

# **Today's Tasks**



- Implement PID code.
- Closed-loop velocity control using proportional feedback, and study the effect of controller gain on transient and steady-state behavior.
- Elimination of steady-state error through the use of *integral* (I), and *proportional plus integral* (PI) control.
- Design and implement a PI controller according to given specifications.
- Extra Credit Task: Simulink simulation.
- Deliverable:
  - Lab 3 report (use the report template) to Gradescope by midnight.

## **Control System Comparison**



#### Open-loop:

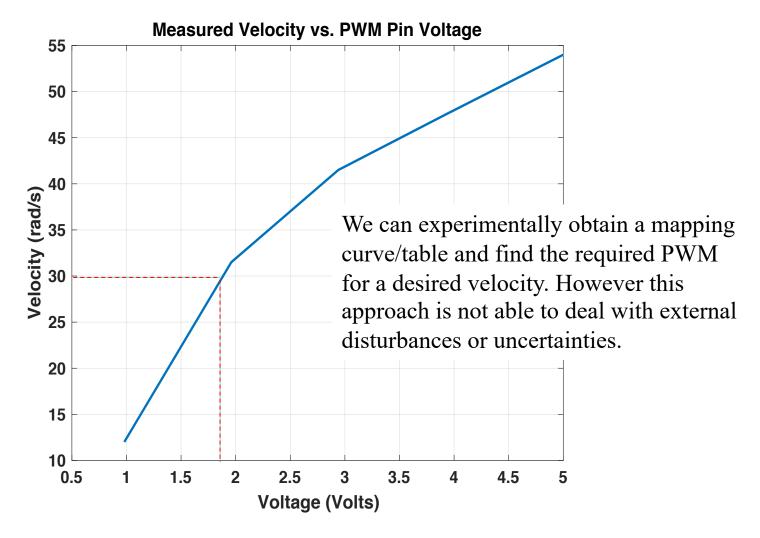
- The output variables do not affect the input variables
- The system will follow the desired reference commands if no unpredictable effects occur
- It can compensate for disturbances that are taken into account
- It does not change the system stability

#### Closed-loop:

- The output variables do affect the input variables in order to maintain a desired system behavior
- Requires measurements (controlled variables or other variables)
- Requires control error computed as the difference between the reference command and the controlled variable
- Computes control input based on the control error such that the control error is minimized
- Able to reject the effect of disturbances
- Can make the system unstable, where the controlled variables grow without bound

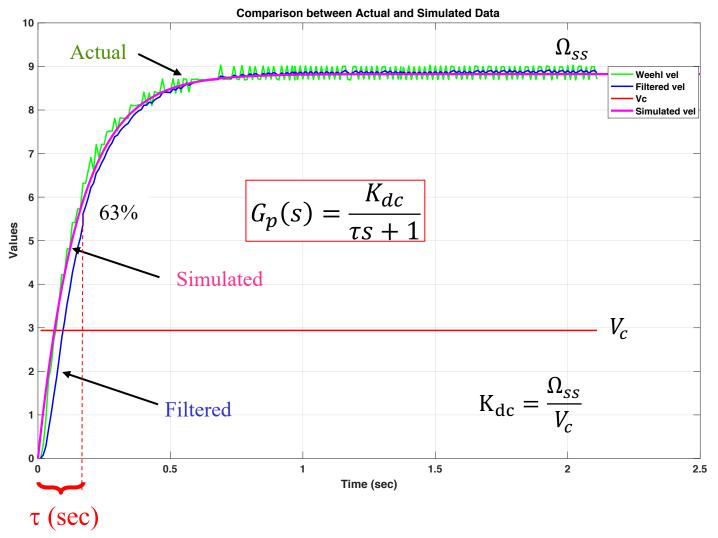
# Open Loop Angular Velocity as a Function of PWM





