

# Eivydas Raulynaitis

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github.com/eivydas-r

## Summary

As a motivated and hardworking computer science student, I hope to one day bring my skills and passion for software development to a company that will help move the world forward. I am actively seeking a full time position for the summer of 2021 and beyond in software engineering.

## University of Illinois at Chicago (UIC)

Expected May 2021

*Bachelor of Science in Computer Science*

- GPA: 3.5/4.00
- Member of ACM Chapter @ UIC

October 2018- Present

## Relevant Coursework

Software Engineering I (Java)

Computer Algorithms I

Data Structures (C++)

Programming Concepts  
(C++, F#, SQL, ASP.NET)

Programming Practicum  
(C/C++)

Database Systems  
(SQL)

Obj-Oriented Langs & Envs  
(Ruby, C++)

UI Design (JavaScript, jQuery)

Mobile App Development  
(Java, Android)

## Technical Skills

- Proficient in Java, C++, C, Python, JavaScript
- Project experience with Ruby, Android, JavaScript, jQuery, Python, Django, C++, C, Java, JavaFX, libGDX, F#, SQL, ASP.NET, Lua, HTML, CSS, Git
- Developed secure Android applications with Java using multithreading and broadcasting
- Produced secure web applications with Django web framework using Python and JavaScript
- Developed software with Java and JavaFX, with Maven & JUnit 5 unit testing
- Experience with project management & documentation with agile methodologies (Scrum)

## Project Experience

*eivydas.com*: *Personal project, May 25 2020*

- An interactive online portfolio fullstack web application
- Created with Django and Python for backend and HTML and CSS for frontend
- Integrated with SQLite for project database information w/ project page generation

Android multi-app communication: *Class project: Mobile App Development, October 29, 2020*

- Implemented 3 Android applications that send data through OS with broadcast intents
- Use of fragment layouts to make efficient use of UI elements in landscape/portrait modes

Breathing exercise guide: *Personal project, June 22 2020*

- A breathing guide web app for the purpose of destressing and mindfulness
- Created with JavaScript and jQuery, w/ randomized inspirational quote database

Baccarat Game: *Class project: Software Design, Nov. 21 2019*

- A game that mirrors the classic Baccarat casino game w/ animations and transitions
- Created with Java and JavaFX and unit tested w/ JUnit 5

Prison Break: *Class project: Software Engineering I, May 1 2020*

- A 2D top-down strategy game made w/ Java & the libGDX framework
- Thorough documentation & development through Scrum agile methodology

RPLS: *Class project: Software Design, Oct. 12 2019*

- A multiplayer JavaFX game for Rock-Paper-Scissors-Lizard-Spock
- Server and client threading, playable through multiple computers via LAN

**Other information:** US Citizen, proficient in Lithuanian, certified biliteracy in Spanish