

# Combinational Logic: Binary-to-Seven-Segment Decoder

Ezra John Guia 30031697

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## Design Method

### 1 State the problem in words

Design a combinational logic circuit that takes a 4-bit binary number as an input and produces 7 outputs, one each for the 7 segments of the display unit to show the corresponding hexadecimal number.

### 2 Determine the input and output variables

4-bit Input variables:

- bit - 3 (w)
- bit - 2 (x)
- bit - 1 (y)
- bit - 0 (z)

Output variables:

- A
- B
- C
- D
- E
- F
- G

### 3 Assign letter symbols to the variables.

The 4-bit input variables will be represented by w, x, y, z respectively.

- 4 Create the truth table that defines the relationships between inputs and outputs.

w	x	y	z		A	B	C	D	E	F	G
0	0	0	0	0	1	1	1	1	1	1	0
0	0	0	1	1	0	1	1	0	0	0	0
0	0	1	0	2	1	1	0	1	1	0	1
0	0	1	1	3	1	1	1	1	0	0	1
0	1	0	0	4	0	1	1	0	0	1	1
0	1	0	1	5	1	0	1	1	0	1	1
0	1	1	0	6	1	0	1	1	1	1	1
0	1	1	1	7	1	1	1	0	0	0	0
1	0	0	0	8	1	1	1	1	1	1	1
1	0	0	1	9	1	1	1	1	0	1	1
1	0	1	0	A	1	1	1	0	1	1	1
1	0	1	1	b	0	0	1	1	1	1	1
1	1	0	0	C	1	0	0	1	1	1	0
1	1	0	1	d	0	1	1	1	1	0	1
1	1	1	0	E	1	0	0	1	1	1	1
1	1	1	1	F	1	0	0	0	1	1	1

- 5 Obtain the simplified function for each output (show all steps for this, whether done algebraically or using the map method).

