# Cygwin/XFree86 User's Guide

Harold L Hunt, II

#### Cygwin/XFree86 User's Guide

by Harold L Hunt, II

Copyright (c) 2000 Harold L Hunt II. Permission is granted to copy, distribute and/or modify this document under the terms of the GNU Free Documentation License, Version 1.1 or any later version published by the Free Software Foundation; with no Invariant Sections, with no Front-Cover Texts, and with no Back-Cover Texts. A copy of the license is included in the section entitled "GNU Free Documentation License".

#### **Revision History**

Revision 1.0.3 2002-06-07 Revised by: huntharo@msu.edu

Document the -nodecoration parameter.

Revision 1.0.2 2002-01-08 Revised by: huntharo@msu.edu

Add information about each command line parameter.

Revision 1.0.1 2001-11-01 Revised by: huntharo@msu.edu

Displaying Remote Clients - Added a section on using ssh; moved the telnet steps into a new section. Thanks to Steinar Bang for pointing

Revision 1.0.0 2001-10-19 Revised by: huntharo@msu.edu

Bumped the revision number to 1.0.0 to indicate that all planed content is now present.

Revision 0.0.5 2001-07-03 Revised by: huntharo@msu.edu

Change the download directory from / to /tmp.

Revision 0.0.4 2001-07-02 Revised by: huntharo@msu.edu

Updated the Cygwin/XFree86 downloading instructions with the new archive names that are created by the XFree86 build-bindist script

Revision 0.0.3 2001-06-11 Revised by: huntharo@msu.edu

Replaced the Cygwin/XFree86 Installation graphics with screen markup.

Revision 0.0.2 2001-05-06 Revised by: huntharo@msu.edu

Revision 0.0.1 2001-04-19 Revised by: huntharo@msu.edu

Revision 0.0.0 2000-09-13 Revised by: harold@compasstechnologies.com

# **Table of Contents**

1. Cygwin/XFree86 Overview	1
2. Setting Up Cygwin/XFree86	2
Cygwin/XFree86 Contents	2
Downloading Cygwin	2
Installing Cygwin	7
Downloading Cygwin/XFree86	10
Installing Cygwin/XFree86	12
3. Configuring Cygwin/XFree86	14
Configuration Overview	14
Command Line Parameters	14
4. Using Cygwin/XFree86	17
Starting Cygwin/XFree86	17
startxwin.bat	17
startxwin.sh	17
startx	17
Switching Out of Cygwin/XFree86	18
Stopping Cygwin/XFree86	18
Remote Sessions via XDMCP	18
Displaying Remote Clients	19
Unsecure Telnet	19
Secure ssh	19
A. GNU Free Documentation License	21
0. PREAMBLE	21
1. APPLICABILITY AND DEFINITIONS	21
2. VERBATIM COPYING	22
3. COPYING IN QUANTITY	22
4. MODIFICATIONS	23
5. COMBINING DOCUMENTS	
6. COLLECTIONS OF DOCUMENTS	
7. AGGREGATION WITH INDEPENDENT WORKS	
8. TRANSLATION	
9. TERMINATION	
10. FUTURE REVISIONS OF THIS LICENSE	25
How to use this License for your documents	26

# **List of Tables**

# Chapter 1. Cygwin/XFree86 Overview

Cygwin/XFree86 is a port of XFree86 to Cygwin; Cygwin provides a UNIX-like API on the Win32 platform. As of 2001-07-01 the supported Win32 platforms are Windows 95, Windows 98, Windows Me, Windows NT 4.0, and Windows 2000.

# Chapter 2. Setting Up Cygwin/XFree86

## Cygwin/XFree86 Contents

Cygwin/XFree86 consists of two parts: Cygwin, a port of the GNU tools to Win32, and Cygwin/XFree86, a port of XFree86 to Win32. Both parts of Cygwin/XFree86 are needed to successfully run an X Server on a Win32 platform.

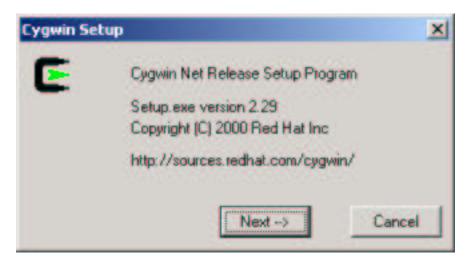
# **Downloading Cygwin**

Cygwin tools are, in the words of the Cygwin development homepage, http://cygwin.com/, "ports of the popular GNU development tools and utilities for Windows 95, 98, and NT. They function by using the Cygwin library which provides a UNIX-like API on top of the Win32 API." Cygwin allows the compilation of the XFree86 source on Win32; several patches were made to the XFree86 source to make XFree86 actually compile and run under Cygwin; those patches have been merged into the XFree86 4.0 source tree.

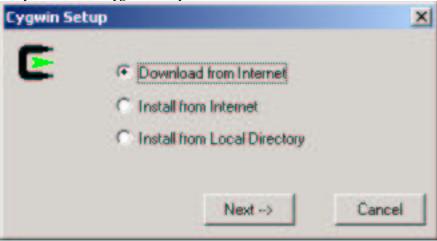
Cygwin has a nice setup program that downloads and installs the necessary Cygwin packages for you.

**Tip:** Be sure to use setup.exe version 2.13 or greater if you intend to save the downloaded packages to a Samba share; some versions of Samba have a problem with prior versions of setup.exe.

