Université Paris Cité LIPADE

Algorithmic Complexity

Non-Deterministic Time

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2022

Outline



Non-Deterministic Time Complexity Classes

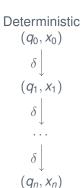
Polynomial Hierarchy

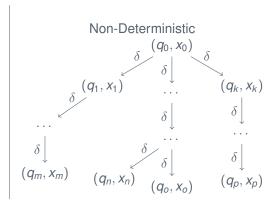
Complexity of Well-Known Problems
SAT and Related Problems
Other Theoretical Problems
Video Games

Determining the Complexity of a Problem

Reminder on DTM vs NDTM [Turing 1936]







Intuition on Solving an Exponential Problem...



..... with DTM

- Linear calculations since δ is a 1 to 1 mapping from configurations to transitions
- Exponential number of steps cannot be avoided

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..... with NDTM

- ► The tree structure can simulate parallel computing
- ► The solving time is the length of the longest branch of the tree
- COULD BE polynomial (no guarantee in general)
- ▶ When it stays exponential, it **COULD BE smaller exponential** (e.g. $\mathcal{O}(2^n)$ steps instead of $\mathcal{O}(10^n)$)



Solving an Equation...

Does f(n) = 0 have a solution, with $n \in [0, 1, ..., 10^9]$?



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▶ Compute f(i) on the i^{th} branch of the tree, with $0 \le i \le 10^9$



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- Not efficient: if the solutions of the equation are huge (e.g. 10⁹), then a lot of useless calculations are made

..... with NDTM

- ▶ Compute f(i) on the i^{th} branch of the tree, with $0 \le i \le 10^9$
- ► Whatever the solution of the problem, it is obtained in the time of a « single » *f*(*i*) computation

Non-Deterministic Complexity Classes



Evaluating Time with NDTM

Given a function $f: \mathbb{N} \mapsto \mathbb{N}$, NTIME(f(n)) is the set of all languages decided by a NDTM \mathcal{M} in less than g(n) steps (longer branch), with $g(n) \in \mathcal{O}(f(n))$

Non-Deterministic Complexity Classes



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Proposition

- ▶ $\forall f : \mathbb{N} \mapsto \mathbb{N}$, then $\mathsf{DTIME}(f(n)) \subseteq \mathsf{NTIME}(f(n))$
- ∀f(n) ≥ n, NTIME(f(n)) is closed for finite union and finite intersection
 - ▶ if $\mathcal{L}_1, \dots, \mathcal{L}_m \in \mathsf{NTIME}(f(n))$, then $\mathcal{L}_1 \cup \dots \cup \mathcal{L}_m \in \mathsf{NTIME}(f(n))$
 - ▶ if $\mathcal{L}_1, \dots, \mathcal{L}_m \in \mathsf{NTIME}(f(n))$, then $\mathcal{L}_1 \cap \dots \cap \mathcal{L}_m \in \mathsf{NTIME}(f(n))$

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Closeness under complement is an open question. The answer is mainly assumed to be « no »

Polynomial vs Exponential Time

Definition

The complexity class NP is the set of languages decided in polynomial time by a NDTM, i.e

$$\mathsf{NP} = \bigcup_{k \in \mathbb{N}} \mathsf{NTIME}(n^k)$$

► The complexity class NEXP is the set of languages decided in exponential time by a NDTM, i.e

$$\mathsf{NEXP} = \bigcup_{k \in \mathbb{N}} \mathsf{NTIME}(2^{n^k})$$

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Theorem

$$\mathsf{P} \subset \mathsf{NP} \subset \mathsf{EXP} \subset \mathsf{NEXP}$$

Moreover, $P \neq EXP$, $NP \neq NEXP$. P = NP, NP = EXP or EXP = NEXP are *open questions*

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Moreover, $P \neq EXP$, $NP \neq NEXP$.

