

# Improve Your Software Quality Using Optional Type Systems



<https://CheckerFramework.org/>

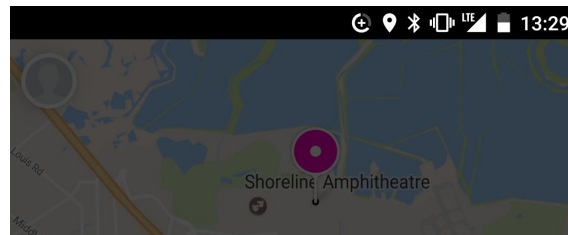
Twitter: @CheckerFrmwrk

Live demo: <https://CheckerFramework.org/live/>

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<https://ece.uwaterloo.ca/~wdietl/>

# Motivation



**TREND MICRO InterScan™ Web Security Virtual Appliance**

Search

System Status  
Dashboard  
+ Application Control  
- HTTP  
+ HTTPS Decryption  
+ Advanced Threat Protection  
+ HTTP Inspection  
+ Data Loss Prevention  
+ Applets and ActiveX  
- URL Filtering  
Policies  
Settings

## HTTP Status 500 - java.lang.NullPointerException

**type** Exception report

**message** `java.lang.NullPointerException`

**description** The server encountered an internal error that prevented it from fulfilling this request.

**exception**

```
org.apache.jasper.JasperException: java.lang.NullPointerException
    org.apache.jasper.servlet.JspServletWrapper.service(JspServletWrapper.java:432)
    org.apache.jasper.servlet.JspServlet.serviceJspFile(JspServlet.java:313)
    org.apache.jasper.servlet.JspServlet.service(JspServlet.java:260)
    javax.servlet.http.HttpServlet.service(HttpServlet.java:717)
    ter.java:73)
    77)
    java.lang.NullPointerException
    org.apache.jsp.urlf_005fsection_005fpolicy_005frule_jsp._jspService(urlf_005fsection_005fpolicy_005frule_jsp.java:742)
    org.apache.jasper.runtime.HttpJspBase.service(HttpJspBase.java:70)
    javax.servlet.http.HttpServlet.service(HttpServlet.java:717)
    org.apache.jasper.servlet.JspServletWrapper.service(JspServletWrapper.java:388)
    org.apache.jasper.servlet.JspServlet.serviceJspFile(JspServlet.java:313)
    org.apache.jasper.servlet.JspServlet.service(JspServlet.java:260)
    javax.servlet.http.HttpServlet.service(HttpServlet.java:717)
    com.trend.iwss.servlets.filters.CSRFGuardFilter.doFilter(CSRFGuardFilter.java:73)
    com.trend.iwss.servlets.filters.AuthFilter.doFilter(AuthFilter.java:377)
```

# java.lang.NullPointerException

Reports  
+ Updates  
Notifications  
+ Administration

# Cost of software failures

**\$312 billion per year** global cost of software bugs (2013)

**\$300 billion** dealing with the Y2K problem

**\$440 million** loss by Knight Capital Group Inc. in 30 minutes in August 2012

**\$650 million** loss by NASA Mars missions in 1999; unit conversion bug

**\$500 million** Ariane 5 maiden flight in 1996; 64-bit to 16-bit conversion bug



# Software bugs can cost lives

1985-2000: **>8 deaths**: Radiation therapy

1991: **28 deaths**: Patriot missile guidance system

1997: **225 deaths**: jet crash caused by radar software

2003: **11 deaths**: blackout

2011: Software caused 25% of all medical device recalls



# Java's type system is too weak

Type checking prevents many errors

```
int i = "hello";
```

Type checking doesn't prevent **enough** errors

```
System.console().readLine();
```

```
Collections.emptyList().add("one");
```



# Java's type system is too weak

Type checking prevents many errors

```
int i = "hello";
```

Type checking doesn't prevent enough errors

NullPointerException

```
System.console().readLine();
```

```
Collections.emptyList().add("one");
```



# Java's type system is too weak

Type checking prevents many errors

```
int i = "hello";
```

Type checking doesn't prevent enough errors

```
System UnsupportedOperationException
```

```
Collections.emptyList().add("one");
```



# Some errors are silent

```
Date date = new Date();  
myMap.put(date, "now");  
date.setSeconds(0);    // round to minute  
myMap.get(date);
```





# Some errors are silent

```
Date date = new Date();  
myMap.put(date, "now");  
date.setSeconds(0);    // round to minute  
myMap.get(date);
```

Corrupted map



# Some errors are silent

```
dbStatement.executeQuery(userInput);
```



# Some errors are silent

```
dbStatement.executeQuery(userInput);
```

SQL injection attack

Initialization, data formatting, equality tests, ...



# Solution: Optional Type Checking

1. Design a type system to solve a specific problem
2. Write type qualifiers in code (or, use type inference)

```
void foo (@Nullable Date date) {  
    date.setSeconds(0); // compile-time error
```

