

UVSE: Set rows, cols

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1 Directory UVSE

Here are the functions used to query the screen for the number of its rows and the number of its columns. Function `uvset.c` is called each time the display is to be rewritten.

2 Testing UVSE

Following is a listing of `main.cold`, which tests the functions introduced in directory UVSE.

```
1 #include "../libk.h"
2
3 int main(void)
4 {
5
6 // enter/leave raw mode when calling uvset.c
7 // otherwise the terminal writes to screen (echoing)
8 // when sending the information about the screen size
9 // to standard input.
10
11 enableRawMode(); uvset(); disableRawMode(); return 0;
12 screenTest();
13
14 return 0;
15 }
```

3 Conclusion

Functions `uvset.c` and `setWindow.c` were successfully tested.