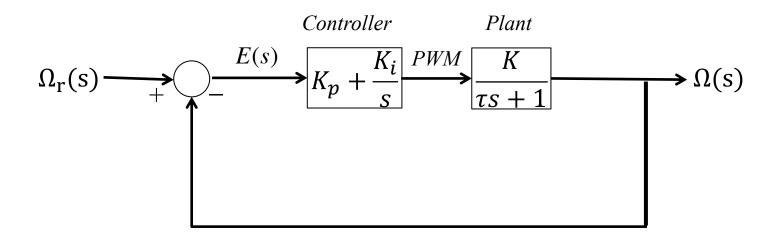
## **Open Loop Step Responses**





## **Closed-Loop Block Diagram**





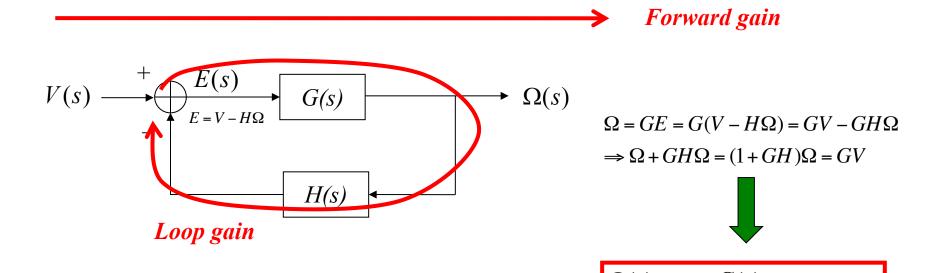
$$K = \frac{K_{dc}}{vc2pwm}$$

Voltage to PWM conversion factor: 
$$vc2pwm = \frac{255 [PWM]}{5 [V]} = 51$$

#### **Closed-Loop Transfer Function**



 Closed-loop transfer function: The gain of a <u>single-loop feedback</u> <u>system</u> is given by the forward gain divided by 1 plus the loop gain (for negative feedback).



#### **Closed-Loop Transfer Function: Proportional Control**



$$G_{cl}(s) = \frac{\Omega(s)}{\Omega_r(s)} = \frac{K_p K}{\tau s + (1 + K_p K)} = \frac{\frac{K_p K}{(1 + K_p K)}}{\frac{\tau}{(1 + K_p K)} s + 1}$$
A new time of

A new time constant

#### **Step Response Characteristics:**

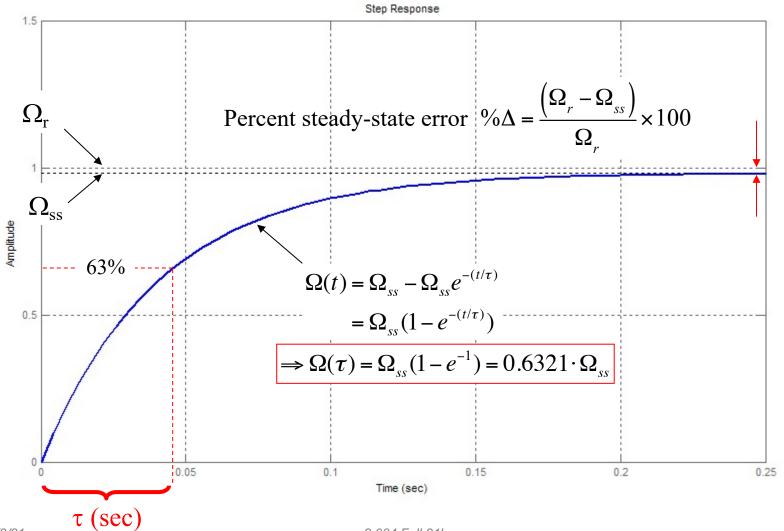
$$\tau' = \frac{\tau}{1 + K_p K}$$

$$\Omega_{SS} = \lim_{t \to \infty} \Omega(t) = \lim_{s \to 0} s\left(\frac{A}{s}\right) G_{cl}(s) = A\left(\frac{K_p K}{1 + K_p K}\right)$$

