

Planning

Project description:

The project is a claw machine that moves a claw in the x, y, and z planes with a joystick and allows the user to pick up pieces of candy at the bottom of the box.

Components:

- Servos
- Laser-cut acrylic box
- Joystick (3D printed)
- Laser-cut gears
- 3D printed track for rack-and-pinion
- Wires!!
- Tough cloth for belt
-

Little mechanisms

- photointerrupter to prevent damage

Schedule: [Access calendar here](#)

Pictures:

17	18	19	20	21
Testing of winding mechanism Presidents' Day (regional holiday)	Start rack and pinion-immie		Belt assembled Joystick and code-Eve Winding mechanism testing	
24	25	26	27	28
	Start design of Joystick	Claw prototype done Claw test with winding mechaniam	Claw testing and revisions	Rack and gear designed

Today < > March 2020					Month	Every Learner, Every Day, Everyplace
MON 2	TUE 3	WED 4	THU 5	FRI 6		
No School Professional Learning Day-No School for Students	No School Teacher Workday-No School for Students Super Tuesday (regional holiday)	Start coding servos and photointerrupter Start joystick code- Eve Testing for rack and pinion	Connect rack+pinion and belt Photointerrupter code	Troubleshooting tracks		
9	10	11	12 Buttons/servos code-Elisabeth Done with joystick code	13 Bottom box design		
16 Joystick completed	17 St. Patrick's Day	18 Big box design	19 Continue bottom box design and wiring	20 All servos working		
23 Finalized dimensions of the box	24 Bottom box designed and photointerrupter/servos work	25	26	27		
30	31	Apr 1 Bottom box completed	2	3 Half day Early Dismissal followed by Professional Learning End of Third Quarter Grading Period		

Today < > April 2020					Month	Every Learner, Every Day, Everyplace
MON 30	TUE 31	WED Apr 1	THU 2	FRI 3		
		Bottom box completed		Half day Early Dismissal followed by Professional Learning End of Third Quarter Grading Period		
6 Spring Break Student Holiday-Spring Break	7	8	9	10		
13 Easter Monday	14	15 Cut out box Tax Day	16	17 Eve and Elisabeth gone		
20	21 Box assembly	22	23	24		
27	28	29 Wiring days!!	30	May 1		

Today

< >

May 2020

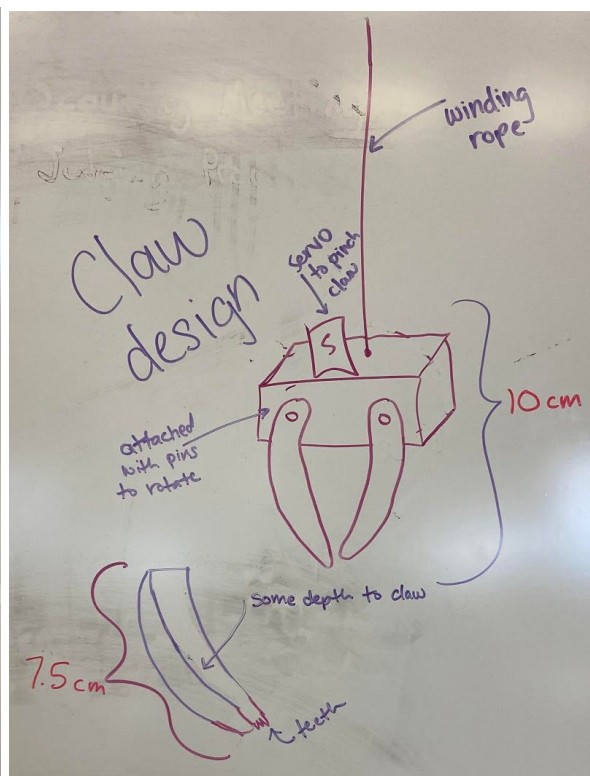
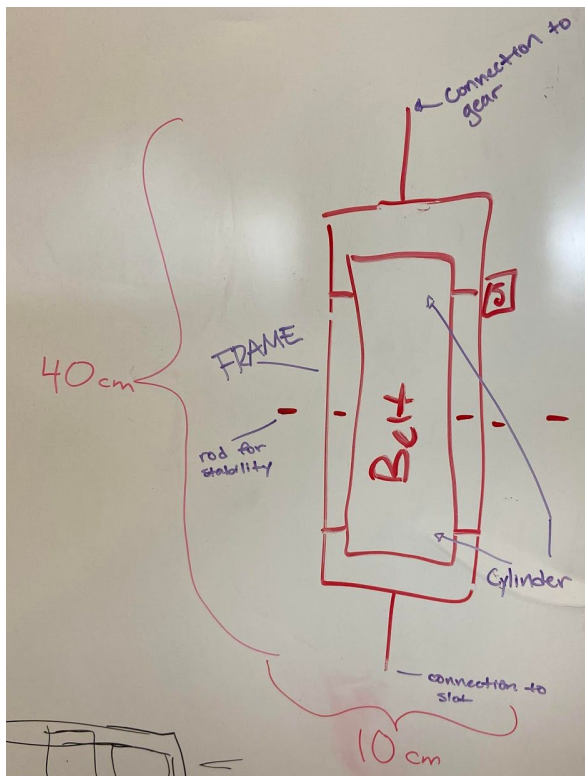
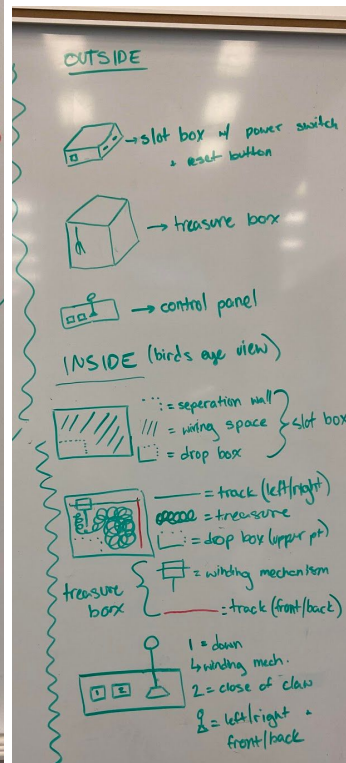
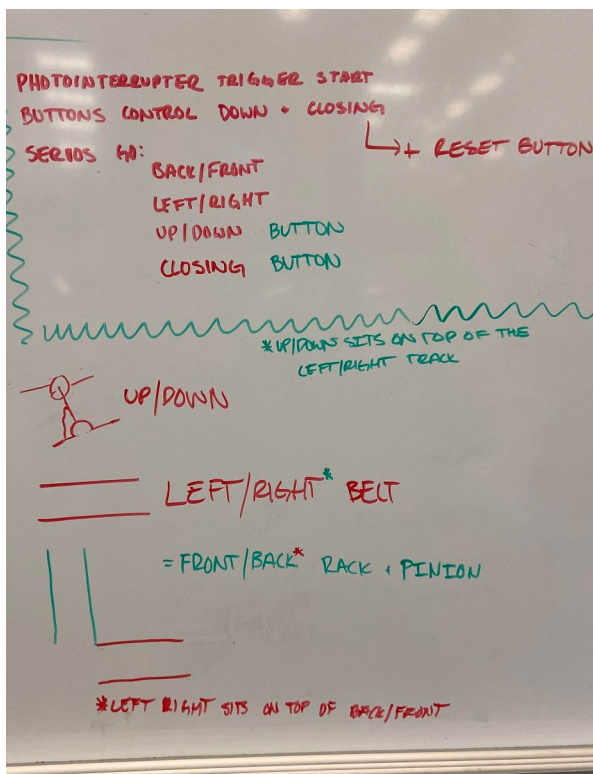