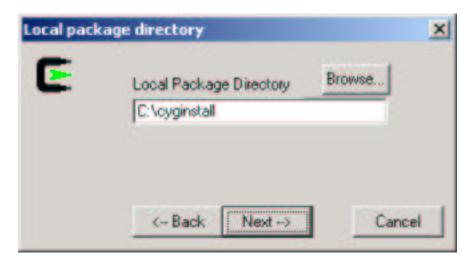
- 1. Open the Cygwin, http://cygwin.com/ page in your web browser
- 2. Click the "Install Cygwin Now" link in the upper-right hand corner of the page; or, click the "Install" link next to "Latest net release:", which should be near the top of the page in the main content area. This link downloads setup.exe from the primary Cygwin server; save setup.exe to the directory that you would like to store the downloaded packages in (e.g. c:\cyginstall); do not save setup.exe to c:\cygwin, as that is the default directory for the extraction and installation of the downloaded packages. At the time of writing, a full download of all Cygwin packages takes 25 MiB of disk space.
- 3. Run setup. exe, you will see the welcome screen:



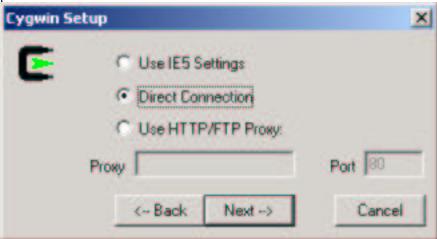
- 4. Click Next to proceed to the next screen
- 5. Choose, Download from Internet, this will save the package files to your download directory so that you can install Cygwin on any number of machines:



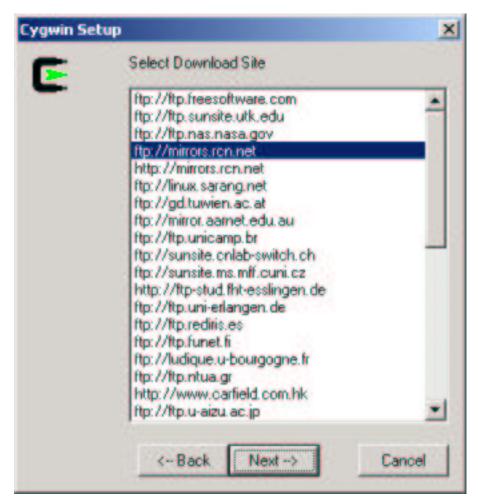
- 6. Click Next to proceed to the next screen
- 7. Local Package Directory should default to the directory that you ran setup. exe from:



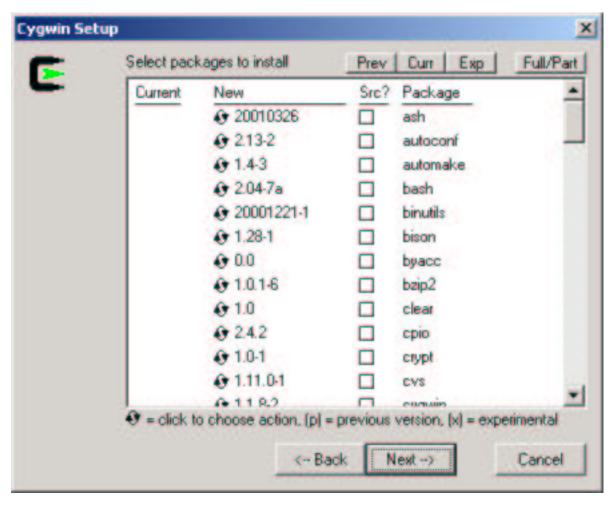
- 8. Click Next to proceed to the next screen
- 9. Choose your proxy setup, or, just choose Direct Connection to limit the scope of download problems:



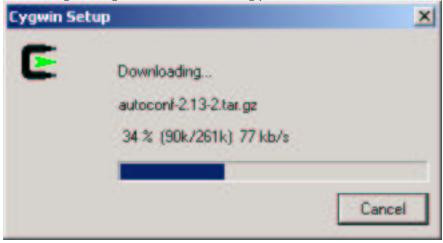
- 10. Click Next to proceed to the next screen
- 11. Select your nearest mirror for downloading:



- 12. Click Next to proceed to the next screen; setup will download a list of available packages as it moves to the next screen
- 13. The default selection of packages should be okay for most users. However, you may wish to ensure that the inetutils and openssh packages are selected if you wish to use **telnet** and **ssh** to connect to remote machines.



14. Click Next to begin the download process, you may want to try another mirror if you see a "Connecting" message on this screen for a long period of time:



15. You should receive a message that the download has completed; you now have all of the packages necessary for installation of Cygwin:

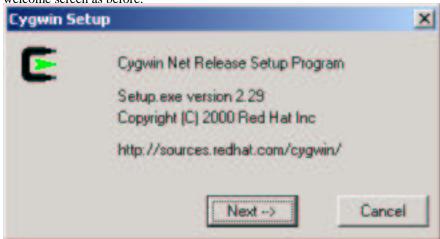


# **Installing Cygwin**

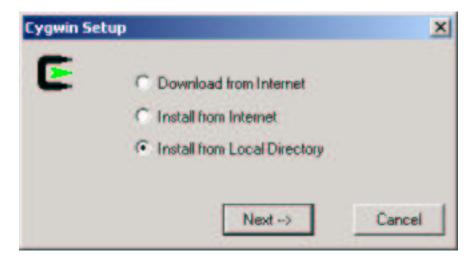
You may install the downloaded Cygwin packages on any number of the machines by simply copying your download directory to that machine, or making the download directory accessible via a network share, and following the installation steps below. The following installation steps assume that you are installing Cygwin on the same machine that you used to download the Cygwin packages.

