MMTK: MATLAB Wrappers for the Mimetic Methods Toolkit

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Introduction

We define numerical methods that are based on discretizations preserving the properties of their continuum counterparts to be **mimetic**.

The **Mimetic Methods Toolkit (MTK)** is a C++ library for mimetic numerical methods. It is a set of classes for **mimetic quadratures**, **mimetic interpolation**, and **mimetic discretization methods** for the numerical solution of ordinary and partial differential equations.

1.1 MTK Concerns

Since collaborative development efforts are definitely important in achieving the level of generality we intend the library to possess, we have divided the library's source code according to the designated purpose the classes possess within the library. These divisions (or concerns) are grouped by layers, and are hierarchically related by the dependence they have among them.

One concern is said to depend on another one, if the classes the first concern includes, rely on the classes the second concern includes.

In order of dependence these are:

- 1. Roots.
- 2. Enumerations.
- 3. Tools.
- 4. Data Structures.
- 5. Numerical Methods.
- 6. Grids.
- 7. Mimetic Operators.

1.2 MTK Flavors

The MTK collection of wrappers is:

1. MMTK: MATLAB wrappers collection for MTK; intended for sequential computations.

Others are being designed and developed.

2 Introduction

1.3 Contact, Support and Credits

The MTK is developed by researchers and adjuncts to the Computational Science Research Center (CSRC) at San Diego State University (SDSU).

Developers are members of:

- 1. Mimetic Numerical Methods Research and Development Group.
- 2. Computational Geoscience Research and Development Group.
- 3. Ocean Modeling Research and Development Group.

Currently the developers are:

- 1. Eduardo J. Sanchez, Ph.D. esanchez at mail dot sdsu dot edu ejspeiro
- 2. Jose E. Castillo, Ph.D. jcastillo at mail dot sdsu dot edu
- 3. Guillermo F. Miranda, Ph.D. unigrav at hotmail dot com
- 4. Christopher P. Paolini, Ph.D. paolini at engineering dot sdsu dot edu
- 5. Angel Boada.
- 6. Johnny Corbino.
- 7. Raul Vargas-Navarro.

1.4 Acknowledgements and Contributions

The authors would like to acknowledge valuable advising, contributions and feedback, from research personnel at the Computational Science Research Center at San Diego State University, which were vital to the fruition of this work. Specifically, our thanks go to (alphabetical order):

- 1. Mohammad Abouali, Ph.D.
- 2. Dany De Cecchis, Ph.D.
- 3. Julia Rossi.

Programming Tools

The development of MTK has been made possible through the use of the following applications:

- 1. Editor: Kate KDE Advanced Text Editor. Version 3.13.3. Using KDE Development Platform 4.13.3 (C) 2000-2005. The Kate Authors.
- 2. Compiler: gcc version 4.4.5 (Ubuntu/Linaro 4.4.4-14ubuntu5). Copyright (C) 2013 Free Software Foundation, Inc.
- 3. Debugger: GNU gdb (Ubuntu 7.7.1-0ubuntu5~14.04.2) 7.7.1. Copyright (C) 2014 Free Software Foundation, Inc.

4	Programming Tools

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- 2. Redistributions of source code must be done through direct downloads from the project's GitHub page: http-://www.csrc.sdsu.edu/mtk
- 3. Redistributions of source code must retain the above copyright notice, this list of conditions and the following disclaimer.
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Read Me File and Installation Instructions

README File for the Mimetic Methods Toolkit (MTK)

By: Eduardo J. Sanchez, Ph.D. - esanchez at mail dot sdsu dot edu

1. Description

We define numerical methods that are based on discretizations preserving the properties of their continuum counterparts to be $\mathbf{mimetic}$.

The Mimetic Methods Toolkit (MTK) is a C++ library for mimetic numerical methods. It is arranged as a set of classes for mimetic quadratures, mimetic interpolation, and mimetic discretization methods for the numerical solution of ordinary and partial differential equations.

This collection of \mbox{MATLAB} Wrappers for the MTK (MMTK) allows developers to invoke the MTK from a MATLAB environment.

Finally, a collection of grid visualization routines that is compatible with these wrappers can be found in:

MATLAB Visualizers for Uniform Staggered Grids

2. Dependencies

This README assumes all of these dependencies are installed in the following folder:

/home/ejspeiro/Libraries/

In this version, the MTK optionally uses ATLAS-optimized BLAS and LAPACK routines for the internal computation on some of the layers. However, ATLAS requires both BLAS and LAPACK in order to create their optimized distributions. Therefore, the following dependencies tree arises:

For Linux and OS X:

- 1. MATLAB R2014a or greater Available from: http://www.mathworks.com/
- 1. MTK Available from: http://csrc.sdsu.edu/mtk/

3. Installation

The following instructions assume MATLAB R2014a or greater.

You have two options, either follow the instructions given, expert install, or use the provided patch file, naive install.

EXPERT PART 1. CONFIGURATION OF THE MEX COMPILER.