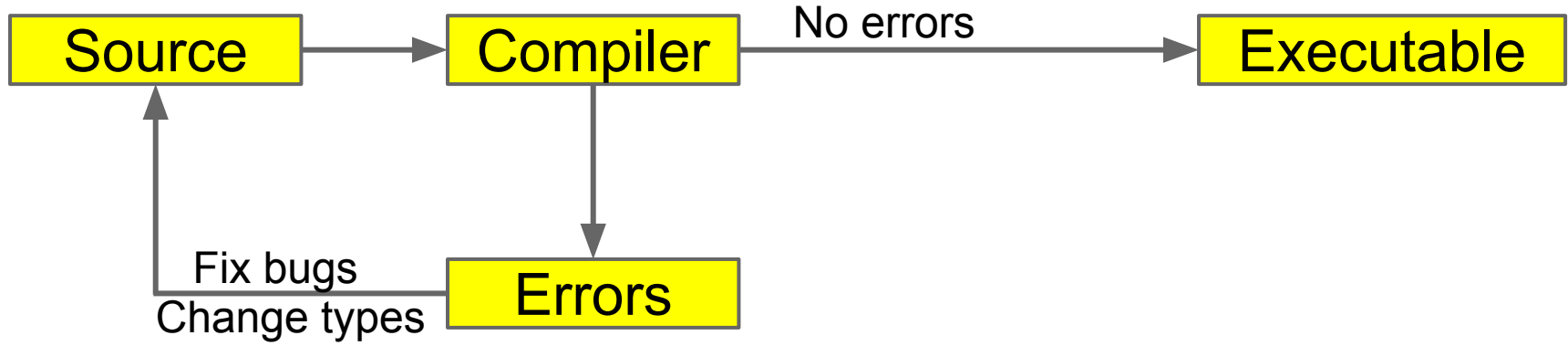
3. Type checker warns about violations (bugs)

```
% javac -processor NullnessChecker MyFile.java
```

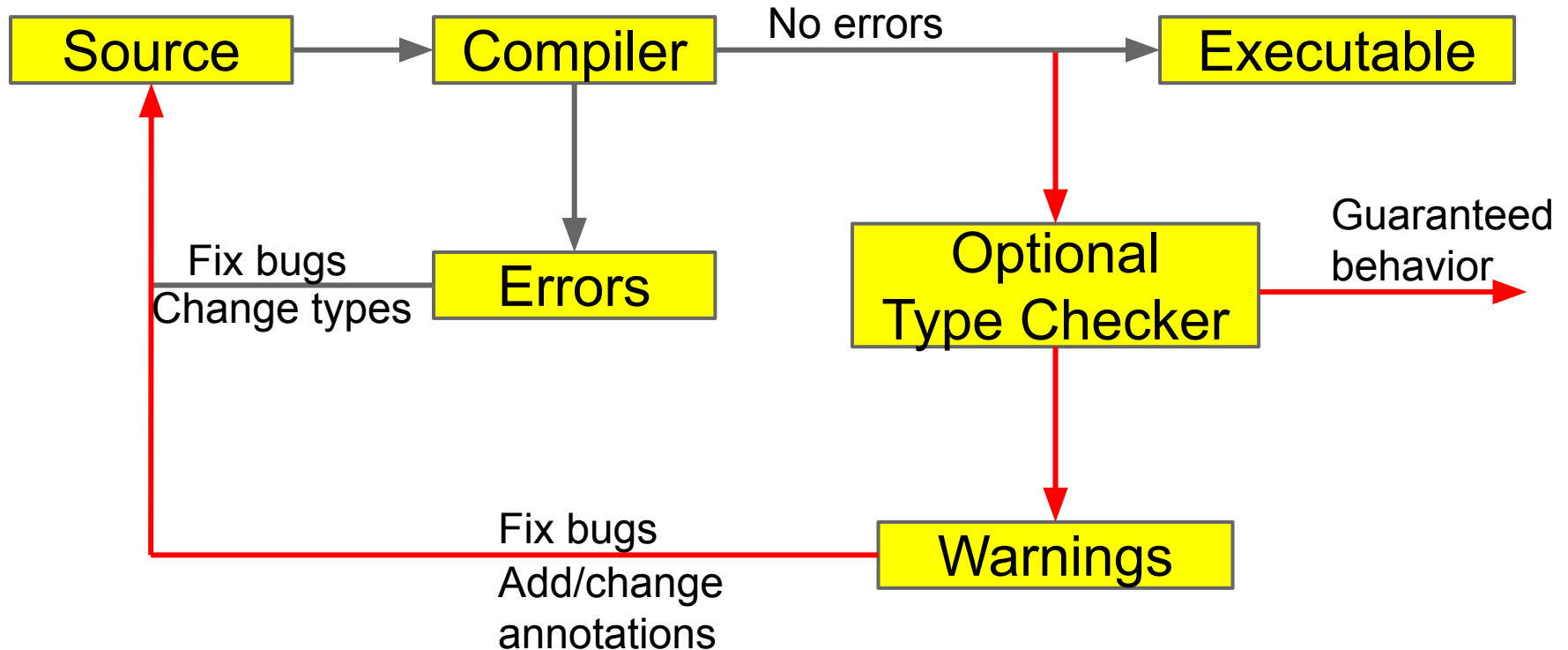
```
MyFile.java:149: dereference of possibly-null reference bb2  
    allVars = bb2.vars;  
                ^
```