A = 1 for a unit step input

#### **Measuring Time Constant and SS Error**



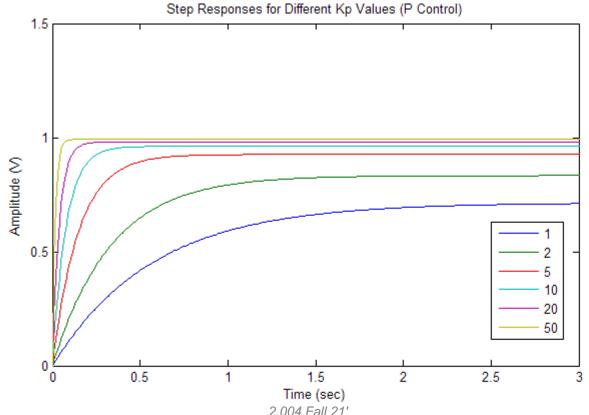


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#### **Drawbacks of P Control**



- Steady-state error
- Kp is limited by the saturation limit of the system
- Large Kp will also amplify noise and/or disturbances that may lead to instability



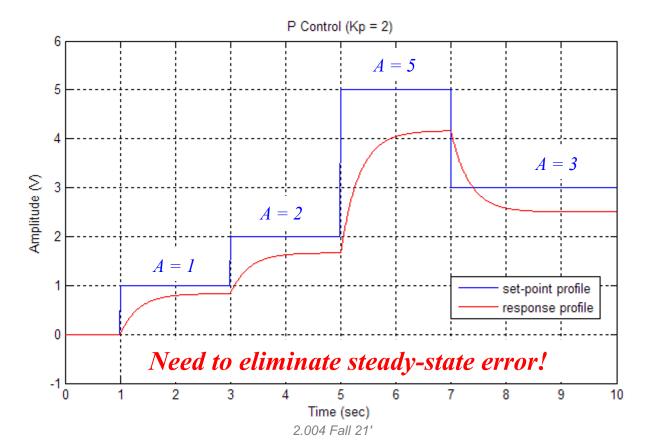
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## P Control Steady-Sate Errors



In real world a set-point profile is often more complex than a simple step input.

$$\Omega_{ss} = \lim_{t \to \infty} \Omega(t) = \lim_{s \to 0} s\left(\frac{A}{s}\right) G_{cl}(s) = A\left(\frac{K_p K}{1 + K_p K}\right)$$



# **Steady-State Error and System Types**



• The servomotor plant is a "Type 0" system that will always have steady-state error with proportional control.

$$e_{ss} = \lim_{t \to \infty} e(t) = \lim_{s \to 0} sE(s) = \lim_{s \to 0} s \left[\Omega_r(s) - G(s)\Omega_r(s)\right] = \lim_{s \to 0} s \left[1 - G(s)\right]\Omega_r(s)$$

$$\text{Closed-loop P control} \implies 1 - G_{cl}(s) = 1 - \frac{\sqrt{K_p K}}{\tau s + (1 + K_p K)} \neq 0$$

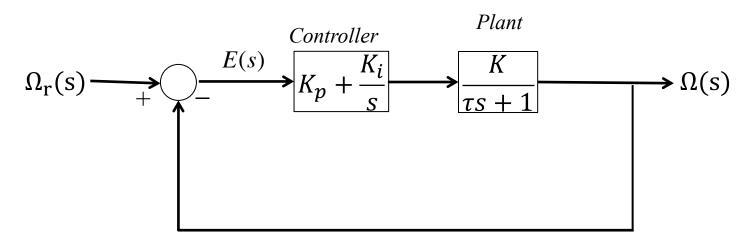
 A system type can be determined by the number of "free" integrations in the open-loop transfer function.

$$G_{ol}(s) = \frac{N(s)}{s^n D(s)}$$
 "Type n" system

- Type n system will produce zero steady-state error for input of the same order or less. For example,
  - Zero steady-state error for Type 1 system when given a step input.

