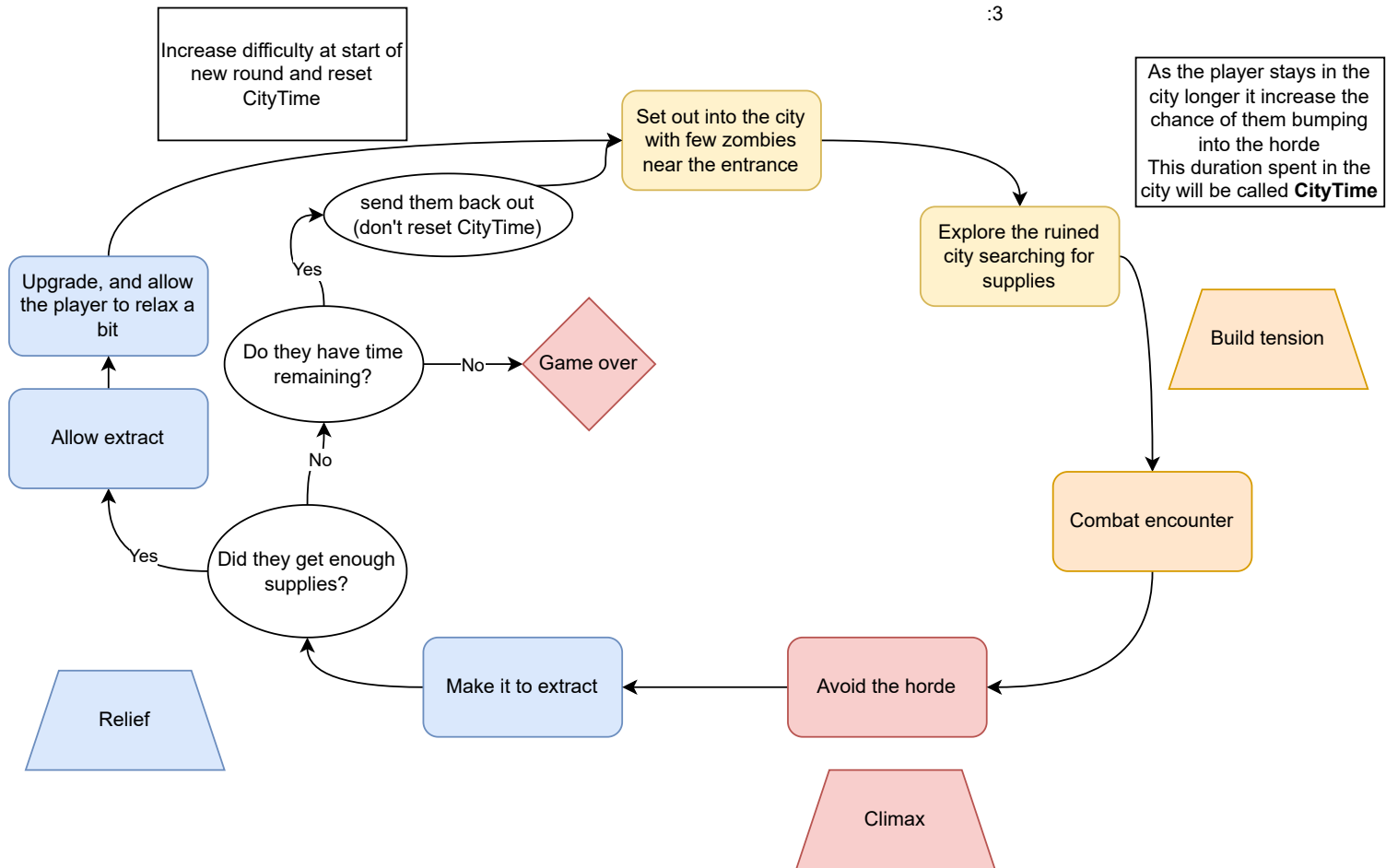
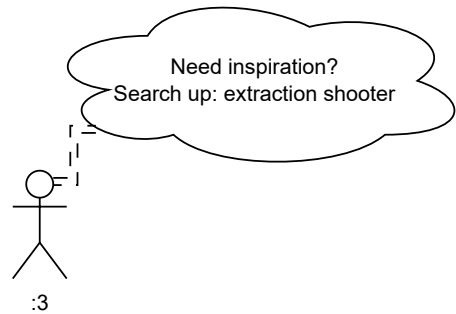
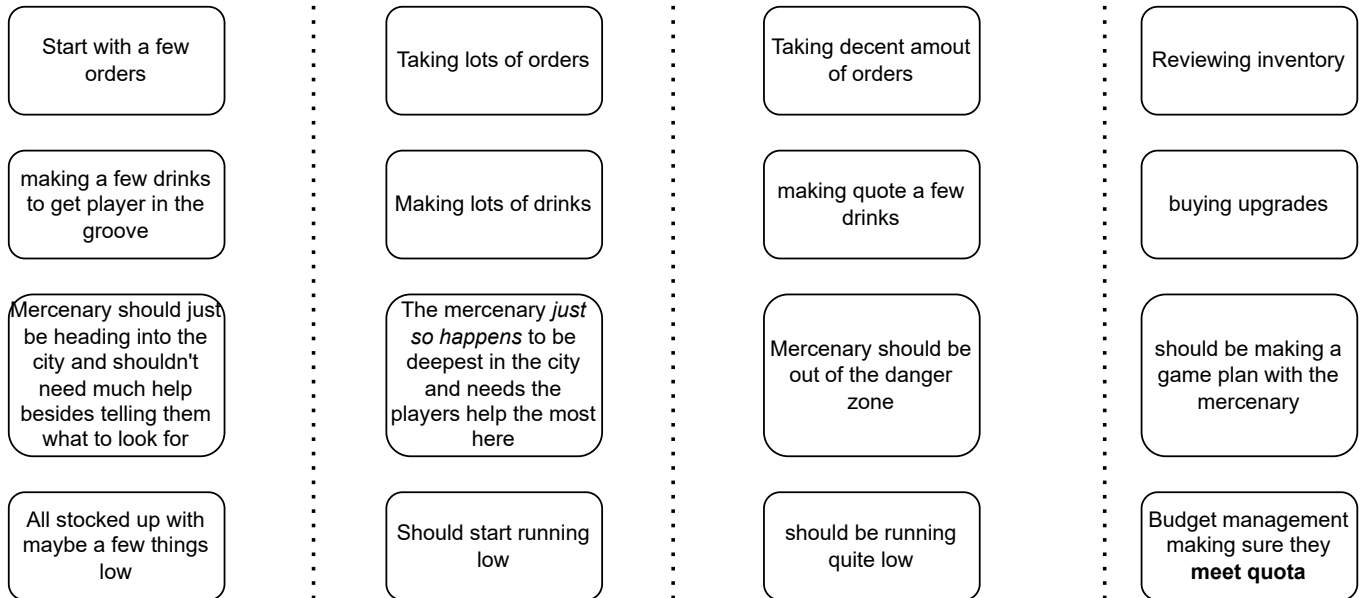
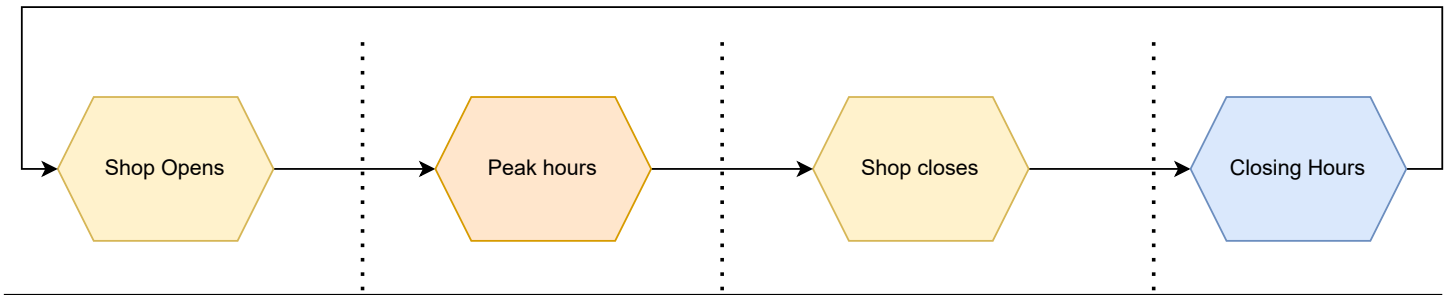
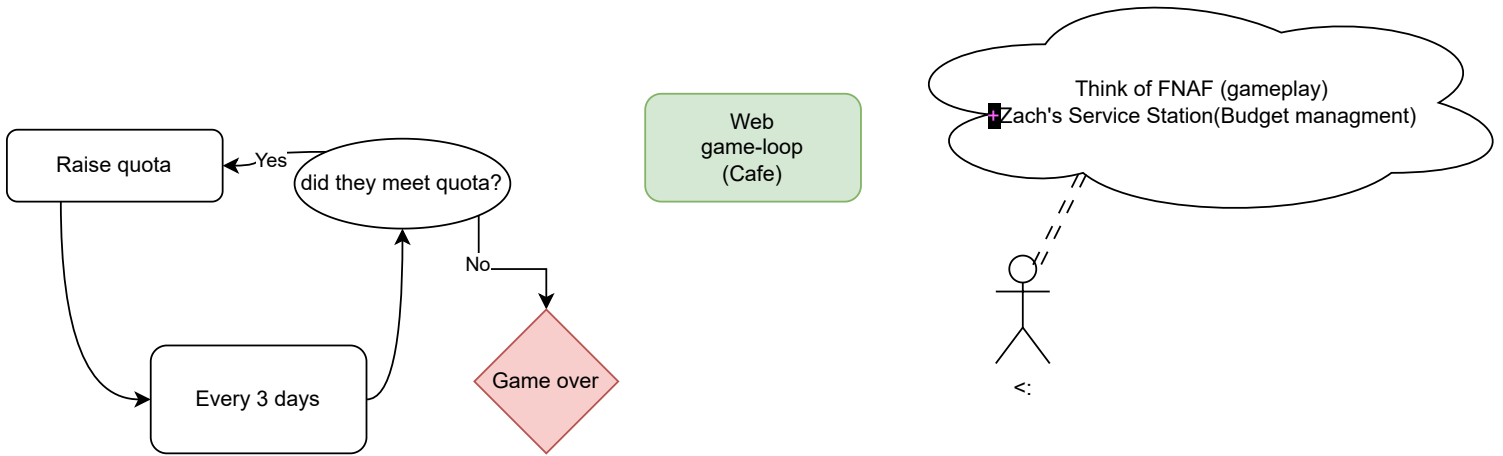


Game
game-loop
(Mercenary)





Helping the mercenary is done through the radar.

The player can only do one task at a time like in FNAF

Game should adaptively send more orders if players have more inventory to make sure they are almost always running low on supplies