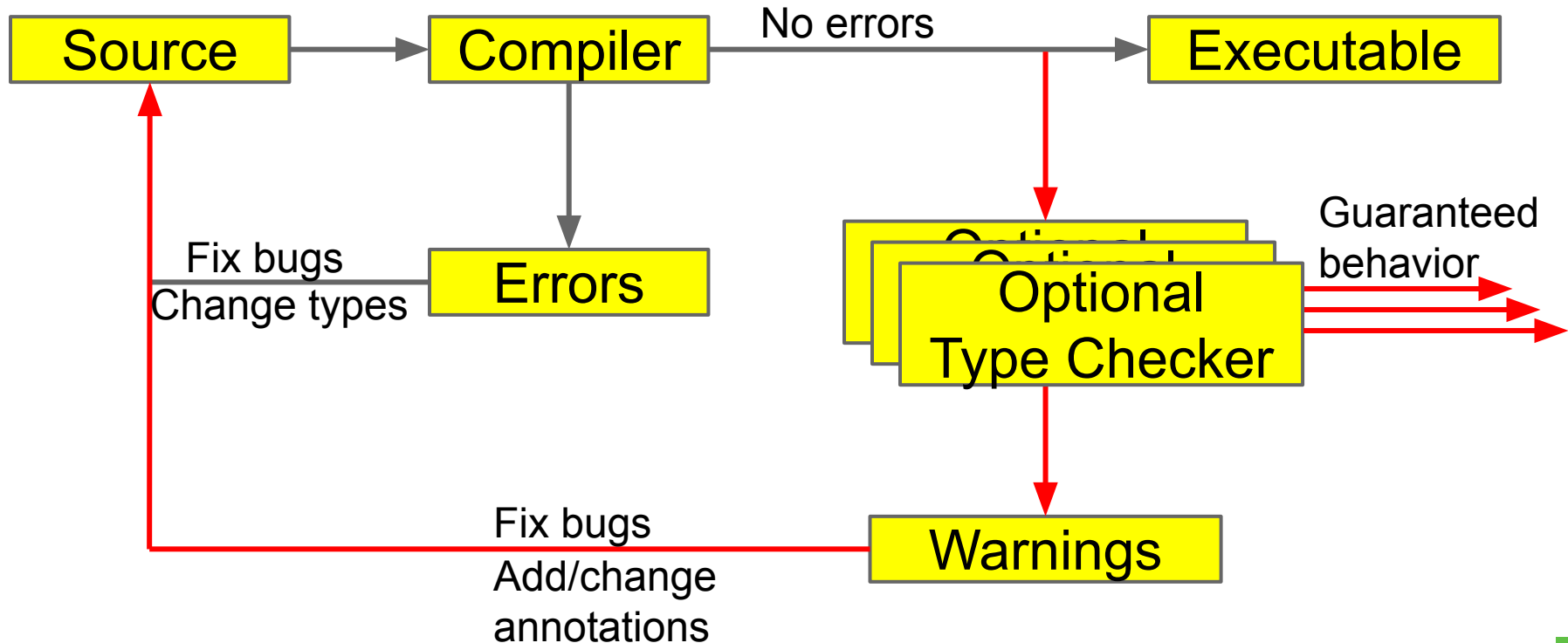
# Type Checking



# Optional Type Checking



# Optional Type Checking



# The Checker Framework

A framework for pluggable type checkers

“Plugs” into the OpenJDK or OracleJDK compiler

```
javac -processor MyChecker ...
```

Standard error format allows tool integration





# Ant, Maven, Gradle integration

```
<presetdef name="jsr308.javac">  
  <javac fork="yes"  
    executable="${checkerframework}/checker/bin/${cfJavac}" >  
    <!-- JSR-308-related compiler arguments -->  
    <compilerarg value="-version"/>  
    <compilerarg value="-implicit:class"/>  
  </javac>  
</presetdef>
```

```
<dependencies>  
  ... existing <dependency> items ...  
  <!-- annotations from the Checker Framework:  
    nullness, internning, locking, ... -->  
  <dependency>  
    <groupId>org.checkerframework</groupId>  
    <artifactId>checker-qual</artifactId>  
    <version>3.22.0</version>  
  </dependency>  
</dependencies>
```

# Live demo: <http://CheckerFramework.org/live/>

## Checker Framework Live Demo

Write Java code here:

```
1 import org.checkerframework.checker.nullness.qual.Nullable;
2 class YourClassNameHere {
3     void foo(Object nn, @Nullable Object nbl) {
4         nn.toString(); // OK
5         nbl.toString(); // Error
6     }
7 }
```

Choose a type system:

Check

### Examples:

Nullness: [NullnessExample](#) | [NullnessExampleWithWarnings](#)

MapKey: [MapKeyExampleWithWarnings](#)

Interning: [InterningExample](#) | [InterningExampleWithWarnings](#)

Lock: [GuardedByExampleWithWarnings](#) | [HoldingExampleWithWarnings](#) | [EnsuresLockHeldExample](#) | [Loc](#)



# Prevent null pointer exceptions

Java 8 introduces the `Optional<T>` type

- Wrapper; content may be *present* or *absent*
- Constructor: `of(T value)`
- Methods: `boolean isPresent()`, `T get()`

```
Optional<String> maidenName;
```



# Optional reminds you to check

## Without Optional:

possible  
NullPointerException

```
String mName;  
mName.equals(...);  
  
if (mName != null) {  
    mName.equals(...);  
}
```

## With Optional:

possible  
NoSuchElementException

```
Optional<String> omName;  
omName.get().equals(...);  
  
if (omName.isPresent()) {  
    omName.get().equals(...);  
}
```

possible  
NullPointerException

**Complex rules for using Optional correctly!**



# How not to use Optional

Other gu  
Stephen  
Dalorzo,  
Brian Go  
Olszewsl  
Oleg She



Stuart Marks's rules:

1. Never, ever, use null for an Optional variable or return value.
2. Never use Optional.get() unless you can prove that the Optional is present.
3. Prefer alternative APIs over Optional.isPresent() and Optional.get().
4. It's generally **Let's enforce the rules with a tool.** Optional for the specific purpose of chaining methods.
5. If an Optional is part of a chain, or has an intermediate result of Optional, use Optional.get() or Optional.orElse() instead of Optional.get().
6. Avoid using Optional in fields, method parameters, and collections.
7. Don't use an Optional to wrap any collection type (List, Set, Map). Instead, use an empty collection to represent the absence of values.



# Which rules to enforce with a tool

Stuart Marks's rules:

1. **Never**, ever, use null for an Optional variable or return value.
2. **Never** use Optional.get() unless you can prove that the Optional is present.
3. *Prefer* alternative APIs over Optional.isPresent() and Optional.get().
4. It's *generally a bad idea* to create an Optional for the specific purpose of chaining methods from it to get a value.
5. If an Optional chain has a nested Optional chain, or has an intermediate result of Optional, it's *probably too complex*.
6. *Avoid* using Optional in fields, method parameters, and collections.
7. **Don't** use an Optional to wrap any collection type (List, Set, Map). Instead, use an empty collection to represent the absence of values.