## I Control to Eliminate Steady-State Error





$$G_{cl}(s) = \frac{K(K_p s + K_i)}{\tau s^2 + (1 + K_p K)s + K_i K}$$
 One zero
Two poles

Steady-state

$$\Omega_{SS} = \lim_{t \to \infty} \Omega(t) = \lim_{s \to 0} s\left(\frac{A}{s}\right) G_{cl}(s) = A\left(\frac{K_i K}{K_i K}\right) = A$$

A = 1 for a unit step input

## Differential Equation Analysis



P Control: 
$$\tau \frac{d\Omega(t)}{dt} + \Omega(t) = K_p K(\Omega_r(t) - \Omega(t))$$

At steady state 
$$\frac{d\Omega(t)}{dt} = 0$$
  $\Omega_{ss} = K_p K (\Omega_r - \Omega_{ss})$   $\Omega_{ss} = \frac{K_p K}{1 + K_p K} \Omega_r$ 

PI Control: 
$$\tau \frac{d\Omega(t)}{dt} + \Omega(t) = K_p K(\Omega_r(t) - \Omega(t)) + K_i K \int (\Omega_r(t) - \Omega(t)) dt$$

Take derivative of above 
$$\tau \frac{d^2\Omega}{dt^2} + \frac{d\Omega}{dt} = K_p K \frac{d(\Omega_r - \Omega)}{dt} + K_i K (\Omega_r - \Omega)$$

At steady state all derivatives go to zero

$$0 = K_i K(\Omega_r - \Omega_{SS}) \qquad \boxed{\Omega_{SS} = \Omega_r}$$

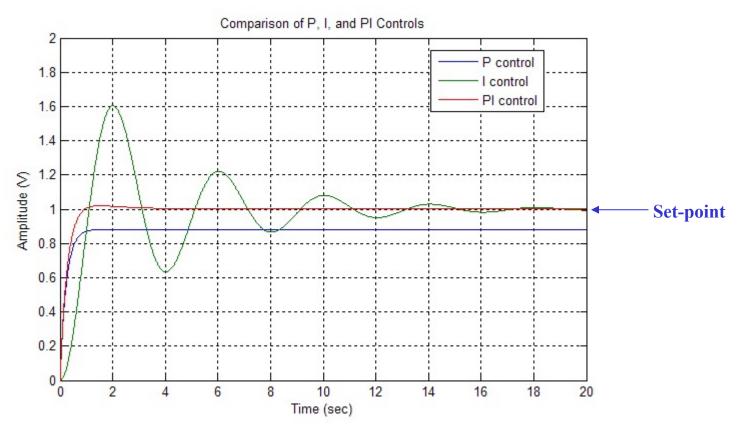


$$\Omega_{\rm ss} = \Omega_r$$

## P, I, and PI Comparison



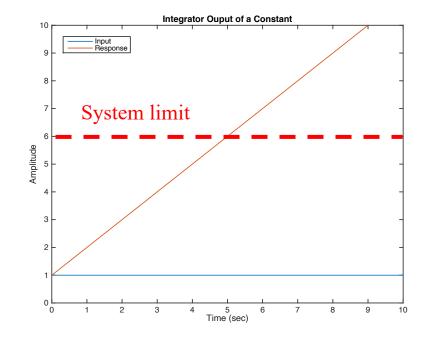
- P Control: steady-state error
- I Control: overshoot, longer transient, integrator windup



#### **Integrator Windup**



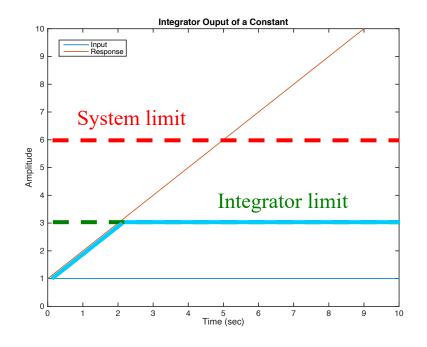
- Caused by the interaction of integral action and saturations, etc.
- Actuators have limitations such as: torque/speed of a motor, opening/closing of a valve, etc.
- When saturation occurs
  - Controller output reaches the actuator limits
  - Feedback loop is inactive
  - System operates in open loop (i.e., actuator output is fixed at its saturation value and independent of the system states/outputs)
- A controller with integral action
  - Error continues to be integrated
  - Integral term may become very large ( it "winds up")
  - System may exhibit large transients when saturation occurs



#### **Anti-Windup**



- Limit set-point range so the actuator does not saturate.
  - Sets conservative bounds
  - Results in poor performance
  - Does not avoid windup caused by disturbances
- Avoid by maintaining the integral term to an appropriate value when the actuator saturates.