From your MATLAB prompt, type:

mex -setup C++

```
MEX configured to use 'g++' for C++ language compilation.

Warning: The MATLAB C and Fortran API has changed to support MATLAB variables with more than 2^32-1 elements. In the near future you will be required to update your code to utilize the new API. You can find more information about this at:
```

http://www.mathworks.com/help/matlab/matlab_external/upgrading-mex-files-to-use-64-bit-api.html.

, , ,

EXPERT PART 2. CONFIGURATION OF THE MEX COMPILER SETUP FILE.

```
The previous step creates the following file:

'''

/home/ejspeiro/.matlab/R2014a/mex_C++_glnxa64.xml

'''

The purpose of this section is to configure the MATLAB R2014a Mex compiler so that it can work with the latest C++ standard (C++11).

Please execute the following changes on the aforementioned file (line numbers may differ):

Lines 26 and 27:

'''

CMDLINE1="$CXX -std=c++11 -c $DEFINES $INCLUDE $CXXFLAGS $OPTIM $SRC -o $OBJ"

CMDLINE2="$LDXX -std=c++11 $LDFLAGS $LDTYPE $LINKOPTIM $LINKEXPORT $OBJS $CXXLIBS $LINKLIBS -o $EXE"

'''

Line 33:

'''

CXXFLAGS="-std=c++11 -ansi -fexceptions -fPIC -fno-omit-frame-pointer -pthread"
```

```
Line 35 and 26:
CXXOPTIMFLAGS="-std=c++11 -O -DNDEBUG"
CXXDEBUGFLAGS="-std=c++11 -q"
Line 38:
, , ,
LDXX="gfortran"
Line 59:
CXXFLAGS="-std=c++11 -ansi -pthread"
NAIVE PART 1. CONFIGURATION OF THE MEX COMPILER.
From your MATLAB prompt, type:
. . .
  mex -setup C++
MEX configured to use 'g++' for C++ language compilation.
Warning: The MATLAB C and Fortran API has changed to support MATLAB
     variables with more than 2^32-1 elements. In the near future
     you will be required to update your code to utilize the
     new API. You can find more information about this at:
http://www.mathworks.com/help/matlab/matlab_external/upgrading-mex-files-to-use-
64-bit-api.html.
```

, , ,

NAIVE PART 2. CONFIGURATION OF THE MEX COMPILER SETUP FILE.

```
, , ,
 cd $HOME/.matlab/R2014a
 chmod +w mex_C++_glnxa64.xml
 patch < mex_C++_glnxa64.patch</pre>
 chmod -w mex_C++_glnxa64.xml
  * * *
 Exit terminal, and restart MATLAB. You can use C++11 to create MEX files now!
 PART 3: CONFIGURATION OF THE MAKEFILE.
 The following steps are required the build and test the MTK. Please use the
 accompanying Makefile.inc file, which should provide a solid template to
 start with. The following command provides help on the options for make:
  • • •
 $ make help
 Makefile for the MMTK.
 Options are:
· all: builds he library, the tests, and examples.
  gendoc: generates the documentation for the library.
· - clean: cleans ALL the generated files.
 PART 4. BUILD THE MMTK.
```

From your shell, at the base folder of the MMTK, just type:

```
make

If successful you'll read:

----- Library created! Check in /home/ejspeiro/Dropbox/MTK/lib
```

4. Frequently Asked Questions

```
Q: Why haven't you guys implemented GBS to build the library?
A: I'm on it as we speak!;)

Q: When will the other flavors be ready?
A: Soon! I'm working on getting help on developing those.

Q: Is there any main reference when it comes to the theory on Mimetic Methods?
A: Yes! Check: http://www.csrc.sdsu.edu/mimetic-book

Q: Do I need to generate the documentation myself?
A: You can if you want to... but if you DO NOT want to, just go to our website.
```

5. Contact, Support, and Credits

```
The MTK is developed by researchers and adjuncts to the Computational Science Research Center (CSRC) at San Diego State University (SDSU).

Developers are members of:

1. Mimetic Numerical Methods Research and Development Group.
2. Computational Geoscience Research and Development Group.
3. Ocean Modeling Research and Development Group.

Currently the developers are:
```

• Jose E. Castillo, Ph.D. - jcastillo at mail dot sdsu dot edu

Eduardo J. Sanchez, Ph.D. - esanchez at mail dot sdsu dot edu -

- Guillermo F. Miranda, Ph.D. unigrav at hotmail dot com
- Christopher P. Paolini, Ph.D. paolini at engineering dot sdsu dot edu
- · Angel Boada.
- · Johnny Corbino.
- Raul Vargas-Navarro.

Finally, please feel free to contact me with suggestions or corrections:

Eduardo J. Sanchez, Ph.D. - esanchez at mail dot sdsu dot edu -

Thanks and happy coding!

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Tests and Test Architectures

Tests are given in the files list section. They are provided in the /tests/ folder within the distributed software.

In this page we intend to make a summary of all of the architectures in where the MTK has been tested. The MTK is intended to be as portable as possible throughout architectures. The following architectures have provided flawless installations of the API and correct execution of the examples:

1. Linux 3.2.0-23-generic-pae #36-Ubuntu SMP i386 GNU/Linux
 Intel(R) Pentium(R) M processor 1.73GHz 2048 KB of cache and stepping of 8
 gcc version 4.6.3 (Ubuntu/Linaro 4.6.3-lubuntu5)

Further architectures will be tested!

