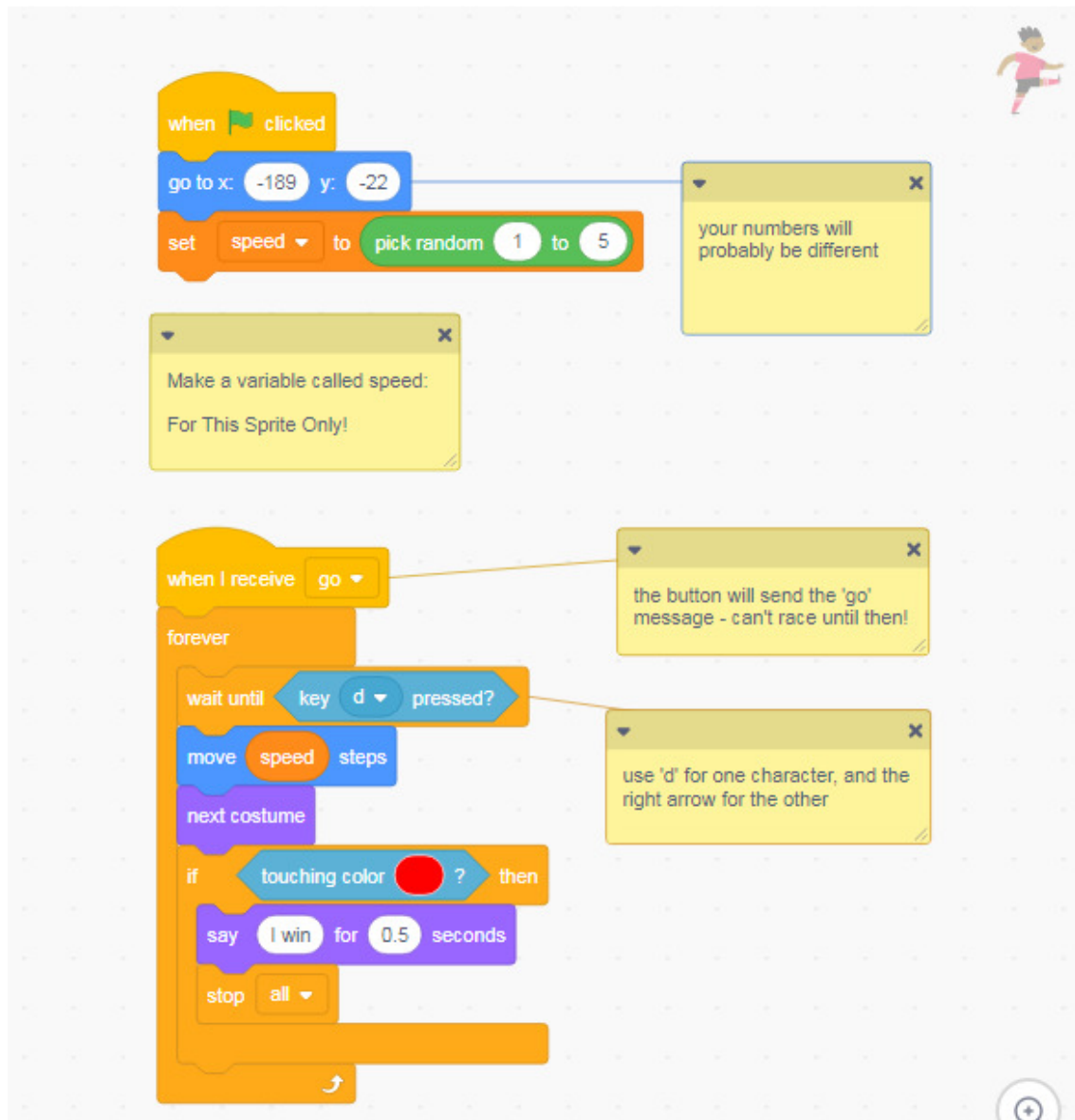


Two-player racing game



Scratch script for a two-player racing game:

- when clicked**
 - go to x: -189 y: -22**
 - set speed to pick random 1 to 5**
- Make a variable called speed: For This Sprite Only!**
- when I receive go**
 - forever**
 - wait until key d pressed?**
 - move speed steps**
 - next costume**
 - if touching color ? then**
 - say I win for 0.5 seconds**
 - stop all**

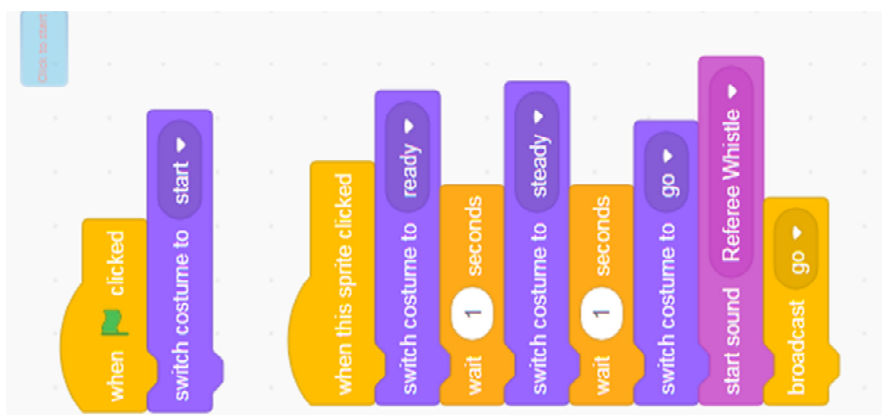
Annotations:

- your numbers will probably be different
- the button will send the 'go' message - can't race until then!
- use 'd' for one character, and the right arrow for the other



Scratch costumes for a two-player racing game:

- 1** **start** 92 x 55
- 2** **ready** 92 x 55
- 3** **steady** 92 x 55
- 4** **go** 92 x 55



Scratch script for a two-player racing game:

- when clicked**
 - switch costume to start**
- when this sprite clicked**
 - switch costume to ready**
 - wait 1 seconds**
 - switch costume to steady**
 - wait 1 seconds**
 - switch costume to go**
 - start sound Referee Whistle**
 - broadcast go**