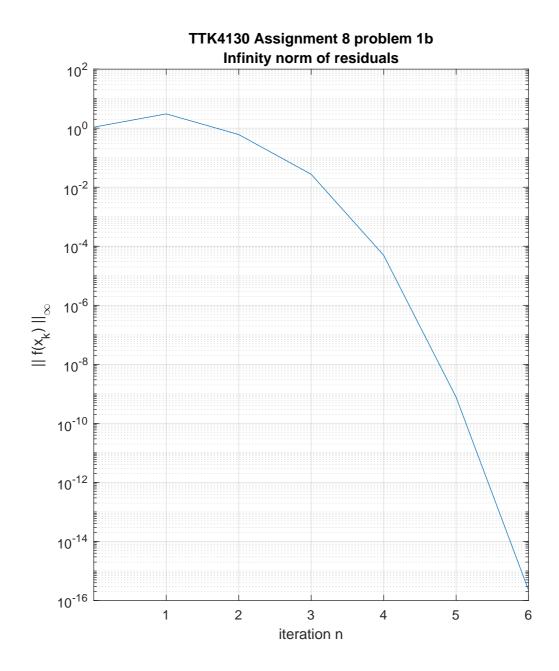
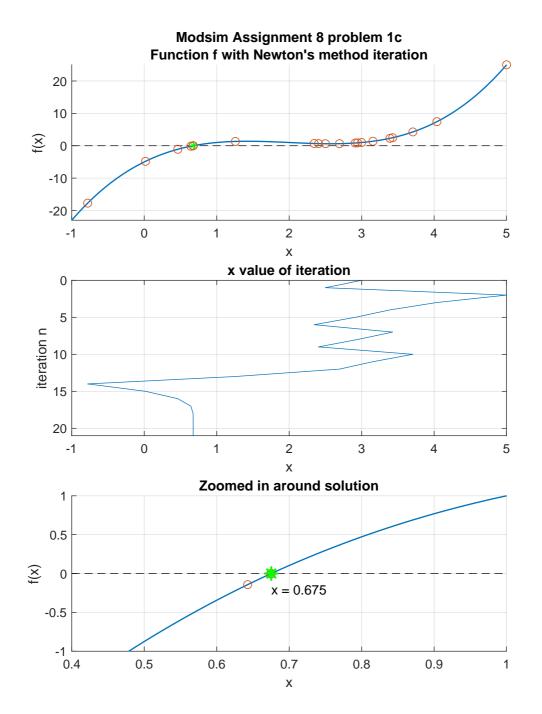
	TK 4130	Assignmen	48	Eirih Falch
Problem				
a)		le below		
6)	$\int (x) = \begin{bmatrix} x \\ x \\ 4 \end{bmatrix}$	$\frac{2}{3} + \frac{2}{3} - 1$	= 0	
		ty norm		s from the seadily fall
	to almo	0 57 0.		
	geradia	rvergence	18 years	
()	The ini			
,	around	a lot)	ae fore	settling on
	the min	dalle subp	old show	
	To impro	rent this		rool to
		ength.		

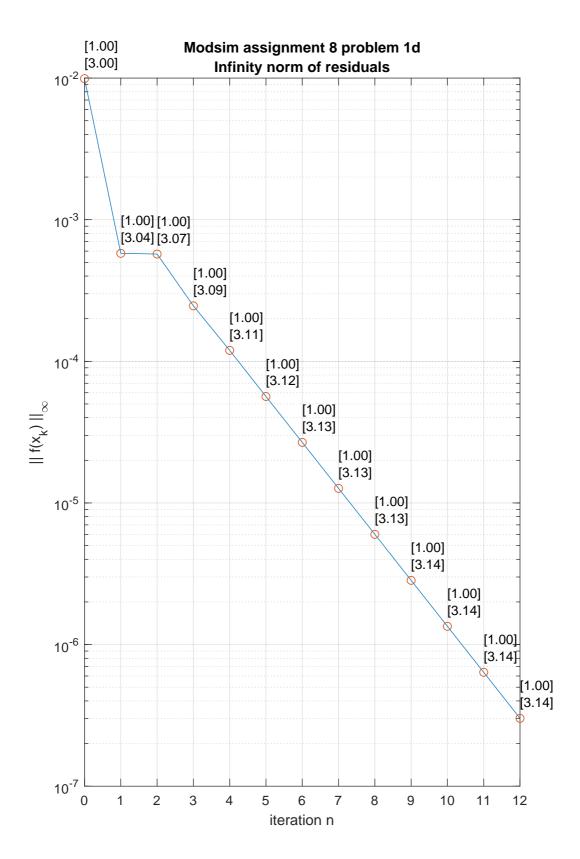
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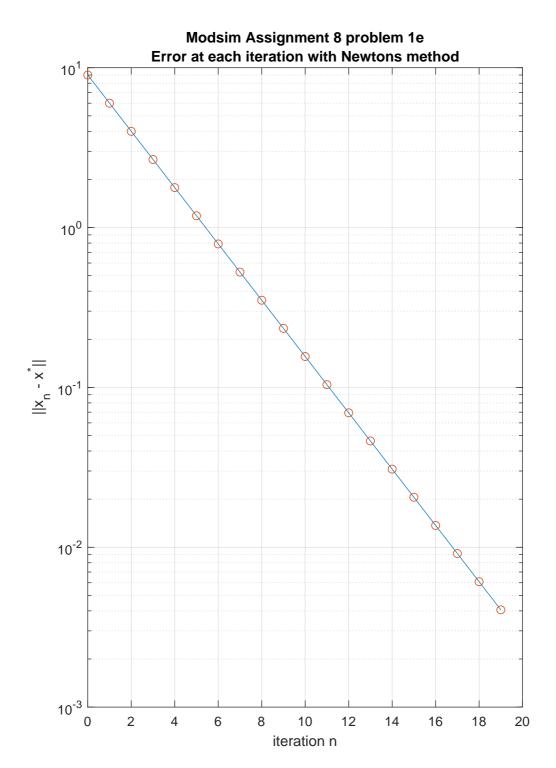
d) We see a very gench convergere becomes slower. At [1 m] The Jacobian becomes rank defficient and the method secomes unreliable. The end point [1 3.14) is close to this paint Newtons method can improved by avoronimating the gradelient so it's always full rank ? e) 2 = [1]T How do I calculate the comogence order: I've locked too long at Hentill = WHENHP and taken the logarithm to try to figure something out, the arty Alving I Pinal is the stope in the logarithmic plot which is -0.1761. Is this related to the order somehow?

```
1 function X = NewtonsMethod(f, J, x0, tol, N)
 2
      % Returns the iterations X of the Newton's method
 3
      % f: Function handle
 4
           Objective function, i.e. equation f(x)=0
 5
      % J: Function handle
           Jacobian of f
 6
 7
      % x0: Initial root estimate, Nx x 1
8
      % tol: tolerance
9
      % N: Maximum number of iterations
     if nargin < 5</pre>
10
11
         N = 100;
     end
12
13
     if nargin < 4</pre>
14
         tol = 1e-6;
15
     end
     16
17
      % Define variables
18
      % Allocate space for iterations (X)
19
     nx = size(x0,1);
20
      X = NaN(nx, N+1);
21
      X(:,1) = x0;
22
23
      xn = x0; % initial estimate
24
      n = 1; % iteration number
25
      fn = f(xn); % save calculation
26
      % Iterate until f(x) is small enough or
27
      % the maximum number of iterations has been reached
