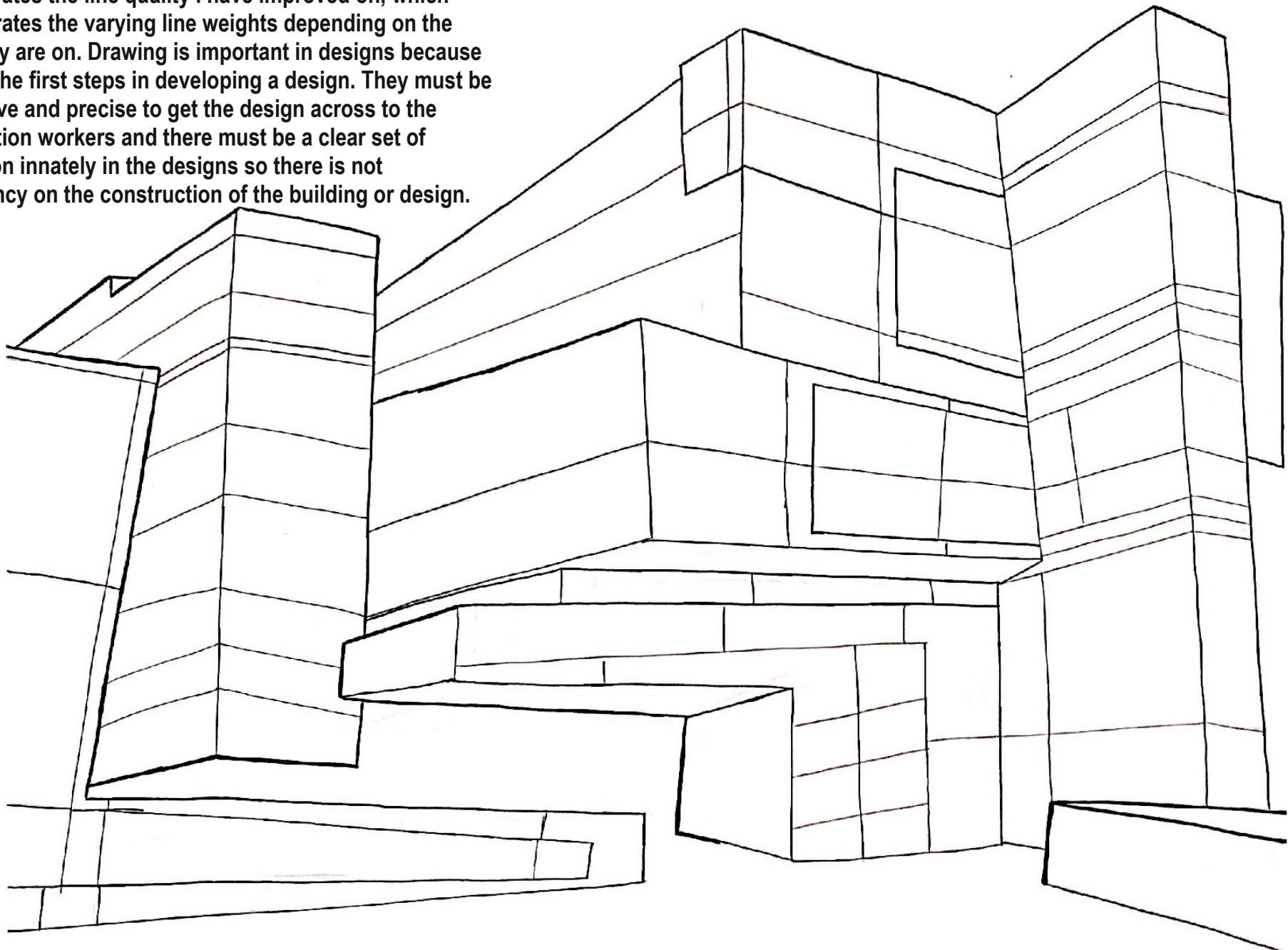


Over the course of this semester, the skills that I have improved on are line quality and the ability to quickly sketch a scene. The cover photo I have chosen for this portfolio demonstrates the line quality I have improved on, which demonstrates the varying line weights depending on the plane they are on. Drawing is important in designs because they are the first steps in developing a design. They must be informative and precise to get the design across to the construction workers and there must be a clear set of instruction innately in the designs so there is not discrepancy on the construction of the building or design.

