MMTK: MATLAB Wrappers for the Mimetic Methods Toolkit

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# Introduction

We define numerical methods that are based on discretizations preserving the properties of their continuum counterparts to be **mimetic**.

The **Mimetic Methods Toolkit (MTK)** is a C++ library for mimetic numerical methods. It is a set of classes for **mimetic quadratures**, **mimetic interpolation**, and **mimetic discretization methods** for the numerical solution of ordinary and partial differential equations.

### 1.1 MTK Concerns

Since collaborative development efforts are definitely important in achieving the level of generality we intend the library to possess, we have divided the library's source code according to the designated purpose the classes possess within the library. These divisions (or concerns) are grouped by layers, and are hierarchically related by the dependence they have among them.

One concern is said to depend on another one, if the classes the first concern includes, rely on the classes the second concern includes.

In order of dependence these are:

- 1. Roots.
- 2. Enumerations.
- 3. Tools.
- 4. Data Structures.
- 5. Numerical Methods.
- 6. Grids.
- 7. Mimetic Operators.

## 1.2 MTK Flavors

The MTK collection of wrappers is:

1. MMTK: MATLAB wrappers collection for MTK; intended for sequential computations.

Others are being designed and developed.

2 Introduction

# 1.3 Contact, Support and Credits

The MTK is developed by researchers and adjuncts to the Computational Science Research Center (CSRC) at San Diego State University (SDSU).

Developers are members of:

- 1. Mimetic Numerical Methods Research and Development Group.
- 2. Computational Geoscience Research and Development Group.
- 3. Ocean Modeling Research and Development Group.

Currently the developers are:

- 1. Eduardo J. Sanchez, Ph.D. esanchez at mail dot sdsu dot edu ejspeiro
- 2. Jose E. Castillo, Ph.D. jcastillo at mail dot sdsu dot edu
- 3. Guillermo F. Miranda, Ph.D. unigrav at hotmail dot com
- 4. Christopher P. Paolini, Ph.D. paolini at engineering dot sdsu dot edu
- 5. Angel Boada.
- 6. Johnny Corbino.
- 7. Raul Vargas-Navarro.

# 1.4 Acknowledgements and Contributions

The authors would like to acknowledge valuable advising, contributions and feedback, from research personnel at the Computational Science Research Center at San Diego State University, which were vital to the fruition of this work. Specifically, our thanks go to (alphabetical order):

- 1. Mohammad Abouali, Ph.D.
- 2. Dany De Cecchis, Ph.D.
- 3. Julia Rossi.

# **Programming Tools**

The development of MTK has been made possible through the use of the following applications:

- 1. Editor: Kate KDE Advanced Text Editor. Version 3.13.3. Using KDE Development Platform 4.13.3 (C) 2000-2005. The Kate Authors.
- 2. Compiler: gcc version 4.4.5 (Ubuntu/Linaro 4.4.4-14ubuntu5). Copyright (C) 2013 Free Software Foundation, Inc.
- 3. Debugger: GNU gdb (Ubuntu 7.7.1-0ubuntu5~14.04.2) 7.7.1. Copyright (C) 2014 Free Software Foundation, Inc.

4	Programming Tools

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# **Read Me File and Installation Instructions**

# **README File for the Mimetic Methods Toolkit (MTK)**

By: Eduardo J. Sanchez, Ph.D. - esanchez at mail dot sdsu dot edu

## 1. Description

We define numerical methods that are based on discretizations preserving the properties of their continuum counterparts to be **mimetic**.

The Mimetic Methods Toolkit (MTK) is a C++ library for mimetic numerical methods. It is arranged as a set of classes for mimetic quadratures, mimetic interpolation, and mimetic discretization methods for the numerical solution of ordinary and partial differential equations.

This collection of MATLAB Wrappers for the MTK (MMTK) allows developers to invoke the MTK from a MATLAB environment.

\_\_\_\_\_

## 2. Dependencies

This README assumes all of these dependencies are installed in the following folder:

```
/home/ejspeiro/Libraries/
```

In this version, the MTK optionally uses ATLAS-optimized BLAS and LAPACK routines for the internal computation on some of the layers. However, ATLAS requires both BLAS and LAPACK in order to create their optimized distributions. Therefore, the following dependencies tree arises:

#### For Linux and OS X:

```
1. MATLAB R2014a or greater - Available from: http://www.mathworks.com/
```

```
1. MTK - Available from: http://csrc.sdsu.edu/mtk/
```

#### 3. Installation

The following instructions assume MATLAB R2014a or greater.

You have two options, either follow the instructions given, expert install, or use the provided patch file, naive install.

## EXPERT PART 1. CONFIGURATION OF THE MEX COMPILER.

```
From your MATLAB prompt, type:
...
mex -setup C++
```

MEX configured to use 'g++' for C++ language compilation.