## PI Controller Design

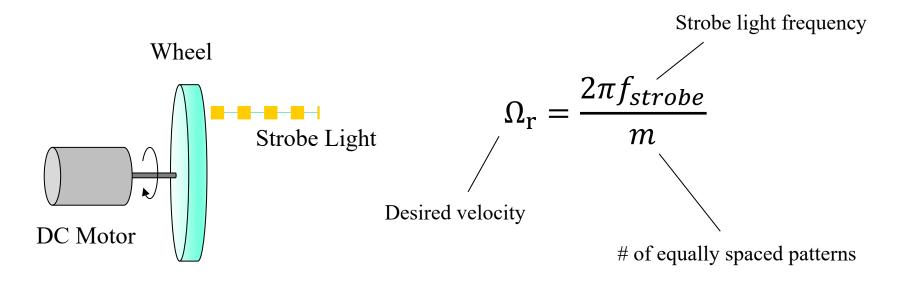


- Design a PI controller based on given transient specifications:
  - Critically damped
  - Natural frequency = 10 rad/s
- Implement your controller gains on the Arduino and acquire an actual response with a reference angular velocity  $\Omega_r=15\ rad/s$ .

#### **Test The Controller**

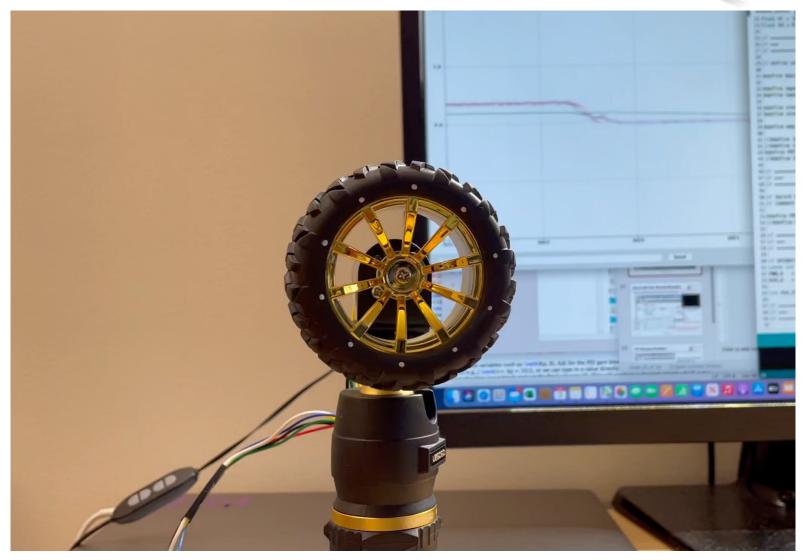


- Test the controller by observing the Stroboscopic effect.
- Determine the desired wheel velocity.
- Use your phone's camera app to observe the spokes of the wheel. Verify or set the frame rate to 30 frames per second (fps) in video mode.