Tests	and	Teet	Arch	nited	tures

Examples

Examples are given in the files list section. They are provided in the /examples/ folder within the distributed software.

18	Examples

User Manual, References and Theory

The main source of references for this work can be found in:

http://www.csrc.sdsu.edu/mimetic-book/

However, a .PDF copy of this manual can be found here.

File Index

8.1 File List

Here is a list of all files with brief descriptions:

Makefile.inc	:6
examples/Div1D.m	4
include/mmtk.h	
Includes the entire API	25
mexsrc/MMTKDiv1D.cc	
MEX file for the Div1D class	28
mexsrc/MMTKDiv1D.m	11

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File Documentation

9.1 examples/Div1D.m File Reference

Variables

```
• close all
```

- clc
- west = 0.0
- east = 1.0
- kk
- ss num_cells = 3*kk 1
- div = MMTKDiv1D(kk, west, east, num_cells)

9.1.1 Variable Documentation

9.1.1.1 clear all

Definition at line 21 of file Div1D.m.

9.1.1.2 clc

Definition at line 23 of file Div1D.m.

9.1.1.3 div = MMTKDiv1D(kk, west, east, num_cells)

Definition at line 33 of file Div1D.m.

9.1.1.4 east = 1.0

Definition at line 26 of file Div1D.m.

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9.1.1.5 div kk

Initial value:

```
= 2 [ss, mb, qq] = MMTKDiv1D(kk)
```

Definition at line 28 of file Div1D.m.

9.1.1.6 ss mb qq num_cells = 3*kk - 1

Definition at line 32 of file Div1D.m.

9.1.1.7 west = 0.0

Definition at line 25 of file Div1D.m.

9.2 Div1D.m

```
00001 % FUNCTION NAME - Div1D
00002 % Creation of different high-order mimetic divergence operators with the MMTK.
00003 %
00004 % Other m-files required: None.
00005 % Subfunctions: The MMTK.
00006 % MAT-files required: None.
00007 %
00008 % See also: MMTKDiv1D.
00009 %
00010 % Author: Eduardo Sanchez, Ph.D.
00011 % Computational Science Research Center.
00012 % 5500 Campanile Drive, San Diego State University.
00013 % Email: esanchez at mail dot sdsu dot edu
00014 % Website: http://www-rohan.sdsu.edu/~sanche94/
00015 % 2015-09-10 14:18:35
00016
00017 %----- BEGIN CODE -----
00018
00019 addpath('../mexsrc');
00020
00021 close all;
00022 clear all;
00023 clc;
00024
00025 \text{ west} = 0.0;
00026 east = 1.0;
00027
00028 \text{ kk} = 2
00029 [ss, mb, qq] = MMTKDiv1D(kk);
00030 ss
00032 num_cells = 3*kk - 1;
00033 div = MMTKDiv1D(kk, west, east, num_cells);
00034 div
00035
00036 \, kk = 4
00037 [ss, mb, qq] = MMTKDiv1D(kk);
00038 ss
00039 mb
00040 qq
00041
00042 num_cells = 3*kk - 1;
00043 div = MMTKDiv1D(kk, west, east, num_cells);
00044 div
00045
00046 %----- END OF CODE -----
```

9.3 include/mmtk.h File Reference

Includes the entire API.

9.3.1 Detailed Description

This file contains the related documentation

Author

: Eduardo J. Sanchez: esanchez at mail dot sdsu dot edu

Warning

This file contains no logic for the MMTK. It has been created just for documentation purposes.

Definition in file mmtk.h.

9.4 mmtk.h

```
00001
00013 /*
00014 Copyright (C) 2015, Computational Science Research Center, San Diego State
00015 University. All rights reserved.
00016
00017 Redistribution and use in source and binary forms, with or without modification,
00018 are permitted provided that the following conditions are met:
00019
00020 1. Modifications to source code should be reported to: esanchez@mail.sdsu.edu
00021 and a copy of the modified files should be reported once modifications are
00022 completed. Documentation related to said modifications should be included.
00023
00024 2. Redistributions of source code must be done through direct
00025 downloads from the project's GitHub page: http://www.csrc.sdsu.edu/mtk
00026
00027 3. Redistributions of source code must retain the above copyright notice, this
00028 list of conditions and the following disclaimer.
00029
00030 4. Redistributions in binary form must reproduce the above copyright notice,
00031 this list of conditions and the following disclaimer in the documentation and/or
00032 other materials provided with the distribution.
00033
00034 5. Usage of the binary form on proprietary applications shall require explicit
00035 prior written permission from the the copyright holders.
00036
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00053 LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON
00054 ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT
00055 (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS
00056 SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.
00057 */
```

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9.5 Makefile.inc File Reference

