The Quarantine Project

Developed by Yet Another Team

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Introduction

In the past couple of months people from all around the world have been forced to distance themselves from friends and strangers alike. Many of the activities we used to consider normal are now out of reach.

We want to help you find something to do while staying at home away from other people. On our website you can browse a collection of games, books, movies and TV shows to get ideas on how to spend your time.

The Team

Yet Another Team has 6 members:

- Afra Yusrefova   <AFyusrefova@codingburgas.bg>   Class IX^V
- Emil Ribarev   <eiribarev@codingburgas.bg>   Class IX^V
- Kristina Bolashikova   <kvbolashikova18@codingburgas.bg>   Class IX^V
- Reneta Topalska   <RBTopalska18@codingburgas.bg>   Class IX^A
- Svetlana Boyadzhieva   <SVBoyadzhieva18@codingburgas.bg>   Class IX^V
- Teodor Karchev   <TTKarchev18@codingburgas.bg>   Class VIII^B

The Project

Goals

Our project aims to provide information and ideas regarding activities which can be done at home.

Logical Structure

The project consists of a website which contains the following:

- ***The Home page*** – introduces the visitor to the website and provides quick links to some genres of games, books, films and TV shows
- ***The List pages*** – there are four such pages – one for each of the above-mentioned topics. They contain a brief list by genres on the respective topic
- ***The About Us page*** – describes in short the involvement of each team member in developing the website and is prepared to provide a means of contacting us

Realisation

The website is built using pure HTML and CSS and a small amount of JavaScript.

All code has been written in Visual Studio Code[1], kept under version control using Git[2] and hosted on GitHub[3].

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[1] Visual Studio Code – https://code.visualstudio.com/

[2] Git – https://git-scm.com/

[3] GitHub – https://github.com/