Follow these steps to install Cygwin:

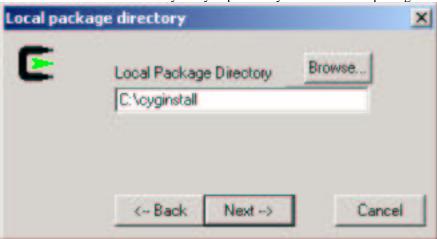
1. Run setup.exe from your download directory (e.g. c:\cyginstall), you will get the same welcome screen as before:



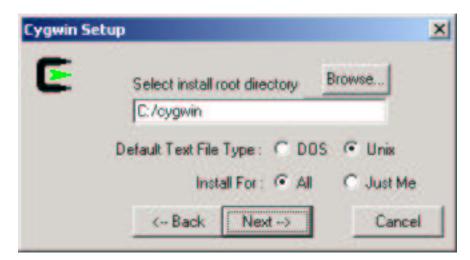
- 2. Click Next to proceed to the next screen
- 3. Choose Install from Local Directory:



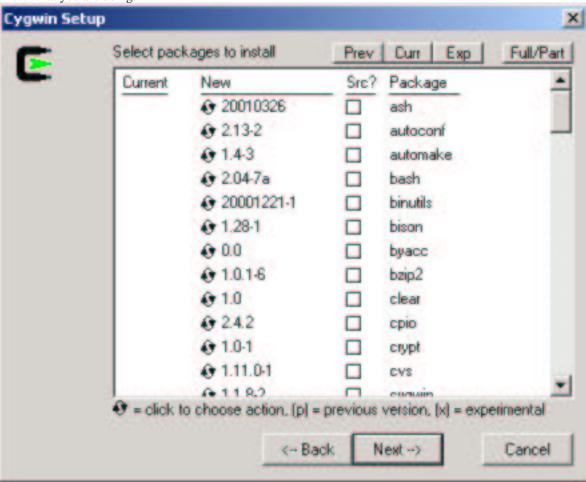
- 4. Click Next to proceed to the next screen
- 5. Local Package Directory should default to the directory that you ran setup. exe from, which should also be the same directory that you previously downloaded the packages to:



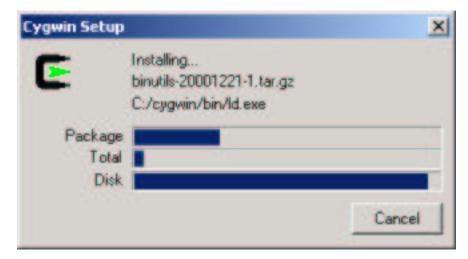
- 6. Click Next to proceed to the next screen
- 7. The default Install Root is c:\cygwin; this should be fine for most installations. Leave Default Text File Type as UNIX. If you have several users on your NT machine, and you are logged in with local administrative privileges, you may wish to set Install For to All, but the default of Just Me will work fine for single user machines.



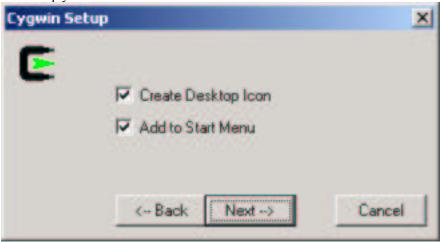
- 8. Click Next to proceed to the next screen
- 9. All downloaded packages, with an installed size of 175 MiB as of 2001-04-19, are selected for installation by default; I do not recommend changing the list of packages to install unless you really know what you are doing:



10. Click Next to proceed with the installation



11. I highly recommend allowing Cygwin Setup to create Desktop and Start Menu icons for you; these icons simply launch a bash shell:



12. Click Next to finish Cygwin Setup:



# **Downloading Cygwin/XFree86**

Cygwin/XFree86 is comprised of several binary tarballs.

Follow these steps to download Cygwin/XFree86 binaries:

- 1. Visit the Cygwin mirrors page (http://cygwin.com/mirrors.html) to find your closest mirror
- 2. The ftp url for your mirror site should take you to the cygwin/ directory on the mirror
- 3. Download the following files from xfree/binaries/4.2.0, saving them to the tmp directory in the root of your Cygwin installation directory (e.g. c:\cygwin). The full path that you save the files to will look like c:\cygwin\tmp. The compressed file size appears after each file; as of 2002-01-23 you will need approximately 29.2 MiB of disk space to download the required files, your download size will vary if you choose to download any optional files.

**Downloading with a Web Browser:** Some web browsers automatically decompress saved files when you use the left mouse button to follow the link to a file; gunzip will report, "gunzip: extract.exe.gz: not in gzip format", when attempting to decompress a file that has been decompressed by your web browser. Prevent your files from being automatically decompressed by clicking the right mouse button on a file link and choosing a command such as Save Target As... or Save Link As... from the context sensitive menu. Better yet, download your files with a stand alone ftp client.