9.6 Makefile.inc

```
00001 # Makefile setup file for MMTK.
00003 SHELL := /bin/bash
00004
00005 # Please set the following variables up:
         2. Absolute path to base directory of the MTK... where is the MTK?
00008 #
00009
00010 BASE = /home/ejspeiro/Dropbox/MTK
00011
00012 #
         2. The machine (platform) identifier and required precision.
00013 #
00014
00015 # Options are:
00016 # - LINUX: A LINUX box installation.
00017 # - OSX: Uses OS X optimized solvers.
00018
00019 PLAT = LINUX
00020
00021 # Options are:
00022 # - SINGLE: Use 4 B floating point numbers.
00023 # - DOUBLE: Use 8 B floating point numbers.
00024
00025 PRECISION = DOUBLE
00026
         3. Optimized solvers and operations by means of ATLAS in Linux?
00027 #
00028 #
00029
00030 # If you have selected OSX in step 1, then you don't need to worry about this.
00031
00032 # Options are ON xor OFF:
00033
00034 ATL_OPT = OFF
00035
00036 #
         4. Paths to dependencies (header files for compiling).
00037 #
00038
00039 # GLPK include path (soon to go):
00040
00041 GLPK_INC = $(HOME)/Libraries/glpk-4.55/include
00042
00043 # Linux: If ATLAS optimization is ON, users should only provide the path to
00044 # ATLAS:
00045
00046 ATLAS_INC = $(HOME)/Libraries/ATLAS_3.8.4-CORE/include
00047
00048 # OS X: Do nothing.
00049
00050 #
         5. Paths to dependencies (archive files for (static) linking).
00051 #
00053 # GLPK linking path (soon to go):
00055 GLPK_LIB = $(HOME)/Libraries/glpk-4.55/lib/libglpk.a
00057 # If optimization is OFF, then provide the paths for:
00059 BLAS_LIB = $(HOME)/Libraries/BLAS/libblas.a
00060 LAPACK_LIB = $(HOME)/Libraries/lapack-3.4.1/liblapack.a
00061
00062 # WARNING: Vendor libraries should be used whenever they are available.
00063
00064 # However, if optimization is ON, please provide the path the ATLAS' archive:
00065
00066 ATLAS_LIB = $(HOME)/Libraries/ATLAS_3.8.4-CORE/ATLAS_3.8.4-BUILD-Citadel/lib
00067
00068 #
         6. Compiler and its flags.
00069 #
00070
00071 # Debug Level. Options are:
00072 \# 0. NO debug at all NOR any run-time checks... be cautious!
00073 # 1. Verbose (execution messages) AND run-time checks.
```

9.6 Makefile.inc 27

```
00074 # 2. Level 1 plus intermediate scalar-valued results.
00075 # 3. Level 2 plus intermediate array-valued results.
00076
00077 DEBUG_LEVEL = 3
00078
00079 # Flags recommended for release code:
08000
00081 \text{ CCFLAGS} = -02
00082
00083 # Flags recommended for debugging code:
00084
00085 CCFLAGS =
00086
         7. Archiver, its flags, and ranlib:
00087 #
00088 #
00089
00090 ARCH
              = ar
00091 ARCHFLAGS = cr
00092
00093 # If your system does not have "ranlib" then set: "RANLIB = echo":
00094
00095 RANLIB = echo
00096
00097 # But, if possible:
00098
00099 RANLIB = ranlib
00100
00101 #
         8. Valgrind's memcheck options:
00102 #
00103
00104 MEMCHECK_OPTS = -v --tool=memcheck --leak-check=full --show-leak-kinds=all \
00105 --track-origins=yes --freelist-vol=20000000
00106
00107 # Done!
00108
00109 #
00110 #
00111 #
00112
         MMTK-related.
00113 #
00114 #
00115
00116 SRC
               = $(BASE)/src
00117 INCLUDE = $(BASE)/include
00118 LIB
               = $(BASE)/lib
00119 MTK_LIB
              = $(LIB)/libmtk.a
00120 TESTS
               = $(BASE)/tests
00121 EXAMPLES = \$(BASE)/examples
00122
00123 #
         Compiling-related.
00124 #
00125
00126 \ CC = mex
00127
00128 CCFLAGS += -largeArrayDims -g
00129
00130 ifeq ($(PRECISION), DOUBLE)
00131 CCFLAGS += -DMTK_PRECISION_DOUBLE
00132 else
00133 CCFLAGS += -DMTK_PRECISION_SINGLE
00134 endif
00135
00136 CCFLAGS += -DMTK_DEBUG_LEVEL=$ (DEBUG_LEVEL) -I$ (INCLUDE)
00137
00138 # Only the GLPK is included because the other dependencies are coded in Fortran.
00139
00140 ifeq ($(ATL_OPT),ON)
00141 CCFLAGS += -I$(GLPK_INC) $(ATLAS_INC)
00144 endif
00145
00146 #
         Linking-related.
00147 #
00148
00149 NOOPT_LIBS = $(LAPACK_LIB) $(GLPK_LIB) $(BLAS_LIB) -lstdc++ -lqfortran
00150
00151 OPT_LIBS = -L$(ATLAS_LIB) -latlas -llapack -lblas -lm -latlas \
00152 -lstdc++ -lgfortran
00153
00154 LIBS = $(MTK LIB)
```