# Which rules to enforce with a tool

Stuart Marks's rules:

1. **Never**, ever, use null for an Optional variable or return value.
2. **Never** use Optional.get() unless you can prove that the Optional is present.
3. *Prefer* alternative APIs over Optional.isPresent() and Optional.get().
4. It's *generally* *preferred* for Optional to have a specific purpose of chaining methods.
5. If an Optional is used as an intermediate result of Optional chaining, it should be marked as such.
6. *Avoid* using Optional in fields, method parameters, and collections.
7. **Don't** use an Optional to wrap any collection type (List, Set, Map). Instead, use an empty collection to represent the absence of values.

These are  
*type system* properties.



# Define a type system

$h \in \text{Heap}$	$= \text{Addr} \rightarrow \text{Obj}$
$\iota \in \text{Addr}$	$= \text{Set of Addresses} \cup \{\text{null}_a\}$
$o \in \text{Obj}$	$= {}^r\text{Type}, \text{Fields}$
${}^rT \in {}^r\text{Type}$	$= \text{OwnerAddr ClassId} \langle {}^r\text{Type} \rangle$
$\text{Fs} \in \text{Fields}$	$= \text{FieldId} \rightarrow \text{Addr}$
$\iota \in \text{OwnerAddr}$	$= \text{Addr} \cup \{\text{any}_a\}$
${}^r\Gamma \in {}^r\text{Env}$	$= \text{TVarId } {}^r\text{Type}; \text{ParId Addr}$
$P \in \text{Program} ::= \text{Class, ClassId, Expr}$	
$\text{Cls} \in \text{Class} ::= \text{class ClassId} \langle \text{TVarId } {}^s\text{Type} \rangle$	
	$\text{extends ClassId} \langle {}^s\text{Type} \rangle$
	$\{ \text{FieldId } {}^s\text{Type}; \text{Met} \}$
${}^sT \in {}^s\text{Type} ::= {}^s\text{NType} \mid \text{TVarId}$	
${}^sN \in {}^s\text{NType} ::= \text{OM ClassId} \langle {}^s\text{Type} \rangle$	
$u \in \text{OM} ::=$	$h, {}^r\Gamma, e_0 \rightsquigarrow h_0, \iota_0$
$\text{mt} \in \text{Meth} ::=$	$\iota_0 \neq \text{null}_a$
$\text{MethSig} ::=$	$h_0, {}^r\Gamma, e_2 \rightsquigarrow h_2, \iota$
$w \in \text{Purity} ::=$	$h' = h_2[\iota_0.f := \iota]$
$e \in \text{Expr} ::=$	$\text{OS-Upd} \frac{h, {}^r\Gamma, e_0.f = e_2 \rightsquigarrow h'}{h, {}^r\Gamma, e_0 \rightsquigarrow h'}$
${}^s\Gamma \in {}^s\text{Env} ::=$	$\text{Expr.MethId} \langle {}^s\text{Type} \rangle (\text{Expr}) \mid$ $\text{new } {}^s\text{Type} \mid ({}^s\text{Type}) \text{ Expr}$ $\text{TVarId } {}^s\text{NType}; \text{ParId } {}^s\text{Type}$
$h \vdash {}^r\Gamma : {}^s\Gamma$	
$h \vdash \iota_1 : \text{dyn}({}^sN, h, \iota_1)$	
$h \vdash \iota_2 : \text{dyn}({}^sT, \iota_1, h(\iota_1) \downarrow_1)$	
${}^sN = u_N \text{ C}_N \langle \_ \rangle$	
$u_N = \text{this}_u \Rightarrow {}^r\Gamma(\text{this})$	
$\text{free}({}^sT) \subseteq \text{dom}(\text{C}_N)$	
$\text{GT-Read} \frac{h \vdash {}^r\Gamma : {}^s\Gamma \quad h \vdash \iota_1 : \text{dyn}({}^sN, h, \iota_1) \quad h \vdash \iota_2 : \text{dyn}({}^sT, \iota_1, h(\iota_1) \downarrow_1) \quad \left\{ \begin{array}{l} \text{GT-Read} \frac{\Gamma \vdash e_0 : N_0 \quad N_0 = \_}{\Gamma \vdash e_0.f : N_0 \triangleright fType(C_0, f)} \quad \text{GT-Upd} \frac{u_0 \neq \text{any} \quad rp(u_0, T_1)}{\Gamma \vdash e_0.f = e_2 : N_0 \triangleright T_1} \quad \text{DYN} \frac{\text{dom}(\text{C}) = \bar{X} \quad \text{free}({}^sT) \subseteq \bar{X} \circ \bar{X}'}{\text{dyn}({}^sT, \iota, {}^rT, (\bar{X}' \text{ } {}^rT'; -)) = {}^sT[\iota'/\text{this}, \iota'/\text{peer}, \iota'/\text{rep}, \text{any}_a/\text{any}_u, {}^rT/\bar{X}, {}^rT'/\bar{X}']} \right\} \Rightarrow h \vdash \iota_2 : \text{dyn}({}^sN \triangleright {}^sT, h, {}^r\Gamma)}$	
${}^rT = \iota' \text{ C} \langle \_ \rangle \quad \iota \vdash {}^rT \text{ } \prec : \iota' \text{ C} \langle {}^rT \rangle \quad \iota \vdash {}^rT \text{ } \prec : \iota' \text{ C} \langle {}^rT_a \rangle \Rightarrow \iota \vdash {}^rT \text{ } \prec : \bar{T}_a$	
$\text{dom}(\text{C}) = \bar{X} \quad \text{free}({}^sT) \subseteq \bar{X} \circ \bar{X}'$	
$\text{DYN} \frac{\text{dyn}({}^sT, \iota, {}^rT, (\bar{X}' \text{ } {}^rT'; -)) = {}^sT[\iota'/\text{this}, \iota'/\text{peer}, \iota'/\text{rep}, \text{any}_a/\text{any}_u, {}^rT/\bar{X}, {}^rT'/\bar{X}']}{\text{dyn}({}^sT, \iota, {}^r\Gamma, e_0 \rightsquigarrow h', \iota)}$	
$\text{OS-Read} \frac{h, {}^r\Gamma, e_0 \rightsquigarrow h', \iota_0 \quad \iota_0 \neq \text{null}_a \quad \iota = h'(\iota_0) \downarrow_2 (f)}{h, {}^r\Gamma, e_0.f \rightsquigarrow h', \iota}$	
$\Gamma \vdash e_0 : N_0 \quad N_0 = u_0 \text{ C}_0 \langle \_ \rangle \quad T_1 = fType(C_0, f) \quad \Gamma \vdash e_2 : N_0 \triangleright T_1$	
$u_0 \neq \text{any} \quad rp(u_0, T_1)$	
$\Gamma \vdash e_0.f = e_2 : N_0 \triangleright T_1$	





