

L6

Application Programming

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Topics

Interfacing with applications

Database APIs (DBAPIS)

Cursors

Some uncommon SQL-based analyses

Graph analysis

Math

SQL != Programming Language

Not a general purpose programming language

Tailored for data access/manipulation

Easy to optimize and parallelize

Can't perform “business logic”

Options

1. Extend SQL, make it Turing Complete

goes from simple, easy to analyze to complex :(

2. Extend existing languages to understand SQL natively

3. Provide an API between programming languages and DBMSes

Many Database API options

Fully embed into language (embedded SQL)

Low-level library with core database calls (DBAPI)

Object-relational mapping (ORM)

Ruby on rails, django, Hibernate, sqlalchemy, etc

define database-backed classes

magically maps between database rows & objects

magic is a double edged sword

Embedded SQL

Extend host language (python) with SQL syntax

e.g., `EXEC SQL sql-query`

goes through a preprocessor

Compiled into program that interacts with DBMS directly

Embedded SQL

Java + embedded SQL



Preprocessor



Java + DB library calls



Java Compiler



Executable



DBMS



DBMS library

```
...  
if (user == 'admin'){  
    EXEC SQL select * ...  
} else {  
    ...  
}
```

What does a library need to do?

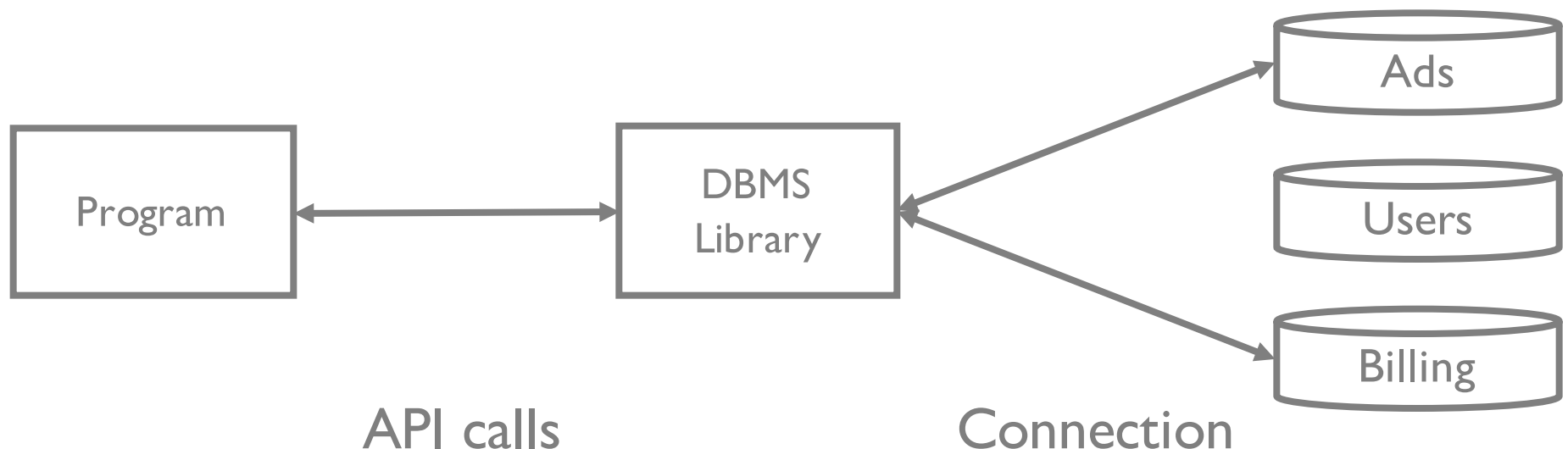
Single interface to possibly multiple DBMS engines

Connect to a database

Manage transactions (later)

Map objects between host language and DBMS

Manage query results



Overview

Library Components

Impedance Mismatches

1. Types
2. Classes/objects
3. Result sets
4. Functions

Engines

Abstraction for a database engine
tries to hide DBMS language differences

driver://username:password@host:port/database

```
import create_engine from sqlalchemy
db1 = create_engine(
    "postgresql://localhost:5432/testdb"
)

db2 = create_engine("sqlite:///testdb.db")
// note: sqlite has no host name (sqlite:///)
```

Connections

Before running queries need to create a connection

- Tells DBMS to allocate resources for the connection
- Relatively expensive to set up, libraries often cache connections for future use
- Defines scope of a transaction (later)

```
conn1 = db1.connect()  
conn2 = db2.connect()
```

Should close connections when done! Otherwise resource leak.