- extract.exe.gz (61.9 KiB; required, used by the installation script)
- startup-scripts.tgz (1.99 KiB; required, example X Server and client startup scripts)
- Xbin.tgz (10.6 MiB; required, executables for xterm, twm, etc.)
- Xdoc.tgz (1.51 MiB; required, formatted documentation)
- Xetc.tgz (542 KiB; required, configuration files for the X Server and programs in Xbin.tgz)
- Xf100.tgz (11.6 MiB; optional, 100 dpi fonts (75 dpi fonts are used by default))
- Xfcyr.tgz (360 KiB; optional, Cyrillic fonts)
- Xfenc.tgz (330 KiB; required, font encodings)
- Xfnts.tgz (15.4 MiB; required, 75 dpi fonts)
- Xfscl.tgz (2.16 MiB; optional, Speedo and Type1 scalable fonts)
- Xfsrv.tgz (212 KiB; optional, X Font Server)
- Xhtml.tgz (1.17 MiB; optional, documentation html format)
- Xinstall.sh (35.3 KiB; required, XFree86 installation script)
- Xjdoc.tgz (104 KiB; optional, XFree86 Japanese documentation)
- Xlib.tgz (107 KiB; required, X11R6/lib/ files)
- Xman.tgz (761 KiB; required, man pages)
- Xnest.tgz (1.11 MiB; optional, **Xnest** nested X Server)
- Xprog.tgz (761 KiB; optional, additional files needed to compile programs for Cygwin/XFree86)
- Xprt.tgz (845 KiB; optional, X Print (Xprt) server)
- Xps.tgz (5.65 MiB; optional, documentation in Postscript format)

- Xvfb.tgz (1.22 MiB; optional, X Virtual Frame Buffer (Xvfb) server)
- Xxserv.tgz (1.22 MiB; required, the Cygwin/XFree86 X Server)
- 4. Download of Cygwin/XFree86 binaries is now complete

# **Installing Cygwin/XFree86**

Cygwin/XFree86 binaries are installed by the Xinstall.sh script.

Follow these steps to install Cygwin/XFree86 binaries:

1. Launch your Cygwin environment, using either the icon on your Desktop, the icon in your Start Menu, or by running cygwin.bat from your Cygwin directory (e.g. c:\cygwin); you should see a window like the following:

```
Username@CygwinHost ~
```

2. Change the current directory to the tmp directory in your Cygwin root directory:

```
Username@CygwinHost ~
$ cd /tmp
Username@CygwinHost /tmp
$
```

3. Extract the extract.exe.gz archive:

```
Username@CygwinHost /tmp
$ gunzip extract.exe.gz
Username@CygwinHost /tmp
$
```

4. Copy the extract.exe file to /bin:

```
Username@CygwinHost /tmp
$ cp extract.exe /bin
Username@CygwinHost /tmp
$
```

5. Run the Xinstall.sh script. Follow the step-by-step instructions that the script provides:

```
Username@CygwinHost /tmp
$ ./Xinstall.sh

Welcome to the XFree86 4.2.0 installer
```

You are strongly advised to backup your existing XFree86 installation before proceeding. This includes the /usr/X11R6 and /etc/X11 directories. The installation process will overwrite existing files in those directories, and this may include some configuration files that may have been customised.

If you are installing a version different from 4.2.0, you may need an updated version of this installer script.

```
Do you wish to continue? (y/n) [n] y \dots
```

Username@CygwinHost /tmp

6. Copy startup-scripts.tgz to /usr/X11R6/bin:

```
Username@CygwinHost /tmp
$ cp startup-scripts.tgz /usr/X11R6/bin
Username@CygwinHost /tmp
$
```

7. Change the current directory to /usr/X11R6/bin:

```
Username@CygwinHost /tmp
$ cd /usr/X11R6/bin
Username@CygwinHost /usr/X11R6/bin
$
```

8. Extract startup-scripts.tgz:

```
Username@CygwinHost /usr/X11R6/bin
$ tar -xzf startup-scripts.tgz

Username@CygwinHost /usr/X11R6/bin
$
```

9. Installation of Cygwin/XFree86 binaries is now complete.

# **Chapter 3. Configuring Cygwin/XFree86**

# **Configuration Overview**

Cygwin/XFree86 settings are configured primarily through command-line parameters passed to XWin.exe. Cygwin/XFree86 comes with a file called startxwin.bat that launches an X Server, a terminal, and a window manager.

### **Command Line Parameters**

Cygwin/XFree86, by default, runs in windowed mode with the largest window that will fit on your Windows desktop, using the best performing engine that is installed on your system; you do not need to pass any parameters to **XWin.exe** to use the default behavior. Below is the syntax for **XWin.exe** parameters.