#### Karnaugh Map for A

		yz			
		00	01	11	10
wx	00	1	0	1	1
	01	0	1	1	1
	11	1	0	1	1
	10	1	1	0	1

$$A = wz' + x'z' + wx'y' + w'xz + w'y + xy$$

### Karnaugh Map for B

wx \ yz	00	01	11	10
00	1	1	1	1
01	1	0	1	0
11	0	1	0	0
10	1	1	0	1

$$B = x'z' + w'x' + w'y'z' + w'yz + wy'z$$

### Karnaugh Map for C

wx \ yz	00	01	11	10
00	1	1	1	0
01	1	1	1	1
11	0	1	0	0
10	1	1	1	1

$$C = y'z + wx' + w'x + w'y' + w'z$$

### Karnaugh Map for D

wx \ yz	00	01	11	10
00	1	0	1	1
01	0	1	0	1
11	1	1	0	1
10	1	1	1	0

$$D = wy' + x'yz + xy'z + w'x'z' + xyz'$$

### Karnaugh Map for E

yz \ wx	00	01	11	10
00	1	0	0	1
01	0	0	0	1
11	1	1	1	1
10	1	0	1	1

$$E = x'z' + yz' + wx + wy$$

### Karnaugh Map for F

yz \ wx	00	01	11	10
00	1	0	0	0
01	1	1	0	1
11	1	0	1	1
10	1	1	1	1

$$F = wx' + xz' + wy + y'z' + w'xy'$$

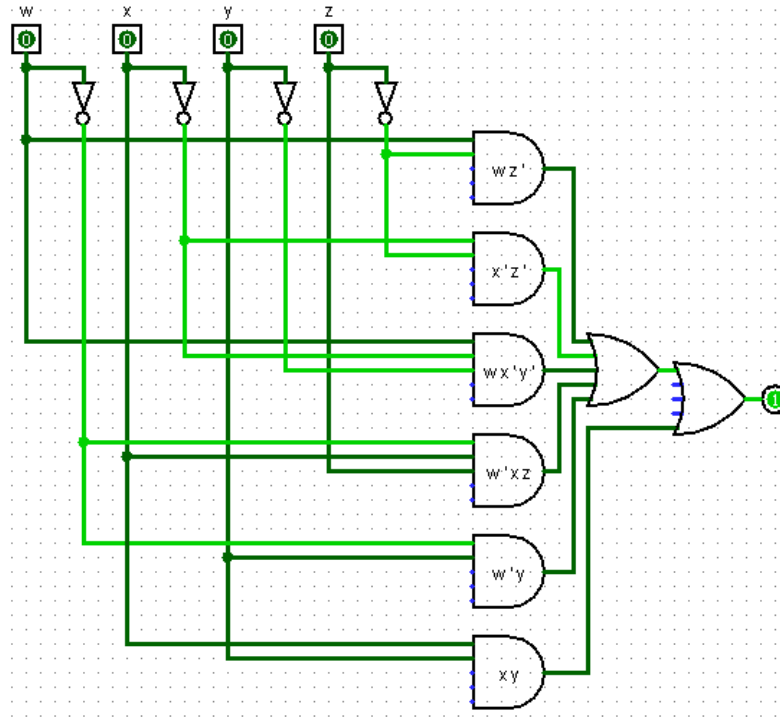
### Karnaugh Map for G

yz \ wx	00	01	11	10
00	0	0	1	1
01	1	1	0	1
11	0	1	1	1
10	1	1	1	1

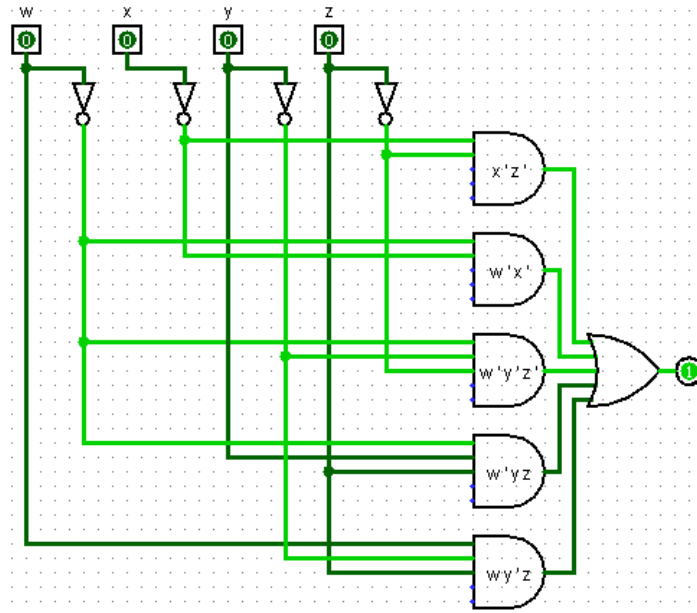
$$G = x'y + wx' + yz' + wz + w'xy'$$

- 6 Implement the functions using the appropriate gates (show a logic diagram for this).