P = NP, NP = EXP or EXP = NEXP are open questions: Millennium Prize Problems

Examples of Problems in NP



Clique

- ▶ Input: G a graph, $k \in \mathbb{N}$
- ▶ Problem: Does *G* contain a clique with size *k*?

Subset Sum

- ▶ Input: $\{a_1, \ldots, a_n\} \subset \mathbb{N}, k \in \mathbb{N}$
- ▶ Problem: Is there a subset $S \subseteq \{a_1, ..., a_n\}$ s.t. $\sum_{x \in S} x = k$?

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Polynomial Hierarchy

Complexity of Well-Known Problems SAT and Related Problems Other Theoretical Problems Video Games

Determining the Complexity of a Problem

Complement of a Class



Definition

Given a complexity class C, its complement COC is defined by

$$\mathtt{COC} = \{\bar{\mathcal{P}} \mid \mathcal{P} \in \mathbf{C}\}$$

For complexity classes C defined with DTM, COC = C

Complement of a Class



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Given a complexity class C, its complement coC is defined by

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For complexity classes C defined with DTM, COC = C

Important Complement Class

CONP is the complement complexity class of NP

Examples of Problems in CONP



No Clique

- ▶ Input: G a graph, $k \in \mathbb{N}$
- ▶ Problem: Does G contain no clique with size k?

Why determining if a graph has a k-clique has not the same complexity than proving that it has no k-clique?

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No Clique

- ▶ Input: G a graph, $k \in \mathbb{N}$
- ▶ Problem: Does G contain no clique with size k?

Why determining if a graph has a k-clique has not the same complexity than proving that it has no k-clique?

- To accept an instance of Clique: just exhibit one example of a k-clique to answer YES
- ➤ To accept an instance of No Clique: you have to check every k-subgraph G' and check if it's a clique

Relations between P, NP, coNP



Theorem

 $P\subseteq NP \text{ and } P\subseteq CONP$

but NP = coNP or NP \neq coNP is still an open question

Relations between P, NP, coNP



Theorem

 $P \subseteq NP$ and $P \subseteq CONP$

but NP = coNP or NP ≠ coNP is still an open question

Idea of the polynomial hierarchy: define generalized complexity classes with similar inclusion pattern

Oracle Machines



Definition

Given C_1 , C_2 two complexity classes, $C_1^{C_2}$ is the set of all problems which can be solved by a Turing machine from the class C_1 with an oracle from the class C_2

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Oracle of class C_2 : abstract entity which can solve in one step a problem from C_2

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Given C_1 , C_2 two complexity classes, $C_1^{C_2}$ is the set of all problems which can be solved by a Turing machine from the class C_1 with an oracle from the class C_2

Oracle of class C_2 : abstract entity which can solve in one step a problem from C_2

Example

A problem belongs to P^{NP} if it can be solved by a DTM with polynomially many calls to a NP oracle (i.e. a polynomial NDTM)

[Stockmeyer 1976]



Definition

$$\blacktriangleright \ \Delta_0^P = \Sigma_0^P = \Pi_0^P = P$$

$$ightharpoonup \Sigma_{k+1}^{\mathsf{P}} = \mathsf{NP}^{\Sigma_k^{\mathsf{P}}}$$

[Stockmeyer 1976]



Definition

The polynomial hierarchy is the set of complexity classes defined recursively by

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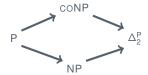
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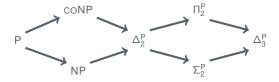
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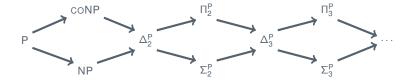
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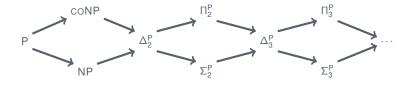
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- $ightharpoonup C_1
 ightharpoonup C_2$ means that $C_1 \subset C_2$
- ightharpoonup PH = $\bigcup_{i \in \mathbb{N}} \Sigma_i^P$

