



Applied Machine Learning

Lecture 14 Dimensionality Reduction: Principal Components Analysis

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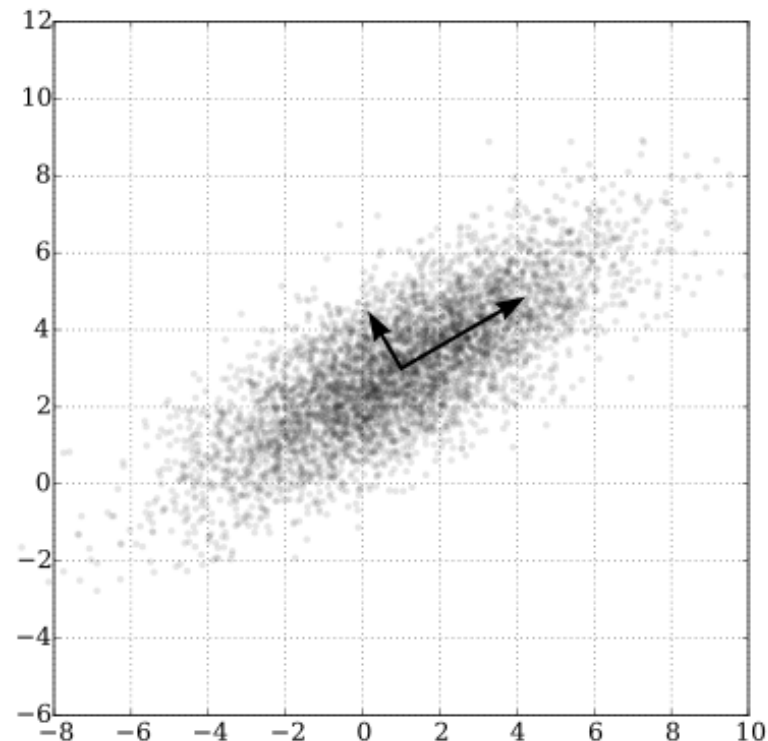
Principal Components Analysis (PCA)

- PCA: most popular instance of second main class of unsupervised learning methods, **projection** methods, aka **dimensionality-reduction** methods

- We have some data $X \in \mathbb{R}^{N \times D}$
- D may be huge, etc.
- We would like to find a new representation $Z \in \mathbb{R}^{N \times K}$ where $K \ll D$.

Principal Components Analysis (PCA)

- Aim: find a small number of “directions” in input space that explain variation in input data; re-represent data by projecting along those directions
- Important assumption: variation contains information



Principal Components Analysis (PCA)

- Can be used to:
 - Reduce number of dimensions in data
 - Find patterns in high-dimensional data
 - Visualise data of high dimensionality
- Example applications:
 - Face recognition
 - Image compression

Steps of PCA

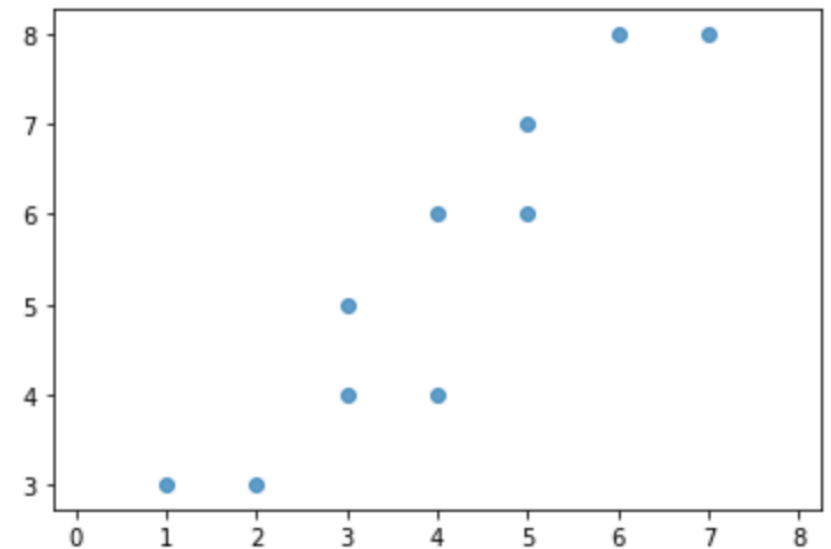
For each column:

1. Let \bar{X} be the mean vector (taking the mean of all rows)
2. Adjust the original data by the mean $X' = X - \bar{X}$
3. Compute the covariance matrix A of X'
4. Find the eigenvectors and eigenvalues of A .