Month ▾



Every Learner,
Every Day,
Everywhere

MON 27	TUE 28	WED 29	THU 30	FRI May 1
		Writing days!!		
4	5	6	7	8
Writing days!!	Cinco de Mayo			
11	12	13	14	15
				Project due date
18	19	20	21	22

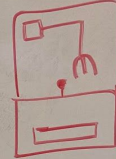


To do:

- claw design (ELISABETH)
- redesign winding mechanism (EVE)
- Buttons controlling servos
- make a joystick
- design tracks (IMOGEN)
- General code
- photo interrupter Starter

REQUIREMENTS

- 4-6 SERVOs
- AROUND CONTROLLED
- BATTERY PACK ± USB POWERED
- ON/OFF SWITCH
- POWER LED
- GEARS
- DOCUMENTATION



WINDING MECHANISM: CONTROLS UP/DOWN

- 2 SERVOs USE GEARS TO TURN AXLE, WRAPPING CLAW
- MUST HAVE TENT TOP TO SIT ON BELT

MOVES WINDING MECH RIGHT/LEFT

- 2 SERVOs MOVE BELT...
- ROD THROUGH MIDDLE FOR STABILIZATION

MOVES RIGHT/LEFT TRACK FRONT/BACK

LEFT/RIGHT CONNECTED TO GEARs

↳ TURN WITH SERVOs...

- PARALLEL ON OTHER SIDE. LEFT/RIGHT ROD IS ALSO

CLAW MACHINE

REQUIREMENTS

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- ON/OFF SWITCH
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- DOCUMENTATION



PHOTO INTERRUPTER TRIGGER START

BUTTONS CONTROL DOWN + CLOSING

SERVOs IN:

- BACK/FRONT
- LEFT/RIGHT
- UP/DOWN BUTTON
- CLOSING BUTTON

↳ + RESET BUTTON

* UP/DOWN SITS ON TOP OF THE LEFT/RIGHT TRACK

UP/DOWN

LEFT/RIGHT BELT

= FRONT/BACK RACK + PENTON

* LEFT/RIGHT SITS ON TOP OF BACK/FRONT

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OUTSIDE

→ slot box of power switch + reset button

→ treasure box

→ control panel

INSIDE (bird's eye view)

→ separation rail

→ using space

→ drop box

→ track (left/right)

→ treasure

→ drop box (upper part)

→ winding mechanism

→ track (front/back)

1 = down

2 = close of claw

3 = left/right + front/back