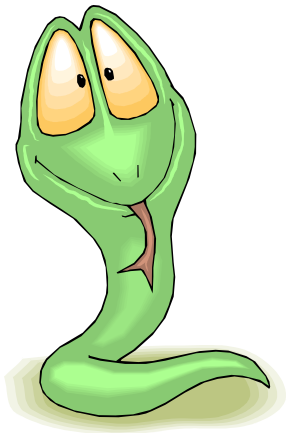


---

# Introduction to NumPy, SciPy and Matplotlib

**Scientific Computation With Python**



# NumPy Array

---

- provides a powerful N-dimensional array object:
  - table of items of **same type**
  - **more efficient** than python lists
- can be directly created from lists

```
>>> import numpy as np  
>>> a = np.array ( [1,2,3,4] )
```

$$\vec{a} = \begin{pmatrix} 1 \\ 2 \\ 3 \\ 4 \end{pmatrix}$$

```
>> import numpy as np  
>> M = np.array ([ [1,2],[3,4] ] )
```

$$M = \begin{pmatrix} 1 & 2 \\ 3 & 4 \end{pmatrix}$$

# NumPy Array Creation

---

- `arange()` : improved `range()` – function

```
>>> a = np.arange ( 0, 0.4, 0.1 )
```

$$\vec{a} = \begin{pmatrix} 0.0 \\ 0.1 \\ 0.2 \\ 0.3 \end{pmatrix}$$

- `zeros()`, `ones()` : fill with zeros or ones

```
>>> M1 = np.ones ( (2,2) )  
>>> M2 = np.zeros ( (2,3) )
```

$$M1 = \begin{pmatrix} 1 & 1 \\ 1 & 1 \end{pmatrix} \quad M2 = \begin{pmatrix} 0 & 0 & 0 \\ 0 & 0 & 0 \end{pmatrix}$$

! the shape has to be specified !

- `eye()` : identity

```
>>> M = np.eye ( 3 )
```

$$M = \begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix}$$

- `rand()`, `randn()` : random matrix

```
>>> M = np.random.rand ( 2,2 )
```

$$M = \begin{pmatrix} 0.09833 & 0.94981 \\ 0.01581 & 0.34234 \end{pmatrix}$$

# Indexing & Slicing

- 1-D arrays can be indexed, sliced and iterated like lists

```
>>> a = np.arange ( 0, 0.4, 0.1 )
>>> a[0]
0.0
>>> a[1:3]
[0.1, 0.2]
```

$$\vec{a} = \begin{pmatrix} 0.0 \\ 0.1 \\ 0.2 \\ 0.3 \end{pmatrix}$$

- N-D arrays can have one index per axis

$$M = \begin{pmatrix} 0 & 1 & 2 \\ 3 & 4 & 5 \\ 6 & 7 & 8 \end{pmatrix}$$

```
>>> M [0,2]
2
>>> M[:,1]
[1,4,7]
>>> M[:-1,:-1]
[ [2,1,0],
  [5,4,3] ]
```

- not specified axes considered complete slices

```
>>> M[1] # eqv. To M[1,:]
[3,4,5]
```

# Unary Operations

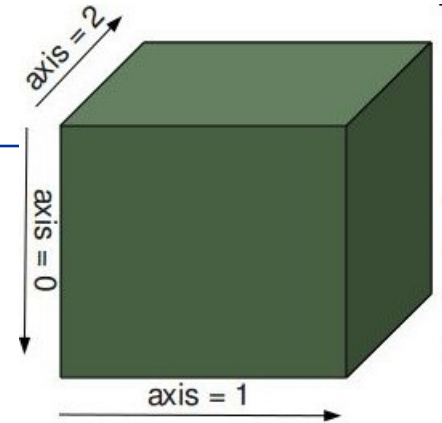
- many unary operations are implemented as methods of array class:

```
>> M = np.array ( [ [1,2], [3,4] ] )
```

$$M = \begin{pmatrix} 1 & 2 \\ 3 & 4 \end{pmatrix}$$

```
>> M.sum()
10
>> M.mean()
2.5
>> M.max()
4
```

“handle array like lists”



```
>> M.sum( axis=0 )
array( [4,6] )
>> M.mean( axis=0 )
array ( [2, 3] )
>> M.max( axis=0 )
array ([3,4])
```

axis can be specified

More examples:

argmax(), argsort(), conjugate(), cumsum(),  
conj(), imag(), real(), transpose(), ...