Example

Step 1 & 2

| | X1 | X2 | X1' | X2' | | |
|------|----|-----|-----|------|--|--|
| | 1 | 3 | -3 | -2.4 | | |
| | 2 | 3 | -2 | -2.4 | | |
| | 3 | 4 | -1 | -1.4 | | |
| | 3 | 5 | -1 | -0.4 | | |
| | 4 | 4 | 0 | -1.4 | | |
| | 4 | 6 | 0 | 0.6 | | |
| | 5 | 6 | 1 | 0.6 | | |
| | 5 | 7 | 1 | 1.6 | | |
| | 6 | 8 | 2 | 2.6 | | |
| | 7 | 8 | 3 | 2.6 | | |
| Mean | 4 | 5.4 | | | | |



\bar{X}_1 Mean1=4
 \bar{X}_2 Mean2=5.4

Covariance Matrix

Covariance: measures the correlation between X and Y

- $\text{Cov}(X,Y)=0$: independent
- $\text{Cov}(X,Y)>0$: move same direction
- $\text{Cov}(X,Y)<0$: move oppo dirrection

$$\text{cov}(X,Y) = \frac{\sum_{i=1}^n (X_i - \bar{X})(Y_i - \bar{Y})}{(n-1)}$$

mean of X_i column

$$\begin{bmatrix} \text{cov}(X_1, X_1) & \text{cov}(X_1, X_2) & \dots & \text{cov}(X_1, X_n) \\ \text{cov}(X_2, X_1) & \text{cov}(X_2, X_2) & \dots & \text{cov}(X_2, X_n) \\ \vdots & \vdots & \ddots & \vdots \\ \text{cov}(X_n, X_1) & \text{cov}(X_n, X_2) & \dots & \text{cov}(X_n, X_n) \end{bmatrix}$$

<https://dmitry.ai/t/topic/242>

$$A = \begin{bmatrix} \text{cov}(x_1', x_1') & \text{cov}(x_1', x_2') \\ \text{cov}(x_2', x_1') & \text{cov}(x_2', x_2') \end{bmatrix} \text{Step 3}$$

$$\bullet A = \begin{bmatrix} 3.33 & 3.22 \\ 3.22 & 3.60 \end{bmatrix}$$

$$\text{cov}(X, Y) = \frac{\sum_{i=1}^n (X_i - \bar{X})(Y_i - \bar{Y})}{(n-1)}$$

| | X1 | X2 | X1' | X2' |
|------|---------------|-----------------|-----|------|
| | 1 | 3 | -3 | -2.4 |
| | 2 | 3 | -2 | -2.4 |
| | 3 | 4 | -1 | -1.4 |
| | 3 | 5 | -1 | -0.4 |
| | 4 | 4 | 0 | -1.4 |
| | 4 | 6 | 0 | 0.6 |
| | 5 | 6 | 1 | 0.6 |
| | 5 | 7 | 1 | 1.6 |
| | 6 | 8 | 2 | 2.6 |
| | 7 | 8 | 3 | 2.6 |
| Mean | \bar{x}_1 4 | \bar{x}_2 5.4 | | |

Ex. $\text{cov}(x_1', x_1') = \frac{\sum_{i=1}^n (x_1' - \bar{x}_1')(x_1' - \bar{x}_1')}{9}$

$$\begin{array}{l}
 (-3-0)(-3-0) + \\
 (-2-0)(-2-0) + \\
 (-1-0)(-1-0) + \\
 (-1-0)(-1-0) + \\
 (0-0)(0-0) + \\
 (0-0)(0-0) + \\
 (1-0)(1-0) + \\
 (1-0)(1-0) + \\
 (2-0)(2-0) + \\
 (3-0)(3-0)
 \end{array}
 \left.
 \begin{array}{l}
 9 \\
 4 \\
 1 \\
 1 \\
 0 \\
 0 \\
 1 \\
 1 \\
 4 \\
 9
 \end{array}
 \right\}
 \begin{array}{l}
 30 \\
 9 \\
 4 \\
 3.33
 \end{array}$$

$$\begin{bmatrix} 3.33 & 3.20 \\ 3.20 & 3.60 \end{bmatrix} X = \lambda X$$

Eigenvalues & eigenvectors

- Vectors x having same direction as Ax are called eigenvectors of A . (A is a cov matrix)
- In the equation $Ax = \lambda x$, λ is called an eigenvalue of A .