Architecture Skills 1011

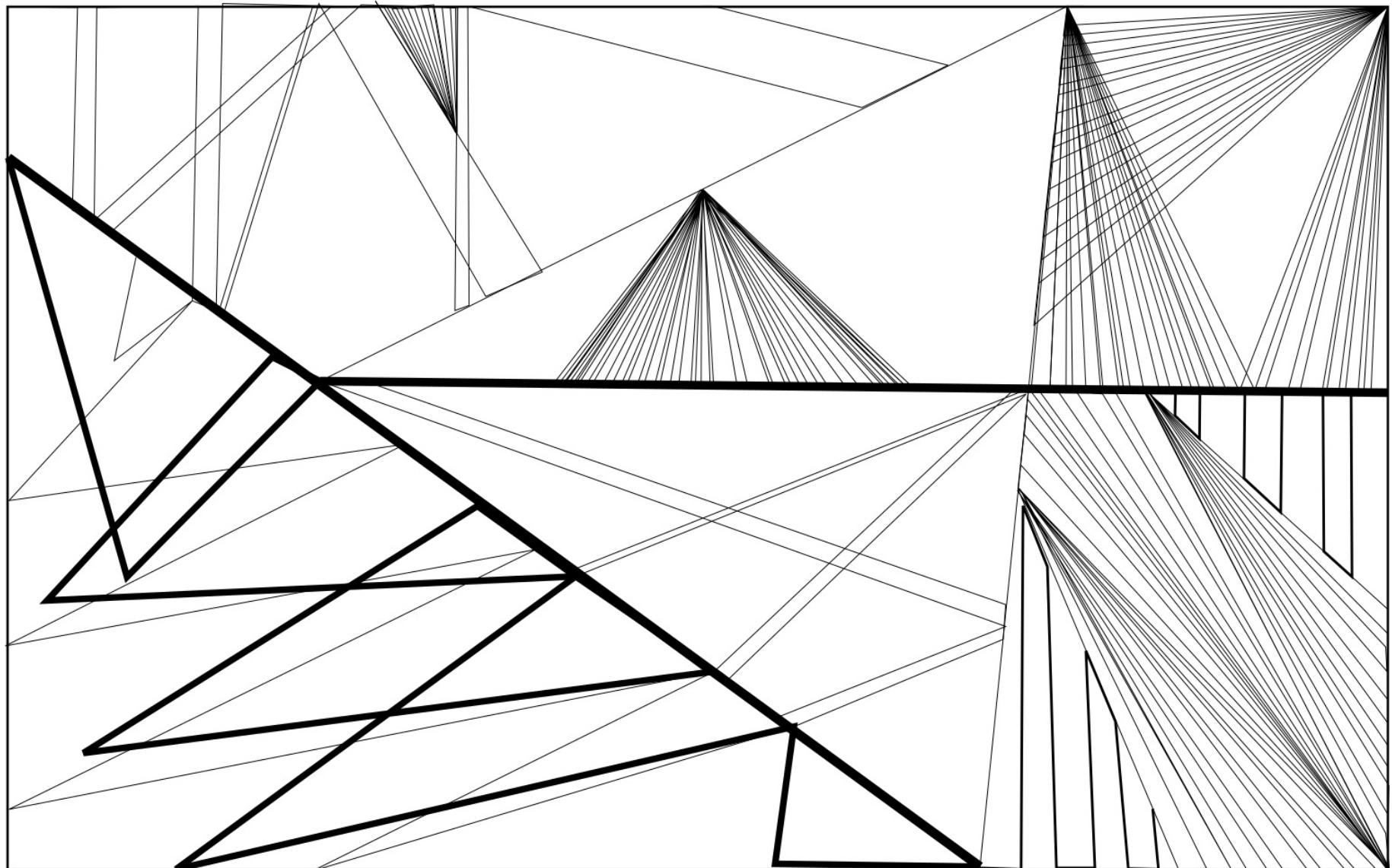
Sarah Yanzsa



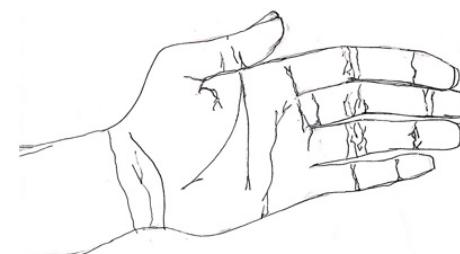
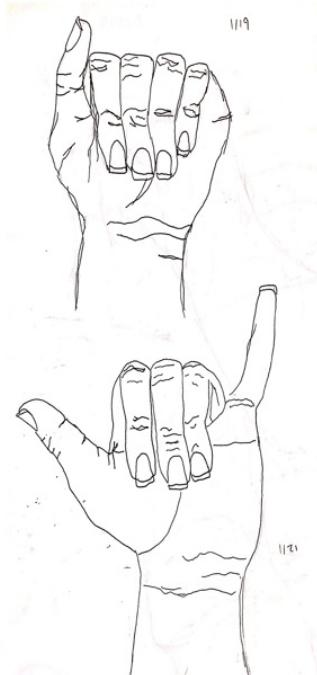
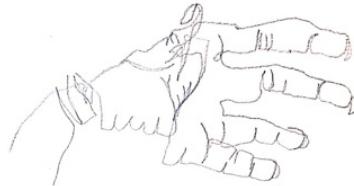
1.1 Lines