# Define a type system

1. **Type hierarchy** (subtyping)
2. **Type rules** (what operations are illegal)
3. **Type introduction** (what types for literals, ...)
4. **Dataflow** (run-time tests)

We will define two type systems:

**Nullness** and **Optional**

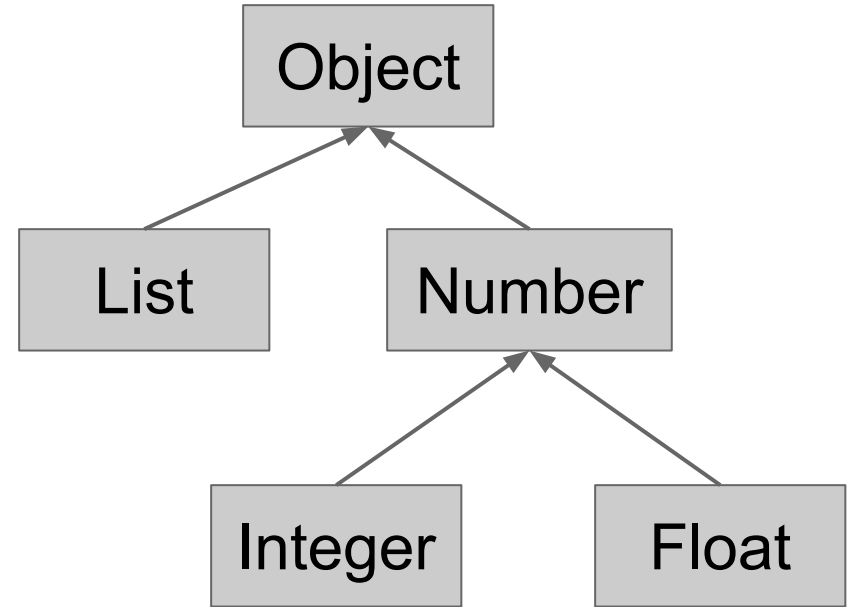
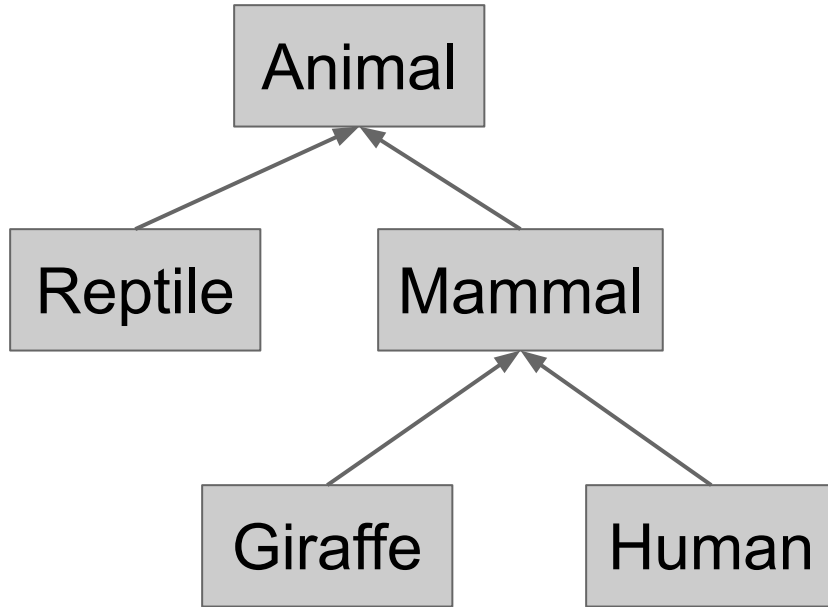


# Define a type system

1. **Type hierarchy (subtyping)**
2. Type rules (what operations are illegal)
3. Type introduction (what types for literals, ...)
4. Dataflow (run-time tests)



# 1. Type hierarchy



2 pieces of information:

- the types
- their relationships (lower = fewer values, more properties)



# Type = type qualifier + Java basetype

`@Present Optional<String> maidenName;`

Diagram illustrating the components of the type `Optional<String>` in the code snippet:

- `@Present` is identified as the **Type qualifier** (indicated by a green arrow).
- `Optional<String>` is identified as the **Java basetype** (indicated by a green arrow).
- The entire expression `@Present Optional<String>` is identified as the **Type** (indicated by a red arrow).



# Null pointer exception

```
String op(Data in) {  
    return "transform: " + in.getF();  
}
```

...

```
String s = op(null);
```



# Null pointer exception

**Where is the defect?**

```
String op(Data in) {  
    return "transform: " + in.getF();  
}
```

...

```
String s = op(null);
```



# Null pointer exception

**Where is the defect?**

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String op(Data in) {  
    return "transform: " + in.getF();  
}
```

...

