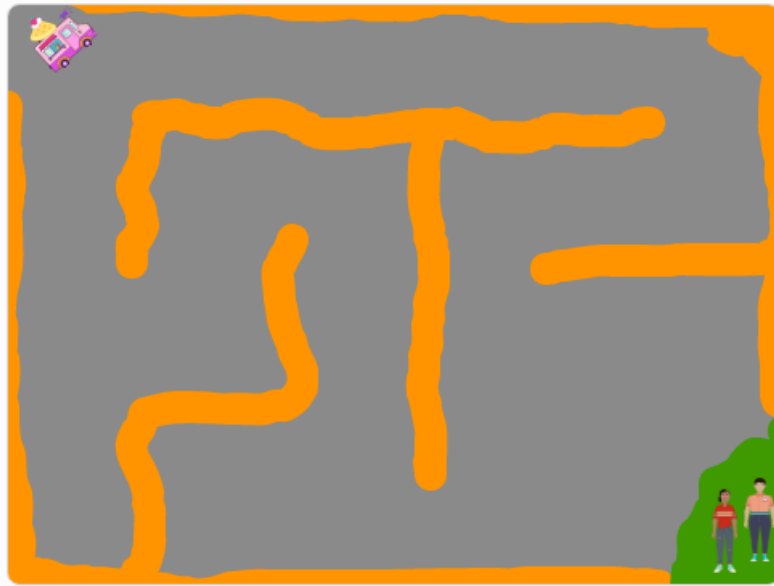


Lava maze!