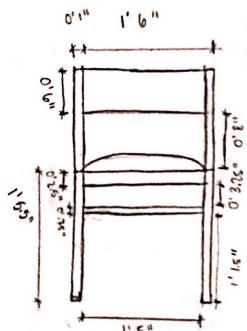
1.2 Lines



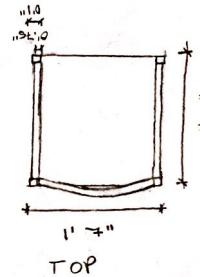
2.1 Contours



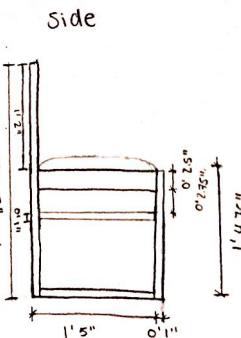
3.1 Orthographics



Front

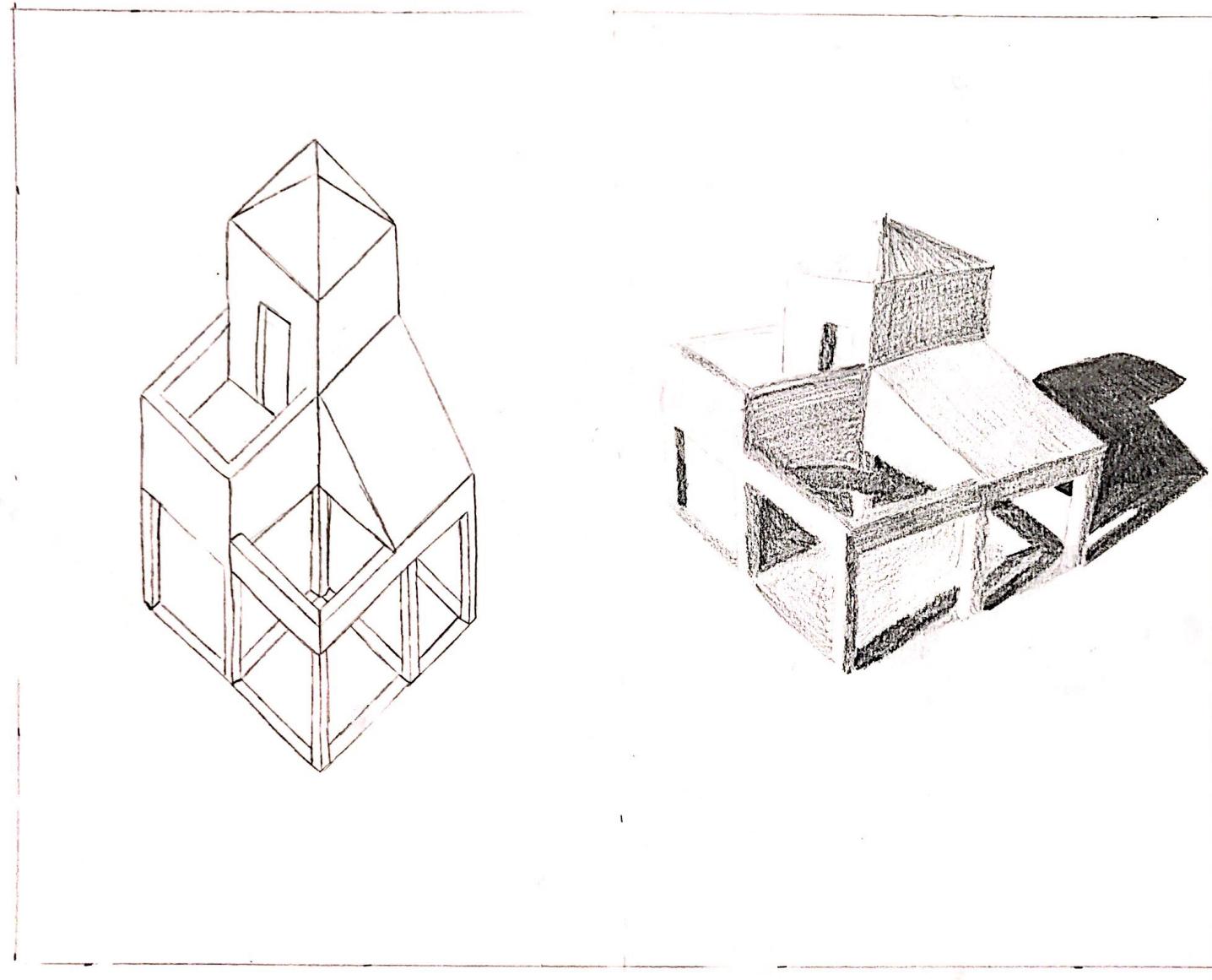


TOP

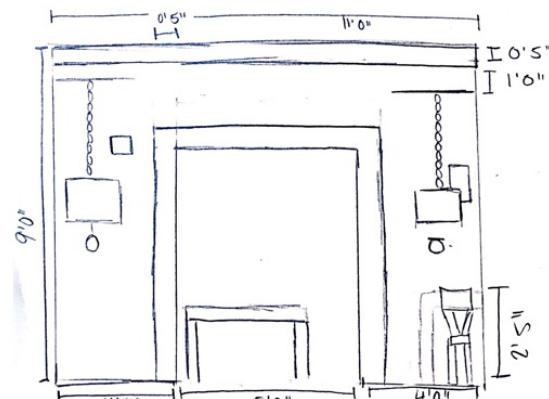
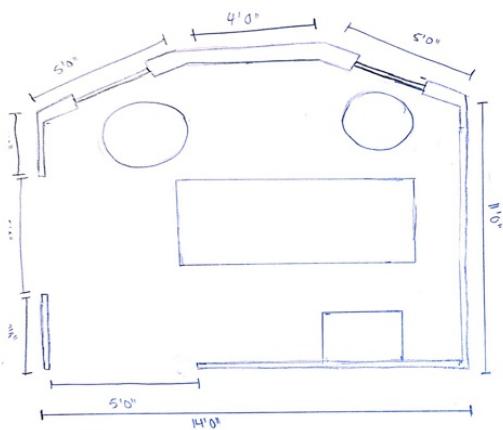