# Properties of Arrays

---

```
a = np.array( [ [0,1,2,3,4], [5,6,7,8,9] ] )  
a.shape  
(2,5)
```

$$a = \begin{pmatrix} 0 & 1 & 2 & 3 & 4 \\ 5 & 6 & 7 & 8 & 9 \end{pmatrix}$$

- access attributes of numpy array:
  - a.shape (the dimensions) is (2,5)
  - a.ndim (number of axis) is 2
  - a.size (total number of elements) is 10

# Basic Operations

---

- arithmetic operations apply **elementwise**
- **new** array created

$$A = \begin{pmatrix} 1 & 2 \\ 3 & 4 \end{pmatrix}$$

$$B = \begin{pmatrix} 5 & 6 \\ 7 & 8 \end{pmatrix}$$

$$c = 5$$

```
>> A * B  
[ [5,12],  
  [21,32] ]
```

```
>> A - c  
[ [0,1],  
  [2,3] ]
```

matrix product:

```
>> np.dot (A,B)  
[ [19,22],  
  [43,50] ]
```

```
>> A ** B  
[ [1, 64],  
  [2187, 65536] ]
```

```
>> A < 3  
[ [True, False],  
  [False, False] ]
```

some operators act in place (similar to C++):

```
>> A *= 2  
>> print A  
[ [2,4],  
  [6,8] ]
```

# Fancy Indexing

- Indexing with arrays of indices

$$\vec{x} = \begin{pmatrix} 0 \\ 2 \\ 4 \\ 6 \\ 8 \end{pmatrix}$$

```
>> x = np.arange ( 0, 10, 2)
>> idx = np.array ( [0,4,4,2])
>> y = x [ idx ]
>> print y
[0, 8, 8, 4 ]
```

$$\vec{y} = \begin{pmatrix} 0 \\ 8 \\ 8 \\ 4 \end{pmatrix}$$

- also works with N-dimensional index arrays

```
>> x = np.arange ( 0, 10, 2)
>> idx = np.array ( [[0,4] , [4,2] ])
>> M = x [ idx ]
>> print M
[ [0, 8],
  [8, 4] ]
```

$$M = \begin{pmatrix} 0 & 8 \\ 8 & 4 \end{pmatrix}$$



# Fancy Indexing II

---

- Boolean indexing, explicitly choose the elements

```
>> A = np.arange(1,5).reshape(2,2)

>> idx = np.array ( [ [True, False], [True, True] ])
>> x = A [ idx ]

>> idx = [ [True, False], [True, True] ]
>> y = A[idx] # !be careful

>> idx = A<3
>> z = A[idx]
```

$$A = \begin{pmatrix} 1 & 2 \\ 3 & 4 \end{pmatrix}$$

$$\vec{x} = \begin{pmatrix} 1 \\ 3 \\ 4 \end{pmatrix} \quad \vec{y} = \begin{pmatrix} 4 \\ 2 \end{pmatrix} \quad \vec{z} = \begin{pmatrix} 1 \\ 2 \end{pmatrix}$$

# Universal Functions

---

- Numpy provides a useful set of mathematical functions. They are called „universal functions“ and work **elementwise**.

```
>> x = np.arange(5)
>> np.sqrt(x)
[0., 1., 1.41421, 1.730225]
```

```
>> x = np.arange(5)
>> np.exp(x)
[1., 2.71828, 7.3891, 20.0855]
```

- Fast and very usefull for data processing,

```
>> absdata = np.abs(data) #can directly manipulate array
```

arccos, arctan, ceil, conjugate, cos, exp, fabs, floor, fmod, log, log10, sin, sinh, sqrt, ...

# Finally I/O functions

---

- read & save text files

```
>> np.savetxt ( filename, variable) #format can be specified  
>> data = np.loadtxt ( filename ) #adds an .npy to filename
```

- file format:
  - csv / tsv: comma/tab separated values

#comments				
1.2	3.4	5.6	7.8	...
0.0	1.1	2.2	3.3	...
...	...	...	...	...

- reading matlab files

```
>> import scipy.io as io  
>> matdata = io.loadmat (filename.mat) #returns a dictionary  
>> print matdata[ 'data' ] #if the matlabfile contains data struct
```

# SciPy Package

---

- Based on the *numpy* package *scipy* provides advanced methods for science and engineering:
  - Constants (`scipy.constants`)
  - Fourier transforms (`scipy.fftpack`)
  - Integration and ODEs (`scipy.integrate`)
  - Interpolation (`scipy.interpolate`)
  - Linear algebra (`scipy.linalg`)
  - Orthogonal distance regression (`scipy.odr`)
  - Optimization and root finding (`scipy.optimize`)
  - Signal processing (`scipy.signal`)
  - Special functions (`scipy.special`)
  - Statistical functions (`scipy.stats`)
  - C/C++ integration (`scipy.weave`)
  - And more ...
- Check: <http://docs.scipy.org/doc/>