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```
00155
00156 ifeq ($(PLAT),OSX)
       LIBS += -framework Accelerate $(GLPK_LIB)
00158 else
       ifeq ($(ATL_OPT),ON)
00159
00160
         LIBS += $(OPT_LIBS)
00161
       else
00162
        LIBS += $(NOOPT_LIBS)
00163
       endif
00164 endif
00166 #
         Documentation-related.
00167 #
00168
00169 DOCGEN
                  = doxygen
00170 DOCFILENAME = doc_config.dxcf
                = $(HOME)/Dropbox/MMTK/doc
00171 DOC
00172 DOCFILE
                 = $(HOME)/Dropbox/MMTK/$(DOCFILENAME)
```

9.7 mexsrc/MMTKDiv1D.cc File Reference

MEX file for the Div1D class.

9.7.1 Detailed Description

Author

: Eduardo J. Sanchez (ejspeiro) - esanchez at mail dot sdsu dot edu

Definition in file MMTKDiv1D.cc.

9.8 MMTKDiv1D.cc

```
00001
00008 /*
00009 Copyright (C) 2015, Computational Science Research Center, San Diego State
00010 University. All rights reserved.
00012 Redistribution and use in source and binary forms, with or without modification,
00013 are permitted provided that the following conditions are met:
00015 1. Modifications to source code should be reported to: esanchez@mail.sdsu.edu
00016 and a copy of the modified files should be reported once modifications are
00017 completed. Documentation related to said modifications should be included.
00018
00019 2. Redistributions of source code must be done through direct
00020 downloads from the project's GitHub page: http://www.csrc.sdsu.edu/mtk
00022 3. Redistributions of source code must retain the above copyright notice, this
00023 list of conditions and the following disclaimer.
00025 4. Redistributions in binary form must reproduce the above copyright notice,
00026 this list of conditions and the following disclaimer in the documentation and/or
00027 other materials provided with the distribution.
00029 5. Usage of the binary form on proprietary applications shall require explicit
00030 prior written permission from the the copyright holders.
00032 6. Neither the name of the copyright holder nor the names of its contributors
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00034 specific prior written permission.
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00038 third parties. The copyright holders disclaim any liability to any recipient for
00039 claims brought against recipient by any third party for infringement of that
00040 parties intellectual property rights.
00041
```

9.8 MMTKDiv1D.cc 29