Warning: The MATLAB C and Fortran API has changed to support MATLAB variables with more than 2^32-1 elements. In the near future you will be required to update your code to utilize the new API. You can find more information about this at:

```
http://www.mathworks.com/help/matlab/matlab_external/upgrading-mex-files-to-use-
64-bit-api.html.
```

• • •

#### EXPERT PART 2. CONFIGURATION OF THE MEX COMPILER SETUP FILE.

```
The previous step creates the following file:
/home/ejspeiro/.matlab/R2014a/mex_C++_glnxa64.xml
The purpose of this section is to configure the MATLAB R2014a Mex compiler so
that it can work with the latest C++ standard (C++11).
Please execute the following changes on the aforementioned file (line numbers
may differ):
Lines 26 and 27:
. . .
CMDLINE1="$CXX -std=c++11 -c $DEFINES $INCLUDE $CXXFLAGS $OPTIM $SRC -o $OBJ"
CMDLINE2="$LDXX -std=c++11 $LDFLAGS $LDTYPE $LINKOPTIM $LINKEXPORT $OBJS $CXXLIBS $LINKLIBS -0 $EXE"
Line 33:
CXXFLAGS="-std=c++11 -ansi -fexceptions -fPIC -fno-omit-frame-pointer -pthread"
Line 35 and 26:
CXXOPTIMFLAGS="-std=c++11 -O -DNDEBUG"
CXXDEBUGFLAGS="-std=c++11 -g"
Line 38:
```

, , ,

```
• • •
LDXX="gfortran"
Line 59:
CXXFLAGS="-std=c++11 -ansi -pthread"
NAIVE PART 1. CONFIGURATION OF THE MEX COMPILER.
From your MATLAB prompt, type:
  mex -setup C++
MEX configured to use {}^{\prime}g+{}^{\prime} for C++ language compilation.
Warning: The MATLAB C and Fortran API has changed to support MATLAB
     variables with more than 2^32-1 elements. In the near future
     you will be required to update your code to utilize the
     new API. You can find more information about this at:
http://www.mathworks.com/help/matlab/matlab_external/upgrading-mex-files-to-use-
64-bit-api.html.
```

### NAIVE PART 2. CONFIGURATION OF THE MEX COMPILER SETUP FILE.

```
, , ,
 cd $HOME/.matlab/R2014a
 chmod +w mex_C++_glnxa64.xml
 patch < mex_C++_glnxa64.patch</pre>
 chmod -w mex_C++_glnxa64.xml
  * * *
 Exit terminal, and restart MATLAB. You can use C++11 to create MEX files now!
 PART 3: CONFIGURATION OF THE MAKEFILE.
 The following steps are required the build and test the MTK. Please use the
 accompanying Makefile.inc file, which should provide a solid template to
 start with. The following command provides help on the options for make:
  • • •
 $ make help
 Makefile for the MMTK.
 Options are:
· all: builds he library, the tests, and examples.
  gendoc: generates the documentation for the library.
· - clean: cleans ALL the generated files.
 PART 4. BUILD THE MMTK.
```

From your shell, at the base folder of the MMTK, just type:

```
make

If successful you'll read:

----- Library created! Check in /home/ejspeiro/Dropbox/MTK/lib
```

## 4. Frequently Asked Questions

```
Q: Why haven't you guys implemented GBS to build the library?
A: I'm on it as we speak!;)

Q: When will the other flavors be ready?
A: Soon! I'm working on getting help on developing those.

Q: Is there any main reference when it comes to the theory on Mimetic Methods?
A: Yes! Check: http://www.csrc.sdsu.edu/mimetic-book

Q: Do I need to generate the documentation myself?
A: You can if you want to... but if you DO NOT want to, just go to our website.
```

### 5. Contact, Support, and Credits

```
The MTK is developed by researchers and adjuncts to the
Computational Science Research Center (CSRC)
at San Diego State University (SDSU).

Developers are members of:

1. Mimetic Numerical Methods Research and Development Group.
2. Computational Geoscience Research and Development Group.
3. Ocean Modeling Research and Development Group.

Currently the developers are:
```

Eduardo J. Sanchez, Ph.D. - esanchez at mail dot sdsu dot edu -

• Jose E. Castillo, Ph.D. - jcastillo at mail dot sdsu dot edu

- Guillermo F. Miranda, Ph.D. unigrav at hotmail dot com
- Christopher P. Paolini, Ph.D. paolini at engineering dot sdsu dot edu
- · Angel Boada.
- · Johnny Corbino.
- Raul Vargas-Navarro.

Finally, please feel free to contact me with suggestions or corrections:

Eduardo J. Sanchez, Ph.D. - esanchez at mail dot sdsu dot edu -

Thanks and happy coding!

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# **Tests and Test Architectures**

Tests are given in the files list section. They are provided in the /tests/ folder within the distributed software.