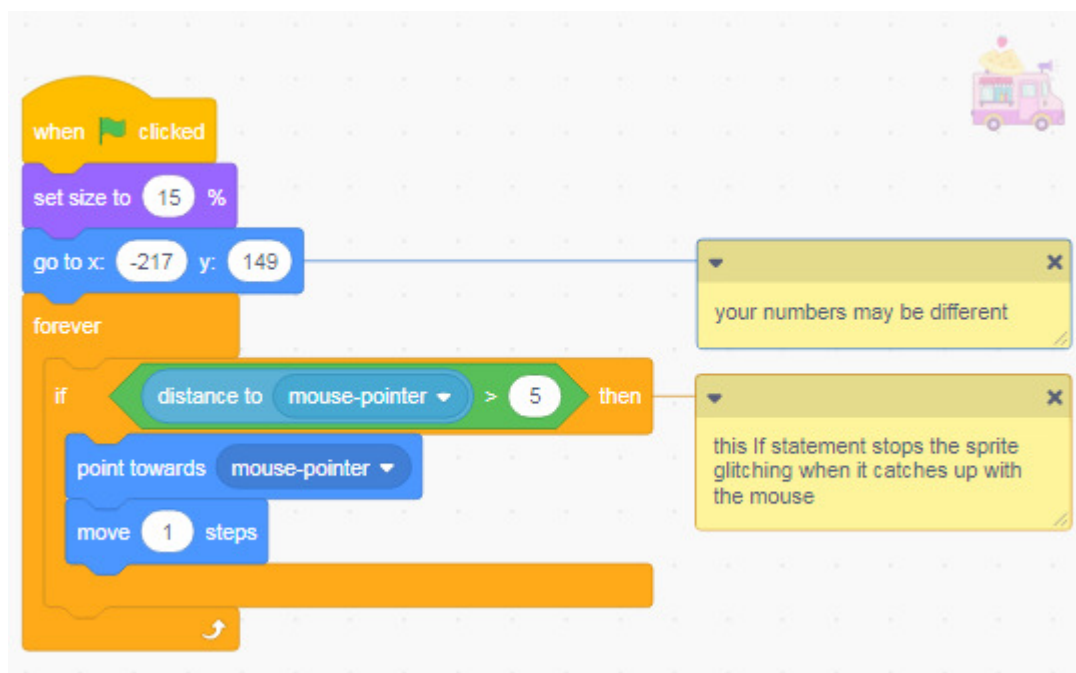


Finished project: <https://scratch.mit.edu/projects/965952640/>

Based on instructions: <https://projects.raspberrypi.org/en/projects/boat-race/>

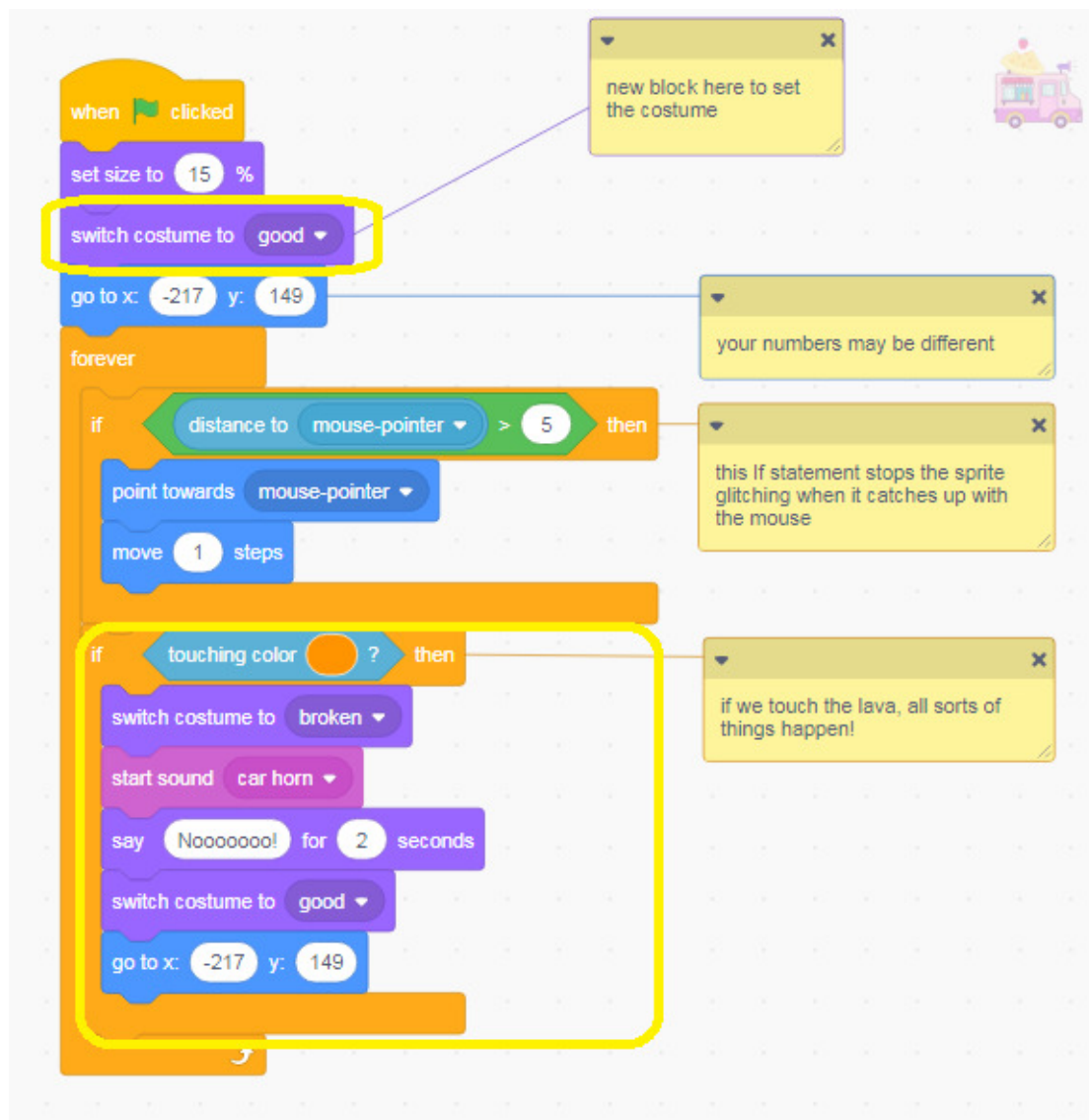
Step 1: Move your van

Keep testing and saving your project as you go along.



Step 2: Crash!

Add a 'crashed' costume to your sprite, then add the blocks below to use it in your game:



Step 3: Win!

Now you need similar blocks to the ones used for crashing, but these are for winning the game! This code goes inside the same Forever loop.