```
String s = op(null);
```



# Null pointer exception

**Where is the defect?**

```
String op(Data in) {  
    return "transform: " + in.getF();  
}  
...
```

**Can't decide without specification!**

```
String s = op(null);
```





# Specification 1: non-null parameter

```
String op(@Nonnull Data in) {  
    return "transform: " + in.getF();  
}
```

...

```
String s = op(null);
```



# Specification 1: non-null parameter

```
String op(@NonNull Data in) {  
    return "transform: " + in.getF();  
}
```

...

```
String s = op(null);           // error
```



## Specification 2: nullable parameter

```
String op(@Nullable Data in) {  
    return "transform: " + in.getF();  
}
```

...

```
String s = op(null);
```



## Specification 2: nullable parameter

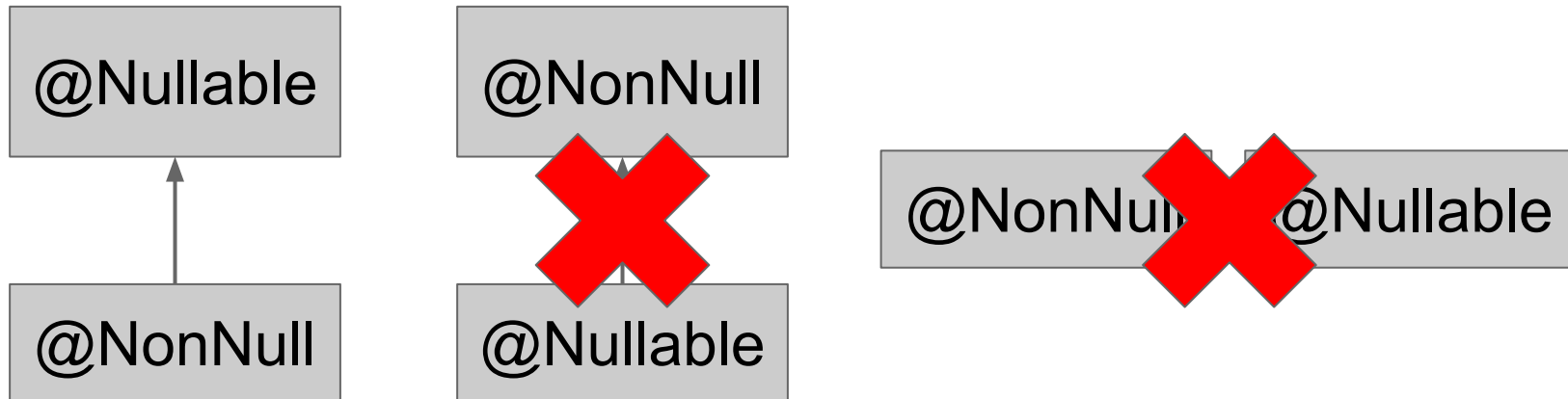
```
String op(@Nullable Data in) {  
    return "transform: " + in.getF();  
}                                     // error
```

...

```
String s = op(null);
```



# Type hierarchy for nullness

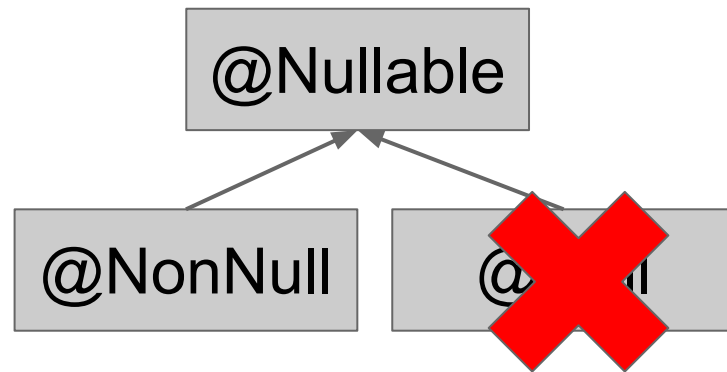
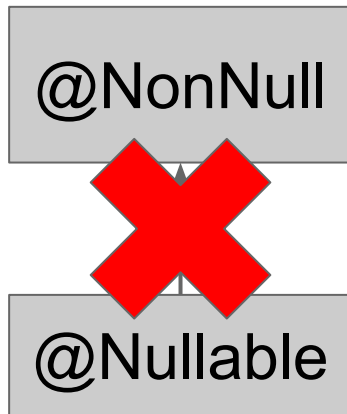
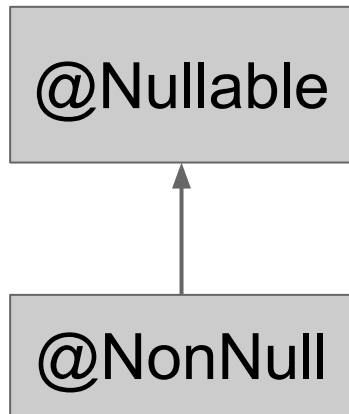


2 pieces of information:

- the types
- their relationships



# Type hierarchy for nullness



2 pieces of information:

- the types
- their relationships



# Type hierarchy for Optional

“Never use `Optional.get()` unless you can prove that the `Optional` is present.”



2 pieces of information:

- the types
- their relationships



# Type = type qualifier + Java basetype

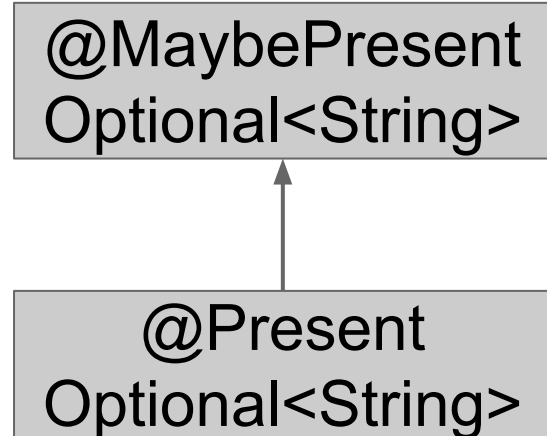
`@Present Optional<String> maidenName;`

Diagram illustrating the components of the type `@Present Optional<String>`:

- `@Present` is the **Type qualifier**.
- `Optional<String>` is the **Java basetype**.
- The entire expression `@Present Optional<String>` is the **Type**.

Default qualifier = `@MaybePresent`

- `@MaybePresent Optional<String>`
  - `Optional<String>`
- } equivalent





# Define a type system

1. Type hierarchy (subtyping)
- 2. Type rules (what operations are illegal)**
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## 2. Type rules

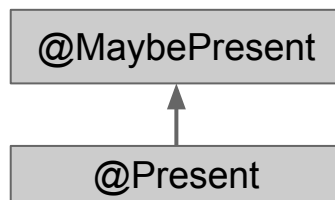
To prevent null pointer exceptions:

- `expr.field`  
`expr.getValue()`  
receiver must be non-null
- `synchronized (expr) { ... }`  
monitor must be non-null
- ...



# Type rules for Optional

“Never use `Optional.get()` unless you can prove that the `Optional` is present.”



Only call `Optional.get()` on a receiver of type `@Present Optional`.

