

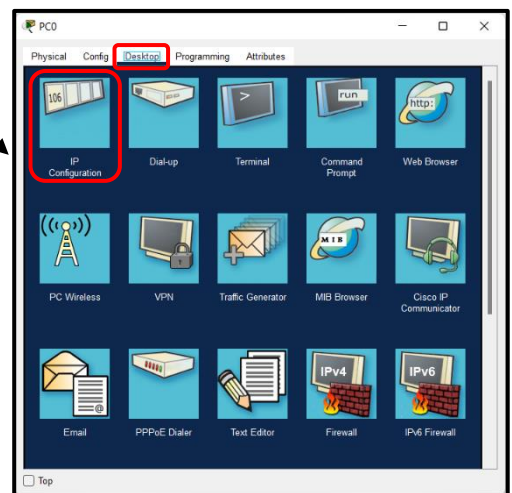
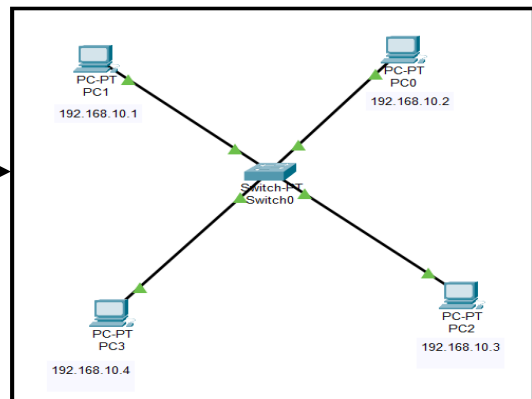
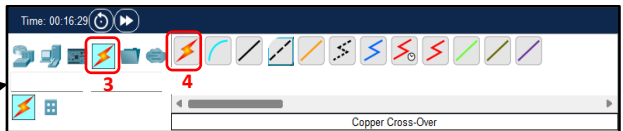
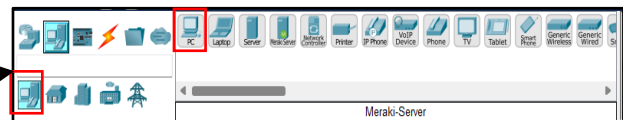
PRACTICAL-C.A-1

ST_NAME: - EKHLAKH AHMAD
REG NO.: - 12209166
ROLL NO.: - RD2215B67
SECTION: - D2215
GROUP: - 2

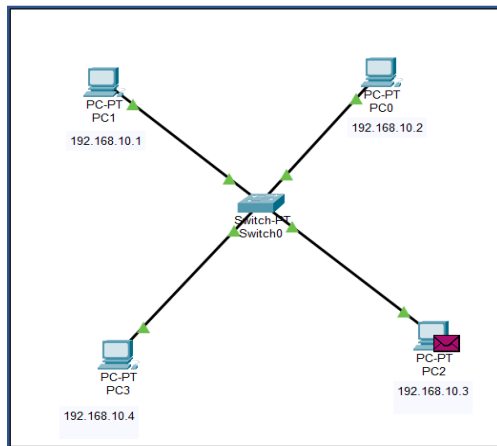
1. Demonstrate the implementation of star topology using simulation mode.

Process:

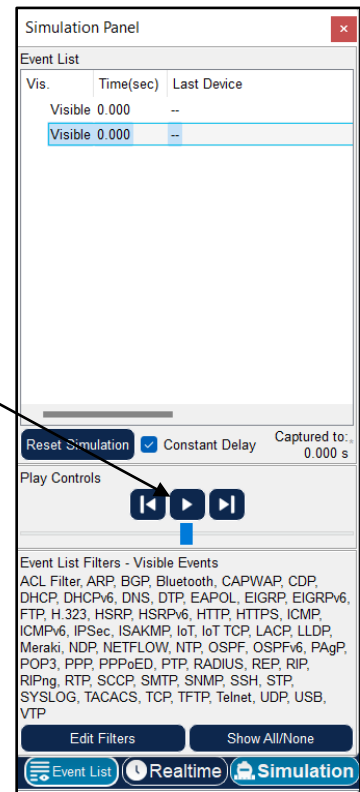
- ☞ Open cisco Packet Tracer.
- ☞ Select Computer icon.
- ☞ Select any PC as you need.
- ☞ Draw the PC in working area.
- ☞ Click on connection wire.
- ☞ Select Automatically choose Connection Type wire.
- ☞ Click on wire. (Ctrl + Left click).
- ☞ Click on PC1.
- ☞ Click on Switch.
- ☞ Again click on PC2.
- ☞ Click on Switch.
- ☞ Click on PC3.
- ☞ Click on Switch.
- ☞ Click on PC4.
- ☞ Click on Switch.
- ☞ Click on 1st PC then a dialog box open.
- ☞ Click on Desktop tab.
- ☞ Click on IP Configuration.
- ☞ Select Static radio button.
- ☞ Enter IP address.
- ☞ Press Enter key and close window.
- ☞ Again, click on 2nd PC then a dialog box open.
- ☞ Click on Desktop tab.
- ☞ Click on IP Configuration.
- ☞ Select Static radio button.
- ☞ Enter another IP address.
- ☞ Press Enter key and close window.
- ☞ Same Process four times.
- ☞ Rename both PC name with IP address.