# Matplotlib: Basic 2D Plotting

---

- MATLAB like example:

```
from pylab import *          # import pylab interface

times = arange ( 0, 5, 0.01 ) # define x-vector
def fun(x) :
    return cos (20 *x) * exp (- abs(x) )
    # define some function fun (x)

plot ( times, fun(times) )    # plot fun (t) vs. t
xlabel ('time' )              # creating x-label
ylabel ('position')           # creating y-label

title ( 'damped oscillation') # setting the title
show()                        # show the plot
```

# Matplotlib: Basic 2D Plotting

---

- More “pythonic” style:

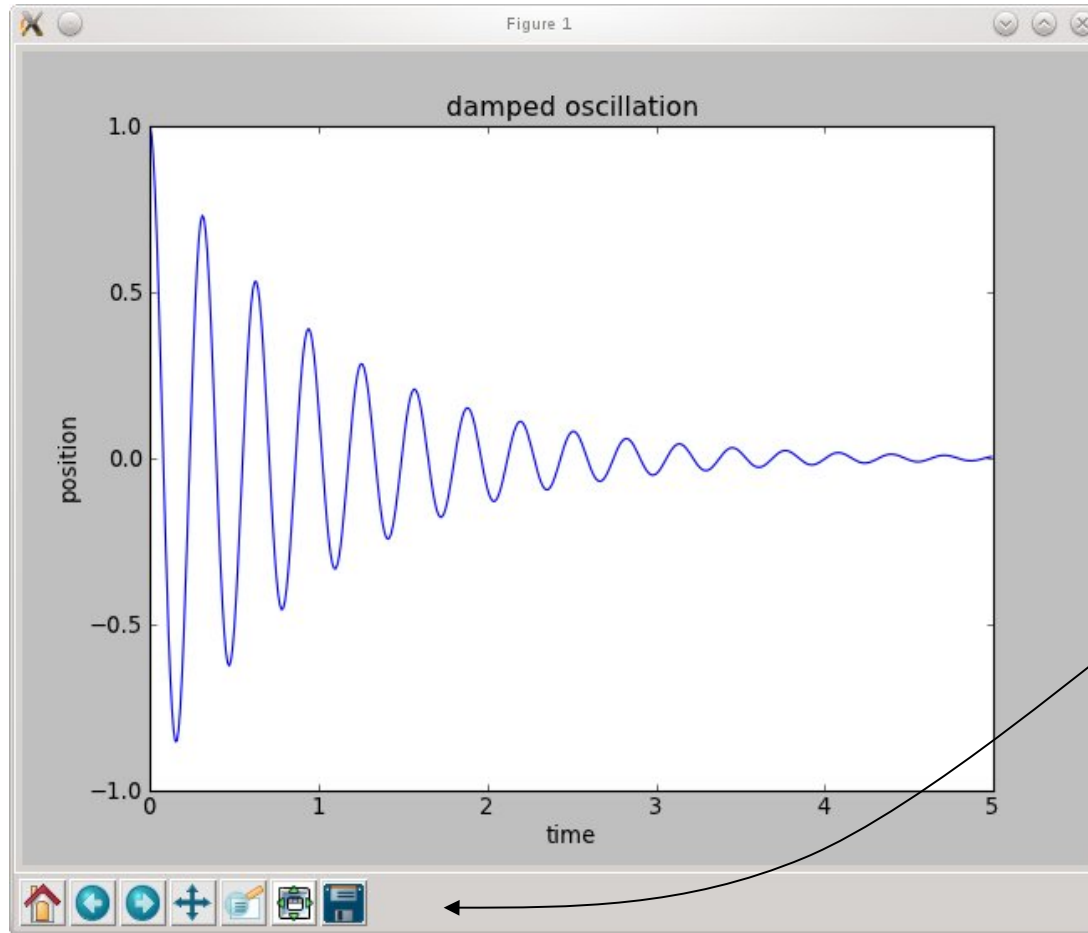
```
import numpy as np
import matplotlib.pyplot as plt

times = np.arange ( 0, 5, 0.01 )      # define x-vector
def fun(x) :
    return np.cos (20 *x) * np.exp (- np.abs(x) )
    # define some function fun (x)

plt.plot ( times, fun(times) ) # plot fun (t) vs. t
plt.xlabel ('time' )          # creating x-label
plt.ylabel ('position')        # creating y-label

plt.title ( 'damped oscillation') # setting the title
plt.show()                     # show the plot, not necessary in notebook
```

# Basic 2D Plotting



toolbar for zooming,  
saving/exporting etc.