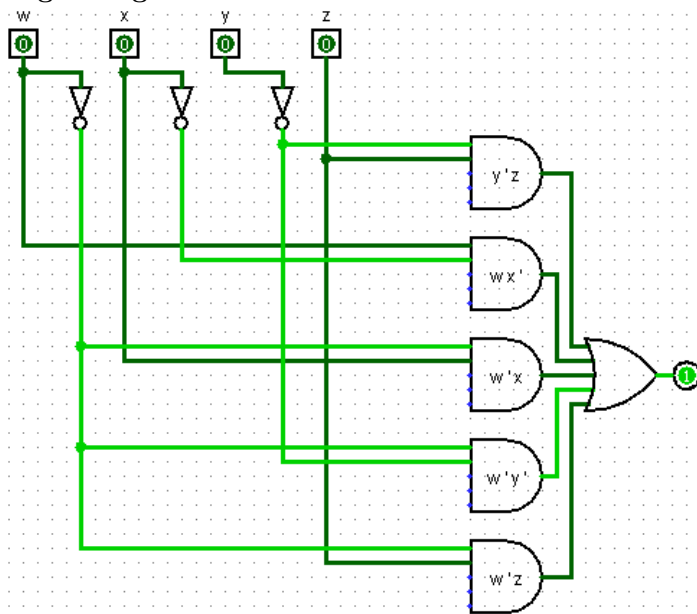
**Logic Diagram for A**



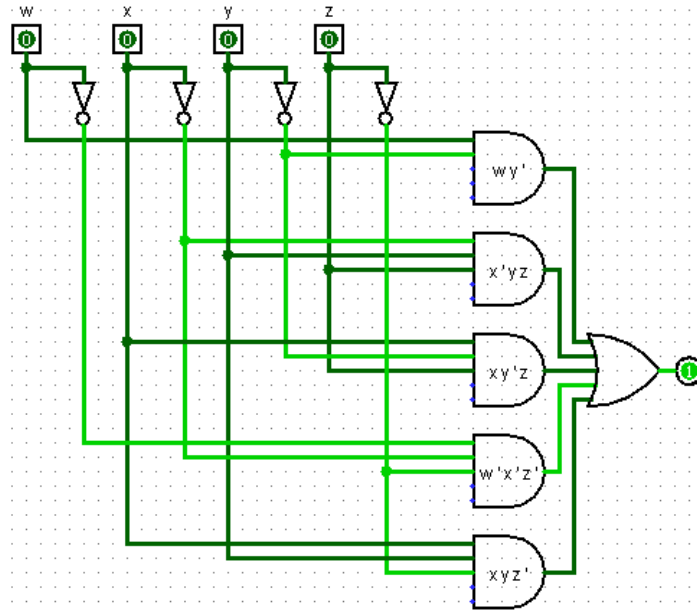
Logic Diagram for B



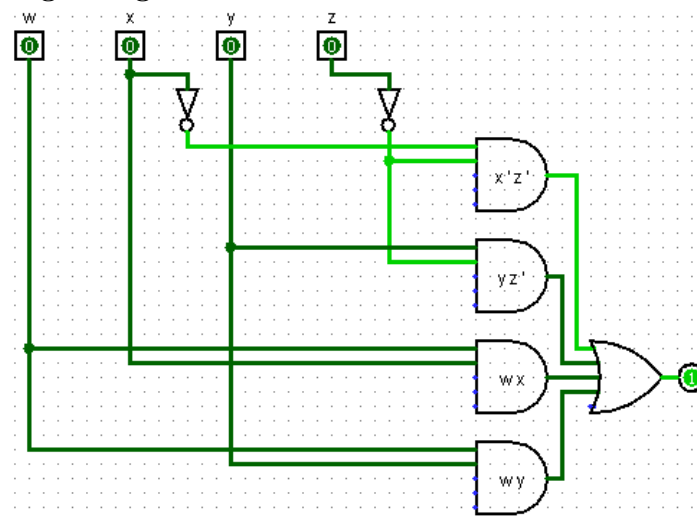
Logic Diagram for C



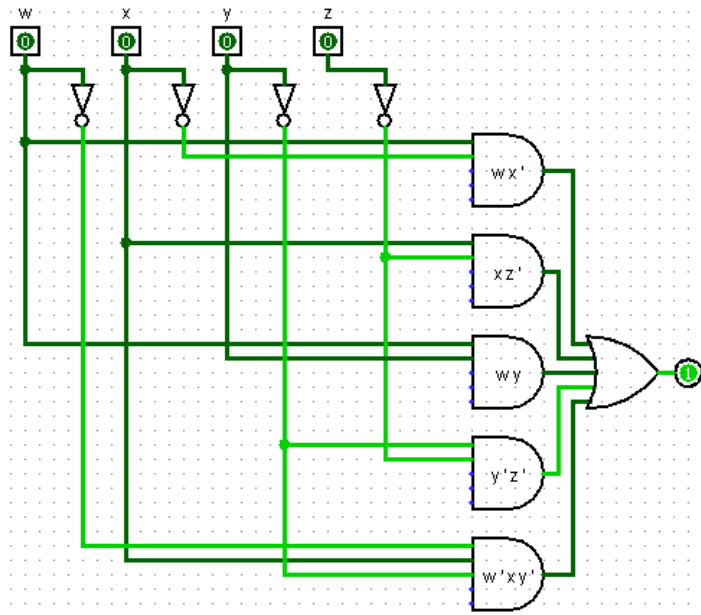
Logic Diagram for D



Logic Diagram for E



Logic Diagram for F



Logic Diagram for G