In this page we intend to make a summary of all of the architectures in where the MTK has been tested. The MTK is intended to be as portable as possible throughout architectures. The following architectures have provided flawless installations of the API and correct execution of the examples:

1. Linux 3.2.0-23-generic-pae #36-Ubuntu SMP i386 GNU/Linux
 Intel(R) Pentium(R) M processor 1.73GHz 2048 KB of cache and stepping of 8
 gcc version 4.6.3 (Ubuntu/Linaro 4.6.3-lubuntu5)

Further architectures will be tested!

Tests	and	Teet	Arch	itec	tures

# **Examples**

Examples are given in the files list section. They are provided in the /examples/ folder within the distributed software.

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# **User Manual, References and Theory**

The main source of references for this work can be found in:

http://www.csrc.sdsu.edu/mimetic-book/

However, a .PDF copy of this manual can be found here.

# File Index

# 8.1 File List

Here is a list of all files with brief descriptions:

Makefile.inc	25
examples/Div1D.m	23
include/mmtk.h	
Includes the entire API	24
mexsrc/MMTKDiv1D.cc	
MEX file for the Div1D class	27
mexsrc/MMTKDiv1D.m	31

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# **File Documentation**

# 9.1 examples/Div1D.m File Reference

### **Variables**

- · format shortG
- close all
- clc

### 9.1.1 Variable Documentation

## 9.1.1.1 clear all

Definition at line 22 of file Div1D.m.

9.1.1.2 clc

Definition at line 24 of file Div1D.m.

### 9.1.1.3 format shortG

Definition at line 21 of file Div1D.m.

## 9.2 Div1D.m

```
00001 % FUNCTION_NAME - Div1D
00002 % Creation of different high-order mimetic divergence operators with the MMTK.
00003 %
00004 % Other m-files required: None.
00005 % Subfunctions: The MMTK.
00006 % MAT-files required: None.
00007 %
00008 % See also: MMTKDiv1D.
00009 %
00010 % Author: Eduardo Sanchez, Ph.D.
00011 % Computational Science Research Center.
00012 % 5500 Campanile Drive, San Diego State University.
00013 % Email: esanchez at mail dot sdsu dot edu
```

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## 9.3 include/mmtk.h File Reference

Includes the entire API.

## 9.3.1 Detailed Description

This file contains the related documentation

**Author** 

: Eduardo J. Sanchez: esanchez at mail dot sdsu dot edu

#### Warning

This file contains no logic for the MMTK. It has been created just for documentation purposes.

Definition in file mmtk.h.

### 9.4 mmtk.h

```
00001
00013 /*
00014 Copyright (C) 2015, Computational Science Research Center, San Diego State
00015 University. All rights reserved.
00017 Redistribution and use in source and binary forms, with or without modification,
00018 are permitted provided that the following conditions are met:
00020 1. Modifications to source code should be reported to: esanchez@mail.sdsu.edu
00021 and a copy of the modified files should be reported once modifications are
00022 completed. Documentation related to said modifications should be included.
00024 2. Redistributions of source code must be done through direct
00025 downloads from the project's GitHub page: http://www.csrc.sdsu.edu/mtk
00027 3. Redistributions of source code must retain the above copyright notice, this
00028 list of conditions and the following disclaimer.
00030 4. Redistributions in binary form must reproduce the above copyright notice,
00031 this list of conditions and the following disclaimer in the documentation and/or
00032 other materials provided with the distribution.
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00039 specific prior written permission.
```

```
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00054 ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT
00055 (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS
00056 SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.
00057 */
```

### 9.5 Makefile.inc File Reference

## 9.6 Makefile.inc

```
00001 # Makefile setup file for MMTK.
00002
00003 SHELL := /bin/bash
00004
00005 # Please set the following variables up:
00006
00007 #
         2. Absolute path to base directory of the MTK... where is the MTK?
00008 #
00009
00010 BASE = /home/ejspeiro/Dropbox/MTK
00011
00012 #
          2. The machine (platform) identifier and required precision.
00013 #
00014
00015 # Options are:
00016 # - LINUX: A LINUX box installation.
00017 # - OSX: Uses OS X optimized solvers.
00018
00019 \text{ PLAT} = \text{LINUX}
00020
00021 # Options are:
00022 # - SINGLE: Use 4 B floating point numbers.
00023 # - DOUBLE: Use 8 B floating point numbers.
00024
00025 PRECISION = DOUBLE
00026
00027 #
         3. Optimized solvers and operations by means of ATLAS in Linux?
00028 #
00029
00030 # If you have selected OSX in step 1, then you don't need to worry about this.
00032 # Options are ON xor OFF:
00033
00034 ATL_OPT = OFF
00036 #
         4. Paths to dependencies (header files for compiling).
00039 # GLPK include path (soon to go):
00040
00041 GLPK_INC = $(HOME)/Libraries/glpk-4.55/include
00042
00043 # Linux: If ATLAS optimization is ON, users should only provide the path to
00044 # ATLAS:
00045
00046 ATLAS INC = $(HOME)/Libraries/ATLAS 3.8.4-CORE/include
00047
00048 # OS X: Do nothing.
00049
00050 #
          5. Paths to dependencies (archive files for (static) linking).
00051 #
00052
```

