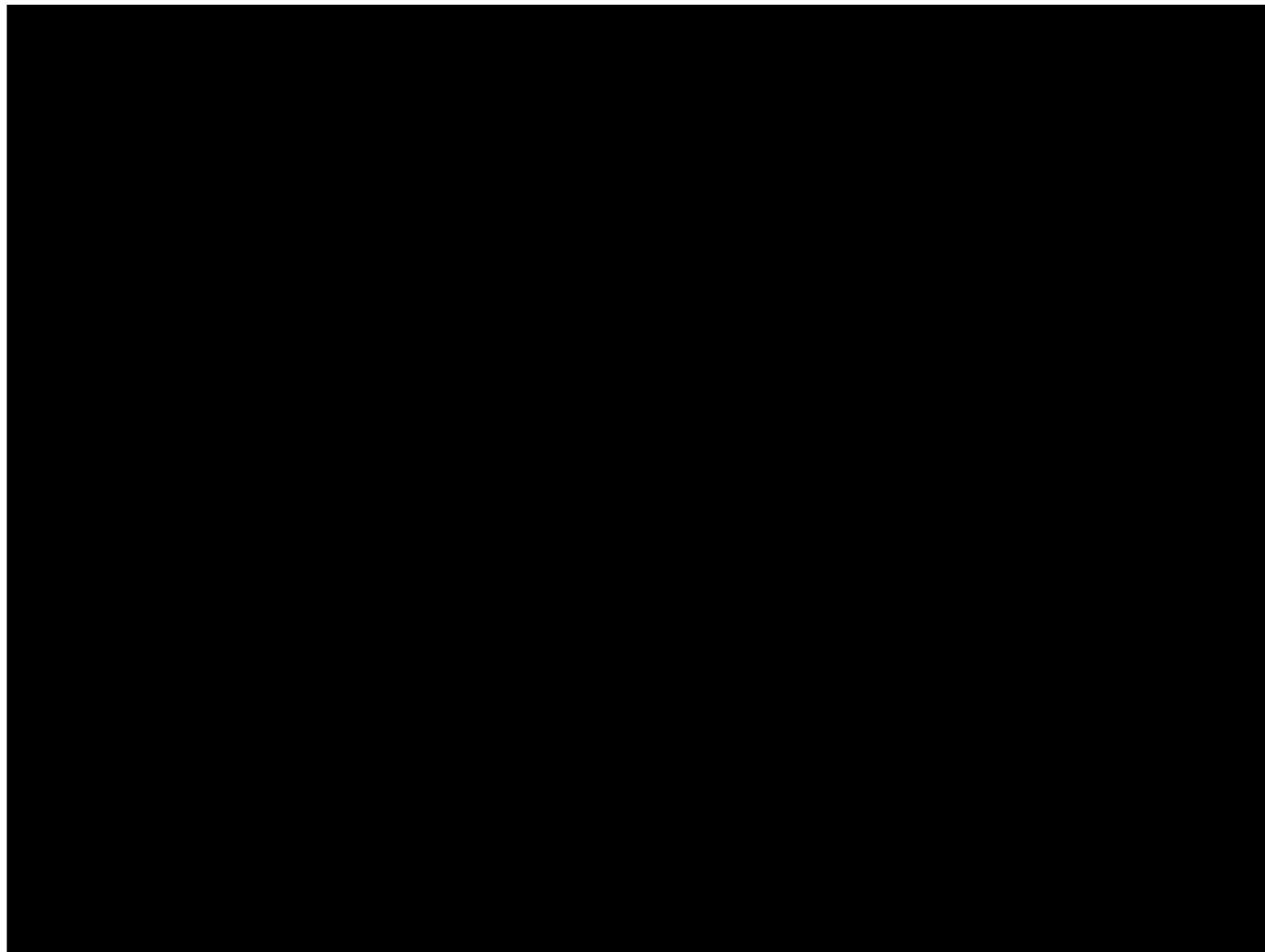




Developers & Dungeons

Etienne van Delden



This is a talk about soft skills!



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\*not actual colleague or wife

Hey, is it okay if I  
play D&D this weekend at a  
colleague?



\*not actual colleague or wife



Sure! Which colleague?