Relative Hardness of Problems



Polynomial-Time Functional Reduction

A polynomial-time functional reduction f is a total computable function from a problem \mathcal{P}_1 to a problem \mathcal{P}_2 such that, for any instance i of \mathcal{P}_1 ,

- \blacktriangleright f(i) can be computed in polynomial-time in the size of i
- ▶ *i* is a positive instance of \mathcal{P}_1 iff f(i) is a positive instance of \mathcal{P}_2 Notation:

$$\mathcal{P}_1 \leq_f^P \mathcal{P}_2$$

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$$\mathcal{P}_1 \leq_f^P \mathcal{P}_2$$

C-hardness

Notation:

A problem \mathcal{P} is C-hard iff for each $\mathcal{P}' \in C$, $\mathcal{P}' \leq_f^P \mathcal{P}$

Intuition: \mathcal{P} is at least as hard to solve as every problem from C

Completeness



C-completeness

A problem $\mathcal P$ is C-complete iff it is C-hard and $\mathcal P\in C$

Intuition: \mathcal{P} is one of the hardest problems from C

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A lot of interesting AI problems are complete for NP, coNP, Σ_2^P or Π_2^P

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Complexity of Well-Known Problems SAT and Related Problems Other Theoretical Problems Video Games

Determining the Complexity of a Problem



- ▶ $V = \{x_1, ..., x_n\}$ a set of Boolean variables
- ▶ $C = \{\neg, \lor, \land\}$ a set of connectives
- ▶ A well formed formula (wff) ϕ is:
 - ▶ an atom: $\phi = x_i$
 - ▶ the negation of a wff: $\phi = \neg \psi$
 - ▶ the conjunction of two wffs: $\phi = \psi_1 \wedge \psi_2$
 - ▶ the disjunction of two wffs: $\phi = \psi_1 \lor \psi_2$
- ▶ Interpretation $\omega : V \mapsto \mathbb{B} = \{0, 1\}$
- Semantics of connectives:

 - $\qquad \qquad \omega(\psi_1 \wedge \psi_2) = \min(\omega(\psi_1), \omega(\psi_2))$
- $\blacktriangleright \ \omega \models \phi \text{ iff } \omega(\phi) = 1$



Theorem [Cook 1971]

Given a propositional formula ϕ , the SAT problem consists in determining whether ϕ is consistent, i.e. whether ϕ has a model.

SAT is NP-complete.

General knowledge: SAT is the first problem which has been proved NP-complete.



Theorem [Cook 1971]

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General knowledge: SAT is the first problem which has been proved NP-complete.

The power of propositional logic to express a lot of « real » problems (solving games, planning,...) has led to the development of quite efficient methods to solve NP-complete problems. But even these methods do not allow to solve ALL instances of NP-complete problems.

Normal Forms



- ▶ A literal *I* is either a variable *x* or its negation $\neg x$
- ▶ A clause is a disjunction of literals $I_1 \lor \cdots \lor I_n$
- ► A cube is a conjunction of literals $I_1 \wedge \cdots \wedge I_n$

Conjunctive Normal Form

A formula is in CNF if it is a conjunction of clauses

Disjunctive Normal Form

A formula is in DNF if it is a disjunction of cubes



CNF-SAT

Any formula can be transformed in an equivalent CNF formula

► The transformation can be done in polynomial time



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- Solving CNF-SAT is NP-complete



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- ► The transformation can be done in polynomial time
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DNF-SAT

Any formula can be transformed in an equivalent DNF formula

Solving DNF-SAT is polynomial



CNF-SAT

Any formula can be transformed in an equivalent CNF formula

- ► The transformation can be done in polynomial time
- Solving CNF-SAT is NP-complete

DNF-SAT

Any formula can be transformed in an equivalent DNF formula

- Solving DNF-SAT is polynomial
- ► The transformation cannot be done in polynomial time :(

Tractable Classes



- ▶ A binary clause is a clause with two literals: $l_1 \lor l_2$
- ► A 2CNF is a CNF formula with only binary clauses

