CS 372 Introduction to Computer Networks Self-Check Exercises: Lecture 23

1)	Describe the steps of the TCP connection setup.
2)	Describe the steps of the TCP connection takedown.
3)	What is fairness in TCP?
4)	Is the UDP protocol fair?
5)	What does TCP do better than UDP?
6)	What does UDP do better than TCP?

7) Fill in the missing values and flags in the following connection setup ("handshake") between client and server. ('X' means "not required".)

Event	Seq#	ACK#	ACK	SYN	FIN
Client requests connection to server.	72	X			
Server responds to request, allowing connection.					
Client confirms connection.	0				

8) Fill in the missing values and flags for the client closing the connection ("teardown") between client and server. ('X' means "not required".)

Event	Seq#	AC#	ACK	SYN	FIN
Client closes connection.	72	X			
Server ACK's request.	X				
Server closes its side of the connection.					
Client ACK's, and times out.	0				

9) Given a 1 Gbps link with TCP applications A, B, and C. Application A has 3 TCP connections to a remote web server; application B has 1 TCP connection to a mail server; application C has 4 connections to a remote web server. According to TCP "fairness" ... during times when all connections are transmitting, how much bandwidth should each application have?