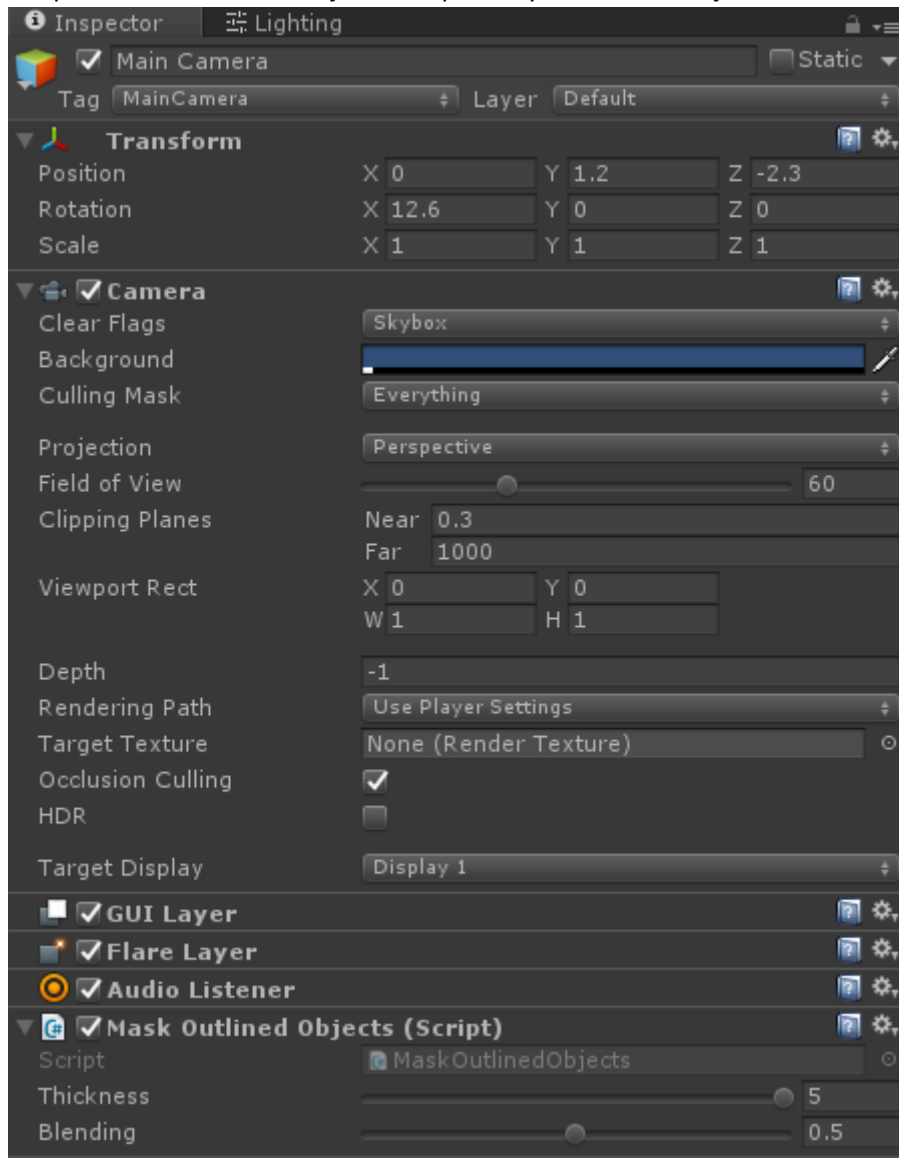


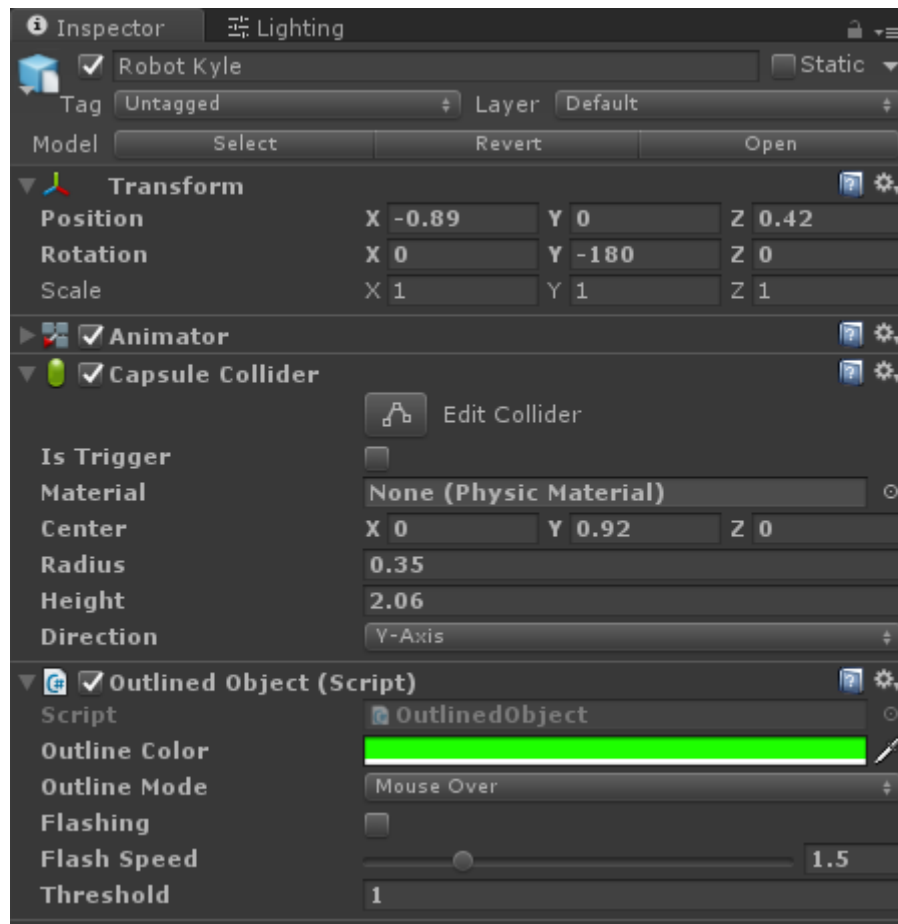
Outliner, user manual

Setup outliner for Unity is quite simple.

- 1) Drop the 'MaskOutlinedObjects' script into your camera object



- 2) Drop the 'OutlinedObject' script into the objects you wish to highlight



Remember to add a collider to the objects to use the 'MouseOver' option
Configure the options in the scripts. We encourage to see the video tutorial at:
https://youtu.be/0dLDAq_01o4