# JÚLIO CÉSAR BATISTA

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#### **EMPLOYMENT**

### **Senior Software Engineer**

### Terrastruct (Remote - San Francisco/US)

April 2022 - present

- Optimized the graph layout engine (TALA) memory usage and speed by 4x.
- Improved the team productivity with tools to simplify the debugging/profiling steps of the layout engine.
- Researched and implemented the engine for hierarchical and sequence diagrams, opening a new user base.

### Senior Backend Engineer

Zyte/Scrapinghub (Remote - Cork/Ireland)

Nov 2021 - April 2022

Platform team / Scrapy cloud

- Built a scalable job scheduler to improve resource usage and improve the throughput for a big customer.
- Maintained and monitored a high availability cloud cluster with 30+ computers, tens of services, thousands of web crawling jobs running per hour and millions of data records stored in Hadoop.

### **Software/Data Engineer**

### **Zyte/Scrapinghub (Remote - Cork/Ireland)**

Nov 2018 - Nov 2021

- Delivered, and led teams to deliver, monthly TBs of high quality data extracted from the web, growing businesses all around the world from startups to FAANGs and \$B hedge funds.
- Built distributed, reliable and scalable pipelines/workflows to extract data, fix data records, detect data drifts.

## **Software Engineer**

Inventti (Onsite - Blumenau/Brazil)

Jan 2015 - Feb 2016

Sep 2017 - Nov 2018

Myrp - Cloud ERP and Point of Sale (POS)

- Built a standalone POS software integrated with Myrp ERP bringing thousands of new customers.
- Built an integration library allowing other POSs to communicate with Myrp ERP bringing new big customers.

### **Software Engineer**

## Ellevo (Onsite - Blumenau/Brazil)

Jan 2012 - Jan 2015

- Built a mobile optimized version of a web messaging system.
- Mentored 6 interns through their journey to become full-time software engineers.

## **E**DUCATION

### Curitiba, Brazil

### Universidade Federal do Paraná (UFPR)

Jan 2016 - May 2018

• M. Sc. in Informatics: Research in Computer Vision and Deep Learning for Facial Expression Analysis.

### Blumenau, Brazil

### Universidade Regional de Blumenau (FURB)

Jan 2011 - June 2015

• B. Sc. in Computer Science

#### TECHNICAL EXPERIENCE

- Flight Fare Scraper (2022). Built a scraper to automate my search for award flight fares on Brazilian airlines. Tech: Python, scrapy, rewriting in Go.
- Brazilian Sign Language Recognition (2015). Built a web based app to recognize signs of the Brazilian Sign Language using the Leap Motion device. Tech: C#, Javascript, Machine Learning.

### ADDITIONAL EXPERIENCE AND AWARDS

- Hackerspace and GruPy Blumenau (2019 present). Organize monthly tech meetups/events in Blumenau.
- Professor at FURB (2019 2021). Taught classes on Python/R, Information Retrieval, Data Visualization.
- Open Source. Contributed to scrapy/tools from Zyte, and to Terrastruct's D2. <a href="https://github.com/ejulio/">https://github.com/ejulio/</a>.

## **Languages, Technologies and Practices**

I have used the following items on personal, academic or work related projects

- Python; Go; C# .NET; Javascript; SQL (MySQL, SQL Server, PostgreSQL); Redis; NoSQL; Docker.
- RabbitMQ, Apache Kafka; Event Streaming; Batch Processing; Apache Mesos; Grafana; Micro services.
- Scrapy; Django; FastAPI; Pandas; Numpy; Jupyter Notebooks; scikit-learn; OpenCV; Tensorflow; PyTorch.
- CI/CD; SOLID; TDD; Design Patterns; Agile; Observability; Git.