**appearance depends  
on backend**

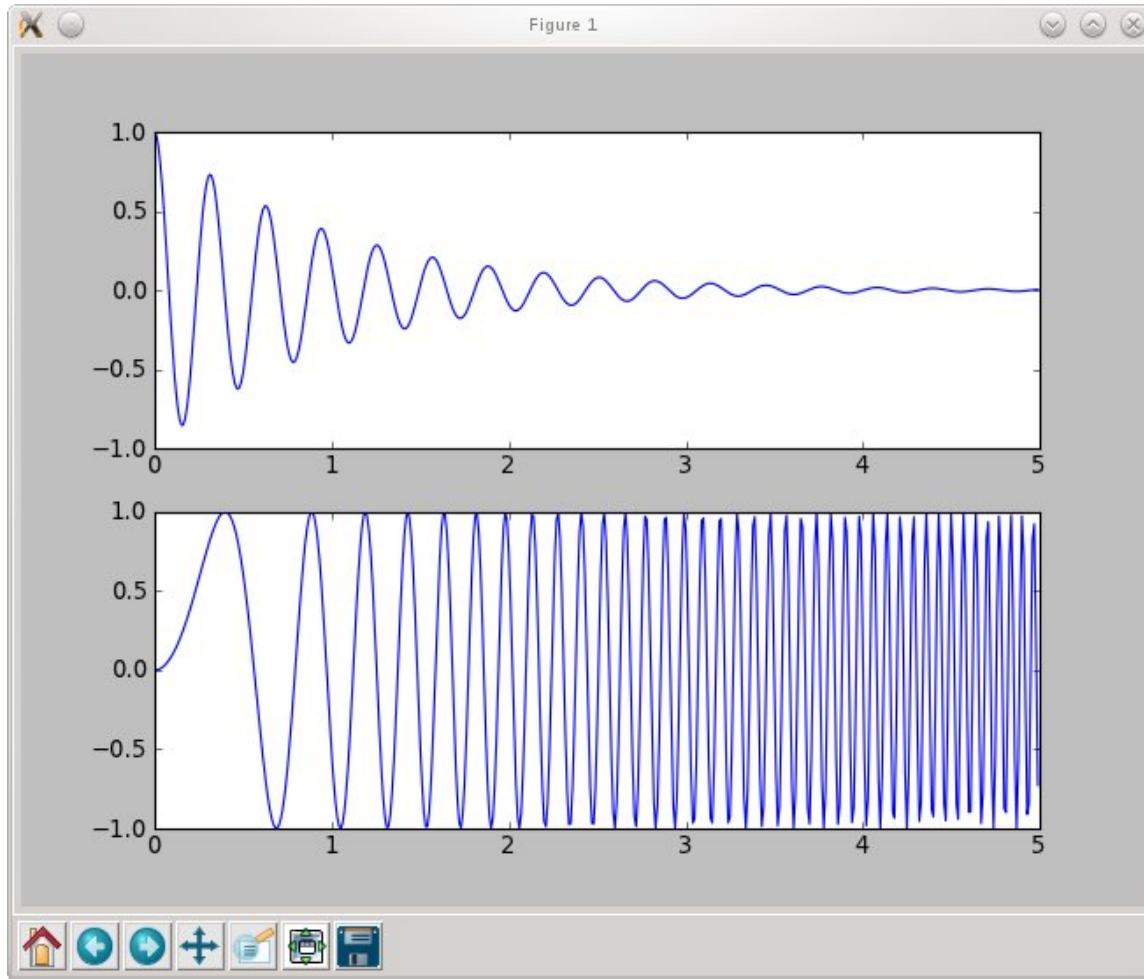
# Interactive Plotting

---

- In the Jupyter Notebook use **`%matplotlib inline`** to make plots appear as figures in the browser.
- For Python scripts you use **`plt.show()`** to show the plot after setting the parameters.
  - Working in the Python shell you usually want to know how things look like immediately. Therefore you can use **`plt.ion()`** to start the interactive mode.
  - With **`plt.draw()`** you can update the figure after changing it.



