# Compiler construction

Assignment 2

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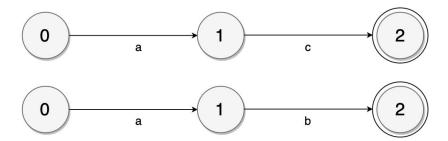
Tim van Ekert 13635565

## Thompson's Construction

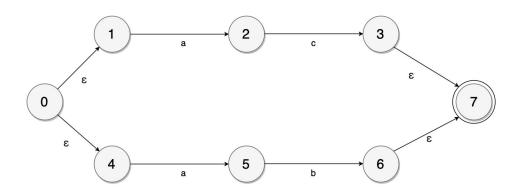
regex: (ac|ab)\*

We are going to split up the regex in 3 small automatons. These three together will create the full NFA.

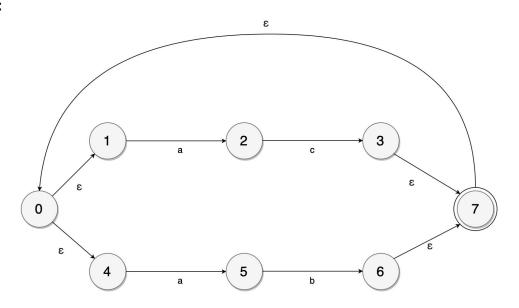
step 1:



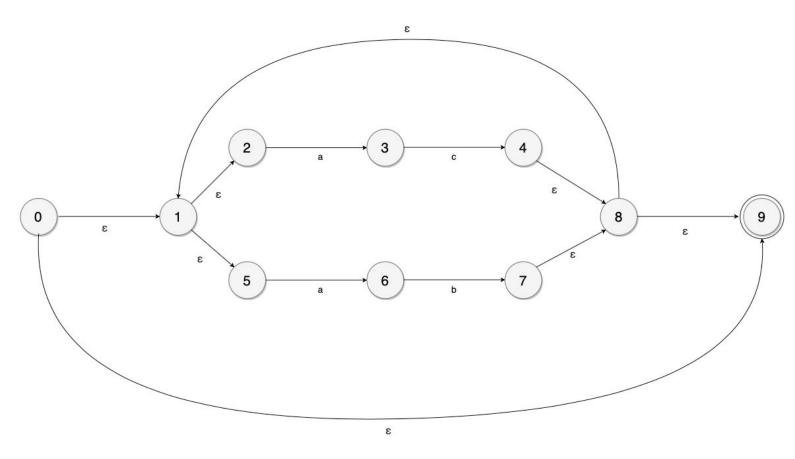
step 2:



step 3:



#### Final NFA:



### **Subset Construction**

1. Get epsilon closures for each state by using the algorithm.

This is a table where we are checking the epsilon closures for every state.

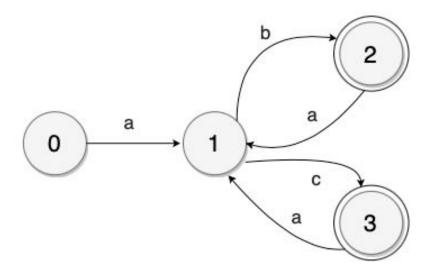
| State | Epsilon Closures   |
|-------|--------------------|
| 0     | {0, 1, 2, 5, 9}    |
| 1     | {1, 2, 5}          |
| 2     | {2}                |
| 3     | {3}                |
| 4     | {4, 8, 9, 1, 2, 5} |
| 5     | {5}                |
| 6     | {6}                |
| 7     | {7, 8, 9, 1, 2, 5} |
| 8     | {8, 9, 1}          |
| 9     | {9}                |

#### 2. Transition table

This is the transition table based on following the DFA algorithm.

| NFA State       | DFA State | а      | b             | С             |
|-----------------|-----------|--------|---------------|---------------|
| {0, 1, 2, 5, 9} | 0         | {3, 6} | -             | -             |
| {3, 6}          | 1         | 1      | {7,8,9,1,2,5} | {4,8,9,1,2,5} |
| {7,8,9,1,2,5}   | 2         | {3, 6} | -             | -             |
| {4,8,9,1,2,5}   | 3         | {3, 6} | -             | -             |

### 3. DFA diagram



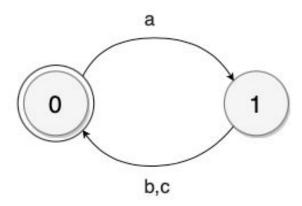
# Hopcroft's Algorithm

#### 1. Transition table

After splitting up the DFA table, we have found the next minimised-DFA states documented in the table.

| DFA State | min-DFA State | а   | b         | С         |
|-----------|---------------|-----|-----------|-----------|
| {0, 2, 3} | 0             | {1} |           |           |
| {1}       | 1             |     | {0, 2, 3} | {0, 2, 3} |

### 2. Minimised DFA diagram



#### **Direct-coded Scanner**

This scanner is built based on the minimised DFA diagram in C++.

```
char *scanner(char *stream) {
state_init:
  c = stream[pos++];
  if (pos == 1)
state 0:
  c = stream[pos++];
state_1:
  c = stream[pos++];
state succ:
state err:
```