

Ellen Dalton

Software Developer • Social Worker

OBJECTIVE

To obtain an entry-level software development position where I can work collaboratively and continuously enhance my skills.

SKILLS

- HTML
- CSS
- JavaScript
- React
- Node.js
- GitHub
- Supportive Counselling
- Conflict Resolution
- Boundary Setting
- Communication
- Critical Thinking
- Problem-Solving
- Organization
- Detail Oriented

EDUCATION

SOFTWARE DEVELOPMENT DIPLOMA

2024 • Keyin College

BACHELOR OF SOCIAL WORK DEGREE

2016 • Memorial University

EXPERIENCE

CHILD AND YOUTH CARE WORKER

Dec 2017 - May 2023 • Waypoints May 2016 - Dec 2017 • Blue Sky Family Care

- Worked in group home settings, in independent living arrangements, as well as in emergency placement homes, with youth who have complex needs.
- Planned and implemented recreational and educational program plans.
- Used daily life events to promote change and to help young people develop life skills.
- Built and maintained positive therapeutic relationships with young people.
- Set boundaries.
- Implemented conflict resolution techniques.
- Provided supportive counselling to youth.
- Worked independently and in a team environment.
- Completed a variety of agency documentation including daily shift reports, incident reports, and missing person reports.

SOCIAL WORK INTERN

Jan 2016 - Apr 2016 • Care Givers

- Worked with adults who have intellectual and developmental disabilities.
- Completed biopsychosocial assessments.
- Interviewed clients, service providers, and families to determine the types of services required and eligibility.
- Made referrals to community resources.
- Provided supportive counselling to clients.
- Acted as a replacement Home Manager where supervision and guidance of frontline staff was required.

Sept 2014 - Dec 2014 • Thrive

- Provided outreach support to people facing homelessness, poverty, mental health issues, substance abuse, and physical disabilities.
- Facilitated workplace preparation training with youth.
- Provided grief counselling.