Query Execution

```
conn1.execute("update table test set a = 1")  
conn1.execute("update table test set s = 'wu'")
```

Query Execution

```
foo = conn1.execute("select * from big_table")
```

Challenges

What is the return type of `execute()`?

Type impedance

How to pass data between DBMS and host language?

Can we only pass data between DBMS and host language?

(Type) Impedance Mismatch

SQL standard defines mappings between SQL and several languages

Most libraries can deal with common types

SQL types	C types	Python types
CHAR(20)	char[20]	str
INTEGER	int	int
SMALLINT	short	int
REAL	float	float

What about complex objects { x:'I', y:'hello' }

(Class) Impedance Mismatch

Programming languages usually have classes

Setting an attribute in User should save it

```
class User { ... }
class Employee extends User { ... }
class Salaries {
    Employee worker;
    ...
}

user.name = "Dr Seuss"
user.job = "writer"
user.save()
```

Object Relational Mappings designed to address

Query Execution

How to pass values into a query?

```
Users(id int serial, name text)
```

```
name = "eugene"  
conn1.execute("""  
    INSERT INTO users(name)  
    VALUES(<what to put here??>)""")
```

Query Execution

How to pass values into a query?

```
Users(id int serial, name text)
```

```
name = "eugene"  
conn1.execute ("""  
    INSERT INTO users(name)  
    VALUES( '{name}' )""" .format(name=name))
```

Why is this a *really* bad idea?

Detour: SQL Injections

code on github:
src/injection/

bad form

1 eugene
2 wu

```
@app.route('/', methods=["POST", "GET"])
def index():
    if request.method == "POST":
        name = request.form['name']
        q = "INSERT INTO bad_table(name) VALUES('%s');" % name
        print q
        g.conn.execute(q)
```

Detour: SQL Injections

If we submit:

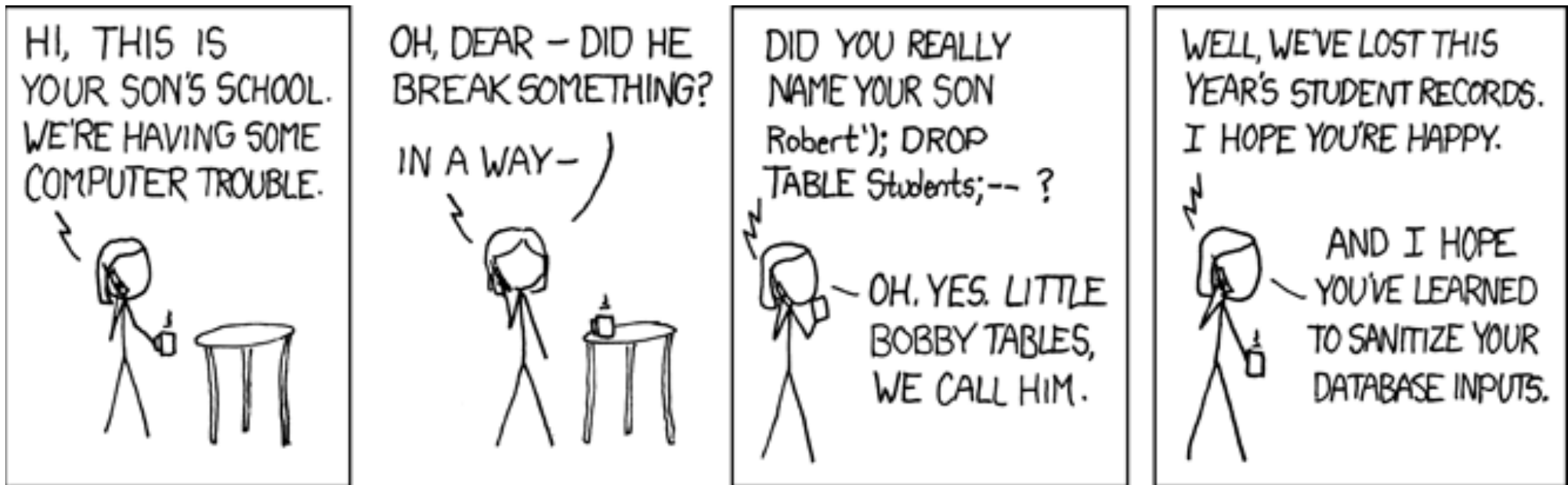
`'); DELETE FROM bad_table; --`

Query is

`INSERT INTO bad_table(name) VALUES("");
DELETE FROM bad_table; -- ');`

```
@app.route('/', methods=["POST", "GET"])
def index():
    if request.method == "POST":
        name = request.form['name']
        q = "INSERT INTO bad_table(name) VALUES('%s');" % name
        print q
        g.conn.execute(q)
```