```
class Optional<T> {  
    T get() { ... }  
}
```

example call:

```
myOptional.get()
```

example call:

```
a.equals(b)
```



# Type rules for Optional

@MaybePresent

@Present



“Never use `Optional.get()` unless you can prove that the `Optional` is present.”

Only call `Optional.get()` on a receiver of type `@Present Optional`.

example call:

```
myOptional.get()
```

```
class Optional<T> {  
    T get(Optional<T> this) { ... }  
}
```



# Type rules for Optional

@MaybePresent

@Present



“Never use Optional.get() unless you can prove that the Optional is present.”

Only call Optional.get() on a receiver of type  
@Present Optional.

example call:

```
myOptional.get()
```

```
class Optional<T> {  
    T get(@Present Optional<T> this) {...}  
}
```



# Type rules for Optional

@MaybePresent

@Present



“Never use Optional.get() unless you can prove that the Optional is present.”

Only call Optional.get() on a receiver of type  
@Present Optional.

example call:

```
myOptional.get()
```

```
class Optional<T> {  
    T get(@Present Optional<T> this) {...}  
    T orElseThrow(@Present O... this, ...) {...}
```



# Define a type system

1. Type hierarchy (subtyping)
2. Type rules (what operations are illegal)
- 3. Type introduction (what types for literals...)**
4. Dataflow (run-time tests)



# Type introduction rules

For Nullness type system:

- `null` : `@Nullable`
- `"Hello World"` : `@NonNull`





# Type introduction for Optional

@MaybePresent

@Present



```
Optional<T> of(T value) {...}
```

```
Optional<T> ofNullable(T value){...}
```



# Type introduction for Optional

@MaybePresent

@Present



```
@Present Optional<T> of(T value) {...}
```

```
Optional<T> ofNullable(@Nullable T value){...}
```



# Define a type system

1. Type hierarchy (subtyping)
2. Type rules (what operations are illegal)
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- 4. Dataflow (run-time tests)**



# Flow-sensitive type refinement

After an operation, give an expression a more specific type

```
@Nullable Object x;
```

```
if (x != null) {
```

...  x is @NonNull here

```
}
```

...  x is @Nullable again

```
@Nullable Object y;
```

```
y = new SomeType();
```

...  y is @NonNull here

```
y = unknownValue;
```

...  y is @Nullable again

# Type refinement for Optional

@MaybePresent

@Present



“Never use `Optional.get()` unless you can prove that the `Optional` is present.”

After `receiver.isPresent()` returns true,  
the receiver's type is `@Present`

```
@MaybePresent Optional<String> x;
```

```
if (x.isPresent()) {
```

```
...
```

x is @Present here

```
}
```

x is @MaybePresent again



# Let's implement an Optional Checker

Follow the instructions in the  
Checker Framework Manual

<https://checkerframework.org/manual/#creating-a-checker>



# Design the type system first

Before you start coding, first write the user manual.

What problem are you solving?

What qualifiers will you need?

What rules do you need to enforce?



# Implement type qualifiers and hierarchy

`@Documented`

`@Retention(RetentionPolicy.RUNTIME)`

`@Target({ElementType.TYPE_USE,  
          ElementType.TYPE_PARAMETER})`

`@SubtypeOf({MaybePresent.class})`

`public @interface Present {}`

<https://github.com/typetools/checker-framework/tree/master/checker-qual/src/main/java/org/checkerframework/checker/optional/qual>





# Use the Subtyping Checker

Experiment with the type qualifiers using the [Subtyping Checker](#):

```
javac -processor ...SubtypingChecker \  
      -Aquals=...Present,...MaybePresent \  
      SubtypeCheck.java
```



# Name your checker

Simplify usage by adding a main class:

```
public class OptionalChecker  
    extends BaseTypeChecker {}
```



# Annotate parts of the JDK

Add `jdk.astub` JDK specifications

```
class Optional<T extends Object> {  
    static <T extends Object> @Present Optional<T> of(T value) ...  
    T get(@Present Optional<T> this) ...  
    ...  
}
```

<https://github.com/typetools/jdk/blob/master/src/java.base/share/classes/java/util/Optional.java>



# Type rules and type introductions

No additional rules needed for the Optional Checker — everything can be specified declaratively and use Checker Framework rules.



# Implement dataflow refinement

Declarative specification possible:

```
@EnsuresQualifierIf(result = true,  
    expression = "this",  
    qualifier   = Present.class)  
public boolean isPresent() {  
    return value != null;  
}
```



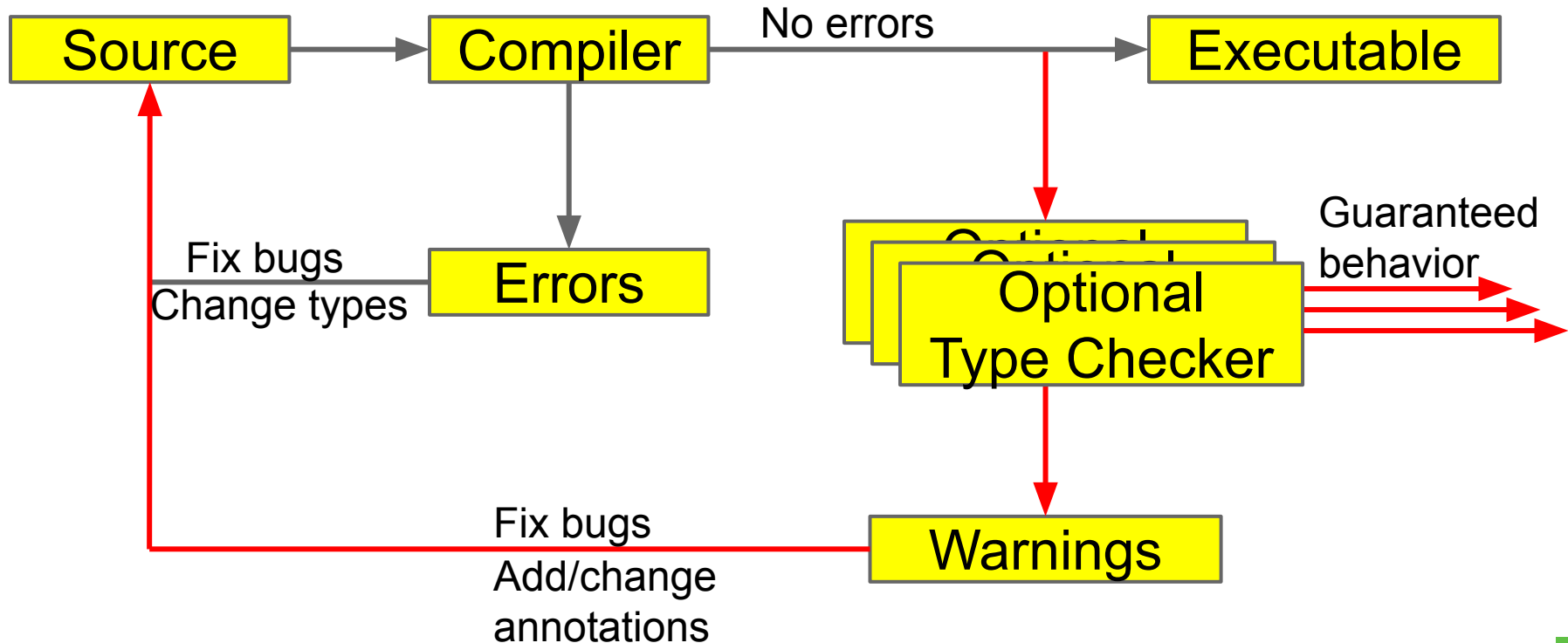
# You can use the Optional Checker

Distributed with the Checker Framework  
Checks 6 of the 7 rules for using Optional

<https://checkerframework.org/manual/#optional-checker>



# Optional Type Checking



# Benefits of type systems

- **Find bugs** in programs
  - Guarantee the **absence of errors**
- **Improve documentation**
  - Improve code structure & maintainability
- Aid compilers, optimizers, and analysis tools
  - E.g., could reduce number of run-time checks
- Possible negatives:
  - Must write the types (or use type inference)
  - False positives are possible (can be suppressed)





# Checker Framework facilities

- Full type systems: inheritance, overriding, ...
- Generics (type polymorphism)
  - Also qualifier polymorphism
- Qualifier defaults
- Pre-/post-conditions
- Warning suppression



# Verification

- **Goal:**  
prove that no bug exists
- **Specifications:**  
user provides
- **False negatives:**  
none
- **False positives:**  
user suppresses warnings
- **Downside:** user burden

# Bug-finding

- **Goal:**  
find some bugs at low cost
- **Specifications:**  
infer likely specs
- **False negatives:**  
acceptable
- **False positives:**  
heuristics focus on most important bugs
- **Downside:** missed bugs

Neither is “better”; each is appropriate in certain circumstances.



# Checkers are usable

- Type-checking is **familiar** to programmers
- Modular: fast, incremental, partial programs
- Annotations are **not too verbose**
  - **@Nullable**: 1 per 75 lines
  - **@Interned**: 124 annotations in 220 KLOC revealed 11 bugs
  - **@Format**: 107 annotations in 2.8 MLOC revealed 104 bugs
  - Possible to annotate part of program
  - Fewer annotations in new code
- Few false positives
- First-year CS majors preferred using checkers to not
- **Practical**: in use in Silicon Valley, on Wall Street, etc.



# Tips

- Start by type-checking part of your code
- Only type-check properties that matter to you
- Use subclasses (not type qualifiers) if possible
- Write the spec first (and think of it as a spec)
- Avoid warning suppressions when possible
- Avoid raw types such as `List`; use `List<String>`



# More at JAX 2022

## Null Pointer Exceptions: the Problems, Current Approaches, and Ongoing Efforts

Donnerstag, 5. Mai 2022

16:15 - 17:15

Raum: Gutenberg 1



# Pluggable type-checking improves code

Checker Framework for creating type checkers

- Featureful, effective, easy to use, scalable

Prevent bugs at compile time

Create custom type-checkers

Improve your code!

<http://CheckerFramework.org/>