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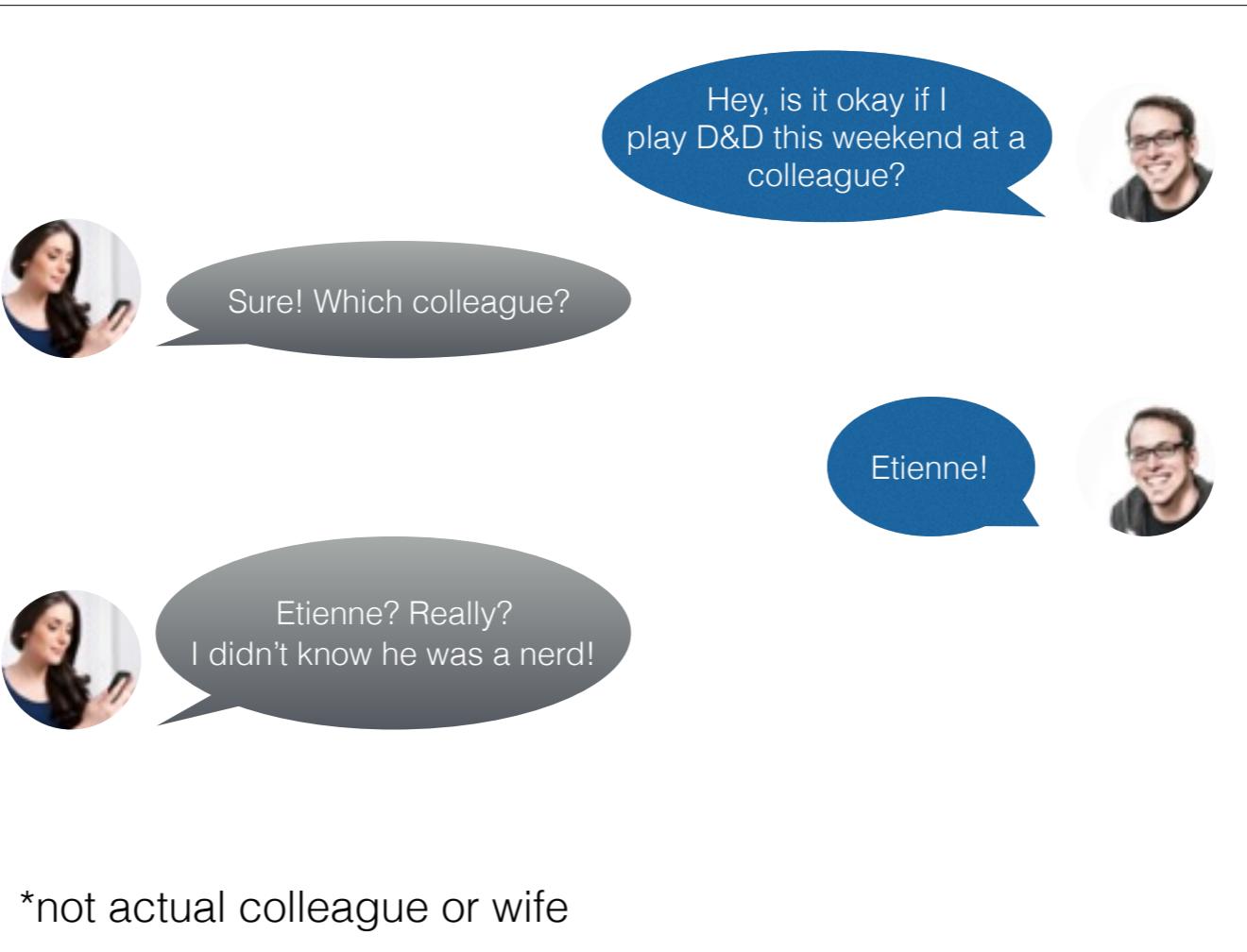
