

GoSquare

- squareID: int

- squareName: String - FINE : int

+ GoSquare(int, String)

+ getSquareName(): String

+ getFine() : int + passGoMoney(int ,Player)

+ setSquareName(String)

+ getSquareID(): int

+ setSquareID(int)

FreeParkingSquare

+ FreeParkingSquare(int, String)

- squareID: int

- squareName: String

+ getSquareID(): int

+ getSquareName(): String

+ setSquareName(String)

+ setSquareID(int)

+ getFine() : int