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```
00053 # GLPK linking path (soon to go):
00054
00055 GLPK_LIB = $(HOME)/Libraries/glpk-4.55/lib/libglpk.a
00056
00057 # If optimization is OFF, then provide the paths for:
00058
00059 BLAS_LIB = $(HOME)/Libraries/BLAS/libblas.a
00060 LAPACK_LIB = $(HOME)/Libraries/lapack-3.4.1/liblapack.a
00061
00062 # WARNING: Vendor libraries should be used whenever they are available.
00063
00064 # However, if optimization is ON, please provide the path the ATLAS' archive:
00065
00066 ATLAS_LIB = $(HOME)/Libraries/ATLAS_3.8.4-CORE/ATLAS_3.8.4-BUILD-Citadel/lib
00067
00068 #
          6. Compiler and its flags.
00069 #
00070
00071 # Debug Level. Options are:
00072 # 0. NO debug at all NOR any run-time checks... be cautious!
00073 # 1. Verbose (execution messages) AND run-time checks.
00074 # 2. Level 1 plus intermediate scalar-valued results.
00075 # 3. Level 2 plus intermediate array-valued results.
00076
00077 DEBUG_LEVEL = 3
00078
00079 # Flags recommended for release code:
08000
00081 \text{ CCFLAGS} = -02
00082
00083 # Flags recommended for debugging code:
00084
00085 CCFLAGS =
00086
00087 #
         7. Archiver, its flags, and ranlib:
00088 #
00089
00090 ARCH
               = ar
00091 ARCHFLAGS = cr
00092
00093 # If your system does not have "ranlib" then set: "RANLIB = echo":
00094
00095 RANLIB = echo
00096
00097 # But, if possible:
00098
00099 RANLIB = ranlib
00100
00101 #
          8. Valgrind's memcheck options:
00102 #
00103
00104 MEMCHECK_OPTS = -v --tool=memcheck --leak-check=full --show-leak-kinds=all \
00105 --track-origins=yes --freelist-vol=20000000
00106
00107 # Done!
00108
00109 #
00110 #
00111 #
00112
00113 #
         MMTK-related.
00114 #
00115
00116 SRC
                = $(BASE)/src
00117 INCLUDE
              = $(BASE)/include
00118 LIB
                = $(BASE)/lib
00119 MTK_LIB
              = $(LIB)/libmtk.a
00120 TESTS
                = $(BASE)/tests
00121 EXAMPLES = $(BASE)/examples
00122
00123 #
         Compiling-related.
00124 #
00125
00126 \text{ CC} = \text{mex}
00127
00128 CCFLAGS += -largeArrayDims -g
00129
00130 ifeq ($(PRECISION), DOUBLE)
00131 CCFLAGS += -DMTK PRECISION DOUBLE
00132 else
00133 CCFLAGS += -DMTK PRECISION SINGLE
```

```
00134 endif
00135
00136 CCFLAGS += -DMTK_DEBUG_LEVEL=$ (DEBUG_LEVEL) -I$ (INCLUDE)
00137
00138 \# Only the GLPK is included because the other dependencies are coded in Fortran.
00139
00140 ifeq ($(ATL_OPT),ON)
00141 CCFLAGS += -I$(GLPK_INC) $(ATLAS_INC)
00142 else
00143 CCFLAGS += -I$ (GLPK_INC)
00144 endif
00145
00146 #
         Linking-related.
00147 #
00148
00149 NOOPT_LIBS = $(LAPACK_LIB) $(GLPK_LIB) $(BLAS_LIB) -lstdc++ -lgfortran
00150
00151 OPT_LIBS = -L$(ATLAS_LIB) -latlas -llapack -lblas -lm -latlas \
00152 -lstdc++ -lgfortran
00153
00154 LIBS = $(MTK LIB)
00155
00156 ifeq ($(PLAT),OSX)
00157
      LIBS += -framework Accelerate $(GLPK_LIB)
00158 else
00159 ifeq ($(ATL_OPT),ON)
         LIBS += $(OPT_LIBS)
00160
00161
       else
        LIBS += $(NOOPT_LIBS)
00162
00163
       endif
00164 endif
00165
00166 #
         Documentation-related.
00167 #
00168
00169 DOCGEN
                 = doxygen
00170 DOCFILENAME = doc_config.dxcf
00171 DOC
                = $(HOME)/Dropbox/MMTK/doc
00172 DOCFILE
                = $(HOME)/Dropbox/MMTK/$(DOCFILENAME)
```

## 9.7 mexsrc/MMTKDiv1D.cc File Reference

MEX file for the Div1D class.

### 9.7.1 Detailed Description

**Author** 

: Eduardo J. Sanchez (ejspeiro) - esanchez at mail dot sdsu dot edu

Definition in file MMTKDiv1D.cc.

## 9.8 MMTKDiv1D.cc

