### 6.1210 Problem Set 6

### Problem 1 (Collaborators: None)

- **S** Let T(i,j) = the consecutive letters from A in the most left letters in C[i+j:end] (which is merged from A[i:end] and B[j:end] with all letters not being more than three consecutively from A[i:end].
- **B** T(n,m) = 0; T(i,m+1) = T(n+1,i) = 4 since adding a letter from outside allowed indices is not possible
- **T** Entry T(i,j) depends on entries with larger i or j. Let n = |A| and m = |B|. The table T can be filled either by row or column from the back to the front from i = n to -1, and j = m to -1.
- **O** Output is YES if  $T(-1, -1) \le 3$ . If not, the output is NO.
- **T** O(nm) since there are n rows and m columns in the table, with each entry taking O(1).

#### Proof of correctness:

- 1. OSPP holds for all cases considered by the algorithm.
- 2. The cases considered by the algorithm are exhaustive.

# Problem 2 (Collaborators: None)

Let digits with ":" between them be one number Let cnum = D[i]:D[i+1]...:D[i+k] pnum = D[j]:D[j+1]...:D[j+k]

- **S** Let T(i, j, k) = the length of the longest increasing digital subsequence of D[i:n], where pnum is the most recently added number to the subsequence, i.e. j is the first digit of the most recently added number to the subsequence, i is the first digit of the current number, and k is the number of digits in the most recently added number.
- R  $T(i,j,k) = \max\{1 + T(i+k,j+k,k) \text{ if } cnum > pnum 1 + T(i+k+1,j+k,k+1) \text{ if } cnum \leq pnum T(i+k,j,k) \}$
- **B** For all k=1,2,...n, T(n,n,k)=0 because the length of the longest increasing digital subsequence of 0 digits is 0.
- **T** Entry T(i, j, k) depends on entries with larger i or j or k. The table T can be filled by row from the back to the front.
- O Output is  $\max[T(0,0,k) \ k=1,2,...n]$ .
- **T**  $O(n^4)$  since there are n items per row in 3 dimensions in the table, with each entry taking at most O(n) to compute, because it takes O(k) to compare two k digit numbers.

### Proof of correctness:

- 1. OSPP holds for all cases considered by the algorithm.
- 2. The cases considered by the algorithm are exhaustive i.e.

## Problem 3 (Collaborators: None)

else P(i,j) = 0

- S Let M(i,j) = the number of mushrooms collected in the optimal path to position (i,j), and P(i,j) = the number of optimal paths from the start (1,1) to position (i,j) i.e. the number of ways princess plum can move from (a,b) to (a+1,b) or (a,b+1) from (1,1) to (i,j) for any  $0 \le a \le i$  and  $0 \le b \le j$ , and thus each paths should be length i+j-1.
- R if (i,j) is a tree, M(i,j) = False and P(i,j) = 0. else if (i,j) is empty, M(i,j) = max[M(i-1,j), M(i,j-1)]The max function returns whichever one is not a False or if both are False, returns False. and if P(i-1,j)! = 0 then P(i,j) = P(i-1,j)and if P(i,j-1)! = 0 then P(i,j) = P(i,j-1)else P(i,j) = 0 else (i.e. if (i,j) is a mushroom), M(i,j) = max[M(i-1,j), M(i,j-1)] + 1The max function behaves the same as above. and if P(i-1,j)! = 0 then P(i,j) = P(i-1,j)
- **B** M(1,1) = 0, P(1,1) = 1. M(a,0) = M(0,b) = 0 and P(a,0) = P(0,b) = 0 for any for any a,b=1,2,...n.
- **T** Entry M(i,j) and P(i,j) depend on entries with smaller i or j. The tables M and P can be filled by row from left to right and top to bottom.
- O Output is M(n, n) for the maximum number of mushroms for a quick path and P(n, n) for the number of optimal paths that could give the maximum mushrooms collected.
- **T**  $O(n^2)$  since there are n items per row and column each for each table, with each entry taking at most O(1) to compute. Thus  $2 * O(n * n * 1) = O(n^2)$

### Proof of correctness:

1. OSPP holds for all cases considered by the algorithm

and if P(i, j - 1)! = 0 then P(i, j) = P(i, j - 1)

2. The cases considered by the algorithm are exhaustive