

First Demo: Isshoni Sudoku

Created By **KERMit**

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Part 1. Demo

Our first demo was completed on Monday, November 23 at 6pm.

Some feedback we plan to include in our next iteration:

1. Move the login button on the homepage from the top left to centered below the application name
2. Make the Sudoku puzzle larger on the game page

Part 2: Github Repository

<https://github.com/mmfrenkel/KERMit>

Our first iteration is tagged as *firstiter* with the title Iteration I.

Part 3: Submissions Link

<https://github.com/mmfrenkel/KERMit/tree/main/submissions>