$$\begin{pmatrix} 2 & 3 \\ 2 & 1 \end{pmatrix} x \begin{pmatrix} 3 \\ 2 \end{pmatrix} = \begin{pmatrix} 12 \\ 8 \end{pmatrix} = 4x \begin{pmatrix} 3 \\ 2 \end{pmatrix}$$

\uparrow multiply
 \uparrow multiply

Eigenvectors make understanding linear transformations easy. They are the "axes" (directions) along which a linear transformation acts simply by "stretching/compressing" and/or "flipping"; **eigenvalues** give you the factors by which this compression occurs.

The more directions you have along which you understand the behavior of a linear transformation, the easier it is to understand the linear transformation

Eigenvalues & eigenvectors

- We want to find x and λ.
- $Ax = \lambda x \Leftrightarrow (A - \lambda I)x = 0$, let say x $\neq 0$, then $(A - \lambda I)$ must be zero or $\det(A - \lambda I) = 0$
not equal
vector
- How to calculate x and λ:
 - Calculate $\det(A - \lambda I)$, yields a polynomial (degree n)
 - Determine roots to $\det(A - \lambda I) = 0$, roots are eigenvalues λ
 - Solve $(A - \lambda I)x = 0$ for each λ to obtain eigenvectors x

A singular matrix has no inverse
 * matrix is zero when determinant is zero

– Why $\det(A - \lambda I)$?

- 1 An **eigenvector** x lies along the same line as Ax : $Ax = \lambda x$. The **eigenvalue** is λ.
- 2 If $Ax = \lambda x$ then $A^2x = \lambda^2x$ and $A^{-1}x = \lambda^{-1}x$ and $(A + cI)x = (\lambda + c)x$: the same x .
- 3 If $Ax = \lambda x$ then $(A - \lambda I)x = 0$ and $A - \lambda I$ is singular and $\det(A - \lambda I) = 0$. n eigenvalues.

$$\det \left(\begin{bmatrix} 3.33 & 3.22 \\ 3.22 & 3.60 \end{bmatrix} - \lambda \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} \right) = 0 \rightarrow \det \left(\begin{bmatrix} 3.33-\lambda & 3.22 \\ 3.22 & 3.60-\lambda \end{bmatrix} \right) = 0$$

Step 4

- Python

- Eigenvectors:

- $x_1 = (-0.722, 0.692)$, $\lambda_1 = 0.24$

- $x_2 = (0.6923, 0.722)$, $\lambda_2 = 6.69$

~~Thus the second eigenvector is more important!~~

$$\rightarrow (3.33-\lambda)(3.60-\lambda) - (3.22)(3.22)$$

$$\rightarrow 11.98 - 6.93\lambda + \lambda^2 - 10.36$$

$$\rightarrow 1.62 - 6.93\lambda + \lambda^2$$

$$\rightarrow \frac{-b \pm \sqrt{b^2 - 4ac}}{2a}, \lambda_1 = 0.24, \lambda_2 = 6.69$$

$$\begin{bmatrix} 3.33 & 3.22 \\ 3.22 & 3.60 \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} = 6.69 \begin{bmatrix} x \\ y \end{bmatrix}$$