# Subplots



# Subplots

---

```
import numpy as np                # import numpy
import matplotlib.pyplot as plt   # import pylab interface

times = np.arange ( 0, 5, 0.01 )  # define x-vector

def fun(x):
    return np.cos (20 *x) * np.exp (- plt.abs(x) )

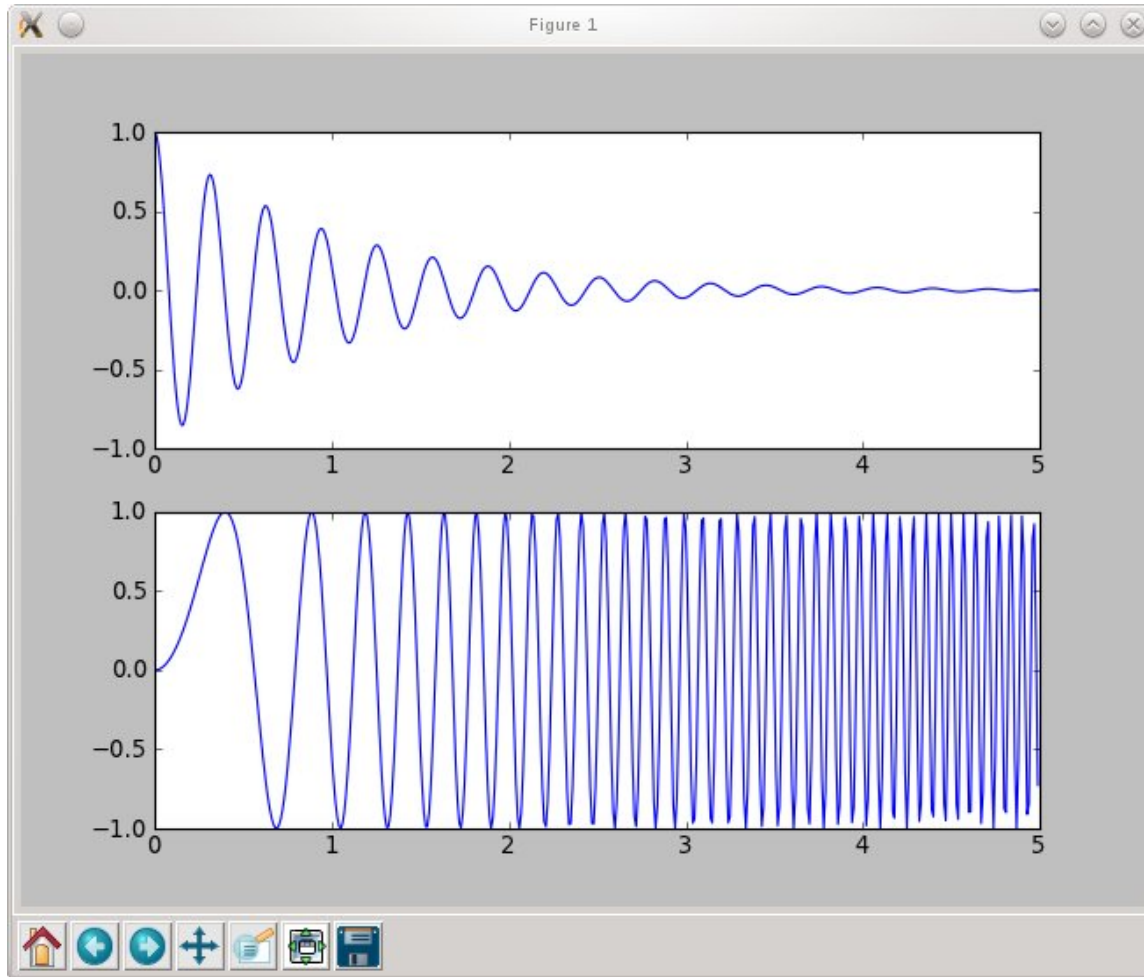
def fun2(x):
    return np.sin (10 *x**2)      # define two functions

plt.subplot (2,1,1)               # choose a subplot ( rows, columns, idx)
plt.plot ( times, fun(times) )    # plot fun(t)

plt.subplot (2,1,2)               # choose a subplot ( rows, columns, idx)
plt.plot ( times, fun2(times) )   # plot fun2(t)

plt.show()
```

# Subplots



subplot (2,1,1) :

- 2 columns, 1 row
- choose first subplot

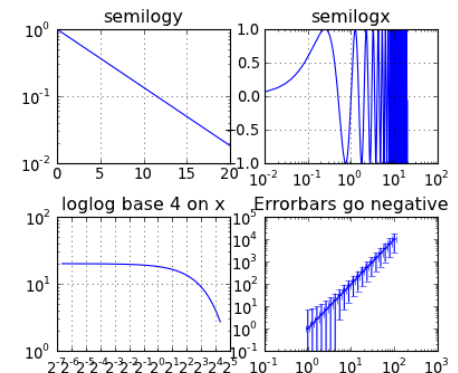
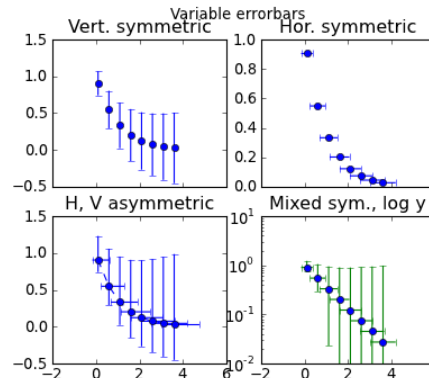
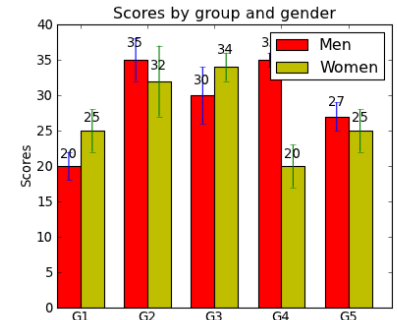
! Indexing starts with 1

subplot (2,1,2) :