```
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00048 LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON
00049 ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT
00050 (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS
00051 SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.
00052 */
00053
00054 #if __cplusplus == 201103L
00056 #include <iostream>
00057 #include <iomanip>
00058 #include <cmath>
00059 #include <cstring>
00060
00061 #include "mex.h"
00062
00063 #include "mtk.h"
00064
00065 using namespace std;
00066
00067 static int MTKDiv1D(int order_accuracy,
00068
                          mtk::Real tau.
00069
                          mtk::Real *outS
00070
                          mtk::Real *outM,
00071
                          mtk::Real *outO);
00072
00073 static int MTKDiv1DReturnAsDenseMatrix(int order_accuracy,
00074
                                              mtk::Real west bndv x,
00075
                                              mtk::Real east_bndy_x,
00076
                                              int num cells.
00077
                                              mtk::Real tau.
00078
                                              mtk::Real *outMatrix);
00079
00080 void mexFunction(int nlhs, mxArray *plhs[], int nrhs, const mxArray *prhs[]) {
00081
        int order_accuracy; // kk inside MTK.
00082
00083
       int num_cells;
                             // scaler to matrix size.
00084
00085
       mtk::Real *outMatrix; // Where to place our output.
00086
       mtk::Real *outS;
                            // Output Stencil.
00087
       mtk::Real *outO;
                               // Output Weights.
00088
       mtk::Real *outM;
                               // Output Mimetic Coefficients.
00089
00090
       mtk::Real west_bndy_x; // Start of the Interval.
       mtk::Real east_bndy_x; // End of the Interval.
mtk::Real tau; // Mimetic tolerance (optional).
00091
00092
       mtk::Real tau;
00093
00094
       if (nrhs >= 1 && nrhs <= 2) {
00095
00096
         order_accuracy = mxGetScalar(prhs[0]);
00097
00098
          if (nrhs == 1 && order_accuracy >= mtk::kCriticalOrderAccuracyDiv) {
00099
            tau = mtk::kDefaultMimeticThreshold;
00100
            std::cout << "Default mimetic threshold set as" << tau << std::endl;</pre>
00101
00102
          if (nrhs == 2 && order_accuracy < mtk::kCriticalOrderAccuracyDiv) {</pre>
00103
            tau = mxGetScalar(prhs[1]);
00104
            std::cout << "Order of accuracy does not need mimetic threshold. If provided it will be ignored." <<
     std::endl;
00105
00106
          if(nrhs == 2 && order_accuracy >= mtk::kCriticalOrderAccuracyDiv) {
00107
            tau = mxGetScalar(prhs[1]);
00108
00109
          if (nlhs != 3) {
00110
           mexErrMsgIdAndTxt("MMTK:Div1D:nlhs","3 outputs are needed: S, M, Q.");
00111
00112
          if (nlhs == 3) {
00113
00114
            // Stencil.
            plhs[0] = mxCreateDoubleMatrix((mwSize) 1,
00115
00116
                                            (mwSize) order_accuracy,
00117
                                            mxREAL);
00118
00119
            // Mimetic coefficients rows.
00120
            plhs[1] = mxCreateDoubleMatrix((mwSize) (order accuracy/2 - 1),
                                            (mwSize) (3*order_accuracy/2),
00121
```

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```
00122
                                            mxREAL);
00123
00124
            // Weights.
00125
            plhs[2] = mxCreateDoubleMatrix((mwSize) 1,
00126
                                            (mwSize) order_accuracy,
00127
                                            mxREAL);
00128
00129
            outS = mxGetPr(plhs[0]);
00130
            outQ = mxGetPr(plhs[2]);
            outM = mxGetPr(plhs[1]);
00131
00132
00133
            MTKDiv1D(order_accuracy, tau, outS, outQ, outM);
00134
00135
        } else {
00136
00137
          if (nrhs > 5) {
00138
            mexErrMsqIdAndTxt("MMTK:Div1D:nrhs",
00139
                               "At most 5 inputs are permitted: (order, west, east, cells, tau).");
00140
00141
          if (nrhs < 4) {
            mexErrMsgIdAndTxt("MMTK:Div1D:nrhs",
00142
00143
                               "At leats 4 inputs are required: (order, west, east, cells).");
00144
00145
          if (nlhs != 1) {
00146
           mexErrMsqIdAndTxt("MMTK:Div1D:nlhs", "Only one output is needed.");
00147
00148
00149
          order accuracy = mxGetScalar(prhs[0]);
00150
00151
          west_bndy_x = mxGetScalar(prhs[1]);
00152
00153
          east_bndy_x = mxGetScalar(prhs[2]);
00154
00155
          num_cells = mxGetScalar(prhs[3]);
00156
          if (num_cells < 3*order_accuracy - 1) {</pre>
00157
            mexErrMsgIdAndTxt("MMTK:Div1D:nrhs", "Number of cells too small for required order.");
00158
00159
00160
          if (order_accuracy >= mtk::kCriticalOrderAccuracyDiv) {
            std::cout << "Order of accuracy too high. Mimetic threshold will be applied." << std::endl;
00161
00162
00163
          if (nrhs == 5 && order_accuracy >= mtk::kCriticalOrderAccuracyDiv) {
00164
            tau = mxGetScalar(prhs[4]);
00165
00166
          if(nrhs == 5 && order_accuracy < mtk::kCriticalOrderAccuracyDiv) {</pre>
00167
            std::cout << "Order of accuracy does not need mimetic threshold. If provided it will be ignored."<<
      std::endl;
00168
            tau = mxGetScalar(prhs[4]);
00169
00170
          if(nrhs == 4 && order_accuracy >= mtk::kCriticalOrderAccuracyDiv) {
00171
            //Default threshold, used only if order >= mtk::kCriticalOrderAccuracyDiv.
00172
            tau = mtk::kDefaultMimeticThreshold;
00173
            std::cout << "Default mimetic threshold set as" << tau << std::endl;</pre>
00174
00175
00176
          plhs[0] = mxCreateDoubleMatrix((mwSize) (num_cells + 2),
00177
                                          (mwSize) (num_cells + 1),
00178
                                          mxREAL);
00179
00180
          outMatrix = mxGetPr(plhs[0]);
00181
00182
          MTKDiv1DReturnAsDenseMatrix(order_accuracy,
00183
                                       west_bndy_x, east_bndy_x, num_cells,
00184
                                       tau, outMatrix);
00185
00186 }
00188 static int MTKDiv1D(int order_accuracy,
                          mtk::Real tau,
00189
00190
                          mtk::Real *outS,
00191
                          mtk::Real *outQ,
00192
                          mtk::Real *outM) {
00193
00194
       mtk::Div1D div;
00195
00196
       bool info = div.ConstructDiv1D(order accuracy, tau);
00197
00198
        if (!info) {
00199
         std::cerr << "Mimetic div could not be built." << std::endl;
        }
00200
00201
```

```
00202
        int number_of_extra_rows = order_accuracy/2 - 1;
00203
00204
        if (order_accuracy > mtk::kDefaultOrderAccuracy) {
00205
         for(auto ii = 0; ii < order_accuracy; ++ii) {</pre>
00206
            outS[ii] = div.coeffs_interior()[ii];
00207
            outQ[ii] = div.weights_cbs()[ii];
00208
00209
          mtk::DenseMatrix ee(div.mim_bndy());
00210
00211
          ee.OrderColMajor();
00212
00213
          for(auto ii = 0; ii < (3*order_accuracy/2)*number_of_extra_rows; ++ii) {</pre>
00214
           outM[ii] = ee.data()[ii];
00216
       } else {
00217
         for(auto ii = 0; ii < order_accuracy; ++ii) {</pre>
00218
           outS[ii] = div.coeffs_interior()[ii];
00219
00220
       }
00221 }
00222
00223 static int MTKDiv1DReturnAsDenseMatrix(int order_accuracy,
00224
                                              mtk::Real west bndv x,
00225
                                              mtk::Real east_bndy_x,
00226
                                              int num cells.
00227
                                              mtk::Real tau,
00228
                                              mtk::Real *outMatrix) {
00229
00230
        int nn = num_cells + 2;
        int mm = num_cells + 1;
00231
00232
00233
       mtk::Div1D div;
00234
        bool info = div.ConstructDiv1D(order_accuracy, tau);
00235
00236
00237
        if (!info) {
         std::cerr << "Mimetic div could not be built." << std::endl;
00238
00239
00240
        mtk::UniStgGrid1D grid(west_bndy_x, east_bndy_x, num_cells);
00241
00242
00243
       mtk::DenseMatrix divm(div.ReturnAsDenseMatrix(grid));
00244
00245
       divm.OrderColMajor();
00246
00247
        for(auto ii = 0; ii < mm*nn; ++ii) {</pre>
00248
         outMatrix[ii] = divm.data()[ii];
00249
00250 }
00251
00252 #endif
```