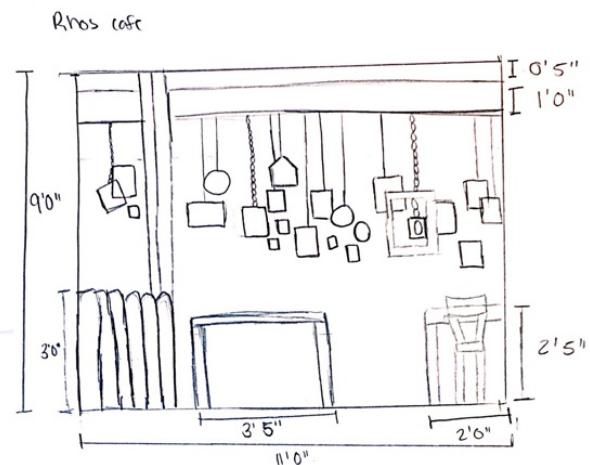
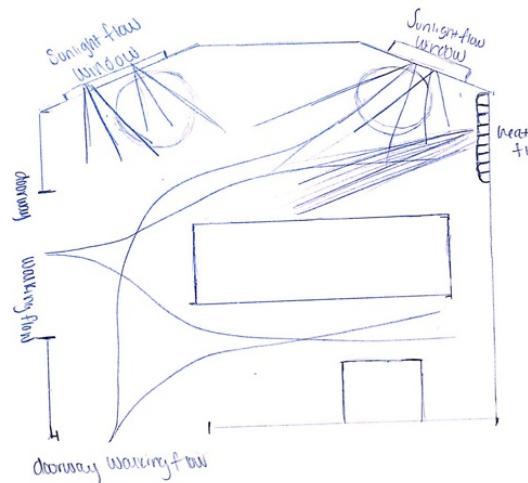
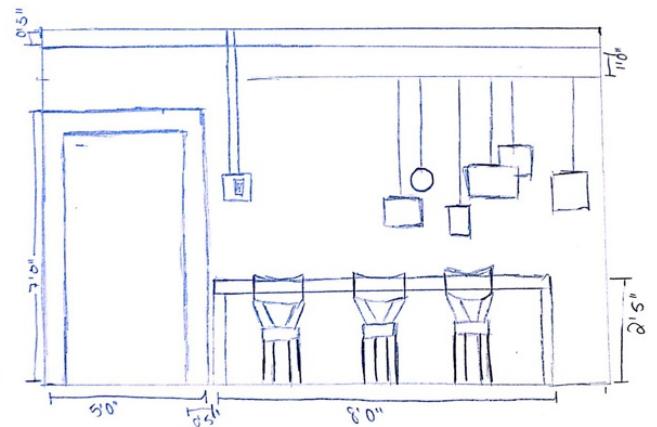
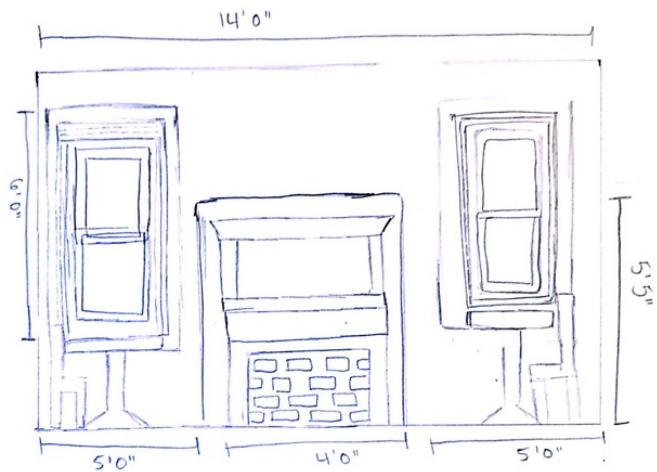