- 2 columns, 1 row
- choose second subplot

# Other basic plotting commands

- `plt.bar ()` `# box plot`
- `plt.errorbar()` `# plot with errorbars`
- `plt.loglog()` `# logarithmically scaled axis`
- `plt.semilogx ()` `# x-axis logarithmically scaled`
- `plt.semilogy ()` `# y-axis logarithmically scaled`



# Histograms

---

```
import numpy as np                # import numpy
import matplotlib.pyplot as plt   # import pylab interface

data = 3. + 3. * np.random.randn (100000)
    # generate normally distributed random numbers

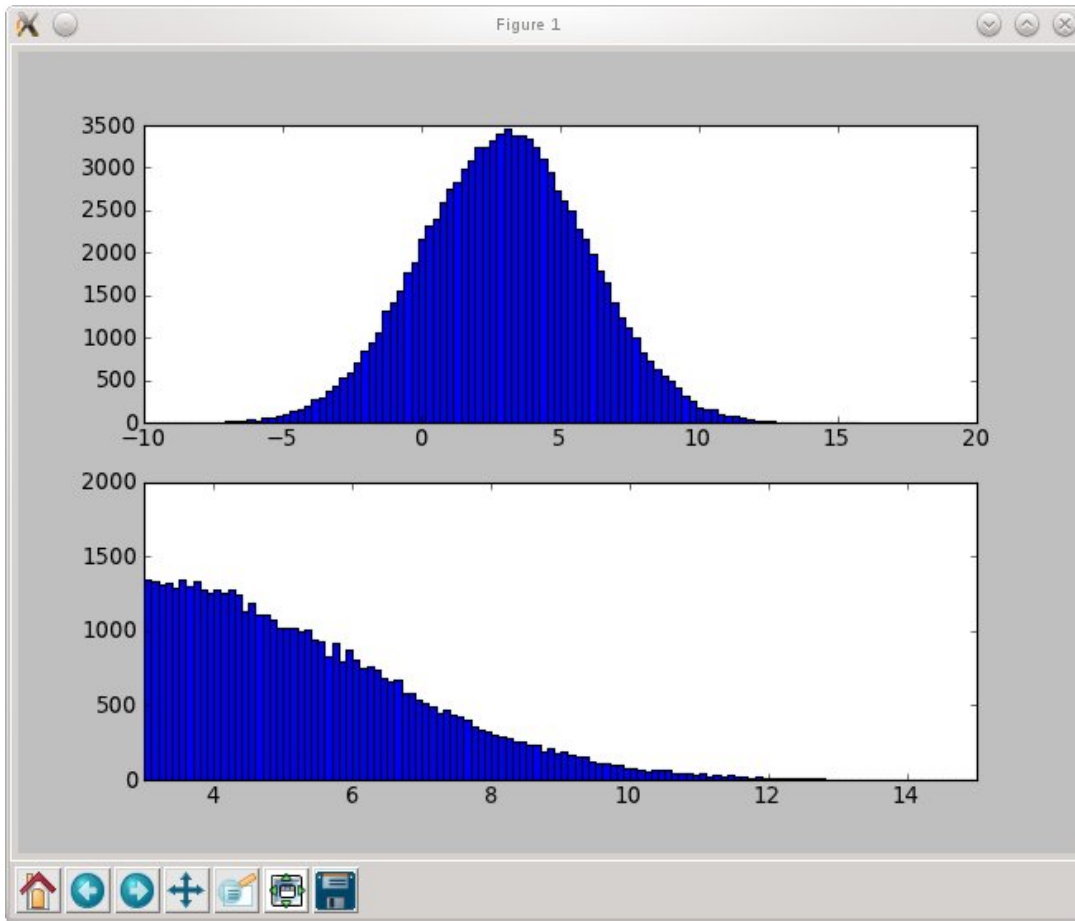
plt.subplot (2,1,1)
plt.hist (data, bins=100)         # make histogram with 100 bins

plt.subplot (2,1,2)
plt.hist ( data, bins=np.arange(3, 25, 0.1) )
    # make histogram with given bins

plt.axis ( (3, 15,0,2000) )      # specify axis (x1,x2,y1,y2)

plt.show()
```

# Histograms



(automatic) histogram  
with 100 bins

histogram for data  
between 3. and 25. with  
binsize 0.1

axis set to (3,15,0,2000)

