Functional Programming with JavaScript

- JavaScript supports functional programming because JavaScript functions are first class citizens.
- This means that functions can do the same things that variables can do.
- The latest JavaScript syntax adds language improvements that can beef up your functional programming techniques, including **arrow functions**, **promises**, and the spread operator.
- In JavaScript, functions can represent data in your application. You may have noticed that you can declare functions with the var, let, or const keywords the same way you can declare strings, numbers, or any other variables:

```
var log = function(message) {
console.log(message);
};
log("In JavaScript, functions are variables");
// In JavaScript, functions are variables
```

- Since functions are variables, we can add them to objects:

```
const obj = {
message: "They can be added to objects like variables",
log(message) {
console.log(message);
};
obj.log(obj.message);
// They can be added to objects like variables
```

messages[3](messages[2]); // like variables

- We can also add functions to arrays in JavaScript:

```
const messages = ["They can be inserted into arrays", message =>
console.log(message), "like variables", message => console.log(message)
];
messages[1](messages[0]); // They can be inserted into arrays
```

- Functions can be sent to other functions as arguments, just like other variables:

// FUNCTIONS CAN BE RETURNED FROM OTHER FUNCTIONS!!!

- The last two examples were of higher-order functions: functions that either take or return other functions.
- We could describe the same createScream higher-order function with arrows:

```
const createScream = logger => message => {
logger(message.toUpperCase() + "!!!");
};
```

scream("scream invokes that returned function");

// CREATESCREAM RETURNS A FUNCTION!!!

// SCREAM INVOKES THAT RETURNED FUNCTION!!!

- If you see more than one arrow used during a function declaration, this means that you're using a higher-order function.