9.9 mexsrc/MMTKDiv1D.m File Reference

9.10 MMTKDiv1D.m

```
00001 % MMTKDiv1D Create a mimetic one-dimensional divergence operator.
00002 %
00003 %
          div = MMTKDiv1D(k, w, e, n, tau) Returns the divergence order k as a n + 2
00004 %
                                           by n + 1 matrix, in the interval (w,e) with
00005 %
                                           discretized using n cells with the given
00006 %
                                           mimetic threshold tau (optional).
00007 %
00008 %
        [s, m, q] = MMTKDiv1D(k, tau)
                                           Returns the divergence order k as the
00009 %
                                            interior stencil s, mimetic coefficients m,
00010 %
                                           mimetic weights q and mimetic threshold tau
00011 %
                                           (optional).
00012 %
00013 % For more information, see
00014 % <a href="http://www.csrc.sdsu.edu/mimetic-book/">
00015 % Mimetic Discretization Methods</a>.
00016 %
```

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9.11 README.md File Reference

9.12 README.md

```
00001 # MATLAB wrappers for the Mimetic Methods Toolkit (MMTK)
00003 By: **Eduardo J. Sanchez, Ph.D. - esanchez at mail dot sdsu dot edu**
00004
00005
00006 ## 1. Description
00008 We define numerical methods that are based on discretizations preserving the
00009 properties of their continuum counterparts to be **mimetic**.
00011 The **Mimetic Methods Toolkit (MTK) ** is a C++ library for mimetic numerical
00012 methods. It is arranged as a set of classes for **mimetic quadratures**,
00013 **mimetic interpolation**, and **mimetic discretization** methods for the
00014 numerical solution of ordinary and partial differential equations.
00015
00016 This collection of **MATLAB Wrappers for the MTK (MMTK)** allows developers to
00017 invoke the MTK from a MATLAB environment.
00018
00019 Finally, a collection of grid visualization routines that is compatible with
00020 these wrappers can be found in:
00021
00022 [MATLAB Visualizers for Uniform Staggered Grids] (https://github.com/ejspeiro/UniStgGrid-Visualizers)
00023
00024
00025 ## 2. Dependencies
00026
00027 This README assumes all of these dependencies are installed in the following
00028 folder:
00029
00030 '''
00031 $(HOME)/Libraries/
00032 ***
00033
00034 In this version, the MTK optionally uses ATLAS-optimized BLAS and LAPACK
00035 routines for the internal computation on some of the layers. However, ATLAS
00036 requires both BLAS and LAPACK in order to create their optimized distributions.
00037 Therefore, the following dependencies tree arises:
00038
00039 ### For Linux and OS X:
00040
00041 1. MATLAB R2014a or greater - Available from: http://www.mathworks.com/
00042
00043 1. MTK - Available from: http://csrc.sdsu.edu/mtk/
00044
00045
00046
00047 ## 3. Installation
00048
00049 The following instructions assume MATLAB R2014a or greater.
00050
00051 You have two options, either follow the instructions given, **expert install**,
00052 or use the provided **patch file**, **naive install**.
00053
00054 ### EXPERT PART 1. CONFIGURATION OF THE MEX COMPILER.
00055
00056 From your MATLAB prompt, type:
00057
00058 ***
00059 >> mex -setup C++
00060 MEX configured to use 'g++' for C++ language compilation.
00061 Warning: The MATLAB C and Fortran API has changed to support MATLAB
00062
       variables with more than 2^32-1 elements. In the near future
00063
          you will be required to update your code to utilize the
00064
          new API. You can find more information about this at:
00065
00066 http://www.mathworks.com/help/matlab/matlab_external/upgrading-mex-files-to-use-
00067 64-bit-api.html.
00068 >>
00069 '''
00070
00071 ### EXPERT PART 2. CONFIGURATION OF THE MEX COMPILER SETUP FILE.
00072
00073 The previous step creates the following file:
```

