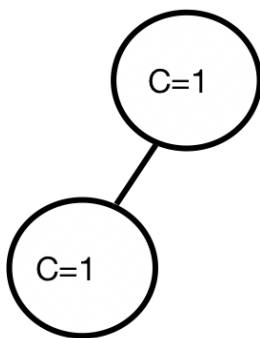
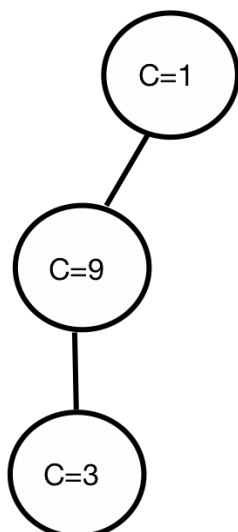


Question 1

```
int main(int argc, char* argv[])  
{  
    int c = 0;  
    int child = fork();  
    c++;  
}
```

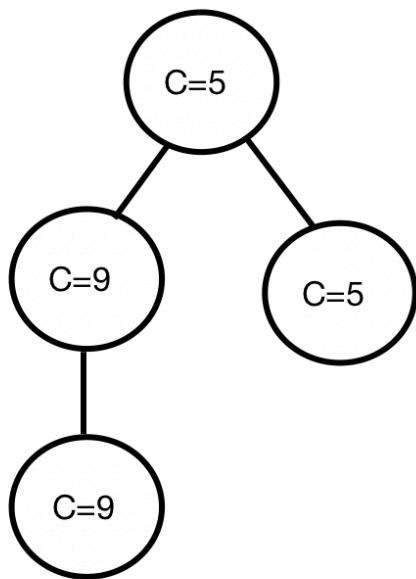


```
if(child == 0)  
{  
    child = fork();  
    c += 2;  
    if(child) c = c*3;  
}
```



```
else
{
    c += 4;
    fork();
}

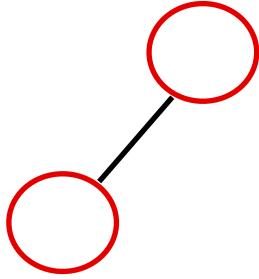
return 0;
}
```



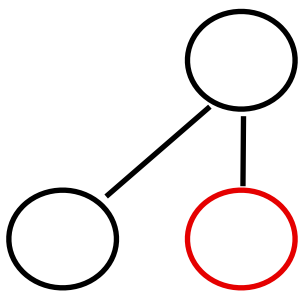
- 1.a) There will be 4 processes created.
- 1.b) There are 4 'c' variables generated at the end.
- 1.c) The latest values stored in the processes are shown above.

Details for Question 2

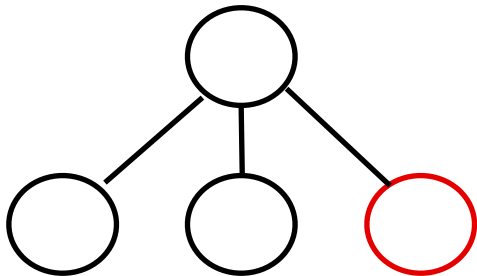
Call `fork()` this creates a parent and a child process.



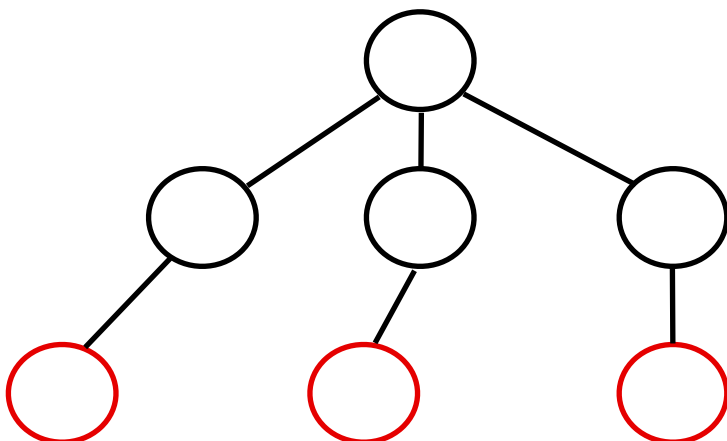
Call `fork()` from the parent(level 1) node.



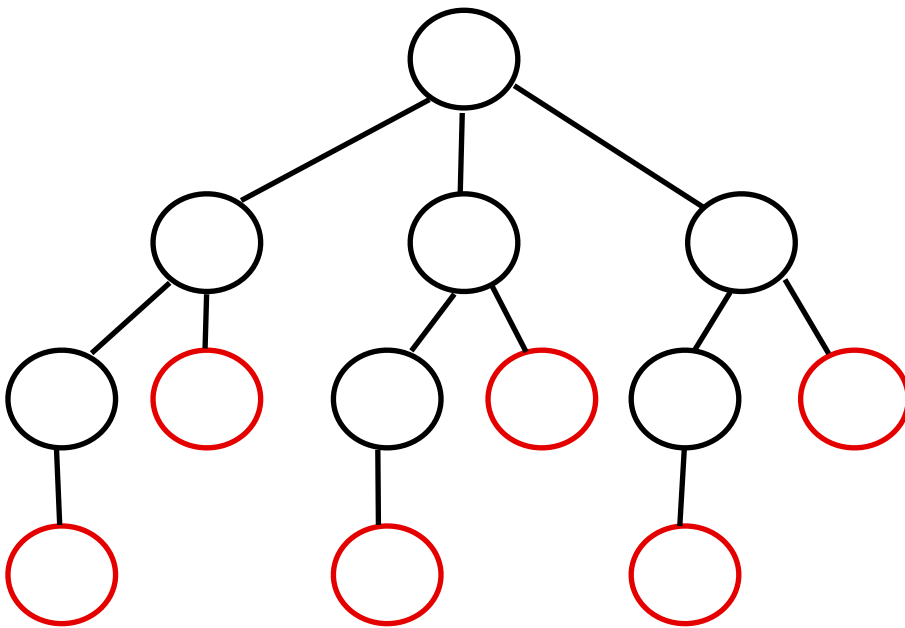
Again check from the parent(level 1) node and call `fork()` again.



This time check for child processes(level 2) and call `fork()` for each child.



Call `fork()` to create processes for both child(level 3) and parent(level 2) nodes.



Compilation

```
[celebie16@ssh ~]$ gcc oshw1.c
```

```
[celebie16@ssh ~]$ ./a.out
```

Program output

```
PID: 31372, Children PID: 31373, 31374, 31375, level: 1
PID: 31373, Children PID: 31376, 31378, level: 2
PID: 31378, Children PID: 0, level: 3
PID: 31376, Children PID: 31379, level: 3
PID: 31379, Children PID: 0, level: 4
PID: 31375, Children PID: 31380, 31383, level: 2
PID: 31377, Children PID: 31382, level: 3
PID: 31374, Children PID: 31377, 31381, level: 2
PID: 31381, Children PID: 0, level: 3
PID: 31380, Children PID: 31384, level: 3
PID: 31383, Children PID: 0, level: 3
PID: 31382, Children PID: 0, level: 4
PID: 31384, Children PID: 0, level: 4
```

Tree of outputs