Detour: SQL Injections



Project: You'll need to protect against simple SQL injections

Query Execution

Pass *sanitized* values to the database

```
args = ('Dr Seuss', '40')
conn1.execute(
    "INSERT INTO users(name, age) VALUES(%s, %s)",
    args)
```

Pass in a tuple of query arguments

DBAPI library will *properly escape* input values

Most libraries support this

Never construct raw SQL strings

(results) Impedance Mismatch

SQL relations and results are sets of records

What is the type of table?

```
table = execute("SELECT * FROM bigtable")
```

Cursor over the Result Set

similar to an iterator interface

Note: relations are unordered!

Cursors have no ordering guarantees

Use ORDER BY to ensure an ordering

(results) Impedance Mismatch

Cursor just like an iterator (next() calls)

```
cursor = execute("SELECT * FROM bigtable")
```

Cursor attributes/methods (logical)

rowcount

keys()

previous()

next()

get(idx)

(results) Impedance Mismatch

Cursor just like an iterator (next() calls)

```
cursor = execute("SELECT * FROM bigtable")
cursor.rowcount()    # 1000000
cursor.fetchone()    # (0, 'foo', ...)
for row in cursor:   # iterate over the rest
    print row
```

Actual Cursor methods vary depending on implementation

(functions) Impedance Mismatch

What about functions?

```
def add_one(val):  
    return val + 1
```

```
conn1.execute("SELECT add_one(1)")
```

Would need to embed a language runtime into DBMS

Many DBMSes support runtimes e.g., python

Can register User Defined Functions (UDFs)

(constraints) Impedance Mismatch

JS

```
age = get_age_input();  
if (age > 100 or age < 18)  
    show_error("age should be 18 - 100");
```

DBMS

```
CREATE TABLE Users (  
    ...  
    age int CHECK(age >= 18 and age <= 100)  
    ...  
)
```

Some Useful Names

DBMS vendors provide libraries for most libraries

Two heavyweights in enterprise world

ODBC Open DataBase Connectivity

Microsoft defined for Windows libraries

JDBC Java DataBase Connectivity

Sun developed as set of Java interfaces

`java.sql.*`

`javax.sql.*` (recommended)

Modern Database APIs

DryadLinq, SparkSQL

DBMS executor in same language (dotNET, Spark) as app code

what happens to language impedance?

what happens to exception handling?

what happens to host language functions?

```
val lines = spark.textFile("logfile.log")
val errors = lines.filter(_ startswith "Error")
val msgs = errors.map(_.split("\t")(2))

msgs.filter(_ contains "foo").count()
```

Some Tricky Queries

Lets write some tricky queries

social graph analysis

how many friends?

clustering coefficient

statistics

median

Social Network

-- A directed friend graph. Store each link once

```
CREATE TABLE Friends(  
    fromID integer,  
    toID integer,  
    since date,  
    PRIMARY KEY (fromID, toID),  
    FOREIGN KEY (fromID) REFERENCES Users,  
    FOREIGN KEY (toID) REFERENCES Users,  
    CHECK (fromID < toID));
```

-- Return edges in both directions

```
CREATE VIEW BothFriends AS  
    SELECT * FROM Friends  
    UNION  
    SELECT F.toID, F.fromID, F.since  
    FROM Friends F;
```

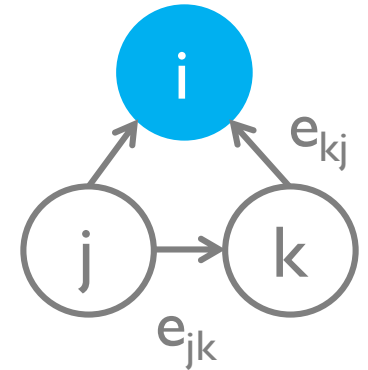
How many friends of friends do I have?

```
SELECT      count(distinct F3.toID)
FROM        BothFriends F1,
            BothFriends F2,
            BothFriends F3
WHERE       F1.toID = F2.fromID AND
            F2.toID = F3.fromID AND
            F1.fromID = <myid>;
```

friends of friends for each user?

```
SELECT    F1.fromID, count(distinct F3.toID)
FROM      BothFriends F1,
          BothFriends F2,
          BothFriends F3
WHERE     F1.toID = F2.fromID AND
          F2.toID = F3.fromID
GROUP BY  F1.fromID;
```