# Basic Matrix Plotting

---

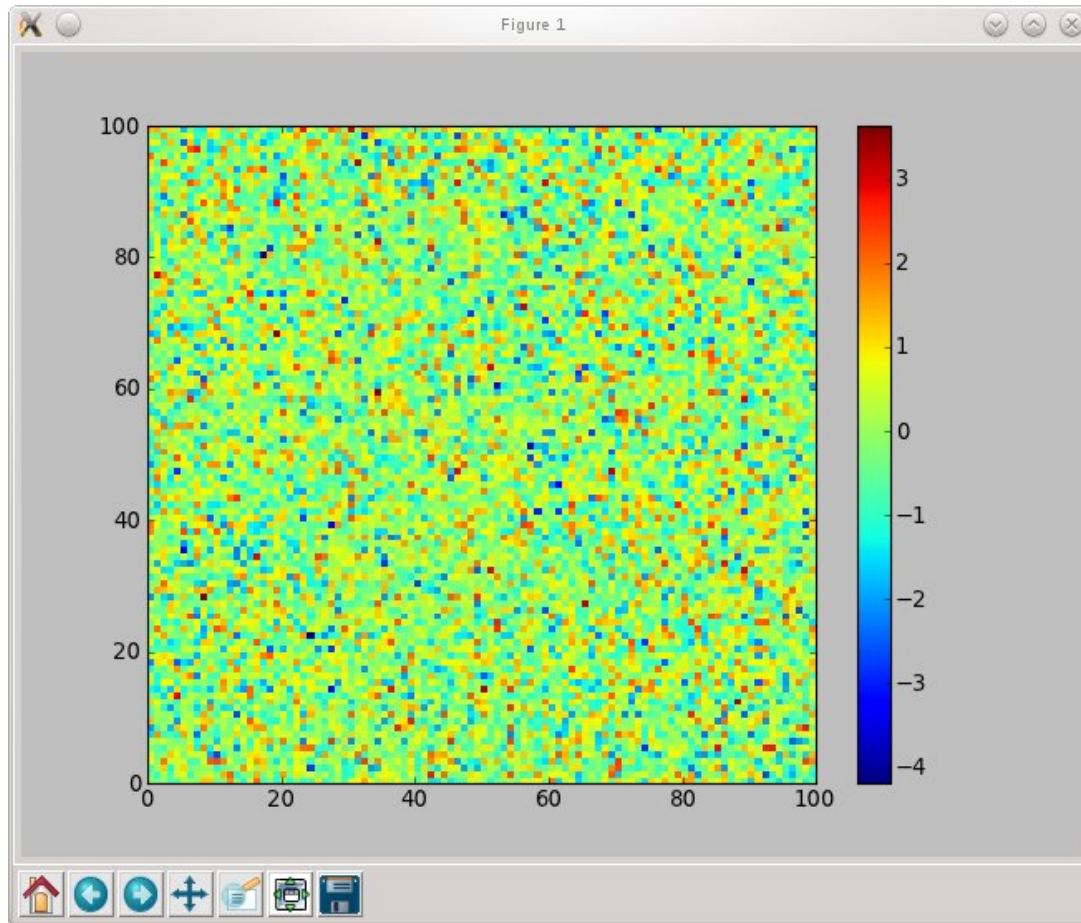
```
import numpy as np                # import numpy
import matplotlib.pyplot as plt    # import pylab interface

data = np.random.randn (100,100)
        # generate random data

plt.imshow (data)  # plot data
plt.colorbar()     # show a colorbar

plt.show()
```

