

# Eivydas Raulynaitis

"Ah-vee-dus"

[www.linkedin.com/in/eivydas](http://www.linkedin.com/in/eivydas)

[eivydas.com](http://eivydas.com)  
[github.com/eivydas-r](https://github.com/eivydas-r)

[erauly2@uic.edu](mailto:erauly2@uic.edu)

## Summary

Seeking an internship or full time position in software development for the summer of 2021 and beyond that will assist me in developing experiences, skills, and connections in the field of computer science.

## University of Illinois at Chicago (UIC)

Expected May 2021

*Bachelor of Science in Computer Science*

- GPA: 3.39/4.00
- Member of ACM Chapter @ UIC

October 2018- Present

## Relevant Coursework

- Software Engineering I (Java)
- Software Design (Java)
- Data Structures (C++)
- Programming Concepts (C++, F#, SQL, ASP.NET)
- Programming Practicum (C/C++)
- Program Design I (Python)

## Technical Skills

- Proficient in C++ (3 yrs), Java (1 yr), C (2 yrs)
- Experience with JavaScript, jQuery, Python, Django, C++, C, Java, JavaFX, libGDX, F#, SQL, ASP.NET, Lua, HTML, CSS, UNIX, x86-64 Assembly, Git
- Produced secure web applications with Django web framework using Python and JavaScript
- Developed software with Java and JavaFX, with Maven & JUnit 5 unit testing
- Experience with project management & documentation with agile methodologies (Scrum)
- Proficient in graphic design and video editing (Photoshop, Camtasia)
- Created embedded electronics with different sensors using C++ (Arduino)

## Projects

- [eivydas.com](http://eivydas.com): An interactive online portfolio fullstack web app. Created with Django and Python for backend and HTML and CSS for frontend. Integrated with SQLite for project database information, with project page information automatically generated.
- [Breathe](#): A breathing guide web app for the purpose of destressing and mindfulness. Created with JavaScript and jQuery, with a randomized inspirational quote database.
- [Baccarat Game](#): A game that mirrors the classic Baccarat casino game, created with Java and JavaFX, with animations and transitions. Tested w/ JUnit 5.
- [Prison Break](#): A 2D top-down strategy game made with Java and the libGDX engine, with thorough documentation and development through iceScrum agile methodology.
- [RPLS](#): A multiplayer JavaFX game for Rock-Paper-Scissors-Lizard-Spock, with server and client threading. Playable through multiple computers. Implemented with FXML.
- [CTA Information Lookup](#): An SQL web application project with ASP.NET that shows different statistics of CTA database information.

## Awards

- Illinois State Seal of Biliteracy in Spanish May 2017
- 2<sup>nd</sup> Place in Expert Division of JJC Robotics Competition Feb 2016
- 1<sup>st</sup> Place in Novice Division of JJC Robotics Competition Feb 2015

**Other information:** US Citizen, proficient in Lithuanian, certified biliteracy in Spanish