$$3.33x + 3.22y = 6.69x$$

$$3.22x + 3.60y = 6.69y$$

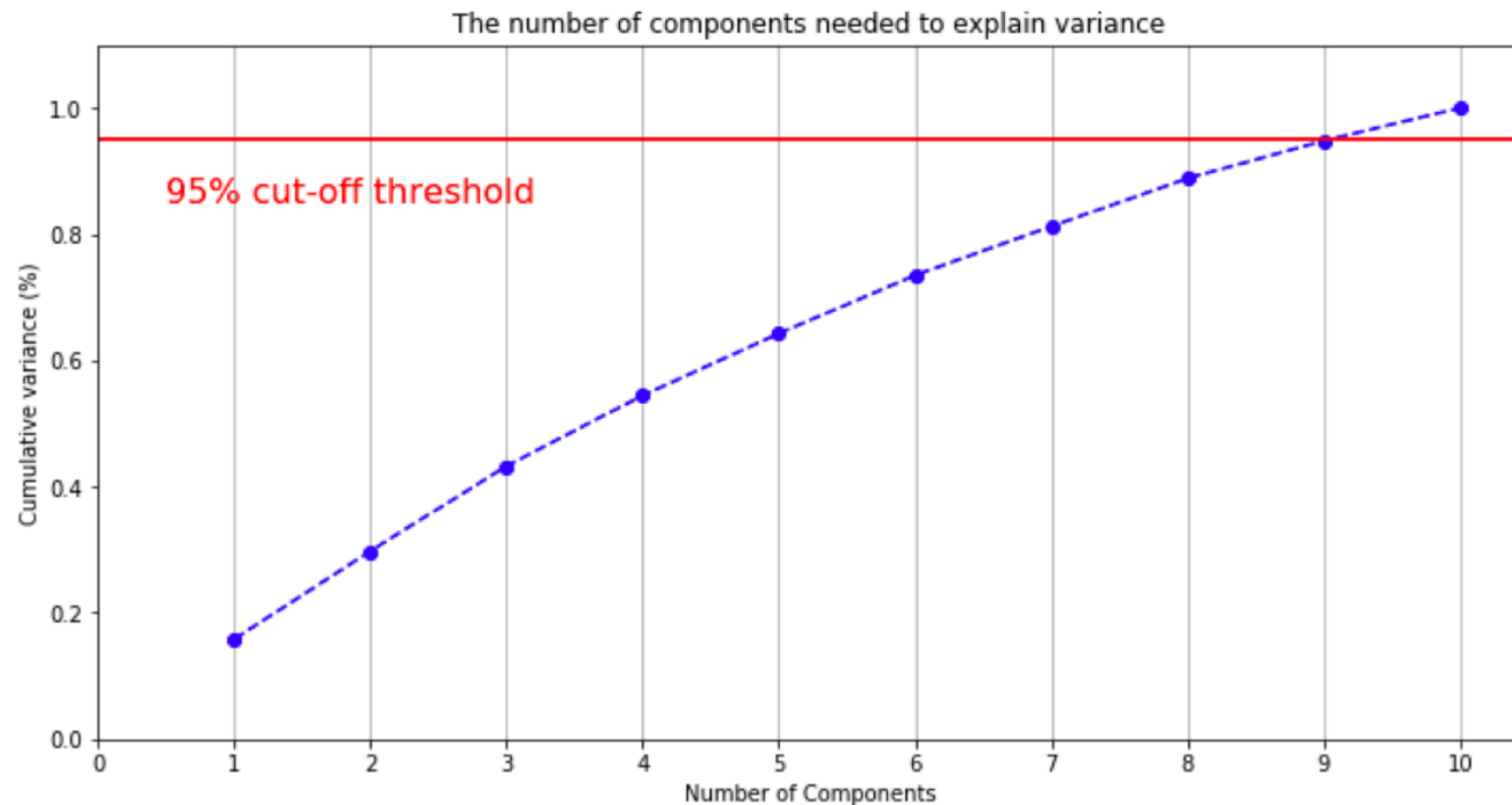
$$-3.36x + 3.22y = 0$$

$$\frac{3.22x - 3.09y = 0}{x = 0.958y} \quad \text{vector} \approx \begin{bmatrix} 0.958 \\ 1 \end{bmatrix}$$

Interesting !!! ^{normalize} = $\begin{bmatrix} 0.692 \\ 0.722 \end{bmatrix}$

- <https://lpsa.swarthmore.edu/MtrxVibe/EigMat/MatrixEigen.html>
- Test
 - <https://octave-online.net/>

PCA — how to choose the number of components?



In this case, to get 95% of variance explained I need 9 principal components.