Side

4.1 Axonometric/ 4.2 Model Value



5.2 Interior Docs



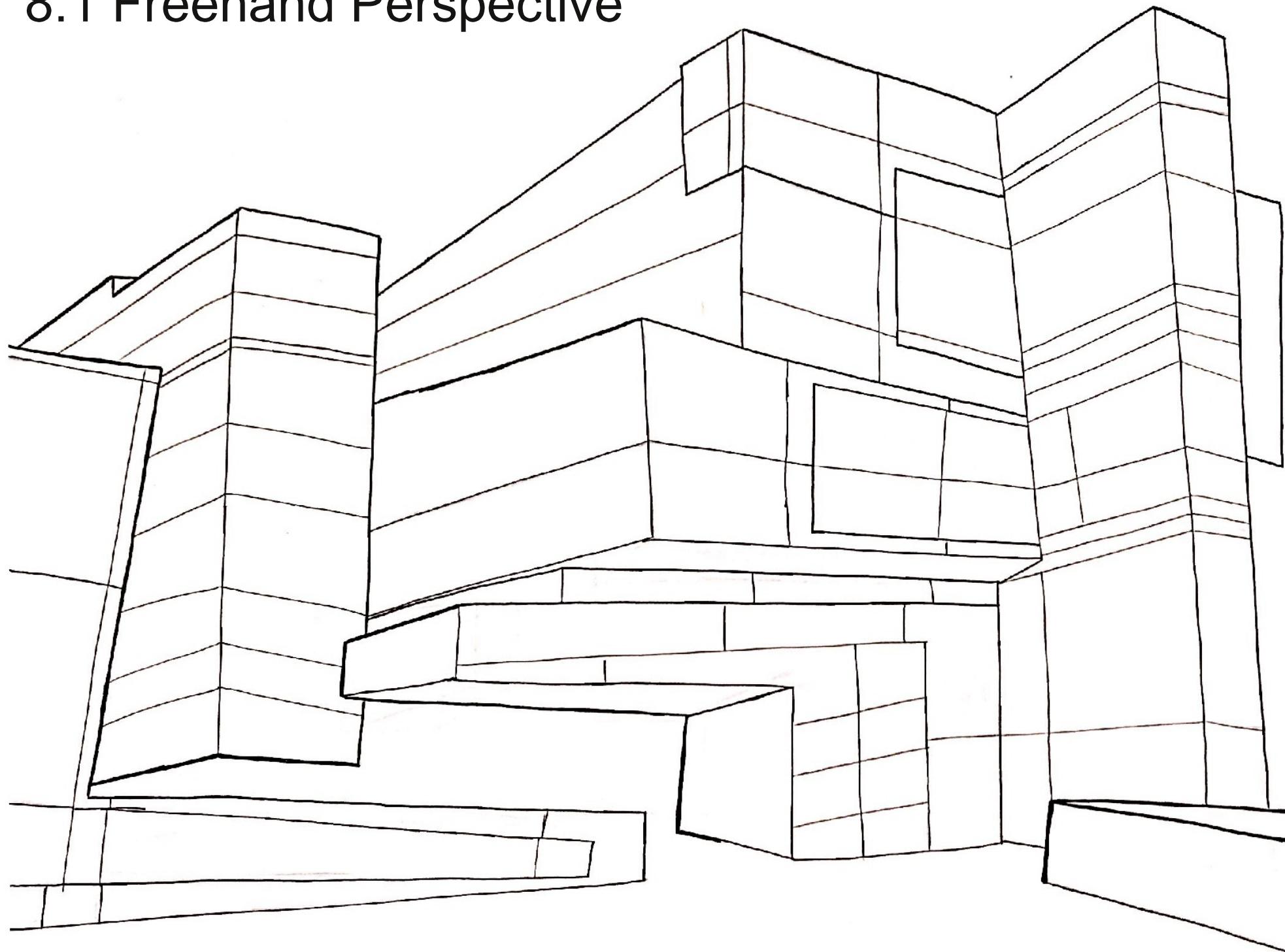
6.1 SectionRendered



7.1 Detail



8.1 Freehand Perspective

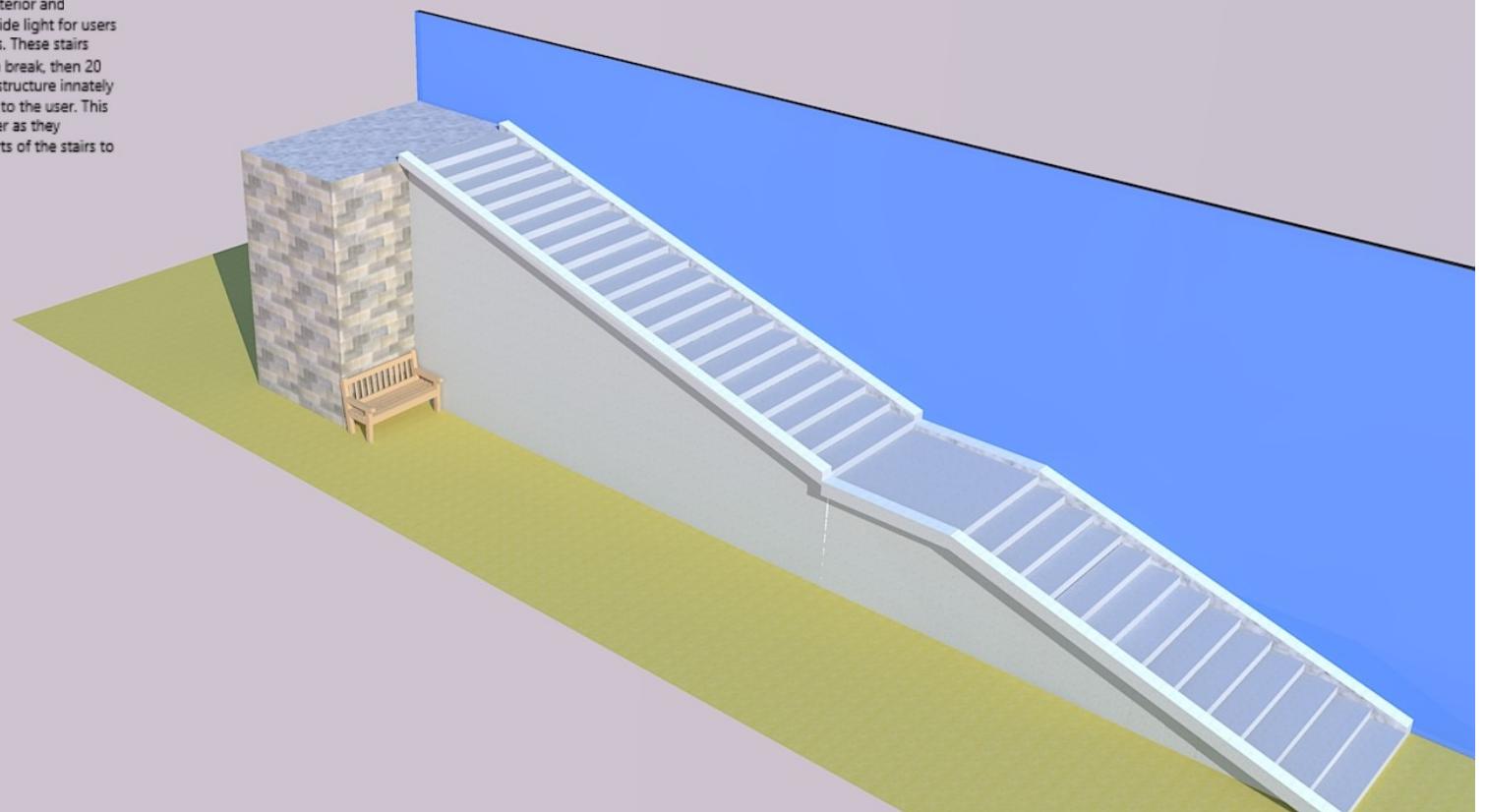


9.1 Rendered Perspective



12.2 Stair Rendering

The stairs pictured on the right are an interpretation of the stairs found at UC's onestop. These stairs bring a unique touch to the building architecture by providing a bridge between the lighting from the windows into the rest of the buildings. These stairs are unique because they balance the exterior and interior of the building by absorbing the outside light for users to enjoy while walking up and down the stairs. These stairs start with 13 stairs on the first half, a platform break, then 20 more stairs that lead to the top. This uneven structure innately in the stairs is done to provide visual balance to the user. This is achieved since the stairs seem to get smaller as they increase in height, thus balancing the two parts of the stairs to users from the ground.



13.2 Section Perspectives

