

A brief description

Abstract Syntax Tree

The class `EvalVisitor` is a visitor class that extends `CCALBaseVisitor<Integer>`. It is designed to traverse the AST generated by the ANTLR parser for CCAL. The visitor pattern is a design pattern that separates the algorithm from the object structure on which it operates. In the context of the AST, a visitor is an object that traverses the tree and performs actions at each node.

SymbolTable

ST (Symbol Table): It's represented as a `Map<String, Symbol>`, where each symbol (variable, function, etc.) is associated with a unique identifier (key) and its corresponding attributes (value).

Stack (stack): A stack is used to manage scopes. The `enterScope` method pushes a special marker ("`#`") onto the stack when entering a local scope. The `exitScope` method pops symbols from the stack until the marker is encountered, effectively removing local declarations.

addSymbol Method: Adds a symbol to the symbol table and pushes it onto the stack. This method is used when a new variable or function is declared.

getSymbol Method: Retrieves a symbol from the symbol table based on its identifier.

getType Method: Retrieves the type of a symbol given its identifier.

compareType Method: Compares the type of a symbol with a specified type.

checkConstError Method: Checks if a constant can be updated (an error is thrown if it cannot be).

compareTypeValue Method: Compares the type of a declaration to the type of a value being assigned and throws an error if they do not match

Semantic Checks

Constant Update Check (`checkConstError` method):

Ensures that constants cannot be updated after they are declared. If an attempt is made to update a constant, a `RuntimeException` is thrown, advising the use of a variable instead.

Type-Value Compatibility Check (`compareTypeValue` method):

Compares the type of a constant declaration to the type of its assigned value. If they do not match, a `RuntimeException` is thrown, indicating a mismatch between the declared type and the assigned value type.

Void Variable Declaration Check (`visitVar_decl` method in `EvalVisitor` class):

Ensures that variables cannot be declared with the type "void." If a variable with the type "void" is encountered, a `RuntimeException` is thrown.

Undefined Variable Check (`visitFragm` method in `EvalVisitor` class):

Checks if an identifier (variable or constant) is used before being declared. If an undefined identifier is encountered, a `RuntimeException` is thrown.

Function Call Argument Count Check (`visitFunctionCallStatement` and `visitFunctionCallOp` methods in `EvalVisitor` class):

Verifies that the number of arguments in a function call matches the number of parameters in the function definition. If the counts do not match, a `RuntimeException` is thrown.

Function Declaration Check (`visitFunction` method in `EvalVisitor` class):

Adds a function to the symbol table and checks for duplicates. If a function with the same name already exists, a `RuntimeException` is thrown.

Generating an Intermediate Representation using 3-address code

The IrVisitor class in my code serves as a visitor for the abstract syntax tree (AST) generated by ANTLR for the CCAL language. It extends CCALBaseVisitor<String> and is used to produce intermediate representation (IR) code. The class initializes an output file handler, a branch counter, a flag to track whether it's inside a branch, and a string to store the current block of code. The methods in this class handle specific AST node types, such as assignment statements, fragments, while statements, and if-else statements.

<https://medium.com/@dinis.cruz/ast-abstract-syntax-tree-538aa146c53b>

https://en.wikipedia.org/wiki/Three-address_code