all the input and output channels into a 7-channel interleaved .aif file, click [open] for a dialog box allowing you to name a soundfile and destination,
7. and then the [toggle] to the left, to begin recording.
8. Similarly, use these controls to feed test input into the mixing console to audition mixing settings.
9. Use spacebar or controller to advance cues. This window shows the current cue.
10. Once the 1st cue has been launched, the current time appears here.
11. Descriptions of what is happening in the piece, or what soundfile is playing, appear here. These also appear in the score.
12. To jump to a specific cue, double -click [p cuez] to open a subpatch;
13. The [cuez] subpatch allows the assistant to launch any cue in the piece (for rehearsal purposes).
14. Monitor the soundfile progress of 3 buffers — Check progress of currently-playing soundfile as a percentage of its total length.

Mappings Between Main Patch and Korg *nanoKONTROL2 —*

The user may freely re-program the MIDI recieve objects inside the main patch in order to use another USB/MIDI control-
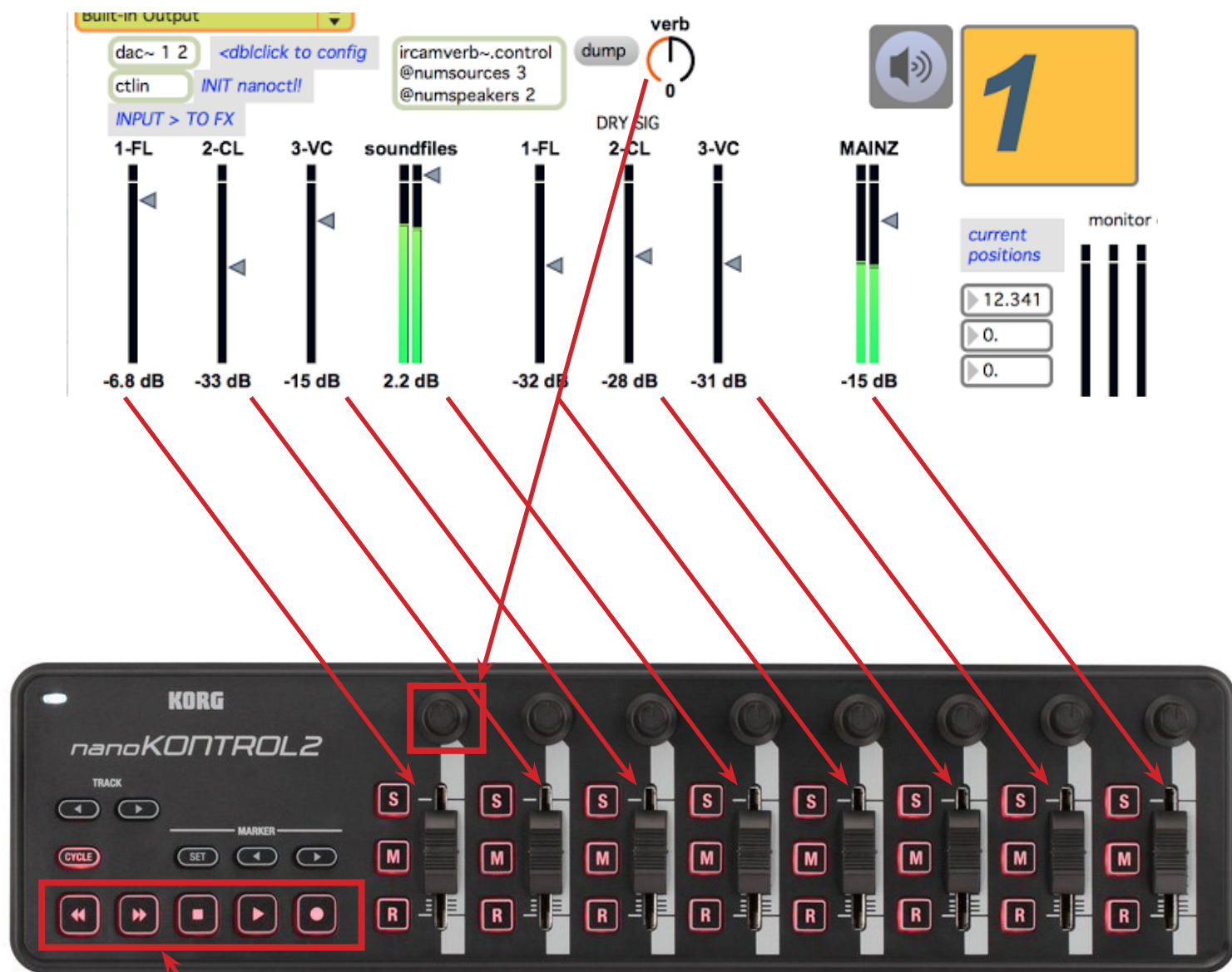
Any of these buttons may be used in place of the spacebar to advance cues.