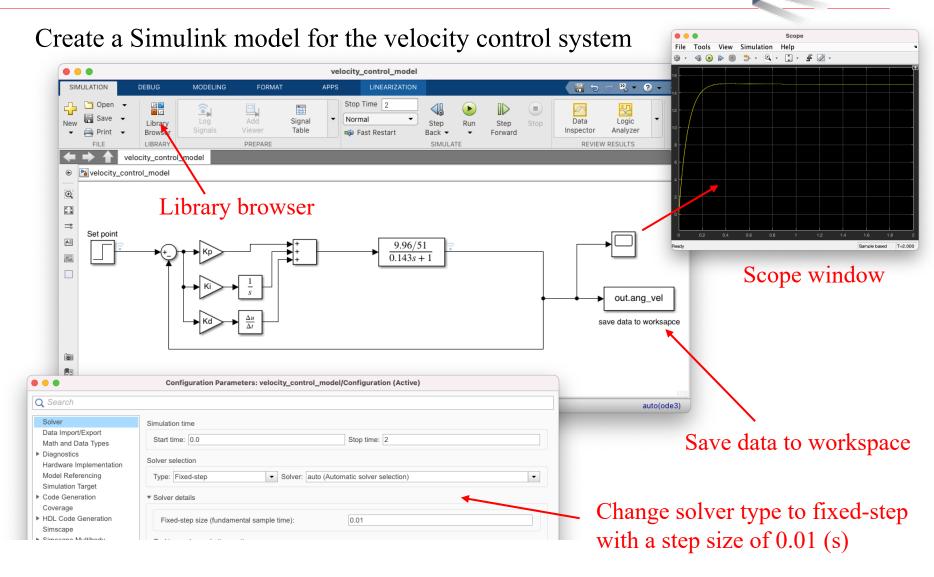
# **Strobe Effect Example**





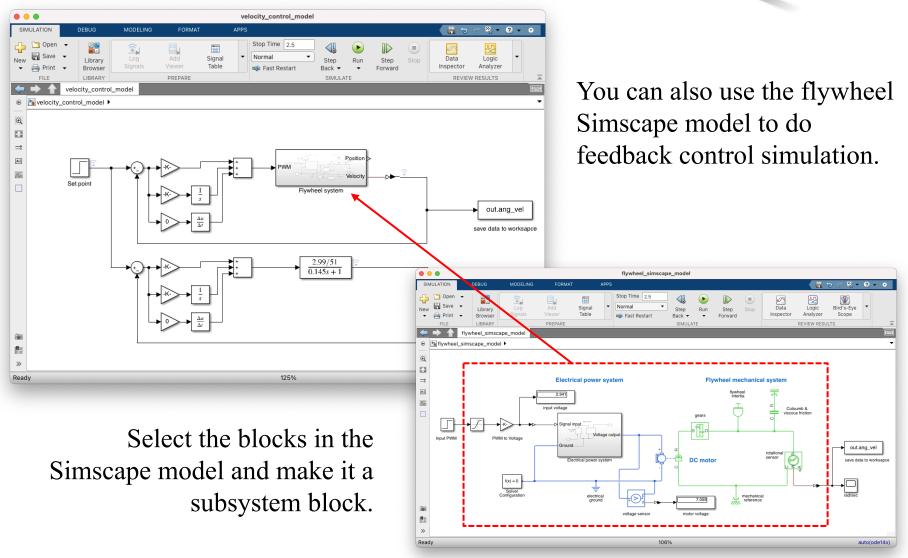
#### **Extra Credit Task: Simulink Simulation**





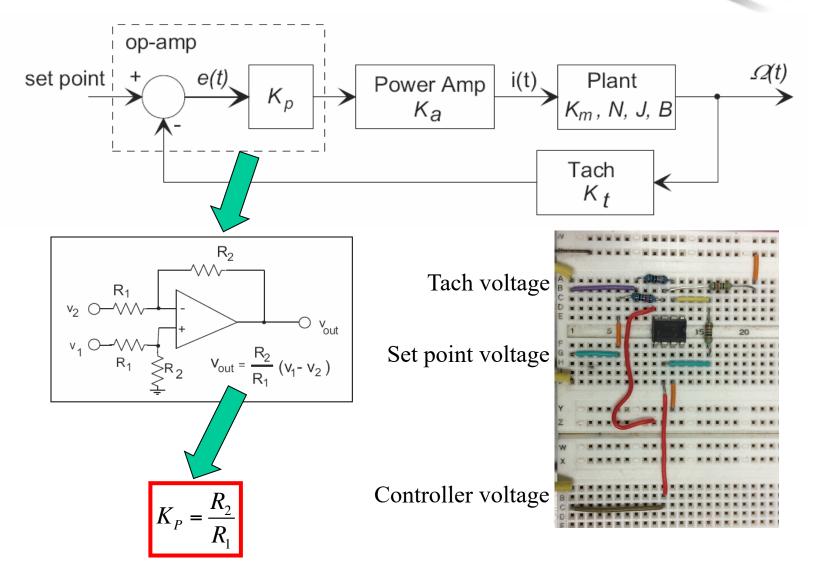
## **FYI: Simscape Simulation**





# **FYI: Analog Proportional Controller**





## **FYI: Analog PID Controller**



$$V_{out} = K_p V_{in} + K_d \frac{dV_{in}}{dt} + K_i \int_0^t V_{in} dt$$

