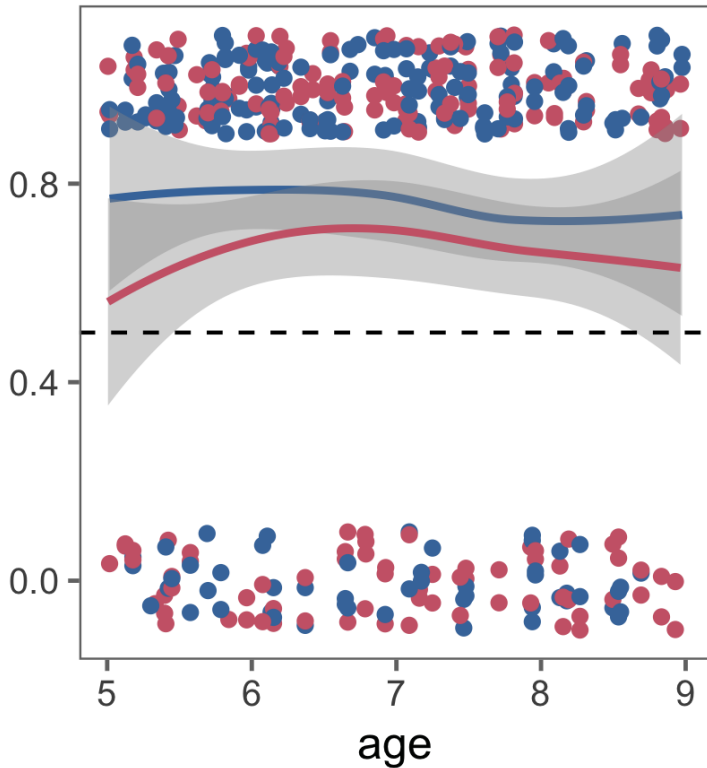


play partner preference  
(0=dishonest, 1=honest)



context



no apparent reason  
for dishonesty

politeness reasons