Edmond Woulfe

Computer Science Graduate, Web Developer



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Kenosha, WI (Looking to relocate)



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www.edwoulfe.com



www.github.com/ejwoulfe

in

2019

http://www.linkedin.com/in/edwoulfe

EDUCATION

B.S - Computer Science

University of Wisconsin - Parkside

PERSONAL PROJECTS

BDO Profit

www.bdoprofit.com

GitHub | Live Website

Tool for players who need help calculating the costs and profits of an in-game recipe or craft.

- > Front end was built with HTML, Sass, Bootstrap, JavaScript, and jQuery.
- Building back end in PHP and MySQL.
- Gathered item data from web scraping, with permission using Node.js and Puppeteer.
- Built and planned the relational database schema and structure.

TECHNICAL SKILLS

Front End:

HTML5, CSS3, JavaScript, JQuery, ReactJS, Bootstrap, SASS

Back End:

PHP, MySQL, Java, Node.js

Tools:

GitHub, Gitlab, Jira, NPM, Figma, Rest, Visual Studio

Work Experience

Target - Cashier

- Daily engagement with customers on a face to face basis.
- Performed off role duties to expand skills and help management.

Amazon - Warehouse Associate

- Attended daily team meetings to discuss goals and build team synergy.
- Worked with other employees to meet requirements and deploy packages on expected times.

LoL Champions

https://pensive-visvesvaraya-5f7d28.netlify.com/

GitHub | Live Website

Used to help beginner players get a better understanding of the game and champions.

- > Single Page Application built in ReactJS, Sass, Bootstrap, and React-Router.
- All data was gathered using the official Riot Games API.

Personal Portfolio

www.edwoulfe.com

GitHub | Live Website

Personal Portfolio Website.

Single Page Application built in ReactJS, Sass, and Bootstrap.