

Thank you for buying!

This pack contains:

- 12 Floating Islands
- 5 Red Trees
- 5 Single Rocks
- 3 Scattered Rocks
- Red Plant with 5 variations
- 4 Ground and 2 Cliff Surfaces

Mesh:

- All Models have LODs.
- Big islands have 5 LODs while small have 4
- Polycounts for big islands start at 150k-100k and go down to 2k
- Small islands start at 50k-20k and go down to 1k
- Rocks start at 200-300 and go down to 30
- Trees start at 15k-5k and go down to 10k-2k

Textures:

- Texture resolution is mainly 4K with some smaller models having 2K

Textures include:

Albedo

Normal Map

Height Map (For ground surfaces)

Mask Map (it contains)

Red channel – Metallic map

Green channel – Ambient Occlusion map

Blue channel – empty (black)

Alpha channel – Smoothness map

If you are interested you can check out more of my assets at:

<https://assetstore.unity.com/publishers/47158>