```
00001  
00008 /*
00009 Copyright (C) 2015, Computational Science Research Center, San Diego State  
00010 University. All rights reserved.  
00011  
00012 Redistribution and use in source and binary forms, with or without modification,  
00013 are permitted provided that the following conditions are met:  
00014  
00015 1. Modifications to source code should be reported to: esanchez@mail.sdsu.edu  
00016 and a copy of the modified files should be reported once modifications are  
00017 completed. Documentation related to said modifications should be included.  
00018  
00019 2. Redistributions of source code must be done through direct  
00020 downloads from the project's GitHub page: http://www.csrc.sdsu.edu/mtk
```

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```
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00026 this list of conditions and the following disclaimer in the documentation and/or
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00048 LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON
00049 ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT 00050 (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS
00051 SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.
00052 */
00053
00054 #if __cplusplus == 201103L
00055
00056 #include <iostream>
00057 #include <iomanip>
00058 #include <cmath>
00059 #include <cstring>
00060
00061 #include "mex.h"
00062
00063 #include "mtk.h"
00064
00065 using namespace std;
00066
00067 static int MTKDiv1D(int order_accuracy,
00068
                           mtk::Real tau,
00069
                           mtk::Real *outS,
00070
                           mtk::Real *outM,
00071
                           mtk::Real *outQ);
00072
00073 static int MTKDiv1DReturnAsDenseMatrix(int order_accuracy,
00074
                                                mtk::Real west_bndy_x,
00075
                                                mtk::Real east_bndy_x,
00076
                                                int num_cells,
00077
                                                mtk::Real tau,
00078
                                               mtk::Real *outMatrix);
00079
00080 void mexFunction(int nlhs, mxArray *plhs[], int nrhs, const mxArray *prhs[]) {
00082
        int order_accuracy; // kk inside MTK.
00083
       int num_cells;
                              // scaler to matrix size.
00084
        mtk::Real *outMatrix; // Where to place our output.
                               // output Stencil.
00086
        mtk::Real *outS;
                                // output Weights.
       mtk::Real *outQ;
00088
       mtk::Real *outM;
                                // output Mimetic Coefficients.
00089
00090
       mtk::Real west_bndy_x; // Start of the Interval.
       mtk::Real east_bndy_x; // End of the Interval.
00091
00092
                                // Mimetic tolerance (optional).
       mtk::Real tau;
00093
00094 //
           if (nrhs >= 1 && nrhs <= 2) {
00095 //
00096 //
             order_accuracy = mxGetScalar(prhs[0]);
00097 //
00098 //
             if (nrhs == 1 && order_accuracy >= 8) {
00099 //
              std::cout << "Default mimetic threshold set as 1e-6."<<std::endl;
00100 //
               tau = 1e-6:
00101 //
```

9.8 MMTKDiv1D.cc 29

```
00102 //
             if (nrhs == 2 && order_accuracy < 8) {
00103 //
              std::cout << "Order of accuracy does not need mimetic threshold. If provided it will be
       ignored."<<std::endl;</pre>
00104 //
              tau = mxGetScalar(prhs[1]);
00105 //
             if(nrhs == 2 && order_accuracy >= 8) {
00106 //
00107 //
              tau = mxGetScalar(prhs[1]);
00108 //
00109 //
             if (nlhs != 3) {
00110 //
              mexErrMsgIdAndTxt("MyToolbox:arrayProduct:nlhs","3 outputs are needed: S, M, Q.");
00111 //
00112 //
             if (n1hs == 3) {
00113 //
00114 //
               // Stencil
00115 //
              plhs[0] = mxCreateDoubleMatrix((mwSize) 1, (mwSize) order_accuracy, mxREAL);
00116 //
00117 //
               //Mimetic coefficients Rows
              plhs[1] = mxCreateDoubleMatrix( (mwSize) (order_accuracy/2-1), (mwSize) (3*order_accuracy/ 2),
00118 //
      mxREAL);
00119 //
00120 //
               // Weights
              plhs[2] = mxCreateDoubleMatrix((mwSize) 1, (mwSize) order_accuracy, mxREAL);
00121 //
00122 //
00123 //
              outS = mxGetPr(plhs[0]);
00124 //
              outM =mxGetPr(plhs[1]);
00125 //
              out0 = mxGetPr(plhs[2]);
00126 //
00127 //
              mtk_ld_div(order_accuracy, tau, outS ,outM,outQ);
00128 //
00129 //
          } else {
00130 //
00131 //
             if (nrhs > 5) {
              mexErrMsgIdAndTxt("MyToolbox:arrayProduct:nrhs", "At most 5 inputs are permited: (order, a, b,
00132 //
      cells, tau).");
00133 //
00134 //
00135 //
             if (nrhs < 4) {
00136 //
              mexErrMsgIdAndTxt("MyToolbox:arrayProduct:nrhs", "At leats 4 inputs are required: (order, a, b,
      cells).");
00137 //
00138 //
00139 //
             if (nlhs != 1) {
               mexErrMsgIdAndTxt("MyToolbox:arrayProduct:nlhs","One output is needed.");
00140 //
00141 //
00142 //
00143 //
             order_accuracy = mxGetScalar(prhs[0]);
00144 //
00145 //
             west_bndy_x = mxGetScalar(prhs[1]);
00146 //
00147 //
            east_bndy_x = mxGetScalar(prhs[2]);
00148 //
00149 //
            num_cells = mxGetScalar(prhs[3]);
00150 //
00151 //
             if (num_cells < 3*order_accuracy - 1) {</pre>
00152 //
              mexErrMsgIdAndTxt("MyToolbox:arrayProduct:nrhs", "Number of cells too small for required order.");
00153 //
00154 //
00155 //
             if (order_accuracy >= 8) {
00156 //
              std::cout << "Order of accuracy too high. Mimetic threshold will be applied." << std::endl;
00157 //
00158 //
00159 //
             if (nrhs == 5 && order_accuracy >= 8) {
00160 //
             tau = mxGetScalar(prhs[4]);
00161 //
             }
00162 //
00163 //
             if(nrhs == 5 && order_accuracy <8 ) {</pre>
              std::cout << "Order of accuracy does not need mimetic threshold. If provided it will be
00164 //
      ignored. " << std::endl;
00165 //
              tau = mxGetScalar(prhs[4]);
00166 //
00167 //
00168 //
             if(nrhs == 4 && order_accuracy >= 8) {
00169 //
              //Default threshold, used only if order >=8
00170 //
               std::cout << "Default mimetic threshold set as 1e-6."<<std::endl;</pre>
00171 //
               tau = 1.0e-6;
00172 //
             }
00173 //
00174 //
             plhs[0] = mxCreateDoubleMatrix((mwSize) (num cells + 2),
00175 //
                                             (mwSize) (num_cells + 1),
00176 //
                                            mxREAL):
00177 //
```