Complexity of 2SAT

Determining if a 2CNF formula is satisfiable is in P

Tractable Classes



- ▶ A Horn clause is a clause with at most one positive literal: $X_1 \lor \neg X_2 \cdots \lor \neg X_n$
- ► A Horn formula (or Horn CNF) is a CNF formula with only Horn clauses

Complexity of Horn-SAT

Determining if a Horn formula is satisfiable is in P

Quantified Boolean Formula



- ▶ A canonical QBF is a formula $Q_1 X_1, Q_2 X_2, \dots Q_n X_n, \phi$ with
 - $ightharpoonup \mathcal{Q}_i \in \{\forall,\exists\} \text{ and } \mathcal{Q}_i \neq \mathcal{Q}_{i+1}$
 - \triangleright $\mathcal{X}_1, \dots \mathcal{X}_n$ form a partition of the Boolean variables in ϕ
 - $ightharpoonup \phi$ is a propositional formula
- ► E.g. $\exists x_1, x_3, \forall x_2, (\neg x_1 \lor x_2) \land (\neg x_3 \lor x_2)$
- ▶ $\exists_n \text{QBF}$ is the decision problem: is the QBF $\exists \mathcal{X}_1, \forall \mathcal{X}_2, \dots \mathcal{Q}_n \mathcal{X}_n, \phi$ true?
- ▶ $\forall_n \text{QBF}$ is the decision problem: is the QBF $\forall \mathcal{X}_1, \exists \mathcal{X}_2, \dots \mathcal{Q}_n \mathcal{X}_n, \phi$ true?

Complexity of $\exists_n QBF$

 $\exists_n QBF$ is Σ_n^P -complete

Complexity of $\forall_n QBF$

 $\forall_n QBF \text{ is } \Pi_n^P \text{-complete}$

Set Packing



Definition

Given a universe $\mathcal U$ and $\mathcal S\subseteq 2^{\mathcal U}$, a set packing of $\mathcal U$ is a subset $\mathcal C\subseteq \mathcal S$ s.t. all elements in $\mathcal C$ are pairwise disjoints

Theorem [Karp 1972]

Given \mathcal{U}, \mathcal{S} and $k \in \mathbb{N}$, determining whether there is a set packing \mathcal{C} s.t. $|\mathcal{C}| = k$ is NP-complete

Knapsack Problem



Definition

Given a list of objects x_1, \ldots, x_n , each of them associated with a value v_1, \ldots, v_n and a weight w_1, \ldots, w_n , a knapsack with a maximal weight W, and an integer V, is it possible to fill the bag with some of the objects, such that the sum of the weights is lesser than W and the sum of the values is greater than V?

Theorem

Solving the Knapsack Problem is NP-complete

Kernel of a Graph



Definition

A graph is a pair $G = \langle N, E \rangle$ where elements of N are called *nodes* and $E \subseteq N \times N$ is the set of *edges* between the nodes. A *kernel* of G is a subset $K \subseteq N$ s.t. $\forall n_i, n_j \in K, (n_i, n_j) \notin E$ and $\forall n_j \in N \setminus K, \exists n_i \in K$ s.t. $(n_i, n_j) \in E$

Theorem [Creignou 1995]

Given a graph G, determining whether G has a kernel is NP-complete.

Shortest Implicant



Definition

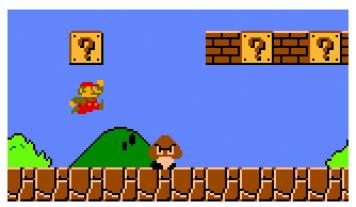
An implicant of a formula ϕ is a conjunction of literals $c = x_1 \wedge \cdots \wedge x_n$ s.t. $c \vdash \phi$.

Theorem [Umans 2001]

Given a formula ϕ and $k \in \mathbb{N}$, determining whether ϕ has an implicant c s.t. $|c| \le k$ is Σ_2^P -complete

Super Mario Bros.





