

# Week 2 Summary Exercises

**Due** Oct 13 at 11:59pm**Points** 82**Questions** 20**Available** Oct 6 at 12am - Oct 13 at 11:59pm 8 days**Time Limit** 360 Minutes**Allowed Attempts** 2[Take the Quiz Again](#)

## Attempt History

	Attempt	Time	Score
<b>LATEST</b>	<a href="#">Attempt 1</a>	254 minutes	82 out of 82

Score for this attempt: **82** out of 82

Submitted Oct 12 at 5:40pm

This attempt took 254 minutes.

### Question 1

2 / 2 pts

Convert the following units. Your answer should be a whole number with no text in the answer field:

22.74 Mbps = \_\_\_\_\_ Kbps

**Correct!****Correct Answer**

22,740

### Question 2

2 / 2 pts

Convert the following units. Your answer should be a whole number with no text in the answer field:

50 B = \_\_\_\_\_ bits

**Correct!****Correct Answer**

400

**Question 3****5 / 5 pts**

Suppose there are 60 packets entering a queue at the same time. Each packet is of size 4 MiB. The link transmission rate is 2.2 Gbps. What is the queueing delay of packet number 43 (in milliseconds, rounded to one decimal place, e.g. 0.01234 seconds would be entered as "12.3")

**Correct!****Correct Answer**

640.6 margin of error +/- 0.1

**Question 4****5 / 5 pts**

How long does it take to send a 16 MiB file from Host A to Host B over a circuit-switched network, assuming:

- Total link transmission rate = 28.5 Gbps.
- Network is TDM, with 3 permitted users, each with an equal time slot size.
- A link connection requires a setup time of 51.5 ms.

Your answer should be in **milliseconds** (ms) with one decimal place, and without the unit (e.g. "140.6" without the quotes)

**Correct!****Correct Answer**

65.6 margin of error +/- 0.2

**Question 5****8 / 8 pts**

Given a link with a maximum transmission rate of 82.6 Mbps. Only two computers, X and Y, wish to transmit starting at time  $t = 0$  seconds. Computer X sends **fileX** (17 MiB) and computer Y sends **fileY** (184 KiB), both starting at time  $t = 0$ .

- Statistical multiplexing is used, with details as follows
  - Packet Payload Size = 1000 Bytes
  - Packet Header Size = 24 Bytes (overhead)
- Ignore Processing and Queueing delays
- Assume partial packets (packets consisting of less than 1000 Bytes of data) are padded so that they are the same size as full packets.
- Assume continuous alternating-packet transmission.
- Computer X gets the transmission medium first.

At what time ( $t = ?$ ) would *FileX* finish transmitting?

Give answer in seconds, without units, and round to two decimal places (e.g. for an answer of 12.4567 seconds you would enter "12.46" without the quotes)

**Correct!****Correct Answer**

1.79 margin of error +/- 0.02

**Question 6****4 / 4 pts**

In the Internet protocol stack, the Application Layer is responsible for assembling user data to be sent.

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**Answer 1:****Correct!**

Application Layer

**Question 7****4 / 4 pts**

Please select all examples of systems using unguided media.

**Correct!**☒ Human speech☐ Ethernet Home Networks**Correct!**☒ Global Positioning System (GPS)☐ Fiber-Optic Internet**Correct!**☒ Signal flares**Correct!**☒ 802.11 Wifi Home Networks☐ Cable television/internet☐ ADSL**Question 8****4 / 4 pts**

Please place the following in the order of the OSI layering model.

Layer 7: [ Select ] ▼

Layer 6: [ Select ] ▼

Layer 5: [ Select ] ▼

Layer 4: [ Select ] ▼

Layer 3: [ Select ] ▼

Layer 2: [ Select ] ▼

Layer 1: [ Select ] ▼

**Answer 1:****Correct!**

Application Layer

**Answer 2:****Correct!**

Presentation Layer

**Answer 3:****Correct!**

Session Layer

**Answer 4:****Correct!**

Transport Layer

**Answer 5:****Correct!**

Network Layer

**Answer 6:****Correct!**

Link Layer

**Answer 7:****Correct!**

Physical Layer

**Question 9****4 / 4 pts**

When a packet is passed down to the next lower layer, it is \_\_\_\_\_ into the lower-layer packet.

☐ interoperated☐ morphed

**Correct!**☒ encapsulated☐ multiplexed**Question 10****4 / 4 pts**

In the Internet protocol stack, if a data transfer is connection-oriented, it is implemented at the Transport Layer .

**Answer 1:****Correct!**

Transport Layer

**Question 11****4 / 4 pts**

If I were to send information into the internet with your IP address listed as the sender IP, I would be \_\_\_\_\_

☐ sniffing your packets☒ spoofing my IP address☐ infecting your computer with a virus☐ executing a DoS attack**Correct!****Question 12****4 / 4 pts**

A third party intercepting a packet and downloading its information before it is sent onward toward its destination is called \_\_\_\_\_

**Correct!**

- ☐ an IP spoofer
- ☒ a packet sniffer
- ☐ a virus infection
- ☐ malware
- ☐ a DoS attack

**Question 13****4 / 4 pts**

Merging multiple communication streams into the same media is called \_\_\_\_\_?

**Correct!**

- ☐ morphing
- ☐ interoperability
- ☒ multiplexing
- ☐ encapsulation

**Question 14****4 / 4 pts**

A pair of sockets is called a connection

**Answer 1:**

**Correct!**

connection

**Question 15****4 / 4 pts**

In a hybrid client-server/P2P architecture, one host is always on, and other hosts may connect and be handed off amongst themselves by this first host.

**Answer 1:**

hybrid client-server/P2P

**Correct!****Question 16****4 / 4 pts**

In a client-server architecture, one host is always on, and other hosts may connect and be continually serviced by this first host.

**Answer 1:**

client-server

**Correct!****Question 17****4 / 4 pts**

What transport-layer services are provided by the base TCP protocol?  
(Check all that apply)

☐ Message security☐ Jitter minimization☒ Connection-oriented service☐ Minimum bandwidth☒ Flow control**Correct!****Correct!**



**Correct!**☒ Congestion control**Correct!**☒ Reliable data transmission**Question 18****4 / 4 pts**

In the internet, an application-level protocol implementing live-streaming video would most likely utilize UDP as its transport-layer protocol.

**Answer 1:****Correct!**

UDP

**Question 19****4 / 4 pts**

A program running on a host is called a process

**Answer 1:****Correct!**

process

**Question 20****4 / 4 pts**

The minimum necessary information for identifying a process on a remote host would be (check all that apply):

**Correct!**☒ Remote Port Number☐ Local Socket Info

**Correct!**☐ Gateway Router IP☐ Local Port Number☒ Remote Host IP☐ Local Host IPQuiz Score: **82** out of 82