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```
00178 //
            outMatrix = mxGetPr(plhs[0]);
00179 //
00180 //
             MTKDiv1DReturnAsDenseMatrix(order_accuracy, west_bndy_x, east_bndy_x, num_cells, tau, outMatrix);
00181 //
00182 }
00183
00184 static int MTKDiv1D(int order_accuracy,
00185
                          mtk::Real tau,
00186
                          mtk::Real *outS,
00187
                          mtk::Real *outM,
00188
                          mtk::Real *outQ)
00189
00190 //
           mtk::MTK_1DDiv *div = new mtk::MTK_1DDiv(order_accuracy,tau);
00191 //
00192 //
           int Number_of_Extra_Rows=order_accuracy/2-1;
00193 //
00194 //
           div = div->Construct1DDiv();
00195 //
00196 //
           if (div == nullptr)
00197 //
            return EXIT_FAILURE;
00198 //
00199 //
00200 //
           mtk::Real *ww;
00201 //
          mtk::Real *ss;
00202 //
          mtk::MTK DenseMatrix *ee;
00203 //
          mtk::MTK DenseMatrix *eeT;
00204 //
00205 //
          ss = div->ReturnStencil();
00206 //
00207 //
           ww = div->ReturnWeights();
00208 //
00209 //
           for(auto ii = 0; ii < order_accuracy; ii++) {</pre>
            outQ[ii] = ww[ii];
00210 //
00211 //
             outS[ii] = ss[ii];
00212 //
00213 //
00214 //
           ee = div->ReturnMimeticCoefficients();
00215 //
           eeT= new mtk::MTK_DenseMatrix(3*order_accuracy/2, Number_of_Extra_Rows);
00216 //
           eeT->Transpose(*ee, *eeT);
00217 //
00218 //
           for(auto ii=0;ii<3*order_accuracy/2*Number_of_Extra_Rows;ii++) {</pre>
00219 //
           out M[ii]=eeT->DenseMatrix_To_Real(*eeT)[ii];
00220 //
00221 //
00222 //
           delete [] ww;
00223 //
           delete [] ss;
00224 //
           delete [] ee;
00225 }
00226
00227 static int MTKDiv1DReturnAsDenseMatrix(int order_accuracy,
00228
                                              mtk::Real west_bndy_x,
00229
                                              mtk::Real east_bndy_x,
00230
                                              int num_cells,
00231
                                              mtk::Real tau,
00232
                                              mtk::Real *outMatrix) {
00233
00234 //
           int nn = num_cells + 2;
00235 //
           int mm = num_cells + 1;
00236 //
00237 //
           mtk::MTK_DenseMatrix *dd;
00238 //
           mtk::MTK_DenseMatrix *ddT;
00239 //
00240 //
          mtk::MTK_1DDiv *div = new mtk::MTK_1DDiv(order_accuracy,tau);
00241 //
00242 //
          div = div->Construct1DDiv();
00243 //
00244 //
           ddT = new mtk::MTK_DenseMatrix(mm,nn);
00245 //
00246 //
           if (div == nullptr) {
00247 //
             std::cout << "Problem constructing the matrix... " << std::endl;</pre>
00248 //
             return EXIT_FAILURE;
00249 //
00250 //
00251 //
           dd = div->ReturnAsMatrix(num cells, west bndy x, east bndy x);
00252 //
00253 //
           dd->Transpose(*dd,*ddT);
00254 //
00255 //
           for(auto ii = 0; ii < mm*nn; ii++) {
00256 //
            outMatrix[ii] =ddT->DenseMatrix_To_Real(*ddT)[ii];
00257 //
00258 //
```