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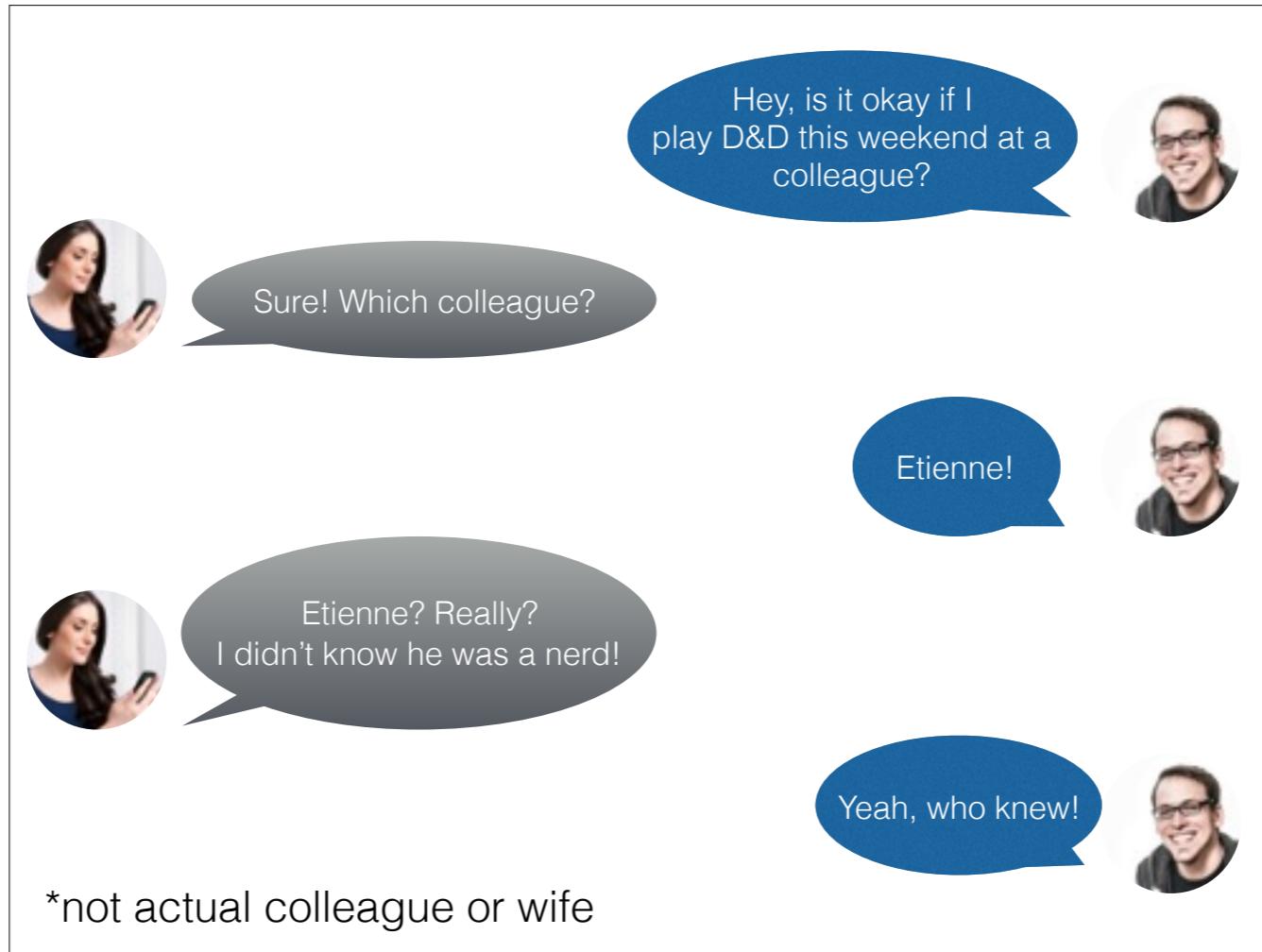
Etienne!