Assume we keep only one dimension

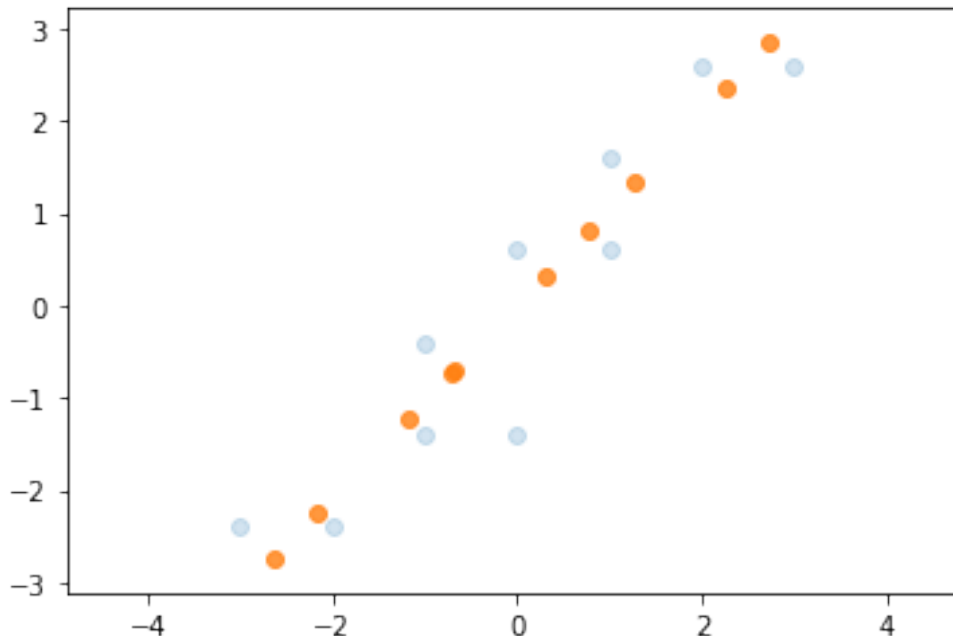
- We keep the dimension of
 $x_2 = (0.6923, 0.722)$, $\lambda_2 = 6.69$
- Finally, we can obtain the data as

$$\begin{bmatrix} 0.69 & 0.72 \end{bmatrix}_{1 \times 2} \begin{bmatrix} -3 & -2.4 \end{bmatrix}_{2 \times 10}$$

$$x_2 * X'$$

[[-3.81]
 [-3.12]
 [-1.70]
 [-0.98]
 [-1.01]
 [0.43]
 [1.13]
 [1.85]
 [3.26]
 [3.95]]

Variance
 of sample
 ≈ 6.693



1×10

PCA \rightarrow Original Data

- Retrieving old data (x_1, x_2)

$$\begin{bmatrix} [-3.81] \\ [-3.12] \\ [-1.70] \\ [-0.98] \\ [-1.01] \\ [0.43] \\ [1.13] \\ [1.85] \\ [3.26] \\ [3.95] \end{bmatrix} \begin{matrix} * (0.6923, 0.722) \\ 1 \times 2 \end{matrix} + \bar{X}$$

10×1 10×2

PCA \rightarrow Original Data

- Retrieving old data (x_1, x_2)

$$\begin{array}{c}
 \begin{bmatrix}
 -2.64 & -2.75 \\
 -2.16 & -2.25 \\
 -1.18 & -1.23 \\
 -0.68 & -0.71 \\
 -0.70 & -0.73 \\
 0.30 & 0.31 \\
 0.78 & 0.81 \\
 1.28 & 1.33 \\
 2.26 & 2.35 \\
 2.74 & 2.85
 \end{bmatrix}_{10 \times 2}
 \end{array}
 + \overline{X} =
 \begin{array}{c}
 \begin{bmatrix}
 1.36 & 2.65 \\
 1.84 & 3.15 \\
 2.82 & 4.17 \\
 3.32 & 4.69 \\
 3.30 & 4.67 \\
 4.30 & 5.71 \\
 4.78 & 6.21 \\
 5.28 & 6.73 \\
 6.26 & 7.75 \\
 6.74 & 8.25
 \end{bmatrix}
 \end{array}
 \sim
 \begin{array}{c}
 \begin{bmatrix}
 1.0 & 3.0 \\
 2.0 & 3.0 \\
 3.0 & 4.0 \\
 3.0 & 5.0 \\
 4.0 & 4.0 \\
 4.0 & 6.0 \\
 5.0 & 6.0 \\
 5.0 & 7.0 \\
 6.0 & 8.0 \\
 7.0 & 8.0
 \end{bmatrix}
 \end{array}$$

\uparrow
 $\begin{bmatrix} \overline{x}_1 & \overline{x}_2 \end{bmatrix}_{10 \times 2}$

Mean1=4
Mean2=5.4

Applications

PCA for Compression

D=1

D=5

D=10



D=50

D=100

D=200

321x481 image, D is the number of basis vectors used