```
00259 // delete [] ddT;
00260 }
00261
00262 #endif
```

## 9.9 mexsrc/MMTKDiv1D.m File Reference

## 9.10 MMTKDiv1D.m

```
00001 % MMTKDiv1D Create a mimetic one-dimensional divergence operator.
          div = MMTKDiv1D(k, w, e, n, tau) Returns the divergence order k as a n + 2
00004 %
                                           by n + 1 matrix, in the interval (w, e) with
00005 %
                                           discretized using n cells with the given
00006 %
                                           mimetic threshold tau (optional).
00007 %
00008 % [s, m, q] = MMTKDiv1D(k, tau)
                                           Returns the divergence order k as the
00009 %
                                           interior stencil s. mimetic coefficients m.
00010 %
                                           mimetic weights {\bf q} and mimetic threshold tau
00011 %
                                            (optional).
00012 %
00013 % For more information, see
00014 % <a href="http://www.csrc.sdsu.edu/mimetic-book/">
00015 % Mimetic Discretization Methods</a>.
00016 %
```

## 9.11 README.md File Reference

## 9.12 README.md

```
00001 # README File for the Mimetic Methods Toolkit (MTK)
00003 By: **Eduardo J. Sanchez, Ph.D. - esanchez at mail dot sdsu dot edu**
00004
00005
00006 ## 1. Description
00007
00008 We define numerical methods that are based on discretizations preserving the
00009 properties of their continuum counterparts to be **mimetic**.
00011 The **Mimetic Methods Toolkit (MTK) ** is a C++ library for mimetic numerical
00012 methods. It is arranged as a set of classes for **mimetic quadratures**,
00013 **mimetic interpolation**, and **mimetic discretization** methods for the
00014 numerical solution of ordinary and partial differential equations.
00015
00016 This collection of **MATLAB Wrappers for the MTK (MMTK)** allows developers to
00017 invoke the MTK from a MATLAB environment.
00018
00019
00020
00021 ## 2. Dependencies
00023 This README assumes all of these dependencies are installed in the following
00024 folder:
00025
00026 '''
00027 $(HOME)/Libraries/
00030 In this version, the MTK optionally uses ATLAS-optimized BLAS and LAPACK
00031 routines for the internal computation on some of the layers. However, ATLAS
00032 requires both BLAS and LAPACK in order to create their optimized distributions.
00033 Therefore, the following dependencies tree arises:
00034
00035 ### For Linux and OS X:
00036
00037 1. MATLAB R2014a or greater - Available from: http://www.mathworks.com/
00038
```

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```
00039 1. MTK - Available from: http://csrc.sdsu.edu/mtk/
00040
00041
00042 ## 3. Installation
00043
00044 The following instructions assume MATLAB R2014a or greater.
00045
00046 You have two options, either follow the instructions given, **expert install**,
00047 or use the provided **patch file**, **naive install**.
00048
00049 ### EXPERT PART 1. CONFIGURATION OF THE MEX COMPILER.
00050
00051 From your MATLAB prompt, type:
00053 '''
00054 >> mex -setup C++
00055 MEX configured to use 'q++' for C++ language compilation.
00056 Warning: The MATLAB C and Fortran API has changed to support MATLAB
          variables with more than 2^32-1 elements. In the near future
00058
          you will be required to update your code to utilize the
00059
          new API. You can find more information about this at:
00060
00061 http://www.mathworks.com/help/matlab/matlab external/upgrading-mex-files-to-use-
00062 64-bit-api.html.
00063 >>
00064 '''
00065
00066 ### EXPERT PART 2. CONFIGURATION OF THE MEX COMPILER SETUP FILE.
00067
00068 The previous step creates the following file:
00069
00070 ***
00071 $(HOME)/.matlab/R2014a/mex_C++_glnxa64.xml
00072
00073
00074 The purpose of this section is to configure the MATLAB R2014a Mex compiler so
00075 that it can work with the latest C++ standard (C++11).
00076
00077 Please execute the following changes on the aforementioned file (line numbers
00078 may differ):
00079
00080 Lines 26 and 27:
00081
00082 ***
00083 CMDLINE1="$CXX -std=c++11 -c $DEFINES $INCLUDE $CXXFLAGS $OPTIM $SRC -o $OBJ"
00084 CMDLINE2="$LDXX -std=c++11 $LDFLAGS $LDTYPE $LINKOPTIM $LINKEXPORT $OBJS $CXXLIBS $LINKLIBS -0 $EXE"
00085 ***
00086
00087 Line 33:
00088
00089 ***
00090 CXXFLAGS="-std=c++11 -ansi -fexceptions -fPIC -fno-omit-frame-pointer -pthread"
00091 ***
00092
00093 Line 35 and 26:
00094
00095 ***
00096 CXXOPTIMFLAGS="-std=c++11 -O -DNDEBUG"
00097 CXXDEBUGFLAGS="-std=c++11 -g"
00098 ***
00099
00100 Line 38:
00101
00102 '''
00103 LDXX="gfortran"
00104 '''
00105
00106 Line 59:
00107
00108 '''
00109 CXXFLAGS="-std=c++11 -ansi -pthread"
00110 ''
00111
00112 ### NAIVE PART 1. CONFIGURATION OF THE MEX COMPILER.
00113
00114 From your MATLAB prompt, type:
00115
00116 '''
00117 >> mex -setup C++
00118 MEX configured to use 'g++' for C++ language compilation.
00119 Warning: The MATLAB C and Fortran API has changed to support MATLAB
```

