LAB3

3.1 Create a simple activity "Activity A"

```
package com.example.pok.week3;
import android.content.Intent;
import android.support.v7.app.AppCompatActivity;
import android.os.Bundle;
import android.util.Log;
import android.view.View;
import android.widget.Button;
public class Activity A extends AppCompatActivity
  String msg1 = "Lab3";
  String msg2 = "Activity A: ";
  Button button;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_a);
    button = (Button)findViewById(R.id.button);
    button.setOnClickListener(new View.OnClickListener() {
       @Override
       public void onClick(View v) {
         Intent intent = new Intent(getApplicationContext(),ActivityB.class);
         startActivity(intent);
    });
    Log.d(msg1, msg2 + "onCreate");
  @Override
  protected void onStart() {
    super.onStart();
    Log.d(msg1, msg2+"onStart") }
```

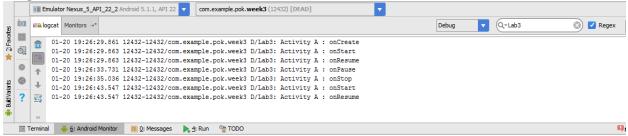
```
/** Called when the activity has become visible. */
  @Override
  protected void onResume() {
    super.onResume();
    Log.d(msg1, msg2+"onResume");
  }
  /** Called when another activity is taking focus. */
  @Override
  protected void onPause() {
    super.onPause();
    Log.d(msg1, msg2+"onPause");
  }
  /** Called when the activity is no longer visible. */
  @Override
  protected void onStop() {
    super.onStop();
    Log.d(msg1, msg2+"onStop");
  }
  @Override
  public void onDestroy() {
    super.onDestroy();
    Log.d(msg1, msg2+"onDestroy");
  }
@Override
protected void onRestart() {
  super.onRestart();
  Log.d(msg1, msg2+"onRestart");
activity a.xml
<?xml version="1.0" encoding="utf-8"?>
< Relative Layout xmlns: android="http://schemas.android.com/apk/res/android"
  xmlns:tools="http://schemas.android.com/tools"
  android:id="@+id/activity main"
```

}

}

```
android:layout width="match parent"
  android:layout height="match parent"
  android:paddingBottom="@dimen/activity vertical margin"
  android:paddingLeft="@dimen/activity horizontal margin"
  android:paddingRight="@dimen/activity horizontal margin"
  android:paddingTop="@dimen/activity vertical margin"
  tools:context="com.example.pok.week3.ActivityA">
  <TextView
    android:layout width="wrap content"
    android:layout height="wrap content"
    android:text="Activity A"
    android:id="@+id/textView"/>
  < Button
    android:text="Button"
    android:layout width="wrap content"
    android:layout height="wrap content"
    android:layout below="@+id/textView"
    android:layout centerHorizontal="true"
    android:layout marginTop="162dp"
    android:id="@+id/button"/>
</RelativeLayout>
```

Log data



3.2 Create a simple activity "Activity B" called by "Activity A"

BUTTON

```
package com.example.pok.week3;
import android.content.Intent;
import android.os.Bundle;
import android.support.v7.app.AppCompatActivity;
import android.util.Log;
import android.view.View;
import android.widget.Button;
public class ActivityB extends AppCompatActivity {
  String msg1 = "Lab3";
  String msg2 = "Activity B: ";
  Button button;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity b);
    Log.d(msg1, msg2 + "onCreate");
    button = (Button)findViewById(R.id.button);
    button.setOnClickListener(new View.OnClickListener() {
       @Override
       public void onClick(View v) {
         Intent intent = new Intent(getApplicationContext(),ActivityA.class);
         startActivity(intent);
    });
  @Override
  protected void onStart() {
    super.onStart();
    Log.d(msg1, msg2+"onStart");
  /** Called when the activity has become visible. */
  @Override
  protected void onResume() {
    super.onResume();
    Log.d(msg1, msg2+"onResume");
  /** Called when another activity is taking focus. */
  @Override
```

```
protected void onPause() {
   super.onPause();
   Log.d(msg1, msg2+"onPause");
 /** Called when the activity is no longer visible. */
 @Override
 protected void onStop() {
   super.onStop();
   Log.d(msg1, msg2+"onStop");
 @Override
 public void onDestroy() {
   super.onDestroy();
   Log.d(msg1, msg2+"onDestroy");
}
activity b.xml
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout xmlns:="http://schemas.android.com/apk/res/</pre>
android"
    xmlns:tools="http://schemas.android.com/tools"
    android:id="@+id/activity main"
    android:layout width="match parent"
    android:layout height="match parent"
    android:paddingBottom="@dimen/activity vertical margin"
    android:paddingLeft="@dimen/activity horizontal margin"
    android:paddingRight="@dimen/activity horizontal margin"
    android:paddingTop="@dimen/activity vertical margin"
    tools:context="com.example.pok.week3.ActivityA">
    <TextView
         android:layout width="wrap content"
         android:layout height="wrap content"
        android:text="Activity A"
         android:id="@+id/textView" />
    <Button
         android:text="Button"
        android:layout width="wrap content"
        android:layout height="wrap content"
         android:layout below="@+id/textView"
```

```
android:layout_centerHorizontal="true"
android:layout_marginTop="162dp"
android:id="@+id/button" />
</RelativeLayout>
```

Exercise

- 1. Implement & Experiment Activity C called from Activity B
- 2. Implement the event that makes Activity B's life state to be "onPause".