\*not actual colleague or wife



\*not actual colleague or wife



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Me  
*(As I see myself)*

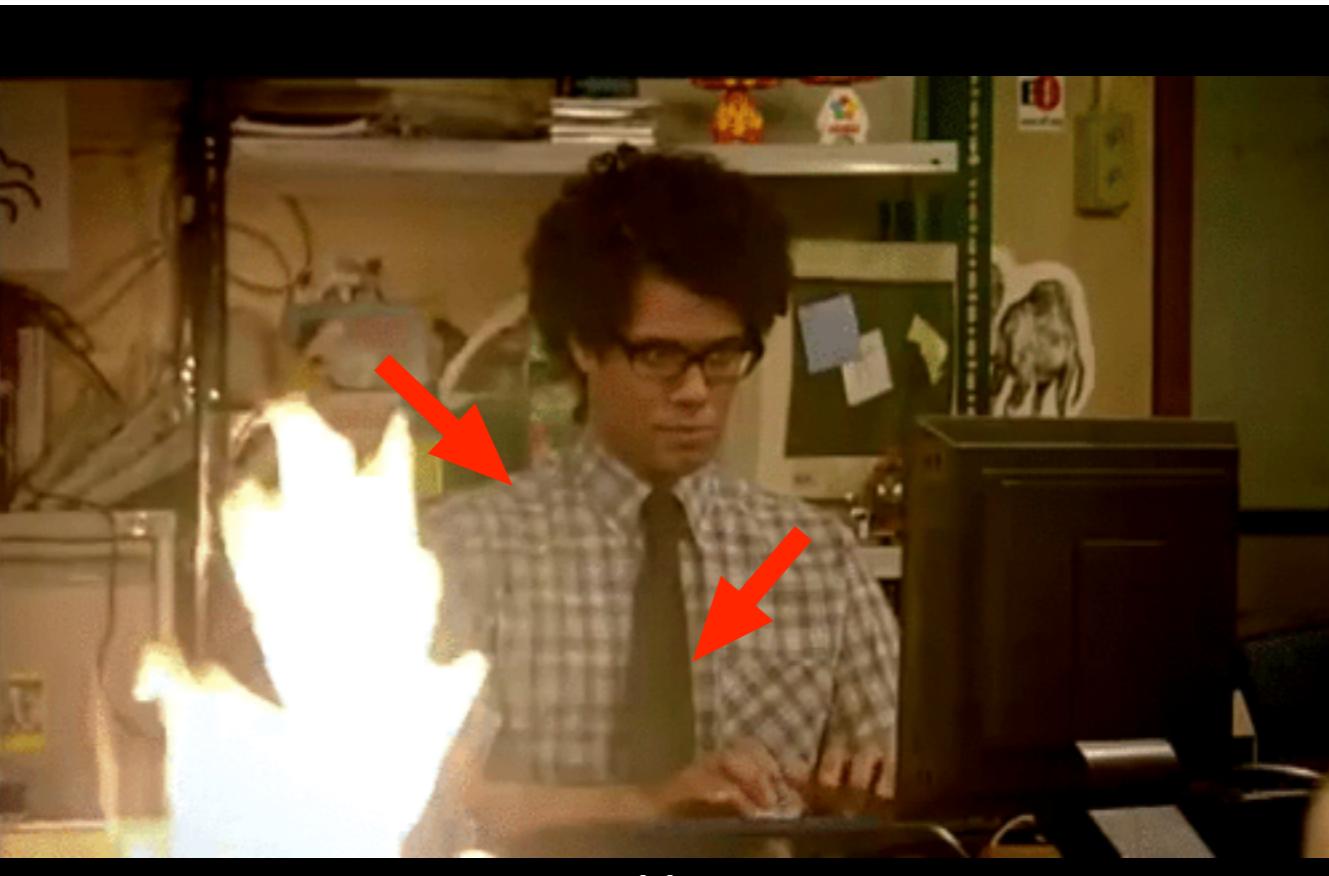


Me

*(As I see myself)*



Me  
*(As I see myself)*



Me  
*(As I see myself)*



Me  
*(As I see myself)*

# Why?

My 4 NERDY reasons why people view me as a social person



LINK TO RED VERSION TO CATCH ALL 150 MONSTERS

How is this Nerdy? => BOOK

2nd reason...



LINK TO RED VERSION TO CATCH ALL 150 MONSTERS

How is this Nerdy? => BOOK

2nd reason...



Why Nerdy? **Richard Channing Garfield**, mathematician and computer scientist  
Third reason people see me a social...



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Why Nerdy? **Richard Channing Garfield**, mathematician and computer scientist

Third reason people see me a social...



Lot's of people were and are addicted to this.

Why is this nerdy? South Park

4th reason why I'm social...



Lot's of people were and are addicted to this.

Why is this nerdy? South Park

4th reason why I'm social...



It's played like this...