#### XWin.exe

```
[-screen screen_number width height ...]
[-engine engine_number ]
[-fullscreen [-depth depth_in_bits_per_pixel] [-refresh refresh_rate_in_herz]]
[-nodecoration]
[-emulate3buttons timeout_in_milliseconds]
[-[no]winkill]
[-[no]unixkill]
```

Below is an example command line for **XWin.exe**.

```
XWin.exe-screen 0 800 600 -fullscreen -depth 32 -refresh 85 -emulate3buttons 100 -nowinkill -unixkill
```

#### **Table 3-1. Parameter Descriptions**

Parameter	Description

Parameter	Description
[-screen screen_number width height]	This parameter does not have to be specified. Cygwin/XFree86's default behavior is to create a single screen that is roughly the size of the current Windows display area.  This parameter may be used to specify the screen number, height, and width of one or several Cygwin/XFree86 screens; each Cygwin/XFree86 screen will be opened in its own window. When using multiple screens, be sure not to duplicate any screen numbers. Do note that, as of 2002-01-08, using multiple screens is not fully implemented; there are several bugs that must be fixed by someone that uses the multiple screens feature.  Screen specific parameters, such as -fullscreen, can be applied as a default to all screens by placing those screen specific parameter. Screen specific parameters before any -screen parameter. Screen specific parameter will apply only to the immediately preceeding -screen parameter.
[-engine engine_number]	Do not use this parameter unless you are a Cygwin/XFree86 developer or are instructed by a Cygwin/XFree86 developer to do so. Cygwin/XFree86's default behavior is to determine if DirectDraw or DirectDraw4 are present, then to examine the -depth and -fullscreen parameters to determine the engine with optimum performance that supports the specified depth and window configuration.
[-fullscreen]	This parameter tells Cygwin/XFree86 to open a given screen in fullscreen mode.
[-depth depth_in_bits_per_pixel]	This parameter can only be used with —fullscreen and a DirectDraw based engine to specify the display depth that should be used for the fullscreen Cygwin/XFree86 screen.
[-refresh refresh_rate_in_herz]	This parameter can only be used with —fullscreen and a DirectDraw based engine to specify the refresh rate that should be used for the fullscreen Cygwin/XFree86 screen.

Parameter	Description
[-emulate3buttons timeout_in_milliseconds]	Note: scroll wheel mice often allow you to click the scroll wheel for middle mouse button functionality. Thus, most users with a scroll wheel mouse will not need to use this parameter. This option allows users with a two-button mouse to emulate a third mouse button by pressing both mouse buttons within the optional timeout specified in milliseconds. The default timeout is 50 milliseconds.
[-nodecoration]	Do not give the Cygwin/XFree86 window a Windows window border, title bar, etc. This parameter only applies to windowed mode screens, i.e., this parameter is ignored when the -fullscreen parameter is specified.
[-[no]winkill]	Enable or disable the <b>Alt-F4</b> key combo as a signal to exit Cygwin/XFree86. The <b>Alt-F4</b> key combo is enabled by default.
[-[no]unixkill]	Enable or disable the <b>Ctrl-Alt-Backspace</b> key combo as a signal to exit Cygwin/XFree86. The <b>Ctrl-Alt-Backspace</b> key combo is disabled by default.

# Chapter 4. Using Cygwin/XFree86

# **Starting Cygwin/XFree86**

There are several methods of starting the Cygwin/XFree86 X Server with a startup script that optionally starts initial clients and loads keyboard modifier maps. Several startup methods are described below.

#### startxwin.bat

startxwin.bat - Use a MS-DOS batch file as the startup script. An example startxwin.bat is included in startup-scripts.tgz, which is extracted according to the instructions in the Section called *Installing Cygwin/XFree86* in Chapter 2. Run /usr/X11R6/bin/startxwin.bat by double-clicking it in Windows Explorer.

#### startxwin.sh

startxwin.sh - Use an **sh** shell script as the startup script. An example startxwin.sh is included in startup-scripts.tgz, which is extracted according to the instructions in the Section called *Installing Cygwin/XFree86* in Chapter 2. Run /usr/X11R6/bin/startxwin.sh in a Cygwin shell:

```
Username@CygwinHost ~
$ sh /usr/X11R6/bin/startxwin.sh
```

#### startx

startx - Use the standard XFree86 startx script with its attendant ~/.xinitrc configuration file. First you need to create ~/.xinitrc from the template in /etc/X11/xinit/:

```
Username@CygwinHost ~
$ cp /etc/X11/xinit/xinitrc ~/.xinitrc
```

Now you may customize ~/.xinitrc and start Cygwin/XFree86 with:

```
Username@CygwinHost ~
$ cd /usr/X11R6/bin && startx
```

Or, you can run **startx** by first adding /usr/X11R6/bin/ to the search path:

```
Username@CygwinHost ~
$ PATH=%PATH:/usr/X11R6/bin
Username@CygwinHost ~
$ startx
```

Or, you can run **startx** by first changing directories to /usr/X11R6/bin/:

```
Username@CygwinHost ~
$ cd /usr/X11R6/bin
Username@CygwinHost /usr/X11R6/bin
$ startx
```

## Switching Out of Cygwin/XFree86

Press **Alt-Tab** to switch from Cygwin/XFree86 to your Windows desktop or other running Windows applications.

## **Stopping Cygwin/XFree86**

When you are done using Cygwin/XFree86, press **Alt-F4** to shutdown the X Server; this is the default key combination to shutdown the X Server. The -[no]winkill and -[no]unixkill parameters can change the set of key combinations that will shutdown the X Server. Using the -unixkill allows the **Ctrl-Alt-Backspace** key combination to shutdown the X Server, in addition to the default **Alt-F4** key combination.

#### Remote Sessions via XDMCP

Cygwin/XFree86 can be used login to one or several remote sessions using XDMCP (X Display Manager Control Protocol).

