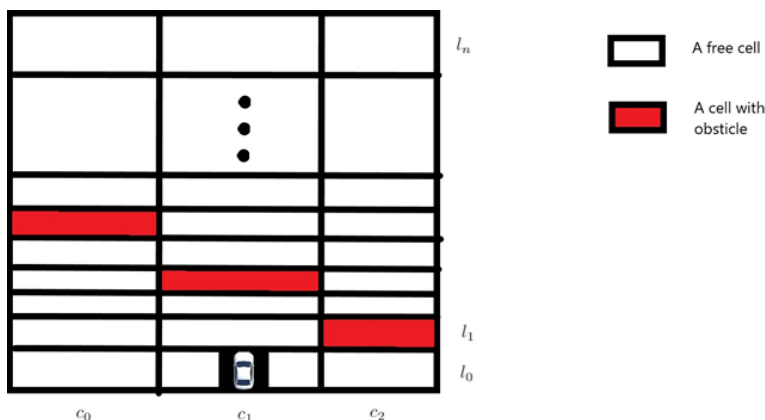


**Homework 3 is due April 18 (Thursday), 23:30.**

**Traffic lane problem** Consider a roadway with three traffic lanes, each consisting of cells as shown in the figure below.



The lanes are denoted by columns  $c_1, c_2$  and  $c_3$ . Each lane is marked with levels  $l_1, l_2, \dots, l_n$ , so the cells are denoted by pairs of lanes and levels. For instance,  $(l_1, c_2)$  denotes the cell at level 1 of the traffic lane 2. The roadway has some obstacles; the cells covered by these obstacles are colored as red in the figure.

Initially, there is a car at cell  $(0, 1)$  of this roadway. The car can move forward with the goal of reaching a cell at level  $l_n$ , obeying the following rules:

**Rule 1** The car can not move through the cells covered by obstacles.

**Rule 2** The car has to move forward to a neighboring cell at the next level. For instance, if the car is located at a cell  $(l_i, c_0)$  then it has to move straight to  $(l_{i+1}, c_0)$  or diagonally to  $(l_{i+1}, c_1)$ .

Therefore, the car cannot move between the cells at the same level, and it cannot go back to a cell at the previous level.

**Rule 3** The car cannot jump over cells. Therefore, it cannot go from  $c_0$  to  $c_2$  or from  $c_2$  to  $c_0$  in one step. It cannot jump from level  $l_i$  to  $l_j$  where  $j > i + 1$  or  $j < i - 1$ .

Note that, according to these rules, the car can move to one of the three cells at the next level only if it is at  $c_1$ .

The traffic lane problem aims to find a route for the car to reach one of the cells at the last level, so as to minimize the number of traffic lane changes.

**Submit PDF** Write a report including the following:

- (a) Recursive formulation of the traffic lane problem: Identify the subproblems, observe the optimal substructure property and the overlapping computations, and then define the problem recursively.
- (b) Pseudocode of a naive recursive algorithm based on your recursive formulation, and its complexity analysis (i.e., the asymptotic time and space complexity).
- (c) Pseudocode of a recursive algorithm that builds solutions to your recurrence from top down with memoization, and its complexity analysis (i.e., the asymptotic time and space complexity).
- (d) Pseudocode of an iterative algorithm that builds solutions to your recurrence from bottom up, and its complexity analysis (i.e., the asymptotic time and space complexity).
- (e) Experimental evaluations of these three algorithms: plot the results in a graph, and discuss the results (e.g., are they expected or surprising? why?)

**Submit Python Code, and Benchmarks**

- (a) Implement in Python the three algorithms above, designed to solve the traffic lane problem.  
  
The roadway will be presented as an input matrix of size  $n \times 3$ . The entry at the  $i$ 'th row and  $j$ 'th column of the matrix is 0, if the cell  $(l_i, c_j)$  is a free cell (i.e., not occupied by an obstacle); otherwise, it is 1.
- (b) Create a benchmark suite to test the correctness of your Python programs: take into account the functional testing methods (e.g., white box and black box testing) while constructing the instances, and test your programs with these instances.
- (c) Create a benchmark suite to test the performance of your Python programs: construct instances of different sizes (e.g., relative to the number of levels), evaluate the performance of your programs in terms of computation times, and plot the results within a graph.

**Demos** Demonstrate that your Python programs correctly compute solutions for your benchmark instances, and for the instances that will be provided by us. Demo day will be announced.