

ECEN302 Integrated Digital Electronics Lab 8

Sound and light show

Daniel Eisen : 300447549

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1 Overview

As a follow on and integration of the previous few labs, this lab's goal is to combine the softcore MCU and the PWM based audio IP we developed previously so that we could write C code that could play a set 'song' and control LED lights simultaneously.

2 Methodology

Firstly we take our previously constructed block design of the MicroBlaze softcore, import and wire the PWM audio driver IP that was packaged and saved last lab and implement a new MCU driven audio design that is then exported and loaded in Vitus.

To program the soft-core to play a note using the PWM driver we use:

```
XGpio_DiscreteWrite(&GpioOutput, 1, n);
```

Where n is the input value. To programmatically form any efficient way to writing songs, the note values (frequency) must be mapped to this input and this function wrapped in an appropriate function including delays for time signature. This is achieved by making use of an auxiliary header containing note to frequency mappings in arrays and defined defang constants. see Appendix.

System clock: 100Mhz, n: input to PWM driver, 1024: sine samples

$$f_{note} = \frac{100Mhz}{1024 \times n}$$

From this we can note that the minimum frequency output is $\approx 191Hz$ and can rearrange to map the note frequency from the table of arrays in `audio.h` to the required PWM input.

$$n = \frac{100Mhz}{1024 \times f_{note}}$$

Appendix

```
1 #ifndef AUDIO
2 #define AUDIO
3
4 #define NOTE_GAP 500000
5
6 const int fn = 240; // 4 beats
7 const int hn = 120; // 2 beats
8 const int qen = 90; // 1.5 beats
9 const int en = 60; // 1 beat
10 const int qn = 30;
11 const int sn = 15;
12
13 // Define the notes
14 const long c[9] = {16, 33, 65, 131, 262, 523, 1047, 2093, 4186};
15 const long cs[9] = {17, 35, 69, 139, 277, 554, 1109, 2217, 4435};
16 const long d[9] = {18, 37, 73, 147, 294, 587, 1175, 2349, 4699};
17 const long eb[9] = {19, 39, 78, 156, 311, 622, 1245, 2489, 4978};
18 const long e[9] = {21, 41, 82, 165, 330, 659, 1319, 2637, 5274};
19 const long f[9] = {22, 44, 87, 175, 349, 699, 1397, 2794, 5588};
20 const long fs[9] = {23, 46, 93, 185, 370, 740, 1480, 2960, 5920};
21 const long g[9] = {25, 49, 98, 196, 392, 784, 1568, 3136, 6272};
22 const long gs[9] = {26, 52, 104, 208, 415, 831, 1661, 3322, 6645};
23 const long a[9] = {28, 55, 110, 220, 440, 880, 1760, 3520, 7040};
24 const long bb[9] = {29, 58, 117, 233, 466, 932, 1865, 3729, 7459};
25 const long b[9] = {31, 62, 124, 247, 494, 988, 1976, 3951, 7902};
26 const long r = 25000;
27
28 #endif AUDIO
```