Start Cygwin/XFree86 with a command similar to the following to login to a single remote session using XDMCP:

```
XWin.exe -query remote_hostname_or_ip_address
```

You may login to several remote sessions with a single or multiple hosts using XDMCP. Each session will need a seperate display number, specified by the <code>:display\_number</code> parameter, such as <code>:0</code>. A display number is not the same as a screen number, as a single display can have multiple screens associated with it. Each display listens on a different network port number, so each display can connect to multiple machines. Start Cygwin/XFree86 with command lines similar to the following to login to several remote sessions using XDMCP:

```
XWin.exe :0 -query remote_hostname_or_ip_address_0
XWin.exe :1 -query remote_hostname_or_ip_address_1
```

Note that the <code>:display\_number</code> parameter is a general X Server parameter, not specific to Cygwin/XFree86. Further documentation of the <code>:display\_number</code> parameter can be found in the X Server documentation (http://www.xfree86.org/current/Xserver.1.html). XDMCP is a complex system that is not specific to Cygwin/XFree86; further discussion of XDMCP is beyond the scope of this document. You may wish to read the Linux XDMCP HOWTO

(http://www.linuxdoc.org/HOWTO/XDMCP-HOWTO/) or the X Server XDMCP Options (http://www.xfree86.org/current/Xserver.1.html#sect6) for more information.

## **Displaying Remote Clients**

Displaying remote X clients with Cygwin/XFree86 is nearly identical to displaying remote X clients with any other X Server. You may use the unsecure **telnet** session, or the secure **ssh** method.

#### **Unsecure Telnet**

On your Windows machine:

- 1. Launch Cygwin/XFree86
- 2. In an X terminal type /usr/X11R6/bin/xhost remote\_hostname\_or\_ip\_address
- 3. In an X terminal type /usr/bin/telnet remote\_hostname\_or\_ip\_address. Use the explicit path to ensure that Cygwin's telnet is run instead of Microsoft's telnet; Microsoft's telnet will crash on startup when run from Cygwin/XFree86.
- 4. Login to your remote machine via your **telnet** session
- 5. In your telnet session type, DISPLAY=windows\_hostname\_or\_ip\_address:0.0
- 6. In your telnet session type, export DISPLAY
- 7. You can now launch remote X clients in your **telnet** session, for example, **xterm&** will launch an xterm running on your remote host that will display on your Cygwin/XFree86 screen.
- 8. Launch other remote clients in the same manner; I recommend starting the remote clients in the background, by appending & to the command name, so that you don't have to open several **telnet** sessions.

#### Secure ssh

On your Windows machine:

- 1. Launch Cygwin/XFree86
- 2. Run the following in an X terminal:

```
Username@CygwinHost ~
$ ssh -X -l username remote_hostname_or_ip_address
```

- 3. Enter your password when prompted by **ssh**.
- 4. Your **ssh** session should now show you a shell prompt for your remote machine.
- 5. You can now launch remote X clients in your **ssh** session, for example, **xterm&** will launch an xterm running on your remote host that will display on your Cygwin/XFree86 screen.

6. Launch other remote clients in the same manner. I recommend starting the remote clients in the background, by appending  $\epsilon$  to the command name, so that you don't have to open several **ssh** sessions.

# **Appendix A. GNU Free Documentation License**

Version 1.1, March 2000

Copyright (C) 2000 Free Software Foundation, Inc. 59 Temple Place, Suite 330, Boston, MA 02111-1307 USA Everyone is permitted to copy and distribute verbatim copies of this license document, but changing it is not allowed.

#### 0. PREAMBLE

The purpose of this License is to make a manual, textbook, or other written document "free" in the sense of freedom: to assure everyone the effective freedom to copy and redistribute it, with or without modifying it, either commercially or noncommercially. Secondarily, this License preserves for the author and publisher a way to get credit for their work, while not being considered responsible for modifications made by others.

This License is a kind of "copyleft", which means that derivative works of the document must themselves be free in the same sense. It complements the GNU General Public License, which is a copyleft license designed for free software.

We have designed this License in order to use it for manuals for free software, because free software needs free documentation: a free program should come with manuals providing the same freedoms that the software does. But this License is not limited to software manuals; it can be used for any textual work, regardless of subject matter or whether it is published as a printed book. We recommend this License principally for works whose purpose is instruction or reference.

### 1. APPLICABILITY AND DEFINITIONS

This License applies to any manual or other work that contains a notice placed by the copyright holder saying it can be distributed under the terms of this License. The "Document", below, refers to any such manual or work. Any member of the public is a licensee, and is addressed as "you".

A "Modified Version" of the Document means any work containing the Document or a portion of it, either copied verbatim, or with modifications and/or translated into another language.

A "Secondary Section" is a named appendix or a front-matter section of the Document that deals exclusively with the relationship of the publishers or authors of the Document to the Document's overall subject (or to related matters) and contains nothing that could fall directly within that overall subject. (For example, if the Document is in part a textbook of mathematics, a Secondary Section may not explain any mathematics.) The relationship could be a matter of historical connection with the subject or with related matters, or of legal, commercial, philosophical, ethical or political position regarding them.

The "Invariant Sections" are certain Secondary Sections whose titles are designated, as being those of Invariant Sections, in the notice that says that the Document is released under this License.

The "Cover Texts" are certain short passages of text that are listed, as Front-Cover Texts or Back-Cover Texts, in the notice that says that the Document is released under this License.

