```
1 function [ state_dot ] = KinematicsDCM( t, state, omega_ab_in_b )
     % state_dot is time derivative of your state.
      % Hints:
      % - "parameters" allows you to pass some parameters to the "Kinematic" ∠
function.
    % - "state" will contain representations of the solid orientation (SO(3)).
      % - use the "reshape" function to turn a matrix into a vector or vice-versa.
 7
   % t: time
8
9
      % state: reshaped R matrix in 9x1
      % omega ab in b: rotation axis omega ab in frame b
11
12
      % state dot: derivative of state reshaped to 9x1
13
   R = reshape(state, [3,3]);
14
15
     OmegaX = skewsym3x3 (omega ab in b);
16
     R_{dot} = R * OmegaX;
      state_dot = reshape(R_dot, [9,1]);
17
18 end
19
```