Theorem [Aloupis et al. 2015]

It is NP-hard to decide whether the goal is reachable from the start of a stage in generalized Super Mario Bros.

Donkey Kong Country





Theorem [Aloupis et al. 2015]

It is NP-hard to decide whether the goal is reachable from the start of a stage in generalized Donkey Kong Country.

The Legend of Zelda





Theorem [Aloupis et al. 2015]

It is NP-hard to decide whether a given target location is reachable from a given start location in generalized Legend of Zelda, LoZ II: The Adventure of Link and LoZ: A Link to the Past.

Metroid





Theorem [Aloupis et al. 2015]

It is NP-hard to decide whether a given target location is reachable from a given start location in generalized Metroid.

Pokémon





Theorem [Aloupis et al. 2015]

- ► It is NP-hard to decide whether a given target location is reachable from a given start location in generalized Pokémon.
- ► It is NP-complete to decide whether a given target location is reachable from a given start location in generalized Pokémon in which the only overworld game elements are enemy Trainers.

More Information on Complexity of Problems



- ► [Garey and Johnson 1979]: One of the most well-known book on the topic, a lot of classical results
- [Schaefer and Umans 2002a, Schaefer and Umans 2002b]:
 More recent collection of results

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Determining the Complexity of a Problem

Bounds of Complexity



In some cases, it's not easy to determine precisely the complexity of a problem, but we can give lower/upper bounds.

- \blacktriangleright Lower bound: C-hardness. E.g. if ${\mathcal P}$ is NP-hard, ${\mathcal P}$ is at least as hard as SAT
- ▶ Upper bound: C membership. E.g. if $\mathcal{P} \in \Sigma_2^P$, \mathcal{P} is at most as hard as Shortest Implicant problem.

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- Exact complexity: C-completeness

Prove C-completeness: prove hardness (c.f. polynomial functional reductions) + prove membership



"NP algorithm" for SAT.

Algorithm 1 SAT

```
Input: \phi
  Let \omega be some interpretation
  for c a clause in \phi do
     sat clause = false
     for / a literal in c do
         if \omega(I) = 1 then
             sat clause = true
         end if
     end for
     if not sat clause then
         return False
     end if
  end for
  return True
```



"NP algorithm" for SAT.

Algorithm 2 SAT

```
Input: \phi
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Non-deterministic guess



"NP algorithm" for SAT.

Algorithm 3 SAT

```
Input: \phi
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  for c a clause in \phi do
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         end if
     end for
     if not sat_clause then
         return False
     end if
  end for
  return True
```

- Non-deterministic guess
- ightharpoonup Each execution of the algorithm tests a different value of ω



"NP algorithm" for SAT.

Algorithm 4 SAT

```
Input: \phi
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  end for
  return True
```

- Non-deterministic guess
- ▶ Each execution of the algorithm tests a different value of ω
- If there is one execution that returns True, then ϕ is a positive instance



"NP algorithm" for SAT.

Algorithm 5 SAT

```
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```

- Non-deterministic guess
- ightharpoonup Each execution of the algorithm tests a different value of ω
- If there is one execution that returns True, then ϕ is a positive instance
- In this case, ω is called a *certificate* for ϕ

Certificate



Definition

A certificate (also called a witness) is a word that certifies the answer to a computation, or certifies the membership of some word in a language.

Example

- ▶ P = "Given a polynomial P, has P at least one root?". The instance $P(x) = x^2$ can be verified with the certificate x = 0: P(0) = 0.
 - x = 0 is a certificate that P is a positive instance of P

Certificate



Definition

A certificate (also called a witness) is a word that certifies the answer to a computation, or certifies the membership of some word in a language.