A "Transparent" copy of the Document means a machine-readable copy, represented in a format whose specification is available to the general public, whose contents can be viewed and edited directly and straightforwardly with generic text editors or (for images composed of pixels) generic paint programs or (for drawings) some widely available drawing editor, and that is suitable for input to text formatters or for automatic translation to a variety of formats suitable for input to text formatters. A copy made in an otherwise Transparent file format whose markup has been designed to thwart or discourage subsequent modification by readers is not Transparent. A copy that is not "Transparent" is called "Opaque".

Examples of suitable formats for Transparent copies include plain ASCII without markup, Texinfo input format, LaTeX input format, SGML or XML using a publicly available DTD, and standard-conforming simple HTML designed for human modification. Opaque formats include PostScript, PDF, proprietary formats that can be read and edited only by proprietary word processors, SGML or XML for which the DTD and/or processing tools are not generally available, and the machine-generated HTML produced by some word processors for output purposes only.

The "Title Page" means, for a printed book, the title page itself, plus such following pages as are needed to hold, legibly, the material this License requires to appear in the title page. For works in formats which do not have any title page as such, "Title Page" means the text near the most prominent appearance of the work's title, preceding the beginning of the body of the text.

#### 2. VERBATIM COPYING

You may copy and distribute the Document in any medium, either commercially or noncommercially, provided that this License, the copyright notices, and the license notice saying this License applies to the Document are reproduced in all copies, and that you add no other conditions whatsoever to those of this License. You may not use technical measures to obstruct or control the reading or further copying of the copies you make or distribute. However, you may accept compensation in exchange for copies. If you distribute a large enough number of copies you must also follow the conditions in section 3.

You may also lend copies, under the same conditions stated above, and you may publicly display copies.

### 3. COPYING IN QUANTITY

If you publish printed copies of the Document numbering more than 100, and the Document's license notice requires Cover Texts, you must enclose the copies in covers that carry, clearly and legibly, all these Cover Texts: Front-Cover Texts on the front cover, and Back-Cover Texts on the back cover. Both covers must also clearly and legibly identify you as the publisher of these copies. The front cover must present the full title with all words of the title equally prominent and visible. You may add other material on the covers in addition. Copying with changes limited to the covers, as long as they preserve the title of the Document and satisfy these conditions, can be treated as verbatim copying in other respects.

If the required texts for either cover are too voluminous to fit legibly, you should put the first ones listed (as many as fit reasonably) on the actual cover, and continue the rest onto adjacent pages.

If you publish or distribute Opaque copies of the Document numbering more than 100, you must either include a machine-readable Transparent copy along with each Opaque copy, or state in or with each Opaque copy a publicly-accessible computer-network location containing a complete Transparent copy of the Document, free of added material, which the general network-using public has access to download

anonymously at no charge using public-standard network protocols. If you use the latter option, you must take reasonably prudent steps, when you begin distribution of Opaque copies in quantity, to ensure that this Transparent copy will remain thus accessible at the stated location until at least one year after the last time you distribute an Opaque copy (directly or through your agents or retailers) of that edition to the public.

It is requested, but not required, that you contact the authors of the Document well before redistributing any large number of copies, to give them a chance to provide you with an updated version of the Document.

### 4. MODIFICATIONS

You may copy and distribute a Modified Version of the Document under the conditions of sections 2 and 3 above, provided that you release the Modified Version under precisely this License, with the Modified Version filling the role of the Document, thus licensing distribution and modification of the Modified Version to whoever possesses a copy of it. In addition, you must do these things in the Modified Version:

- A. Use in the Title Page (and on the covers, if any) a title distinct from that of the Document, and from those of previous versions (which should, if there were any, be listed in the History section of the Document). You may use the same title as a previous version if the original publisher of that version gives permission.
- B. List on the Title Page, as authors, one or more persons or entities responsible for authorship of the modifications in the Modified Version, together with at least five of the principal authors of the Document (all of its principal authors, if it has less than five).
- C. State on the Title page the name of the publisher of the Modified Version, as the publisher.
- D. Preserve all the copyright notices of the Document.
- E. Add an appropriate copyright notice for your modifications adjacent to the other copyright notices.
- F. Include, immediately after the copyright notices, a license notice giving the public permission to use the Modified Version under the terms of this License, in the form shown in the Addendum below.
- G. Preserve in that license notice the full lists of Invariant Sections and required Cover Texts given in the Document's license notice.
- H. Include an unaltered copy of this License.
- I. Preserve the section entitled "History", and its title, and add to it an item stating at least the title, year, new authors, and publisher of the Modified Version as given on the Title Page. If there is no section entitled "History" in the Document, create one stating the title, year, authors, and publisher of the Document as given on its Title Page, then add an item describing the Modified Version as stated in the previous sentence.
- J. Preserve the network location, if any, given in the Document for public access to a Transparent copy of the Document, and likewise the network locations given in the Document for previous versions it was based on. These may be placed in the "History" section. You may omit a network location for a work that was published at least four years before the Document itself, or if the original publisher of the version it refers to gives permission.

- K. In any section entitled "Acknowledgements" or "Dedications", preserve the section's title, and preserve in the section all the substance and tone of each of the contributor acknowledgements and/or dedications given therein.
- L. Preserve all the Invariant Sections of the Document, unaltered in their text and in their titles. Section numbers or the equivalent are not considered part of the section titles.
- M. Delete any section entitled "Endorsements". Such a section may not be included in the Modified Version.
- N. Do not retitle any existing section as "Endorsements" or to conflict in title with any Invariant Section.