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```
00120
           variables with more than 2^32-1 elements. In the near future
00121
           you will be required to update your code to utilize the
00122
           new API. You can find more information about this at:
00123
00124 http://www.mathworks.com/help/matlab/matlab_external/upgrading-mex-files-to-use-
00125 64-bit-api.html.
00126 >>
00127 ***
00128
00129 ### NAIVE PART 2. CONFIGURATION OF THE MEX COMPILER SETUP FILE.
00130
00131 '''
00132 cd $HOME/.matlab/R2014a
00133 chmod +w mex_C++_glnxa64.xml
00134 patch < mex_C++_glnxa64.patch
00135 chmod -w mex_C++_glnxa64.xml
00136 '''
00137 Exit terminal, and restart MATLAB. You can use C++11 to create MEX files now!
00138
00139 ### PART 3: CONFIGURATION OF THE MAKEFILE.
00140
00141 The following steps are required the build and test the MTK. Please use the 00142 accompanying 'Makefile.inc' file, which should provide a solid template to
00143 start with. The following command provides help on the options for make:
00144
00145 '''
00146 $ make help
00147 -
00148 Makefile for the MMTK.
00149
00150 Options are:
00151 - all: builds he library, the tests, and examples.
00152
00153 - gendoc: generates the documentation for the library.
00154
00155 - clean: cleans ALL the generated files.
00156 ----
00157 ***
00158
00159 ### PART 4. BUILD THE MMTK.
00160
00161 From your shell, at the base folder of the MMTK, just type:
00162
00163 '''
00164 make
00165 ''
00166
00167 If successful you'll read:
00168
00169 '''
00170 ---- Library created! Check in /home/ejspeiro/Dropbox/MTK/lib
00171 ***
00172
00173
00174 ## 4. Frequently Asked Questions
00175
00176 Q: Why haven't you guys implemented GBS to build the library?
00177 A: I'm on it as we speak! ;)
00178
00179 Q: When will the other flavors be ready?
00180 A: Soon! I'm working on getting help on developing those.
00182 Q: Is there any main reference when it comes to the theory on Mimetic Methods?
00183 A: Yes! Check: http://www.csrc.sdsu.edu/mimetic-book
00185 Q: Do I need to generate the documentation myself?
00186 A: You can if you want to... but if you DO NOT want to, just go to our website.
00187
00188
00189 ## 5. Contact, Support, and Credits
00190
00191 The MTK is developed by researchers and adjuncts to the
00192 [Computational Science Research Center (CSRC)] (http://www.csrc.sdsu.edu/)
00193 at [San Diego State University (SDSU)](http://www.sdsu.edu/).
00194
00195 Developers are members of:
00196
00197 1. Mimetic Numerical Methods Research and Development Group.
00198 2. Computational Geoscience Research and Development Group.
00199 3. Ocean Modeling Research and Development Group.
00200
```

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```
00201 Currently the developers are:
00202
00203 - **Eduardo J. Sanchez, Ph.D. - esanchez at mail dot sdsu dot edu** - @ejspeiro
00204 - Jose E. Castillo, Ph.D. - jcastillo at mail dot sdsu dot edu
00205 - Guillermo F. Miranda, Ph.D. - unigrav at hotmail dot com
00206 - Christopher P. Paolini, Ph.D. - paolini at engineering dot sdsu dot edu
00207 - Angel Boada.
00208 - Johnny Corbino.
00209 - Raul Vargas-Navarro.
00210
00211 Finally, please feel free to contact me with suggestions or corrections:
00212
00213 **Eduardo J. Sanchez, Ph.D. - esanchez at mail dot sdsu dot edu** - @ejspeiro
00214
00215 Thanks and happy coding!
```

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