- ☞ Select PDU file and click on PC1 and PC2.
- ☞ Click on simulation button.
- ☞ Click on Play button.



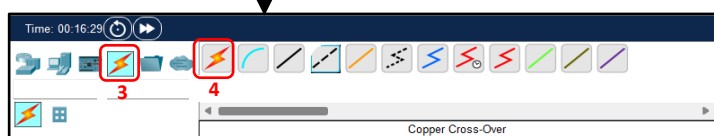
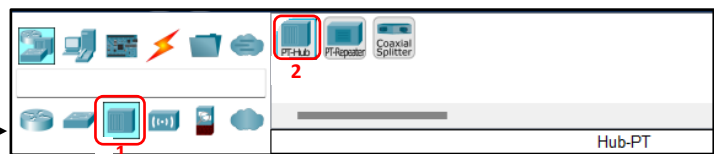
After send PDU.



2. Show the working of hub using cisco packet tracer through ping command, real time mode, and simulation mode.

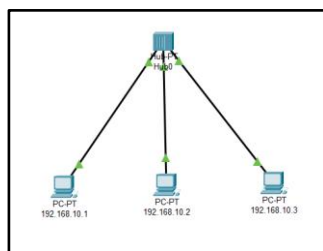
PROCESS: -

- ☞ Open Cisco Packet Tracer.
- ☞ Click on Hubs option.
- ☞ Select Hub- PT. →
- ☞ Draw the working blank area.
- ☞ Again, click on PC icons.
- ☞ Select PC as you need. →
- ☞ Draw the PC in working area.
- ☞ Click on connection wire.
- ☞ Select Automatically Choose Connection Type wire.
- ☞ Select wire. (Ctrl + left click).
- ☞ Click on Hub.
- ☞ And click on 1st pc .
- ☞ Again, click on Hub.
- ☞ And click on 2nd PC.
- ☞ Again, click on Hub.
- ☞ And click on 3rd PC.
- ☞ Generate IP address in PC. (See process for generate IP address above).
- ☞ Select PDU message box.
- ☞ Click on any one PC.
- ☞ Again, click on another PC. (For connect two or more PC in Single HUB).
- ☞ click on Simulation icon.

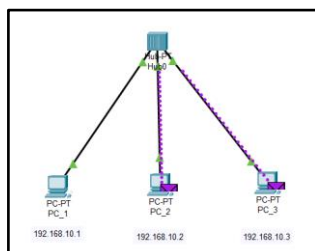


☞ Then a dialog box open.

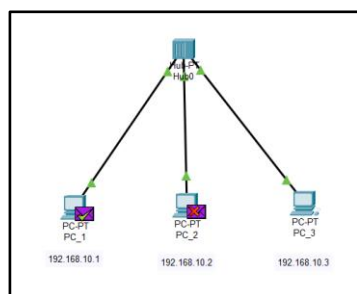
☞ Click on Play button.