Pokémon  
MAGIC  
The Gathering®

WORLD  
WARCRAFT

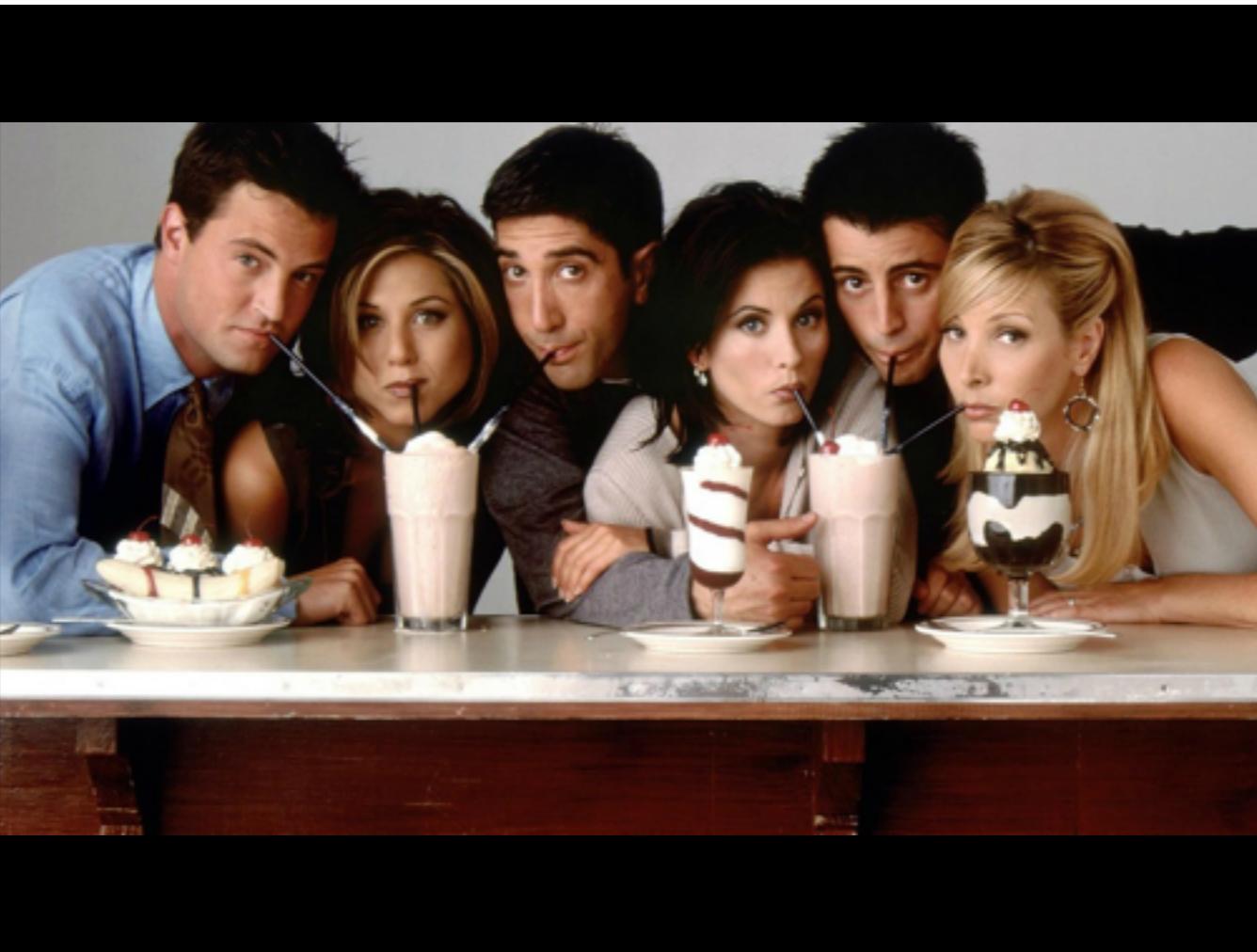
DUNGEONS  
&  
DRAGONS

Pokémon  
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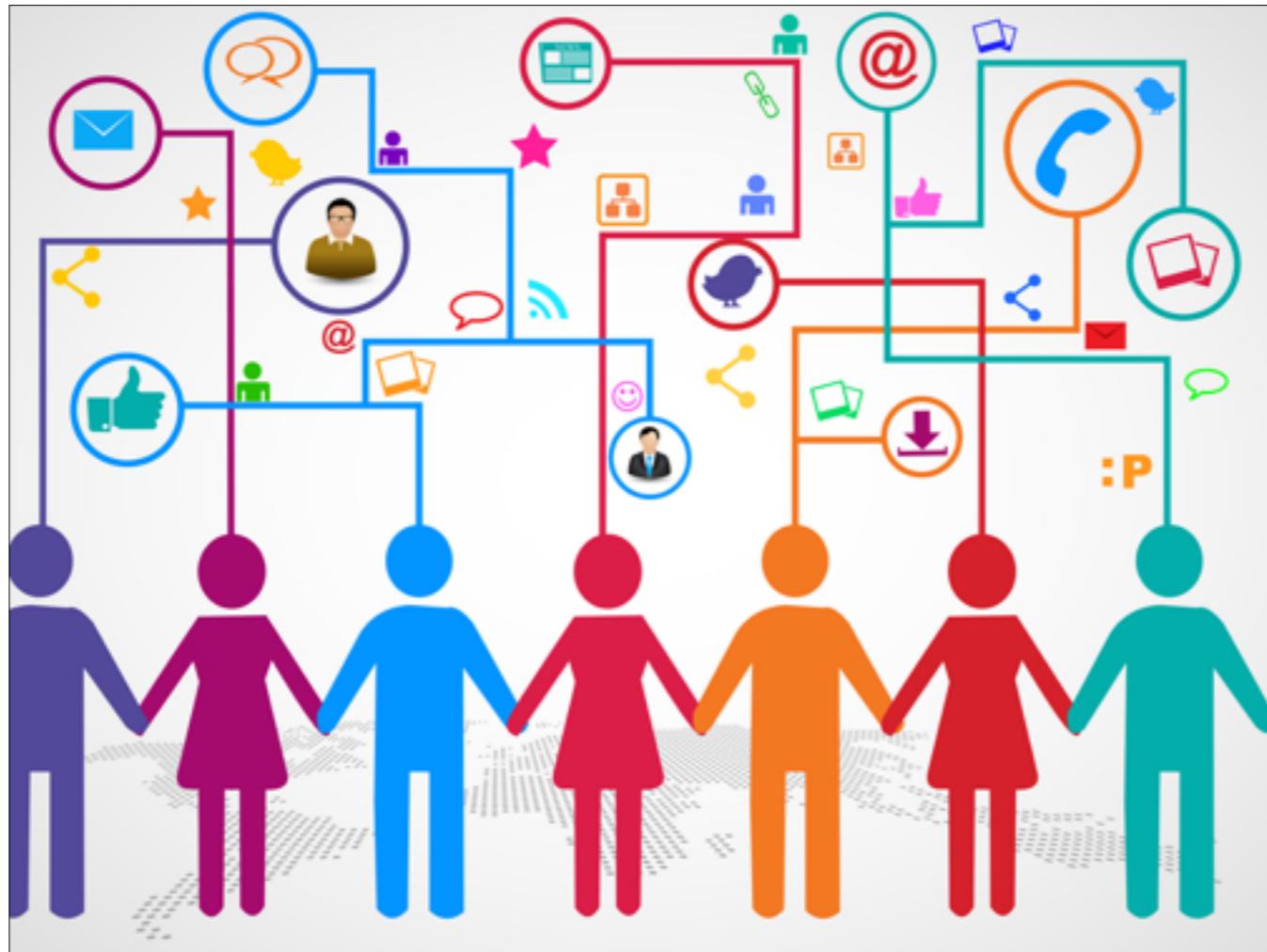
WORLD  
WARCRAFT

DUNGEONS  
&  
DRAGONS

# How?



Need 2 things: a) Friends b) Social Skills



Social Skills (as per Google)







How does pokemon



Convince people

Convince  
**other kids**  
to invest time, which will  
yield a better  
**pokémon team**

Convince  
**my manager**  
to invest time, which will  
yield a better  
**product**