If the Modified Version includes new front-matter sections or appendices that qualify as Secondary Sections and contain no material copied from the Document, you may at your option designate some or all of these sections as invariant. To do this, add their titles to the list of Invariant Sections in the Modified Version's license notice. These titles must be distinct from any other section titles.

You may add a section entitled "Endorsements", provided it contains nothing but endorsements of your Modified Version by various parties—for example, statements of peer review or that the text has been approved by an organization as the authoritative definition of a standard.

You may add a passage of up to five words as a Front-Cover Text, and a passage of up to 25 words as a Back-Cover Text, to the end of the list of Cover Texts in the Modified Version. Only one passage of Front-Cover Text and one of Back-Cover Text may be added by (or through arrangements made by) any one entity. If the Document already includes a cover text for the same cover, previously added by you or by arrangement made by the same entity you are acting on behalf of, you may not add another; but you may replace the old one, on explicit permission from the previous publisher that added the old one.

The author(s) and publisher(s) of the Document do not by this License give permission to use their names for publicity for or to assert or imply endorsement of any Modified Version.

### 5. COMBINING DOCUMENTS

You may combine the Document with other documents released under this License, under the terms defined in section 4 above for modified versions, provided that you include in the combination all of the Invariant Sections of all of the original documents, unmodified, and list them all as Invariant Sections of your combined work in its license notice.

The combined work need only contain one copy of this License, and multiple identical Invariant Sections may be replaced with a single copy. If there are multiple Invariant Sections with the same name but different contents, make the title of each such section unique by adding at the end of it, in parentheses, the name of the original author or publisher of that section if known, or else a unique number. Make the same adjustment to the section titles in the list of Invariant Sections in the license notice of the combined work.

In the combination, you must combine any sections entitled "History" in the various original documents, forming one section entitled "History"; likewise combine any sections entitled "Acknowledgements", and any sections entitled "Dedications". You must delete all sections entitled "Endorsements."

#### 6. COLLECTIONS OF DOCUMENTS

You may make a collection consisting of the Document and other documents released under this License, and replace the individual copies of this License in the various documents with a single copy that is included in the collection, provided that you follow the rules of this License for verbatim copying of each of the documents in all other respects.

You may extract a single document from such a collection, and distribute it individually under this License, provided you insert a copy of this License into the extracted document, and follow this License in all other respects regarding verbatim copying of that document.

#### 7. AGGREGATION WITH INDEPENDENT WORKS

A compilation of the Document or its derivatives with other separate and independent documents or works, in or on a volume of a storage or distribution medium, does not as a whole count as a Modified Version of the Document, provided no compilation copyright is claimed for the compilation. Such a compilation is called an "aggregate", and this License does not apply to the other self-contained works thus compiled with the Document, on account of their being thus compiled, if they are not themselves derivative works of the Document.

If the Cover Text requirement of section 3 is applicable to these copies of the Document, then if the Document is less than one quarter of the entire aggregate, the Document's Cover Texts may be placed on covers that surround only the Document within the aggregate. Otherwise they must appear on covers around the whole aggregate.

### 8. TRANSLATION

Translation is considered a kind of modification, so you may distribute translations of the Document under the terms of section 4. Replacing Invariant Sections with translations requires special permission from their copyright holders, but you may include translations of some or all Invariant Sections in addition to the original versions of these Invariant Sections. You may include a translation of this License provided that you also include the original English version of this License. In case of a disagreement between the translation and the original English version of this License, the original English version will prevail.

### 9. TERMINATION

You may not copy, modify, sublicense, or distribute the Document except as expressly provided for under this License. Any other attempt to copy, modify, sublicense or distribute the Document is void, and will automatically terminate your rights under this License. However, parties who have received copies, or rights, from you under this License will not have their licenses terminated so long as such parties remain in full compliance.

### 10. FUTURE REVISIONS OF THIS LICENSE

The Free Software Foundation may publish new, revised versions of the GNU Free Documentation License from time to time. Such new versions will be similar in spirit to the present version, but may differ in detail to address new problems or concerns. See http://www.gnu.org/copyleft/.

Each version of the License is given a distinguishing version number. If the Document specifies that a particular numbered version of this License "or any later version" applies to it, you have the option of following the terms and conditions either of that specified version or of any later version that has been published (not as a draft) by the Free Software Foundation. If the Document does not specify a version number of this License, you may choose any version ever published (not as a draft) by the Free Software Foundation.

## How to use this License for your documents

To use this License in a document you have written, include a copy of the License in the document and put the following copyright and license notices just after the title page:

Copyright (c) YEAR YOUR NAME. Permission is granted to copy, distribute and/or modify this document under the terms of the GNU Free Documentation License, Version 1.1 or any later version published by the Free Software Foundation; with the Invariant Sections being LIST THEIR TITLES, with the Front-Cover Texts being LIST, and with the Back-Cover Texts being LIST. A copy of the license is included in the section entitled "GNU Free Documentation License".

If you have no Invariant Sections, write "with no Invariant Sections" instead of saying which ones are invariant. If you have no Front-Cover Texts, write "no Front-Cover Texts" instead of "Front-Cover Texts being LIST"; likewise for Back-Cover Texts.

If your document contains nontrivial examples of program code, we recommend releasing these examples in parallel under your choice of free software license, such as the GNU General Public License, to permit their use in free software.