

## **1. LINUX COMMANDS TO KILL PROCESSES**

### **(i) Kill processes by name**

👉 If Adam wants to kill all processes having the same name, he can use:

**Command:**

```
bash  
  
killall process_name
```

**Example:**

```
bash  
  
killall firefox
```

👉 This command stops all running Firefox processes at once.

### **(ii) Kill a process based on the process name**

👉 If Adam knows the process name but wants more control, he can use:

**Command:**

```
bash  
  
pkill process_name
```

**Example:**

```
bash  
  
pkill chrome
```

👉 This kills processes by matching the process name.

It is very useful when multiple processes are running.

### (iii) Kill a single process at a time using Process ID (PID)

👉 First, Adam must find the PID of the process, then kill it.

#### Step 1: Find PID

```
bash
```

```
ps
```

or

```
bash
```

```
ps -ef
```

#### Step 2: Kill the process using PID

```
bash
```

```
kill PID
```

#### Example:

```
bash
```

```
kill 2456
```

📌 This command kills only one specific process.

#### OPERATION

- Kill processes by name
- Kill process based on name
- Kill single process using PID

#### COMMAND USED

- killall process\_name
- pkill process\_name
- kill PID

## **OUTPUT :**



Online Linux Terminal (V-Bash v4.4)

Clear Ai Assistant

```
>_ Terminal

$ export PS1="$ "
$ sleep 300 &
[1] 5210
$ ps -ef | grep sleep
codeuse+ 5210 3646 0 15:22 ? 00:00:00 sleep 300
$ codeuse+ 5218 3646 0 15:22 ? 00:00:00 grep sleep
$ killall sleep

$ ps -ef | grep sleep
codeuse+ 5303 3646 0 15:23 ? 00:00:00 grep sleep
$ sleep 300 &
[1] 5311
$ pkill sleep

$ sleep 300 &
[1] 5427
$ kill 5427

$ |
```

## **2. A) ORPHAN PROCESS:**

An orphan process is a child process whose parent process terminates before the child finishes execution. The orphan process is adopted by the init process.

```
c

#include <stdio.h>
#include <unistd.h>

int main() {
    int pid = fork();

    if (pid > 0) {
        printf("Parent process exiting\n");
    } else {
        sleep(5);
        printf("Orphan Child Process\n");
        printf("PID: %d\n", getpid());
        printf("PPID: %d\n", getppid());
    }
    return 0;
}
```

## **OUTPUT:**

```
Parent process exiting
Orphan Child Process
PID: 4321
PPID: 1
```

## **(B) ZOMBIE PROCESS:**

A zombie process is a process that has completed execution but still has an entry in the process table because its parent has not read its exit status.

```
c

#include <stdio.h>
#include <unistd.h>

int main() {
    int pid = fork();

    if (pid == 0) {
        printf("Child process exiting\n");
    } else {
        sleep(10);
        printf("Parent process running\n");
    }
    return 0;
}
```

## **OUTPUT:**

```
Child process exiting  
Parent process running
```

### **3.(A) CHILD PROCESS:**

A child process is a process that is created by another process using the fork () system call. The child process gets a new PID and executes independently of the parent process.

### **(B) PARENT PROCESS:**

A parent process is the process that creates another process using the fork () system call. It receives the PID of the child process as the return value of fork ().

#### ➤ **IMP:**

- ❖ fork () returns **0** → Child process
- ❖ fork () returns **PID > 0** → Parent process

```
#include <stdio.h>  
#include <unistd.h>  
  
int main() {  
    int pid = fork();  
  
    if (pid == 0) {  
        printf("Child Process\n");  
        printf("PID: %d\n", getpid());  
        printf("PPID: %d\n", getppid());  
    } else {  
        printf("Parent Process\n");  
        printf("PID: %d\n", getpid());  
        printf("Child PID: %d\n", pid);  
    }  
    return 0;  
}
```

## **OUTPUT:**

```
Child Process  
PID: 4501  
PPID: 4500  
Parent Process  
PID: 4500  
Child PID: 4501
```