

Ejmin Mehranian

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EDUCATION

COMPUTER SCIENCE AND MATHEMATICS B.S

September 2016 - June 2019

University of California, San Diego, La Jolla, CA



Tutor for 2 years:

Elaborated concepts in Object Oriented Programming, Basic Data Structures (linked list, hash table, array based stack, and balanced binary tree), Unix, Git, bash scripting, debugging tools such as gdb, and Vim commands to help students understand the material better

WORK EXPERIENCE

AMERICAN EXPRESS (AMEX), Software Engineer Intern

June 2019-August 2019



- Implemented gift card redemption component using React/Redux and Node.js, to allow customers purchase gift cards from their transaction history details
- Implemented a component using React/Redux with Google maps to display the location of customers purchase history
- Big exposure to agile methodology and utilized Jira for project management and issue tracking
- Feature is in production and will be accessible to 14 million+ daily customers

IBM, Part time Software Engineer at IBM Watson and Cloud Platform

June 2018-June 2019



- Developed a command-line interface (CLI) plug-in in Go for the IBM Cloud Object Storage
- Implemented fundamental persistent storage features into CLI using the Amazon AWS Go SDK
- Modified the AWS Go SDK fork to support IAM-based authentication for IBM Cloud users
- CLI allows users to interact with COS services more efficiently and have extra features such as multi-part upload/copy/download and archiving which are not provided with the UI
- Worked with Python on automating cloud object storage health checks, utilization statistics and generating reports to find major bugs and issues in all data centers across the world

BEPOM LLC, Software Engineering team member

March 2019 - Present

- With team of 4 members established a food ordering application for both Android and iOS platforms and admin website for business owners to manage the orders
- Utilized React, Redux, React Native, Node.js, MongoDB, Heroku, Git and etc
- Application is in the process of being deployed and served to public

ANOUSH DANCE STUDIO, Software Engineer

Summer 17'

<http://www.anoushdance.com>



- Established a Java program to create a customer registration and payment system
- Utilized Java Swing for UI, python for script automation, iText 5 for PDF manipulation and many other more libraries to complete the project
- Application is being utilized to serve 300+ customers per month

AUTOGRADER, Programming Team Member

March 2016 - March 2017

<https://autograder.ucsd.edu/>



- Used Play Framework in Java for all backend and frontend development
- Established time notification table informing tutors about their work progress
- Developed news feed notification tool for students and instructors on new features and updates
- Used by 1800+ UCSD CS students for homework grading and connecting with tutors

SKILLS

Languages: JavaScript, Node.js, CSS, HTML, Java, Python, C, C++, GoLang

Frameworks/Libraries: React, React Native, Redux, Django, Mongoose, Axios, Bootstrap, Java Swing

Other tools: Git, Jira, Vim, Linux, Bash, Kubernetes, AWS, Heroku, MongoDB, SQL