Clustering Coefficient



$$C_i = 2|\{e_{jk}\}| / k_i(k_i-1)$$

friends that
are friends

max possible edges
between friends

K_i # neighbors of node i

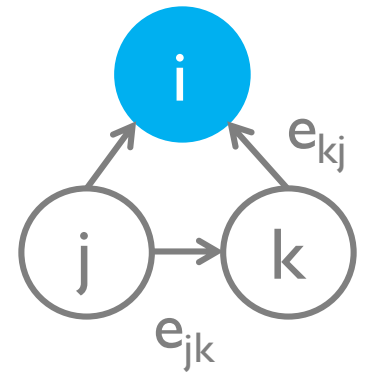
e_{jk} edge between nodes j and k ($j < k$)

Cliqui-ness: % of your friends that are friends with each other

Clustering coefficient of graph = avg cliqui-ness of all nodes

Clustering Coefficient

$$C_i = 2|\{e_{jk}\}| / k_i(k_i-1)$$

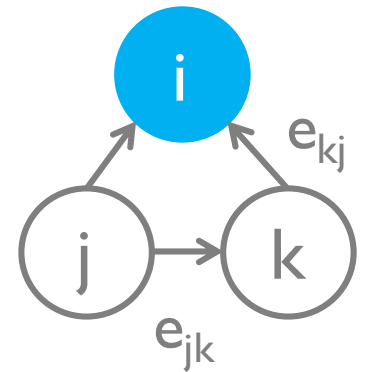


```
CREATE VIEW NEIGHBOR_COUNT AS
SELECT      fromID AS nodeID, count(*) AS friend_cnt
FROM        BothFriends
GROUP BY    nodeID;
```

```
CREATE VIEW TRIANGLES AS
SELECT F1.toID as root, F1.fromID AS f1, F2.fromID AS f1
FROM    BothFriends F1, BothFriends F2, Friends F3
WHERE   F1.toID = F2.toID           /* j,k both point to i */ AND
        F1.fromID = F3.fromID       /* j two outgoing edges */ AND
        F3.toID = F2.fromID         /* j and k are friends */ ;
```

Clustering Coefficient

$$C_i = 2|\{e_{jk}\}| / k_i(k_i-1)$$



```
CREATE VIEW NEIGHBOR_EDGE_COUNT AS
SELECT      root, COUNT(*) as cnt
FROM        TRIANGLES
GROUP BY    root;
```

```
CREATE VIEW CC_PER_NODE AS
SELECT  NE.root,
        2.0*NE.cnt / (N.friend_cnt*(N.friend_cnt-1)) AS CC
FROM    NEIGHBOR_EDGE_COUNT NE,
        NEIGHBOR_COUNT N
WHERE   NE.root = N.nodeID;
```

```
SELECT AVG(cc) FROM CC_PER_NODE;
```

Median

Given n values in sorted order, value at idx $n/2$
if n is even, can take lower of middle 2

Robust statics compared to avg

- if want avg to equal 0, what fraction of values need to be corrupted?
- if want median to be 0, what fraction?

Breakdown point of a statistic
crucial if there are outliers
helps with over-fitting

Median

Given n values in sorted order, value at idx $n/2$

```
SELECT      T.c
FROM        T
ORDER BY    T.c
LIMIT       1
OFFSET      (SELECT COUNT(*)/2
             FROM T AS T2)
```

Median

Given n values in sorted order, value at $\text{idx } n/2$

```
SELECT  c AS median
FROM    T
WHERE
    (SELECT COUNT(*) FROM T AS T1
     WHERE T1.c < T.c)
=
    (SELECT COUNT(*) FROM T AS T2
     WHERE T2.c > T.c);
```

Faster Median

```
SELECT  x.c as median
FROM    T x, T y
GROUP BY x.c
HAVING
    SUM(CASE WHEN y.c <= x.c THEN 1 ELSE 0 END)
    >= (COUNT(*)+1)/2
AND
    SUM(CASE WHEN y.c >= x.c THEN 1 ELSE 0 END)
    >= (COUNT(*)/2)+1 ;
```

Window Functions

How to run queries over ordered data

$O(n \log n)$

Works with even # of items

```
CREATE VIEW twocounters AS
(SELECT  x,
        ROW_NUMBER() OVER (ORDER BY x ASC) AS RowAsc,
        ROW_NUMBER() OVER (ORDER BY x DESC) AS RowDesc
FROM numbers );
```

```
SELECT AVG(x)
FROM twocounters
WHERE RowAsc IN (RowDesc, RowDesc - 1, RowDesc + 1);
```

Summary

DBAPIs

- Impedance mismatch

- Cursors

- SQL injection

Some hard queries

- More in the HW

Windows are optional material

SQL Injection: only what's in slides