Example

- ▶ \mathcal{P} = "Given a polynomial P, has P at least one root?". The instance $P(x) = x^2$ can be verified with the certificate x = 0: P(0) = 0.
 - x = 0 is a certificate that P is a positive instance of P
- ▶ \mathcal{P} '= "Given a polynomial P, is P(x) positive for all x?" The instance $P'(x) = x^2 2$ can be verified with the certificate x = -1: $P'(-1) = (-1)^2 2 = 1 2 = -1 < 0$. x = -1 is a certificate that P' is a negative instance of \mathcal{P} '

NP and CONP Membership



Proposition

Let \mathcal{P} be a problem. Given an instance x of \mathcal{P} and a certificate c, if the problem

 \mathcal{P}' : « Is c a proof that x is a positive instance of \mathcal{P} ? »

is in P, then $P \in NP$

Proposition

Let \mathcal{P} be a problem. Given an instance x of \mathcal{P} and c a certificate, if the problem

 \mathcal{P}' : « Is c a proof that x is a negative instance of \mathcal{P} ? »

is in P, then $P \in CONP$

NP and CONP Membership



Proposition

Let $\mathcal P$ be a problem. Given an instance x of $\mathcal P$ and a certificate c, if the problem

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Proposition

Let $\mathcal P$ be a problem. Given an instance x of $\mathcal P$ and c a certificate, if the problem

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is in P, then $P \in CONP$

NP: Problems where checking a solution is easy coNP: Problems where checking a counter-example is easy

Certificate Verification



"NP algorithm" for SAT.

Algorithm 6 SAT

```
Input: \phi
  Let \omega be some interpretation
  for c a clause in \phi do
     sat clause = false
     for / a literal in c do
         if \omega(I) = 1 then
             sat clause = true
         end if
     end for
     if not sat clause then
         return False
     end if
  end for
  return True
```

Certificate Verification



"NP algorithm" for SAT.

Algorithm 8 SAT

```
Input: \phi
  Let \omega be some interpretation
  for c a clause in \phi do
     sat clause = false
     for I a literal in c do
         if \omega(I) = 1 then
             sat clause = true
         end if
     end for
     if not sat clause then
         return False
     end if
  end for
  return True
```

 \blacktriangleright "P algorithm" for verifying ω

Algorithm 9 Verify Interpretation

```
Input: \phi, \omega
  for c a clause in \phi do
      sat clause = false
     for / a literal in c do
         if \omega(I) = 1 then
             sat clause = true
         end if
     end for
      if not sat clause then
         return False
     end if
  end for
  return True
```

Certificate Verification



"NP algorithm" for SAT.

Algorithm 10 SAT

```
Input: \phi
  Let \omega be some interpretation
  for c a clause in \phi do
     sat clause = false
     for I a literal in c do
         if \omega(I) = 1 then
             sat clause = true
         end if
     end for
     if not sat clause then
         return False
     end if
  end for
  return True
```

 \blacktriangleright "P algorithm" for verifying ω

Algorithm 11 Verify Interpretation

```
Input: \phi, \omega
  for c a clause in \phi do
      sat clause = false
     for / a literal in c do
         if \omega(I) = 1 then
             sat clause = true
         end if
     end for
      if not sat clause then
         return False
     end if
  end for
  return True
```

General C-Membership with a Certificate



Proposition

Let \mathcal{P} be a problem. Given an instance x of \mathcal{P} and a certificate c, if the problem

 \mathcal{P}' : « Is c a proof that x is a positive instance of \mathcal{P} ? »

is in Π_{i-1}^P , then $\mathcal{P} \in \Sigma_i^P$

General C-Membership with a Certificate



Proposition

Let \mathcal{P} be a problem. Given an instance x of \mathcal{P} and a certificate c, if the problem

 \mathcal{P}' : « Is c a proof that x is a positive instance of \mathcal{P} ? »

is in Π_{i-1}^P , then $\mathcal{P} \in \Sigma_i^P$

Proposition

Let $\mathcal P$ be a problem. Given an instance x of $\mathcal P$ and a certificate c, if the problem

 \mathcal{P}' : « Is c a proof that x is a negative instance of \mathcal{P} ? »

is in Σ_{i-1}^P , then $\mathcal{P} \in \Pi_i^P$

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