Convince Manager. And convince others to deliver on time







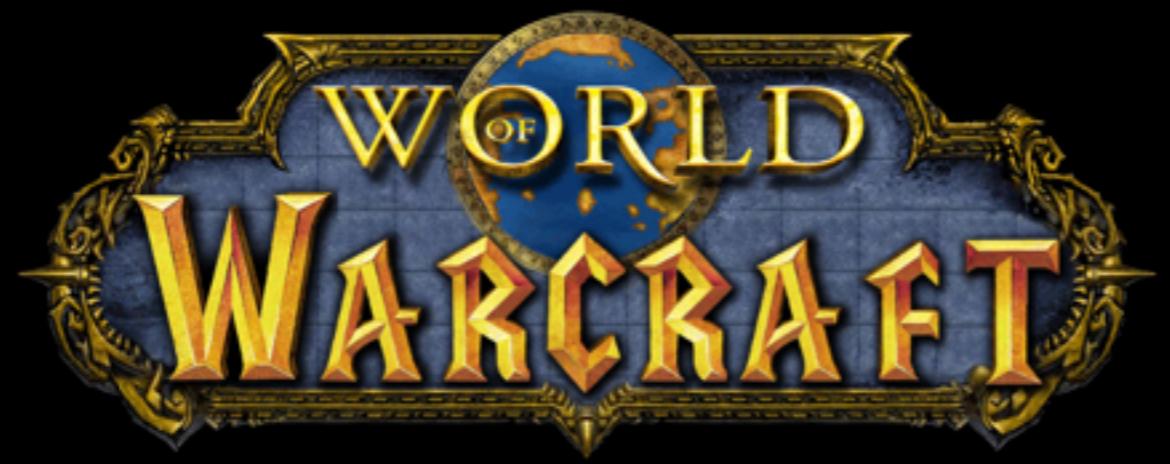
The language you speak is  
**the game.**

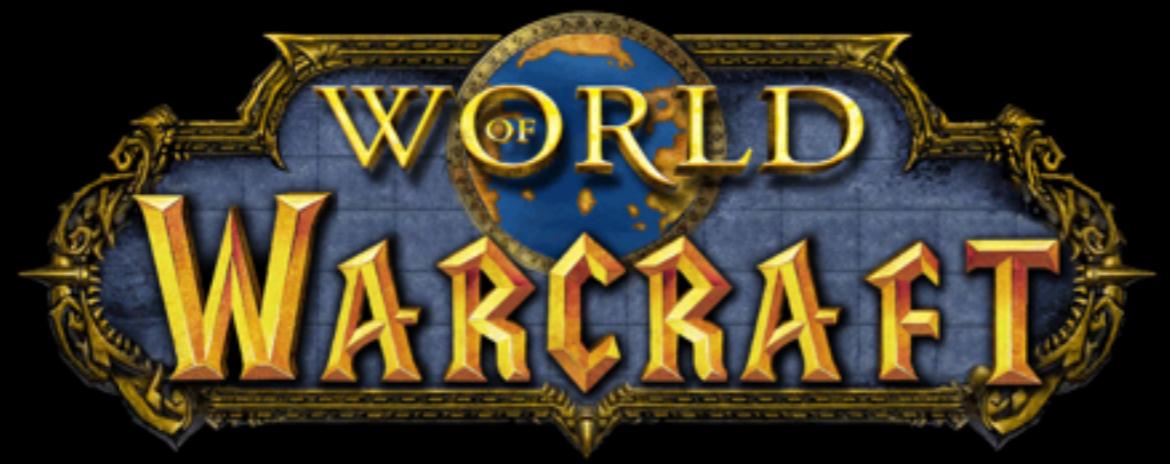
The goal is to  
**have fun**

What did I learn that I use in my work?

The language you speak is  
**the tools.**

The goal is to  
**solve a problem**





Be a team-player,  
address competency  
with **players**,  
booting a **player** for  
performance

Teamwork. You have a job, do it right.

Be a team-player,  
address competency  
with **players**,  
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performance

Teamwork. You have a job, do it right.



It's played like this...



It's filled with tables, maximization problems AND probability problems by using dice.

Be good to my  
**players**

Be good to my  
**customers**



# GAME PLAN

3 steps

Pick a game

*(with a game master)*

Set your two goals

- 1) their fun
- 2) ...

Your “language”: the game

Play. Play often.

*This is your chance to  
practice in a sandbox.*



<http://dnd.wizards.com/products/tabletop-games/trpg-resources>

DND.wizards.com => product-info => tabletop games => basic rules



@eirvandelden