

# Eric Braen

<http://ekbraens.github.io/>

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*Targeting an Entry-Level Position as a...*

## jr. iOS Developer

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- **Published the game** Shape of Infinity for iOS devices
- **Worked with Pebble Watches** SDK and made a small fitness app
- **Self-Taught** iOS development culminating in the attendance of MakeGamesWithUS 2014

## Biology

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**National Marine Fisheries Service Observer** - Dutch Harbor, AK, 2011 - present

- Keeping meticulous records for NOAA regarding regulations and fishing effort.
- Designing appropriate protocols to collect scientific data on commercial fishing boats.
- Quickly and accurately cataloging biological samples including otoliths, fin clips and ovaries.

## Education

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**State University of New York Stony Brook** - Bachelor of Science, Marine Vertebrate Biology, 2010

- **Lab Assistant:** Fish stomach removal and identification of contents. Compiling a list of common organisms one would expect certain species of fish to consume.
- **Independent Research:** Locating suitable areas for hydrophone readings then analyzing the resulting spectrographs with Raven and Ishmael for bioacoustic signals .
- **Organic Chemistry TA:** Listening to students, assisting with homework and exam prep.

## Technology Summary

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- **Programming/Languages:** Objective-C, C++, C
- **Source Code Control:** Git
- **Design & IDE Tools:** Xcode, SpriteBuilder
- **Frameworks:** Cocos2d 2.0, iOS SDK