# Basic Matrix Plotting



entries of matrix are  
translated to a color code



# Working with text

---

- Include text with `text()` or `annotate()`
  - you can use LaTeX (enclosed in `$...$`)

```
import numpy as np                # import numpy
import matplotlib.pyplot as plt    # import pylab interface

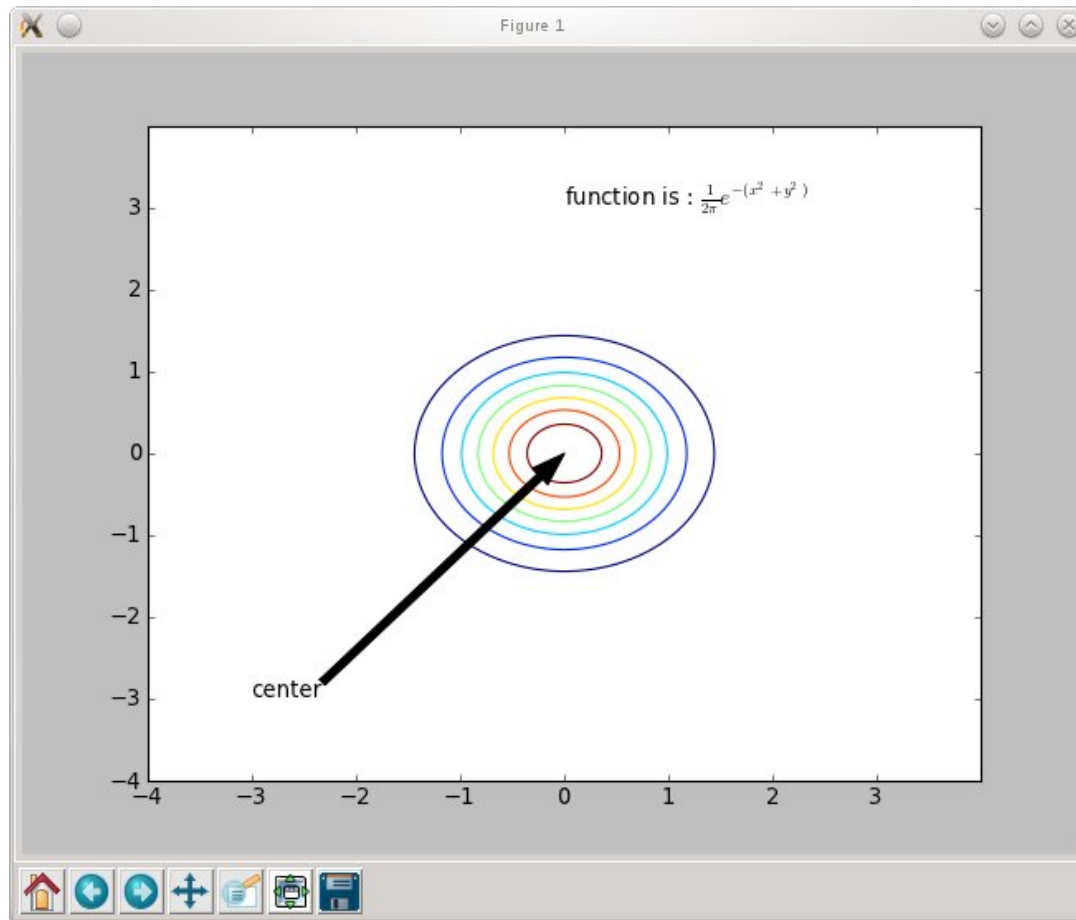
[...]

plt.text(0,3, 'function is :  $\frac{1}{2\pi} e^{-(x^2 + y^2)}$  ')
plt.annotate( 'center', xy = (0,0), xytext = (-3,-3), \
              arrowprops = {'facecolor':'black'} )
    # xy <= where the arrow ends
    # xytext <= position of the text

plt.show()
```

# Working with text

---



# Formatting Figures (Keywords)

- Properties of plots can be set by keywords:

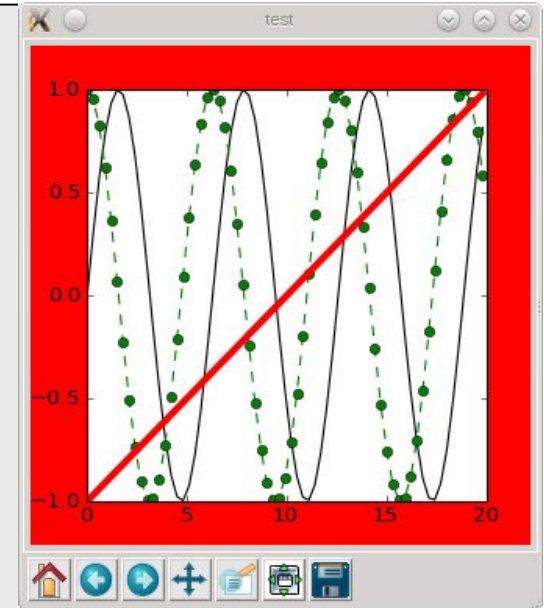
```
import numpy as np
import matplotlib.pyplot as plt

plt.figure( "test" , figsize = (4,4), facecolor = 'r')
    # create figure with title test, 4x5 inches,
    # red background

x = np.arange ( 0, 20, 0.3 )    # x - values

# for basic properties: using formatstring
plt.plot (x, np.sin(x), 'k' )    # black line
plt.plot (x, np.cos(x), 'go--' ) # green dotted line with circles

# using keywords
plt.plot (x, x / 10. - 1, color = 'red', linewidth = 4)
plt.show()
```



# The Gallery



<http://matplotlib.sourceforge.net/gallery.html>

---

**For help take a look at the reference pages:**

**SciPy:**

- <http://docs.scipy.org/doc/scipy/reference/>

**NumPy:**

- <http://docs.scipy.org/doc/numpy/reference/>

**Matplotlib:**

- <http://matplotlib.org/contents.html>

**Have fun in the exercises!**