      while norm(fn,Inf) > tol && n <= N</pre>
28
29
          % Calculate and save next iteration value x
30
          fn = f(xn);
31
          Jn = J(xn);
32
         dx = -Jn \setminus fn;
33
         xn = xn + dx;
34
         X(:,n+1) = xn;
35
36
         n = n + 1;
   end % while
37
38
39
      % remove NaN but keep shape of X
40
      X = X(:,1:n);
41 end % function
42
```









Problem 2 a) Implicit euler: xu+ = xu + st f (th, xu,) (1) r(zue) = zn+Dt f(tu, zue) - zue) (2) 0 = 4 = 2 = I Solve (1) using Newtons method at each time step (this requires (21). 5) As we can see, the implicit simulation is lagging some what behind the true solution, but seems to settle well towards the end since the error gets smaller

```
1 function x = ImplicitEuler(f, dfdx, T, x0)
     % Returns the iterations of the implicit Euler method
 3
     % f: Function handle
     % Vector field of ODE, i.e., x \text{ dot} = f(t,x)
 4
 5
     % dfdx: Function handle
           Jacobian of f w.r.t. x
 6
 7
     % T: Vector of time points, 1 x Nt
8
     % x0: Initial state, Nx x 1
9
     % x: Implicit Euler iterations, Nx x Nt
10
    11
     % Define variables
12
     % Allocate space for iterations (x)
13
    nx = size(x0,1);
14
    Nt = size(T, 2);
15
16
    x = zeros(nx,Nt);
17
     x(:,1) = x0;
18
19
    20
     xt = x0;
21
    % Loop over time points
22
     for nt=2:Nt
23
         24
        % Update variables
25
        % Define the residual function for this time step
26
         % Define the Jacobian of this residual
27
        % Call your Newton's method function
28
        % Calculate and save next iteration value xt
29
        dt = T(nt) - T(nt-1);
30
31
        r = 0(xt1) xt + dt * f(nt, xt1) - xt1;
32
        drdx = @(xt1) dt * dfdx(nt, xt1) - eye(nx);
33
34
        xt1 = NewtonsMethod(r, drdx, xt);
35
        xt1 = xt1(:,end); % last element is solution
36
37
        x(:,nt) = xt + dt * f(nt, xt1);
38
        xt = x(:,nt);
         39
40
     end
41 end
42
```