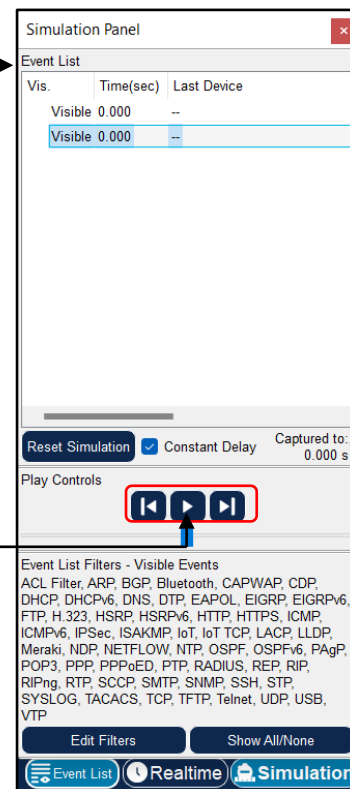
Before send PDU.



After send PDU PC_1 to PC_3



Finally Result sent PC_1 to PC_3



3. Show how we can make a peer-to-peer network using cisco packet tracer. And check it's connecting using ping command, real time mode and simulation mode.

PROCESS: -

☞ Open Cisco Packet Tracer.

☞ Select computer icon.

☞ Again, select any pc as you need.

☞ Click on working area.

☞ Click on connection wire.

☞ Select Copper Cross-Over wire.

☞ Click on 1st PC then opened properties box.

☞ Click on fast Ethernet0.

☞ Draw the mouse pointer and click on 2nd pc .

☞ Again, opened properties box

☞ Then click on fast ethernet0.

☞ Click on 1st PC then a dialog box open.

☞ Click on Desktop tab.

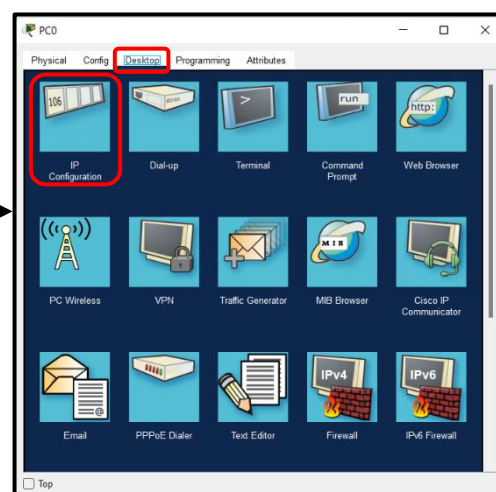
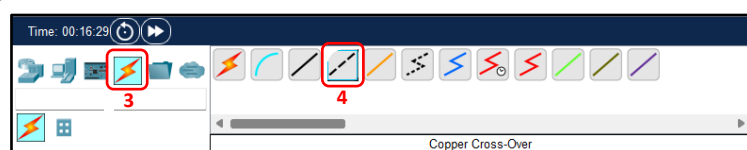
☞ Click on IP Configuration.

☞ Select Static radio button.

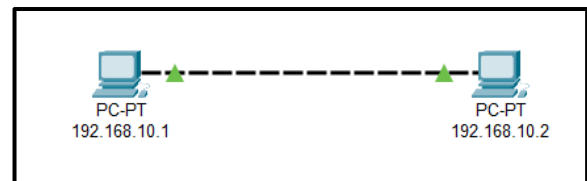
☞ Enter IP address.

☞ Press Enter key and close window.

☞ Again, click on 2nd PC then a dialog box open.



- ☞ Click on Desktop tab.
- ☞ Click on IP Configuration.
- ☞ Select Static radio button.
- ☞ Enter another IP address.
- ☞ Press Enter key and close window.
- ☞ Rename both PC name with IP address.
- ☞ Click on 1st PC then a dialog box open.
- ☞ Click on Desktop tab.
- ☞ Click on Command Prompt.
- ☞ Type "ping space 2nd PC IP address.
- ☞ Press Enter key.
- ☞ Successful connect and sent.



192.168.10.1

Physical Config Desktop Programming Attributes

Command Prompt

Cisco Packet Tracer PC Command Line 1.0
C:\>ping 192.168.10.1

Pinging 192.168.10.1 with 32 bytes of data:

Reply from 192.168.10.1: bytes=32 time<1ms TTL=128
Reply from 192.168.10.1: bytes=32 time=6ms TTL=128
Reply from 192.168.10.1: bytes=32 time=1ms TTL=128
Reply from 192.168.10.1: bytes=32 time<1ms TTL=128

Ping statistics for 192.168.10.1:
Packets: Sent = 4, Received = 4, Lost = 0 (0% loss),
Approximate round trip times in milli-seconds:
Minimum = 0ms, Maximum = 6ms, Average = 1ms

C:\>

Top