9.12 README.md 33

```
00074
00075 ***
00076 $(HOME)/.matlab/R2014a/mex_C++_glnxa64.xml
00077 ***
00078
00079 The purpose of this section is to configure the MATLAB R2014a Mex compiler so
00080 that it can work with the latest C++ standard (C++11).
00082 Please execute the following changes on the aforementioned file (line numbers
00083 may differ):
00084
00085 Lines 26 and 27:
00086
00087 ***
00088 CMDLINE1="$CXX -std=c++11 -c $DEFINES $INCLUDE $CXXFLAGS $OPTIM $SRC -o $OBJ"
00089 CMDLINE2="$LDXX -std=c++11 $LDFLAGS $LDTYPE $LINKOPTIM $LINKEXPORT $OBJS $CXXLIBS $LINKLIBS -0 $EXE"
00090 '''
00091
00092 Line 33:
00093
00094 '''
00095 CXXFLAGS="-std=c++11 -ansi -fexceptions -fPIC -fno-omit-frame-pointer -pthread"
00096 ***
00097
00098 Line 35 and 26:
00099
00100 '''
00101 CXXOPTIMFLAGS="-std=c++11 -O -DNDEBUG"
00102 CXXDEBUGFLAGS="-std=c++11 -q"
00103
00104
00105 Line 38:
00106
00107 ...
00108 LDXX="gfortran"
00109
00110
00111 Line 59:
00112
00113
00114 CXXFLAGS="-std=c++11 -ansi -pthread"
00115 ***
00116
00117 ### NAIVE PART 1. CONFIGURATION OF THE MEX COMPILER.
00118
00119 From your MATLAB prompt, type:
00120
00121
00122 >> mex -setup C++
00123 MEX configured to use 'g++' for C++ language compilation.
00124 Warning: The MATLAB C and Fortran API has changed to support MATLAB
00125
          variables with more than 2^32-1 elements. In the near future
00126
           you will be required to update your code to utilize the
00127
           new API. You can find more information about this at:
00128
00129 http://www.mathworks.com/help/matlab/matlab_external/upgrading-mex-files-to-use-
00130 64-bit-api.html.
00131 >>
00132 ***
00133
00134 ### NAIVE PART 2. CONFIGURATION OF THE MEX COMPILER SETUP FILE.
00135
00136 '''
00137 cd $HOME/.matlab/R2014a
00138 chmod +w mex_C++_glnxa64.xml
00139 patch < mex_C++_glnxa64.patch
00140 chmod -w mex_C++_glnxa64.xml
00141 '''
00142 Exit terminal, and restart MATLAB. You can use C++11 to create MEX files now!
00143
00144 ### PART 3: CONFIGURATION OF THE MAKEFILE.
00145
00146 The following steps are required the build and test the MTK. Please use the
00147 accompanying 'Makefile.inc' file, which should provide a solid template to
00148 start with. The following command provides help on the options for make:
00149
00150 '''
00151 $ make help
00152 -
00153 Makefile for the MMTK.
00154
```

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```
00155 Options are:
00156 - all: builds he library, the tests, and examples.
00158 - gendoc: generates the documentation for the library.
00160 - clean: cleans ALL the generated files.
00161 -
00162 ***
00163
00164 ### PART 4. BUILD THE MMTK.
00166 From your shell, at the base folder of the MMTK, just type:
00167
00168 '''
00169 make
00170 ***
00171
00172 If successful you'll read:
00173
00174 '''
00175 ---- Library created! Check in /home/ejspeiro/Dropbox/MTK/lib
00176 '''
00177
00178
00179 ## 4. Frequently Asked Questions
00180
00181 Q: Why haven't you guys implemented GBS to build the library?
00182 A: I'm on it as we speak! ;)
0.0183
00184 O: When will the other flavors be ready?
00185 A: Soon! I'm working on getting help on developing those.
00186
00187 Q: Is there any main reference when it comes to the theory on Mimetic Methods?
00188 A: Yes! Check: http://www.csrc.sdsu.edu/mimetic-book
00189
00190 Q: Do I need to generate the documentation myself?
00191 A: You can if you want to... but if you DO NOT want to, just go to our website.
00192
00193
00194 ## 5. Contact, Support, and Credits
00195
00196 The MTK is developed by researchers and adjuncts to the \,
00197 [Computational Science Research Center (CSRC)](http://www.csrc.sdsu.edu/)
00198 at [San Diego State University (SDSU)](http://www.sdsu.edu/).
00199
00200 Developers are members of:
00201
00202 1. Mimetic Numerical Methods Research and Development Group.
00203 2. Computational Geoscience Research and Development Group.
00204 3. Ocean Modeling Research and Development Group.
00205
00206 Currently the developers are:
00207
00208 - **Eduardo J. Sanchez, Ph.D. - esanchez at mail dot sdsu dot edu** - @ejspeiro
00209 - Jose E. Castillo, Ph.D. - jcastillo at mail dot sdsu dot edu
00210 - Guillermo F. Miranda, Ph.D. - unigrav at hotmail dot com
00211 - Christopher P. Paolini, Ph.D. - paolini at engineering dot sdsu dot edu
00212 - Angel Boada.
00213 - Johnny Corbino.
00214 - Raul Vargas-Navarro.
00215
00216 Finally, please feel free to contact me with suggestions or corrections:
00217
00218 **Eduardo J. Sanchez, Ph.D. - esanchez at mail dot sdsu dot edu** - @ejspeiro
00220 Thanks and happy coding!
```

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